



Wire-Cell 3D Imaging for DUNE-FD VD



Haiwang Yu

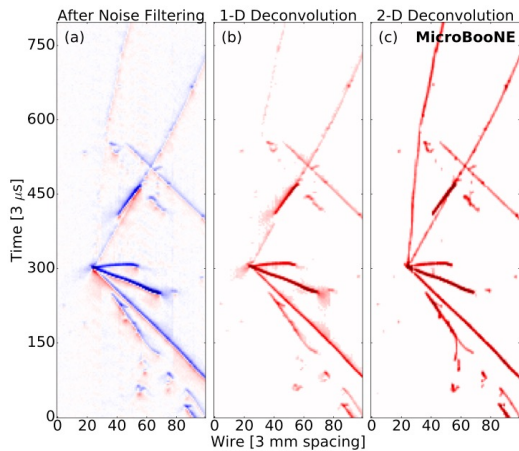


Wire-Cell Event Reconstruction



available in WCT

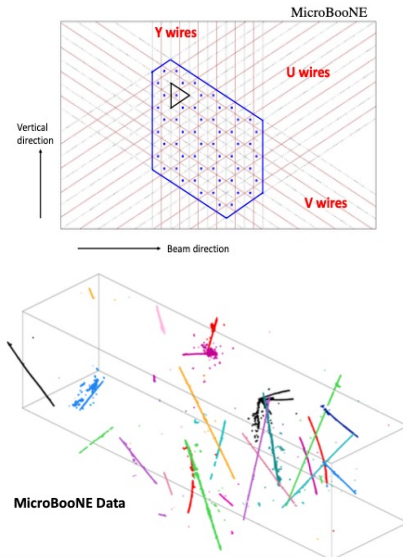
TPC simulation
noise filtering
signal processing



[JINST 12 P08003 \(2017\)](#)
[JINST 13 P07006 \(2018\)](#)
[JINST 13 P07007 \(2018\)](#)
[JINST 16 P01036 \(2020\)](#)

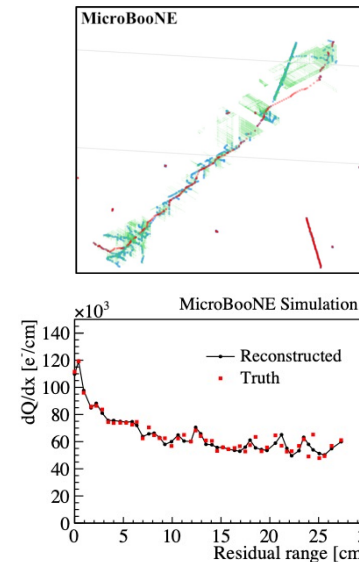
Porting in progress

3D imaging
clustering
charge-light matching



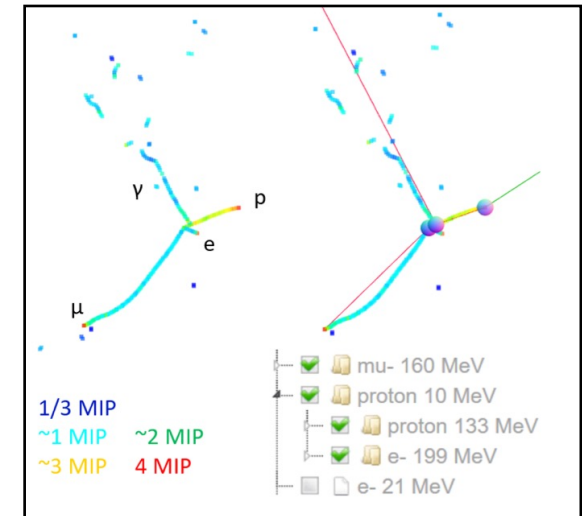
[JINST 13 P05032 \(2018\)](#)
[JINST 16 P06043 \(2021\)](#)

3D trajectory & dQ/dx fitting
cosmic muon tagger



[Phys. Rev. Applied 15, 064071 \(2021\)](#)

multi-track fitting
DL-3D vertexing
particle identification



[JINST 17 P01037 \(2022\)](#)

