

# GRAIN: Status & progress of GRAIN Working group

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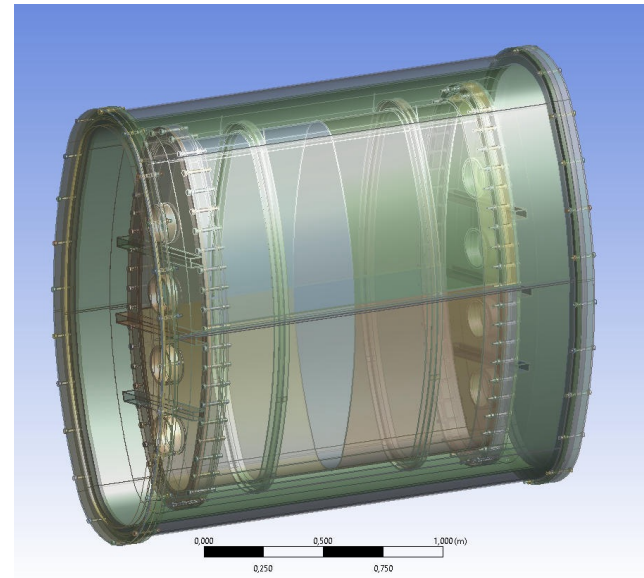
SAND technical meeting

Jun, 27<sup>th</sup> 2023



# GRAIN: Mechanics

- Inner vessel:
  - Finite element simulations committed to an external company
- Outer vessel:
  - Different companies were contacted
  - Some critical points have to be discussed and checked with tests
- Outer vessel for tests in Legnaro:
  - Drawing completed → purchase procedure in progress



The current dimensions should be considered for future SAND simulations and analysis

# GRAIN: Electronics

- Torino group (Angelo Rivetti, M. Da Rocha Rolo...) started to work to design of a new ASIC for the detector readout
- a first document for describing the ASIC requirements was circulated in GRAIN WG

ASIC requirements for GRAIN optical detector readout

June 26, 2023

Version: v1.0

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Reviewed by: GRAIN WG

Version	Date	Description
v1.0	June 2023	First Version

- Authors: A. Caminata, L. Di Noto, A. Montanari, N. Tosi
- Goal of the document:
  - explain physic context
  - list the requirements for ASIC (inspired by ALCOR)
  - first draft of the GRAIN framework (to be integrated in SAND)

# ASIC requirements for GRAIN

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# Interactions in GRAIN and photon distribution on SiPM

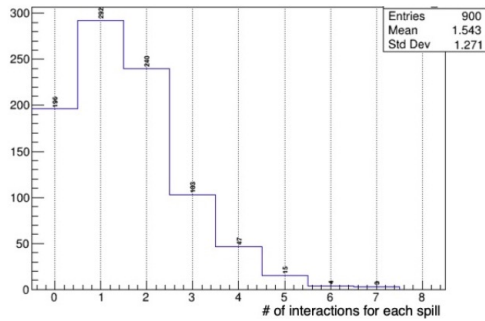


Figure 2: Number of neutrino interactions for each spill, whose tracks are detectable in GRAIN. A track is considered detectable if more than 6 MeV are deposited in the liquid Argon volume.

