Geant4Reweight 2x2 Analysis Meeting

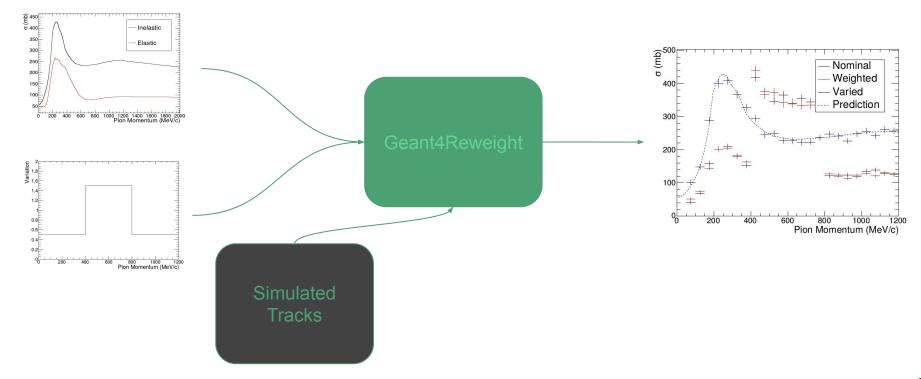
Jake Calcutt July 21, 2023

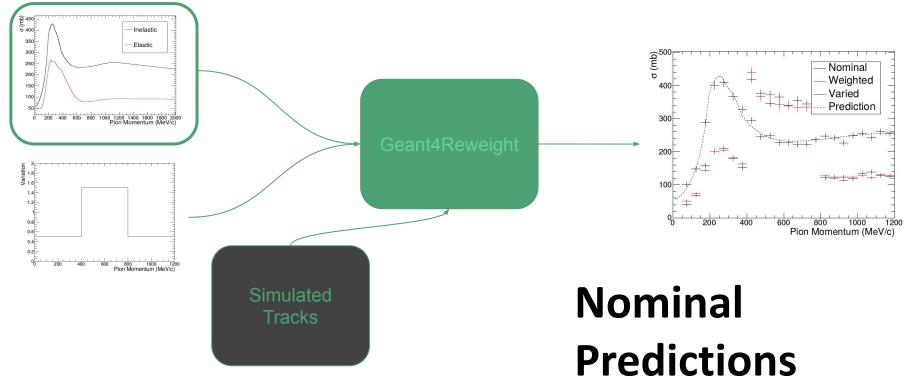
Outline

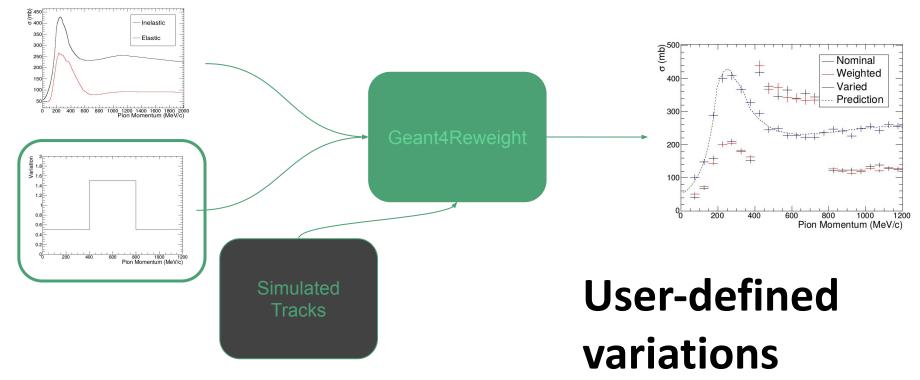
Introduction -- What is Geant4Reweight?

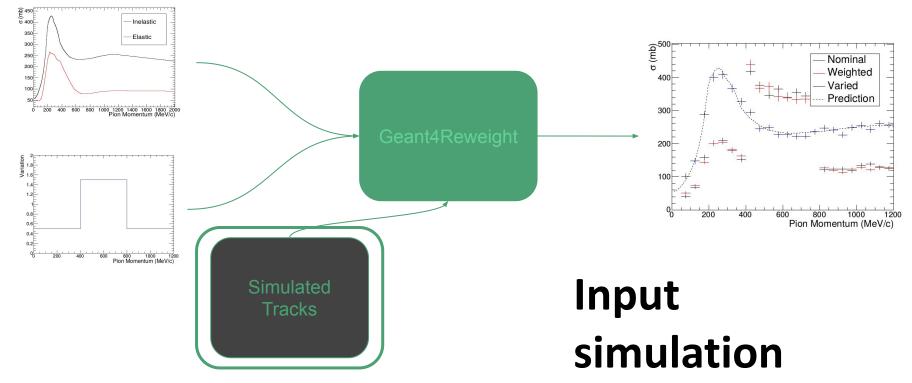
How to get/Integrate into protoduneana code