Wire-Cell 3D Imaging Principle

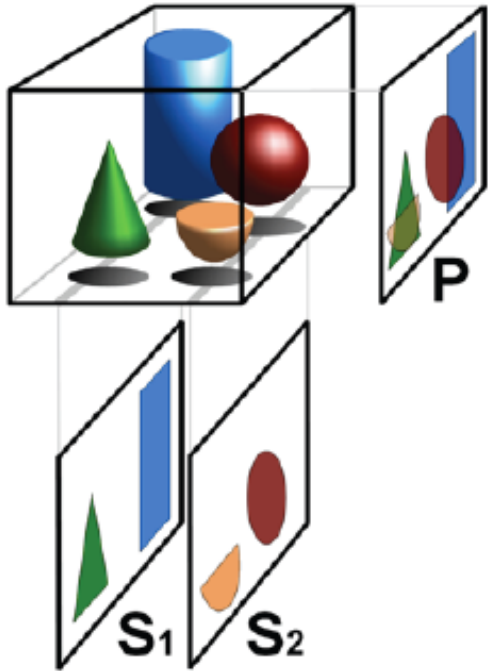
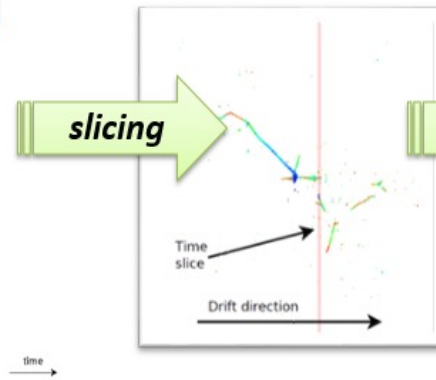
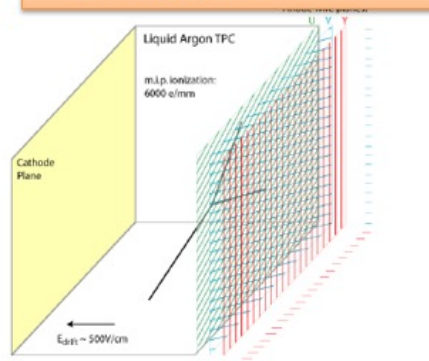


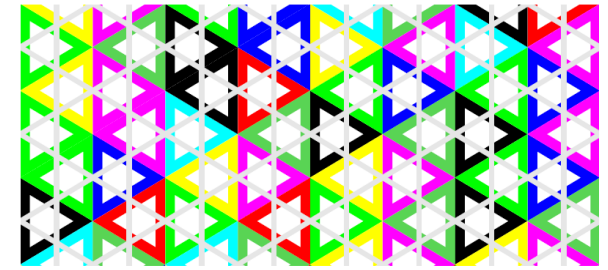
Fig.1: Basic principle of **tomography**: superposition free tomographic cross sections S1 and S2 compared with the projected image P