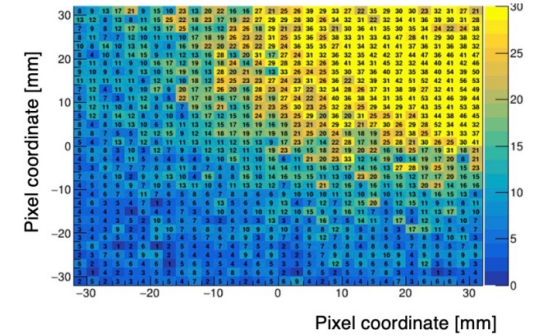
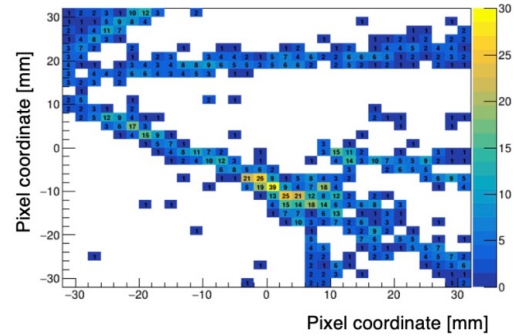
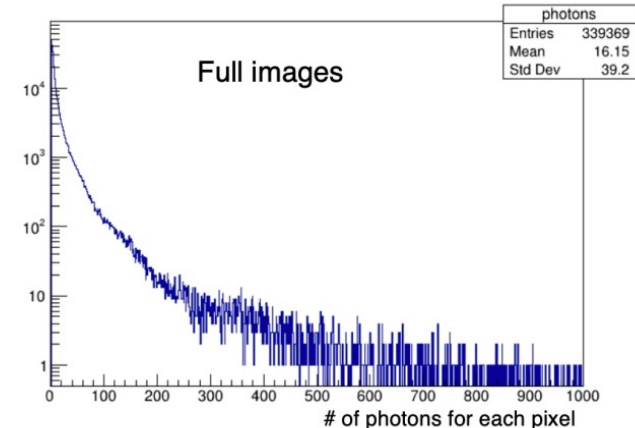
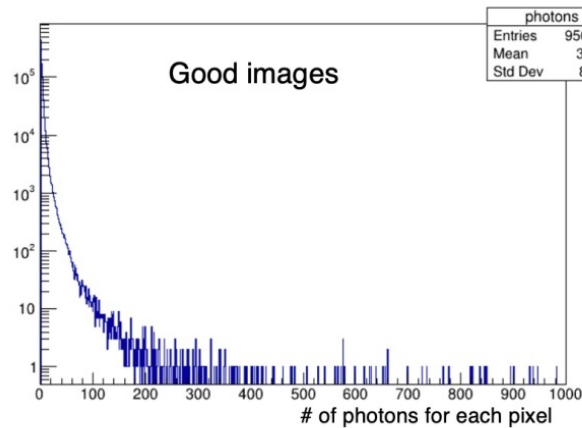


Figure 7: Example of images acquired by lens based detector. At left: a typical "good image" where vertex and tracks are clearly visible. At right: typical "full image" where 60% of pixels have collected photons.