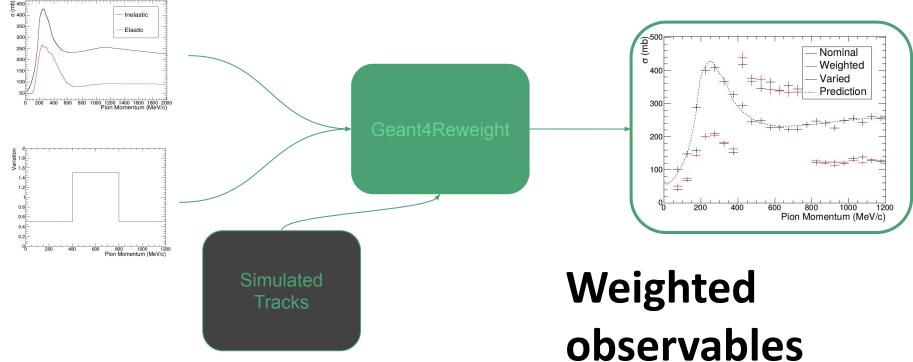
Example module





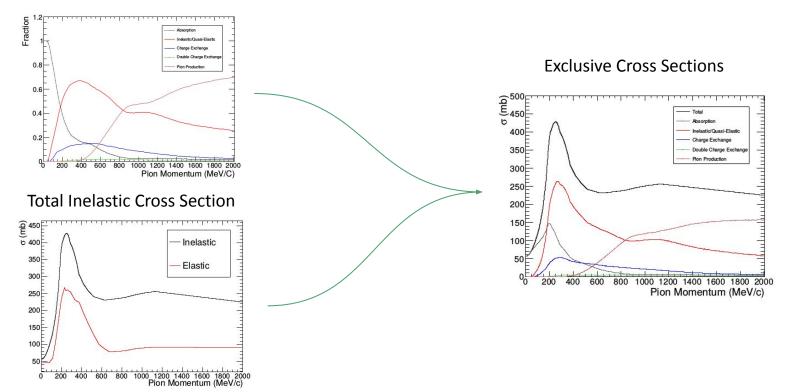


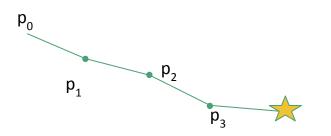


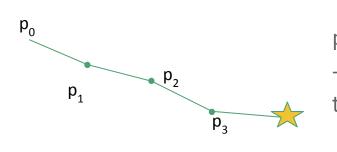


Reweighting Inputs

Exclusive Final State Fractions



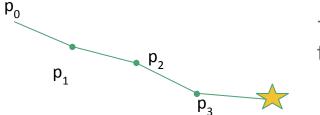




The hadron takes a set of steps, possibly interacting each time -- Geant4 samples cross section tables

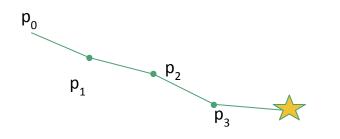
at each step (energy dependent)





-- Possibly the interaction we want

to reweight



 £450

 — Inelastic

 350

 — Elastic

 250

 250

 200

 150

 200

 200

 200

 200

 200

 200

 200

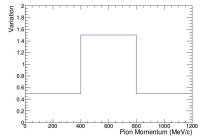
 200

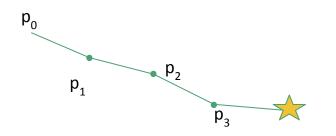
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For each step:

- -- Find the cross section from G4 table
- -- Get the varied cross section from variation input
- -- What happened?

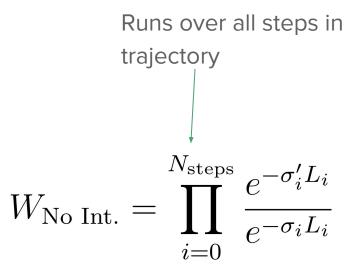
Interaction? Transportation?

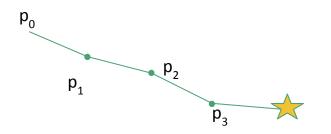




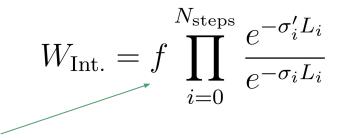
Particle did not interact at end (maybe it stopped, or decayed, or left volume)

-- It gets a 'survival' weight





Particle interacted at end -- It gets an 'interacting' weight

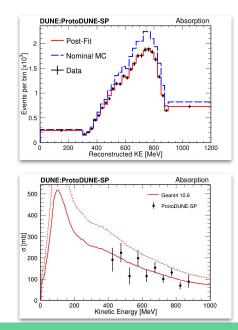


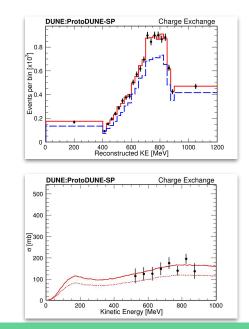
Cross section variation at last step

What Can You Use It For?

Fake data studies i.e. Below: Pion-Ar Fit to Absorption (Ch. Exch.) scaled by 0.7 (1.4)

Systematic Uncertainties – some care is needed in current implementation





Using in your Code – Considerations

Written in C++ and built with MRB, available in UPS \rightarrow I (or any helpers :)) might need to enable generic building, or wrap for python

If any 'sparsifying' of true trajectories is done - Limits weight accuracy

G4 cross sections defined for a given material \rightarrow Need to know the material at each step (composite materials also tricky)

Need to know momentum at each step

Single reweighter objects per material

Using in your code – General Ideas

For a continuous G4 trajectory: Loop over trajectory steps & get momentum (check material) & step length

• Use this to make a reweightable trajectory object

Have a reweighter object with set of variations (flat variations over some range for a specific 'channel' – only works on a single particle type (i.e. pi+, p))

Pass RW trajectory to RWer and get a weight for the trajectory

Multiple trajectories in an event? Multiply their weights together to get a full event weight

Discussion

What code will this be integrated in?

• Might need some extensions

Do you need anything more sophisticated?

- I have some improvements in mind on how to improve some things
 - Need to 'dust off' the code

Any questions?

Thanks for Listening