<https://en.wikipedia.org/wiki/Tomography>

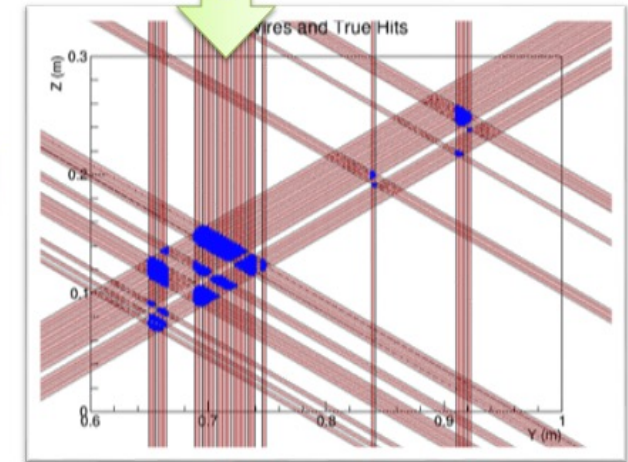
LArTPC Signal Formation



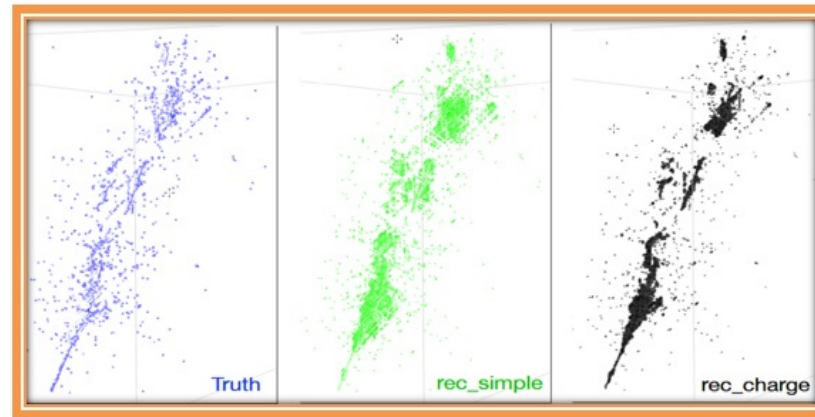
tiling



merging



solving



“Three-dimensional Imaging for Large LArTPCs”,
[JINST 13, P05032 \(2018\)](#)

Wire-Cell 3D Imaging Principle

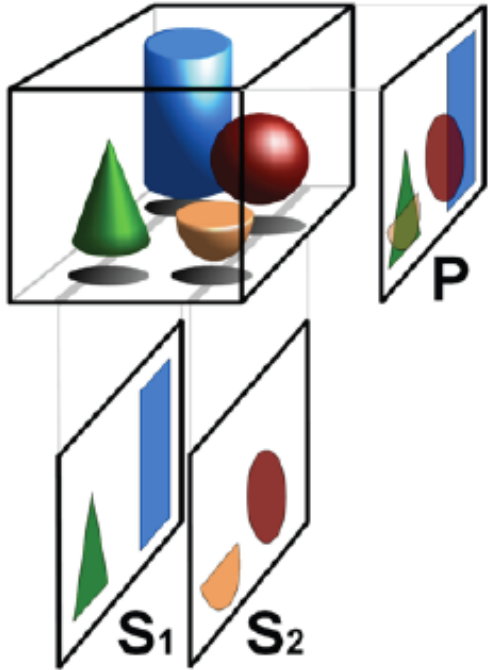
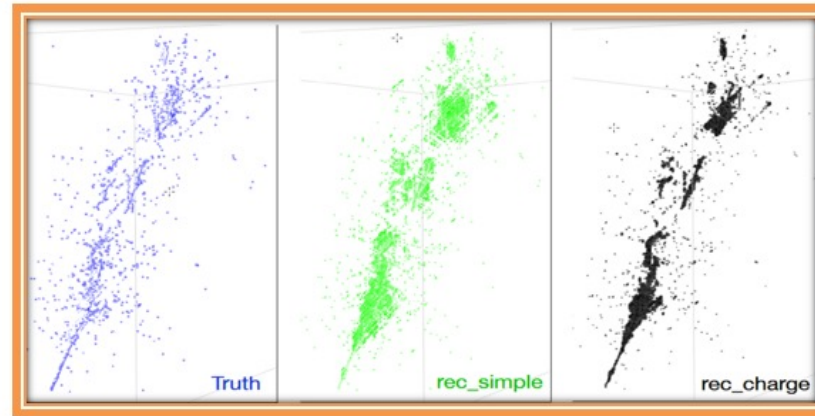
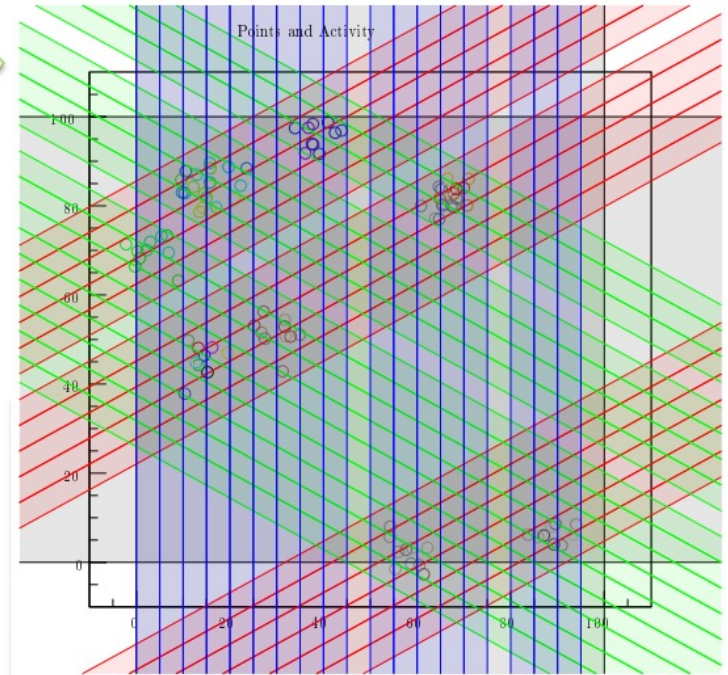
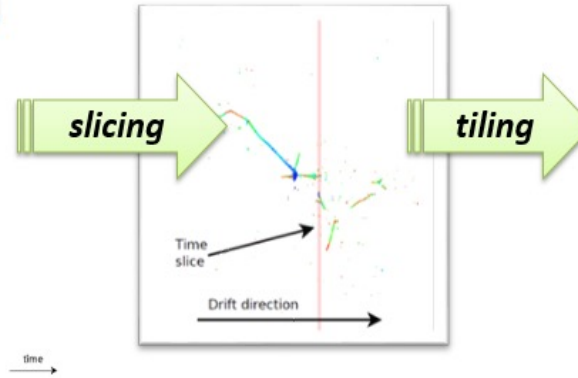
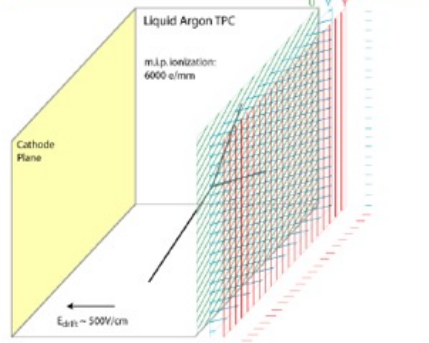