# Photon distributions on SiPM

both Argon or Xenon option has to be considered

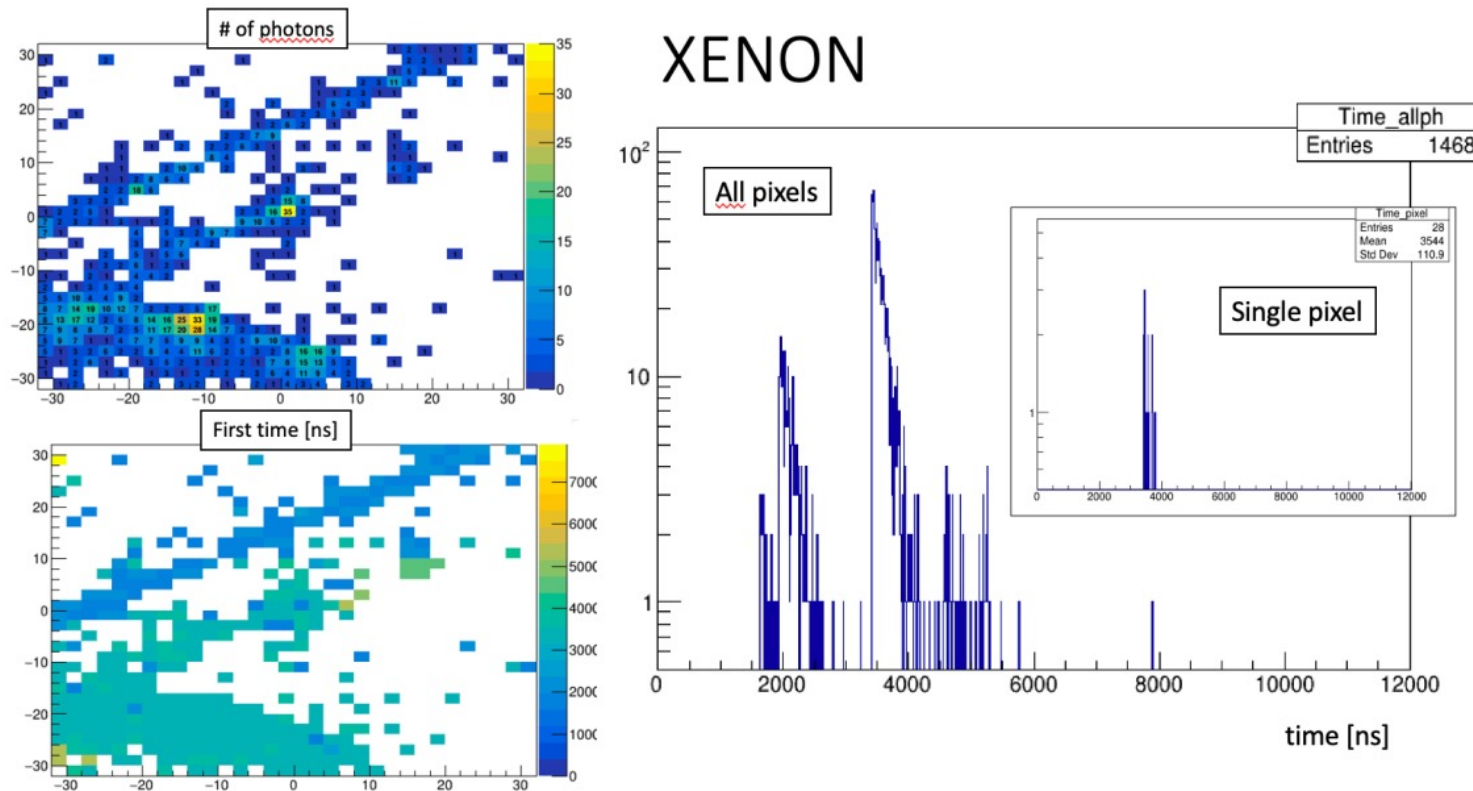
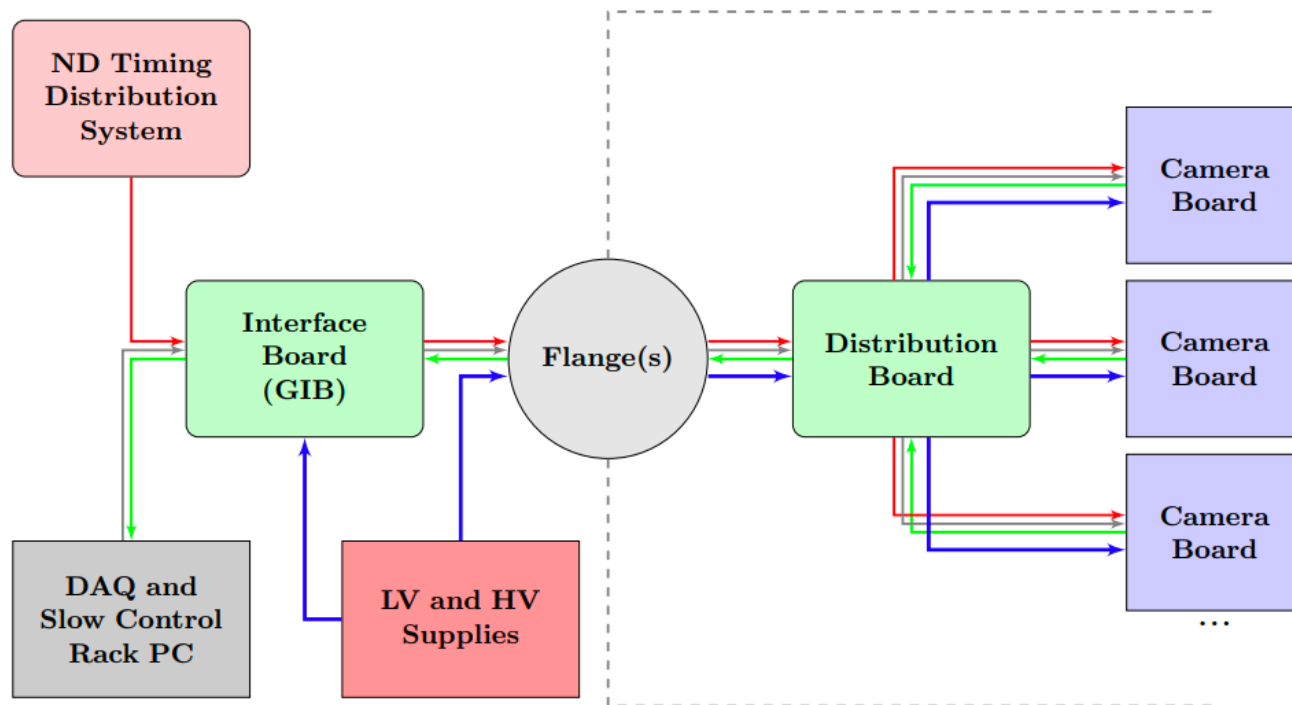