Fig.1: Basic principle of **tomography**: superposition free tomographic cross sections S1 and S2 compared with the projected image P

<https://en.wikipedia.org/wiki/Tomography>

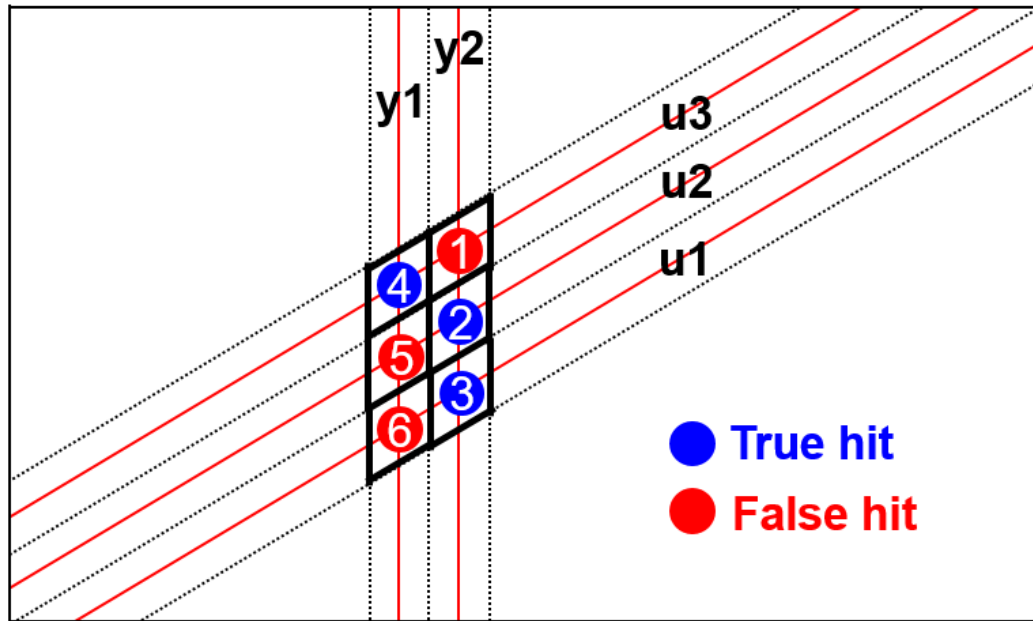
LArTPC Signal Formation



solving

“Three-dimensional Imaging for Large LArTPCs”,
[JINST 13, P05032 \(2018\)](#)

Solving: usage of Charge, Sparsity, Positivity, Proximity



measured charges on Wires

$$y = A \cdot X$$

true charge to be resolved

$$\begin{pmatrix} y1 \\ y2 \\ u1 \\ u2 \\ u3 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 0 & a & a & a \\ a & a & a & 0 & 0 & 0 \\ 0 & 0 & a & 0 & 0 & a \\ 0 & a & 0 & 0 & a & 0 \\ a & 0 & 0 & a & 0 & 0 \end{pmatrix} \begin{pmatrix} H1 \\ H2 \\ H3 \\ H4 \\ H5 \\ H6 \end{pmatrix}$$

matrix determined by geometry, $a=1$

- The goal is to differentiate the true hits from fake ones by using the charge information
 - ~ large charge \rightarrow true hits
 - ~ zero charge \rightarrow fake hits
- Sparsity, positivity, and proximity information are added through compressed sensing (L1 regularization)

$$\text{L1 reg. } O(N!) \rightarrow O(m \times N)$$

$$\chi^2 = (y - A \cdot x)^2 + \lambda \cdot \sum_i |x_i|$$

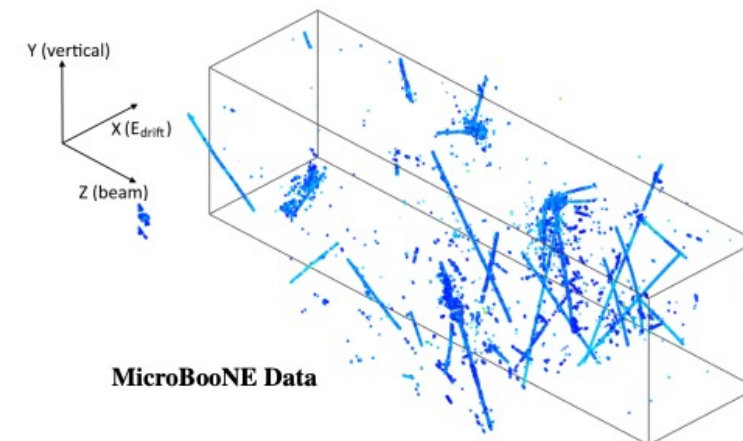
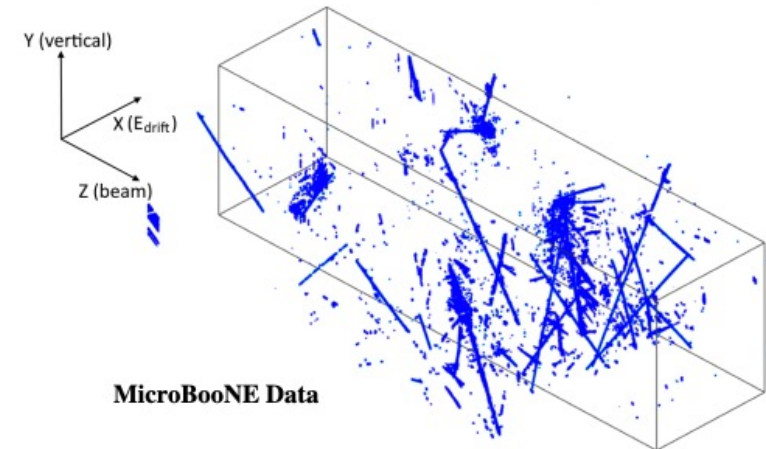
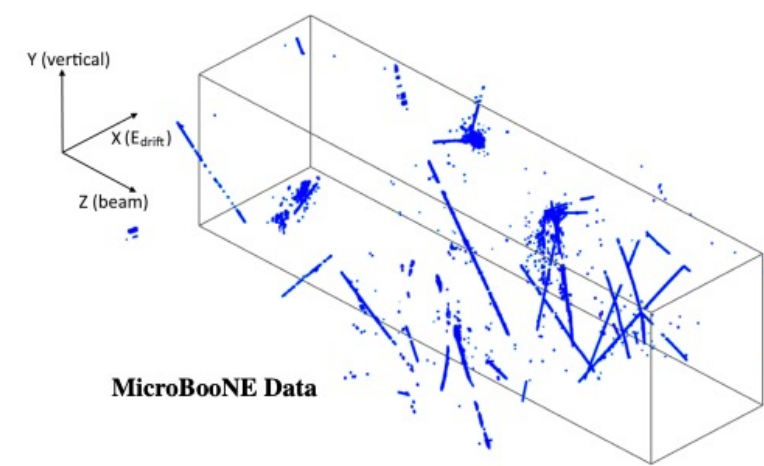
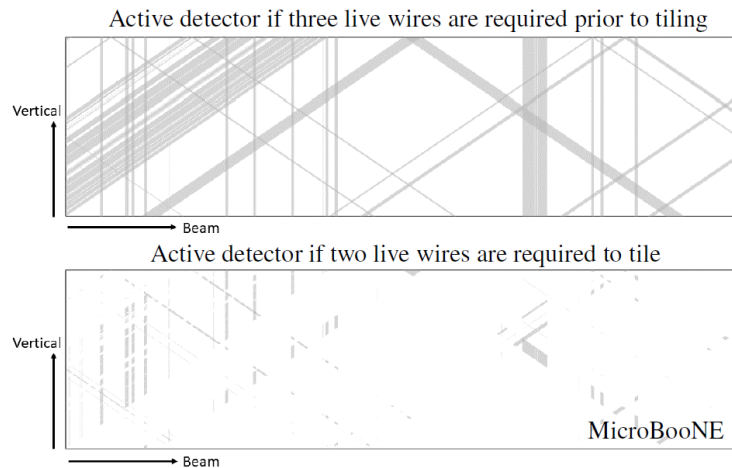
E. Candes, J. Romberg, T. Tao
arXiv-math/0503066