Figure 10: Spill event simulation where tracks coming from 5 different interactions were detected by the same camera, when Xenon doped Argon was considered. Top left: image obtained by integrating all the photons arriving in the pixel during the entire spill. Bottom left: time of the first photon impinging in each pixel. Right: distribution of the time arrival of photons in all the sensor pixels (in the big plot) and in the most populated pixel (in the inset).

# ASIC requirements

- 1024 channels
- For SiPM matrices ranging from  $1 \times 1 \text{ mm}^2 \rightarrow 4 \times 4 \text{ mm}^2$ 
  - Baseline ( $2 \times 2 \text{ mm}^2$  for lens and  $3 \times 3 \text{ mm}^2$  for mask)
- Signal shaping and architecture optimized for achieving:
  - Good info about # of photons in each pixel
  - Precise  $O(100 \text{ ps})$  time information on the first photons in each pixel
- **Test pulse signal:** The ASIC has to react to a specific signal, firing a pulse through the amplification and digitization chain
- **Reset signal:** The ASIC has to be reset by a dedicated signal input synchronous to the ASIC clock for synchronization
- Optimized **power consumption** (power gating during off-beam time)

# Preliminary GRAIN framework



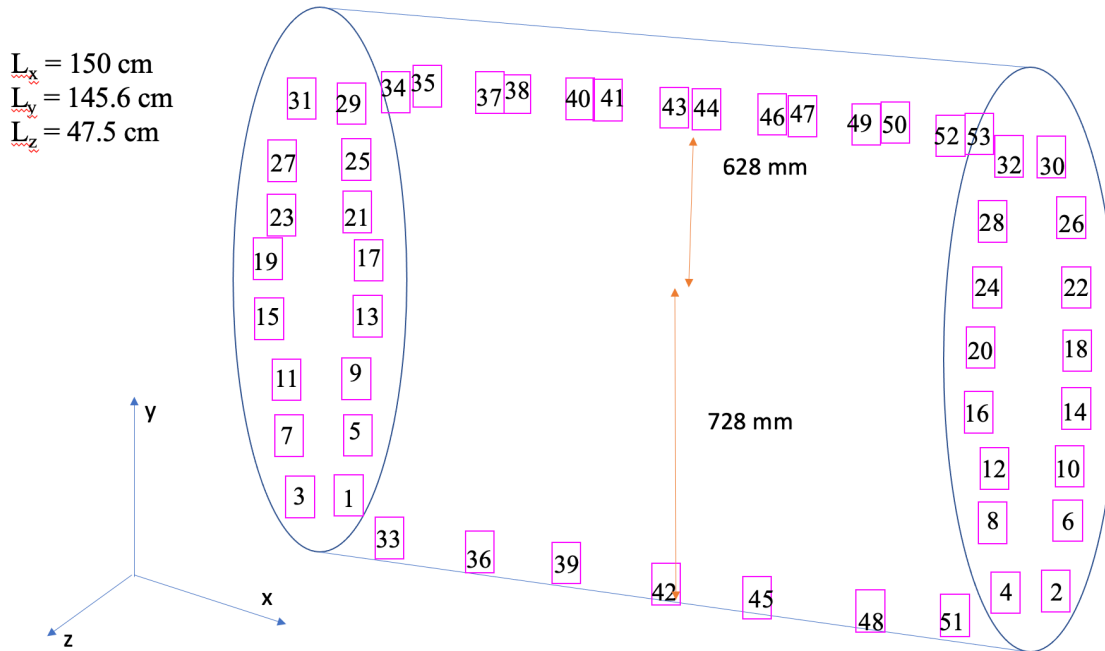
This is just a starting point:

- Dedicated discussion with DAQ & SlowControl WG will be organized



# Sim & Reconstruction

- New geometry for lens-based optical detector



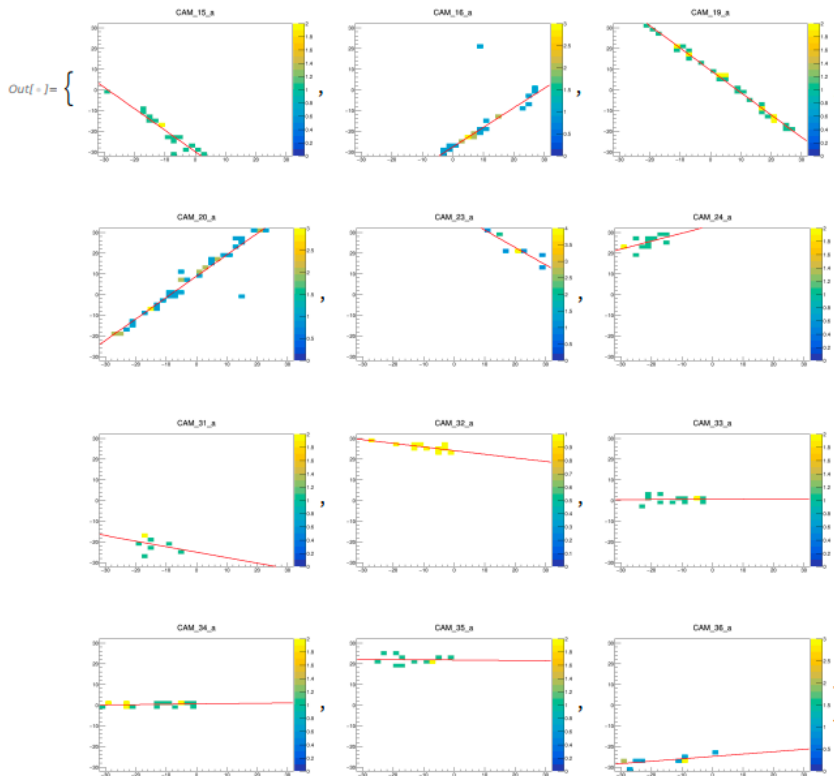
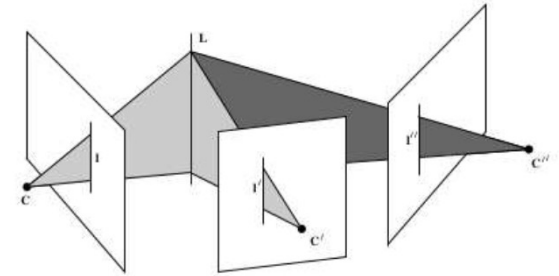
- 16 sensors in the lateral walls
  - 7 sensors at the bottom
  - 14 sensors at the top
- TOTAL: 53 sensors

for a better inner volume coverage

by considering the current inner vessel dimensions

# Sim & Reconstruction

- Algorithm for track reconstruction under development by Lecce group



## Global Multiple View Reconstruction of a Track

- The track is detected/seen by  $N$  cameras
- There are  $M = \frac{N!}{2!(N-2)!}$  possible double-view reconstructions for the track
- We perform  $M$  reconstructions
- We take the mean value of the  $M$  possible reconstructions for each line parameter (director cosines  $(l, m, n)$ )

$$l = \frac{\sum_{i < j}^N l_{ij}}{M} \quad m = \frac{\sum_{i < j}^N m_{ij}}{M} \quad n = \frac{\sum_{i < j}^N n_{ij}}{M} \quad (21)$$

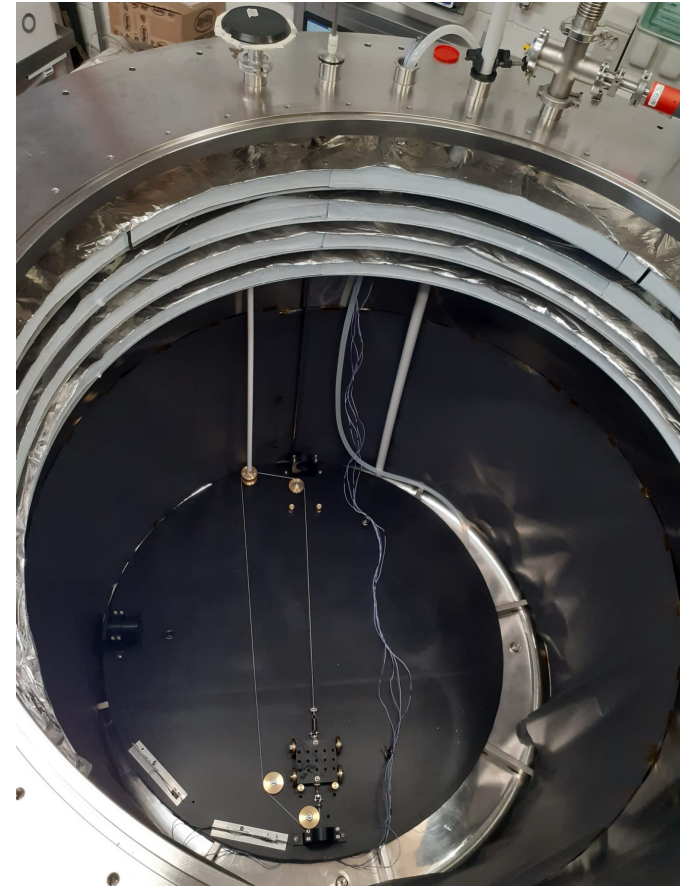
$i, j$  camera indices

- Analysis of intercepts of the  $M$  reconstructions

- Single track: tested
- Test with 2 tracks from neutrino interaction: in progress

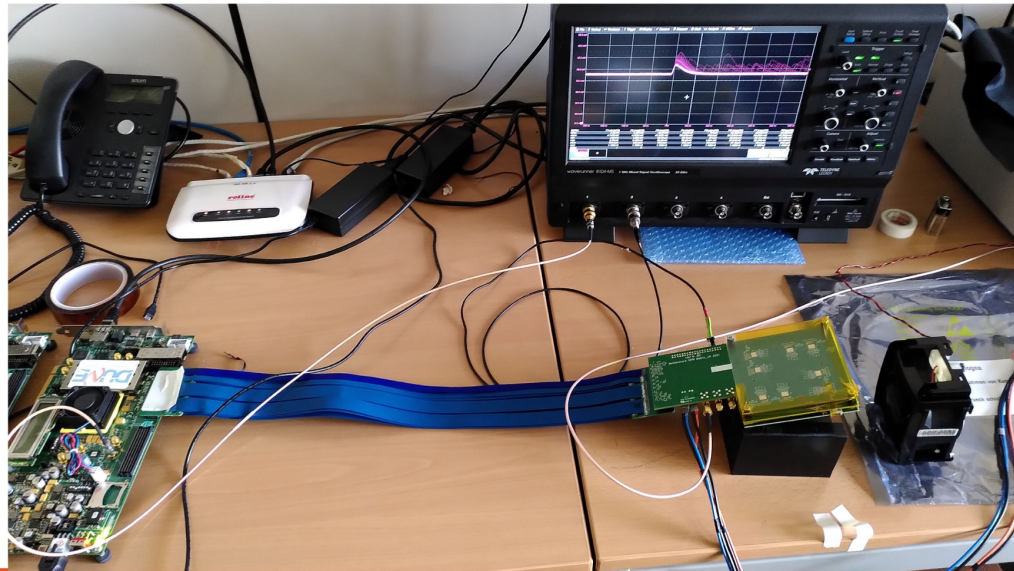
# Tests of prototypes in ARTIC

- Mechanics completed



# Tests of prototypes in ARTIC

- Sensor readout in progress
  - FPGA configuration completed
  - ALCOR configuration and SiPM parameter setting and optimization in progress

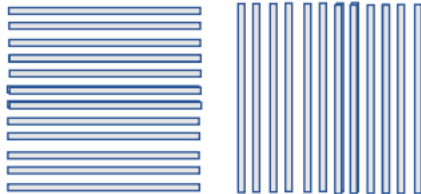


- Sensor installation and tests in July-September

# CRT tagger for ARTIC

Trigger : fourfold coincidence

TOP: 48 cm x 48 cm



$d = 4 \text{ cm}$  12 bars x 2 planes = 24 bars x 2 chs ?

Or:

$d_1 = 4 \text{ cm}$  8 bars x 2 planes = 16 bars x 2 chs ?

+

$d_2 = 2 \text{ cm}$  8 bars x 2 planes = 16 bars x 2 chs ?

BOTTOM: 32 cm x 32 cm (or 34 cm x 34 cm)

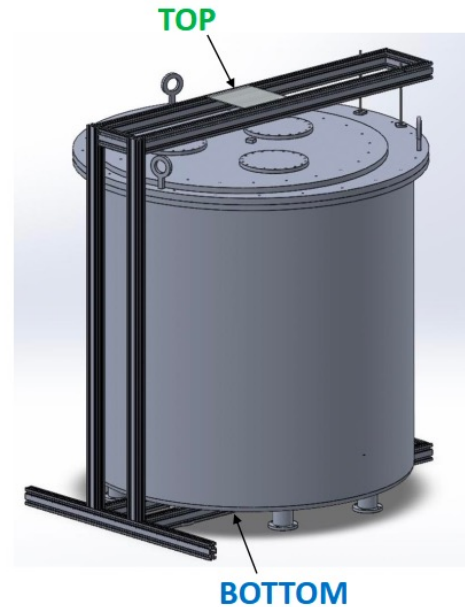
$d = 4 \text{ cm}$  8 bars x 2 planes = 16 bars x 2 chs ?

Or:

$d_1 = 4 \text{ cm}$  5 bars x 2 planes = 10 bars x 2 chs ?

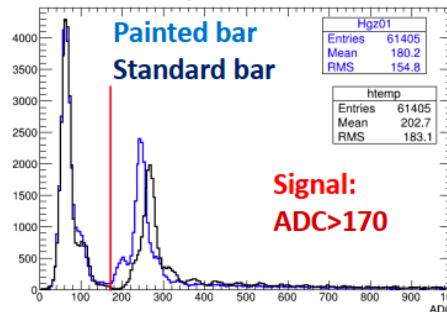
+

$d_2 = 2 \text{ cm}$  7 bars x 2 planes = 14 bars x 2 chs ?

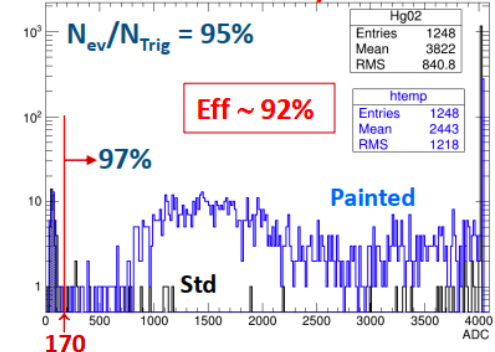


Trigger: (Ch1.or.Ch3)

ADC spectra



Efficiency



# Conclusions

- Mechanics: in progress
- Electronics: activity started → deeper studies and discussions are planned
- Tests of prototype: very close to the first installation





# Photon distributions on SiPM

both Argon or Xenon option has to be considered

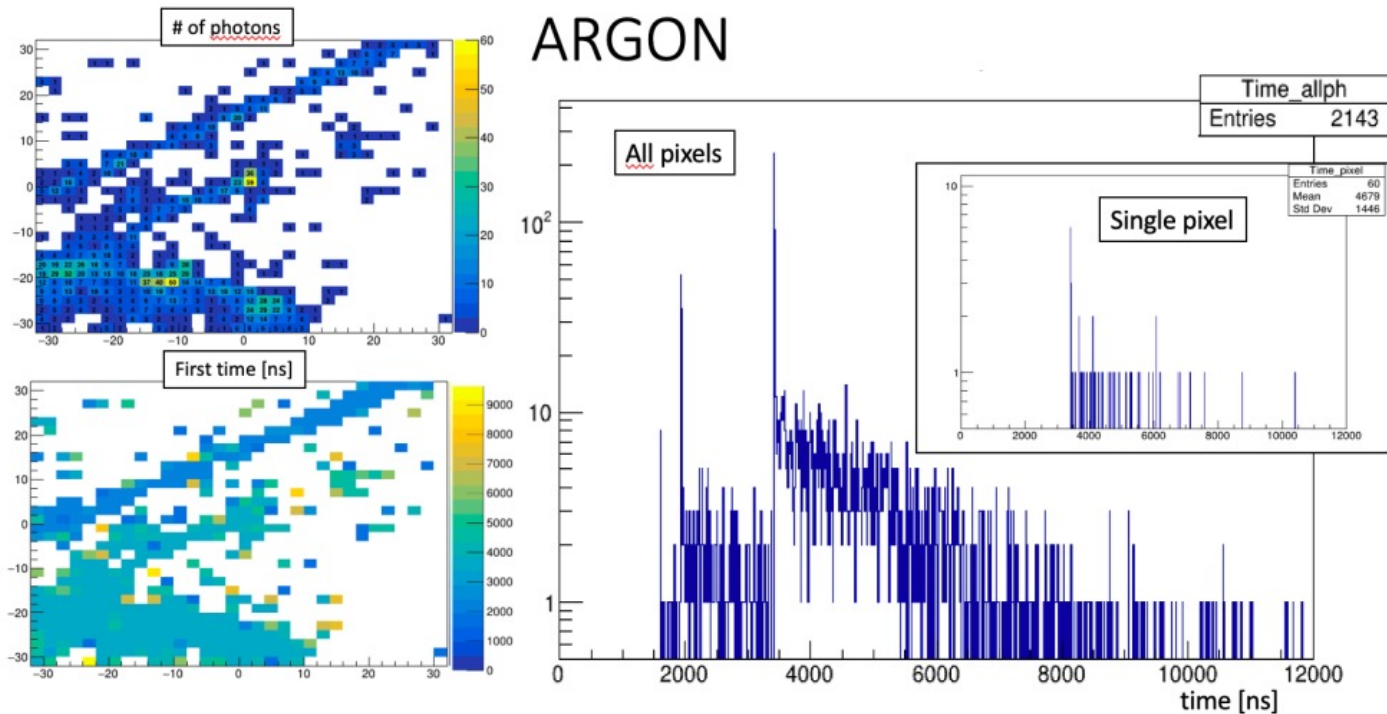


Figure 9: Spill event simulation where tracks coming from 5 different interactions were detected by the same camera, when pure Argon was considered. Top left: image obtained by integrating all the photons arriving in each pixel during the entire spill. Bottom left: time of the first photon impinging in each pixel. Right: distribution of the time arrival of photons in all the sensor pixels (in the big plot) and in the most populated pixel (in the inset).