uboone Implementation

Implementation:

- <https://arxiv.org/abs/2011.01375>
- dead regions
- deghosting
- code: [link](#)

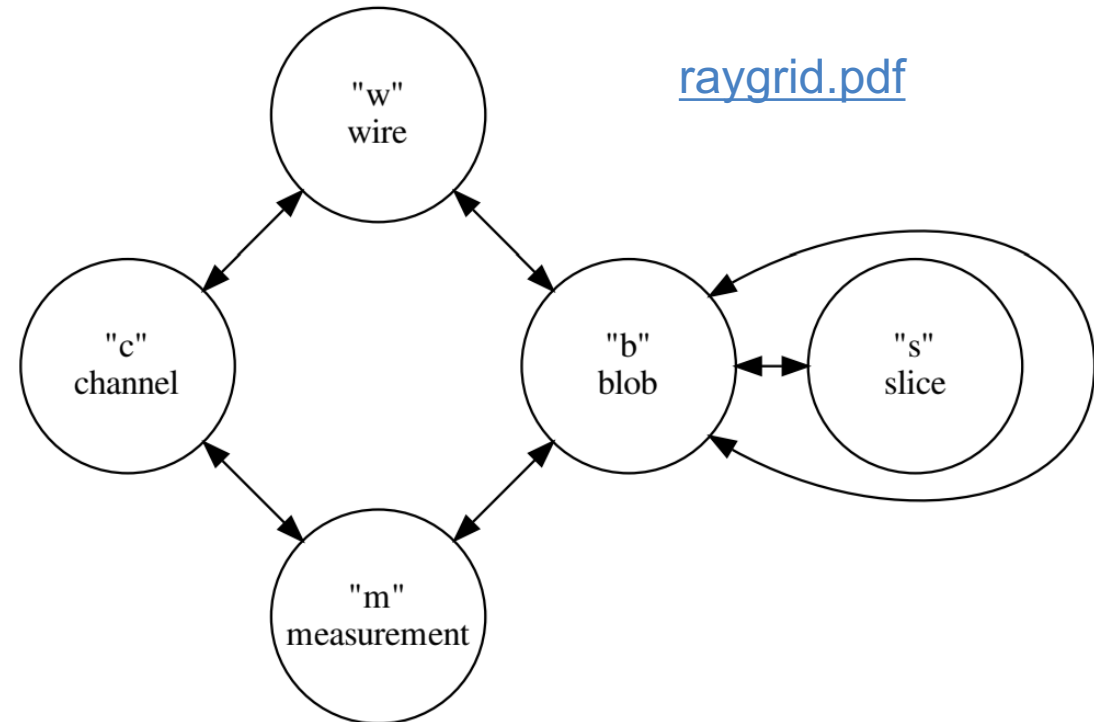
dead regions



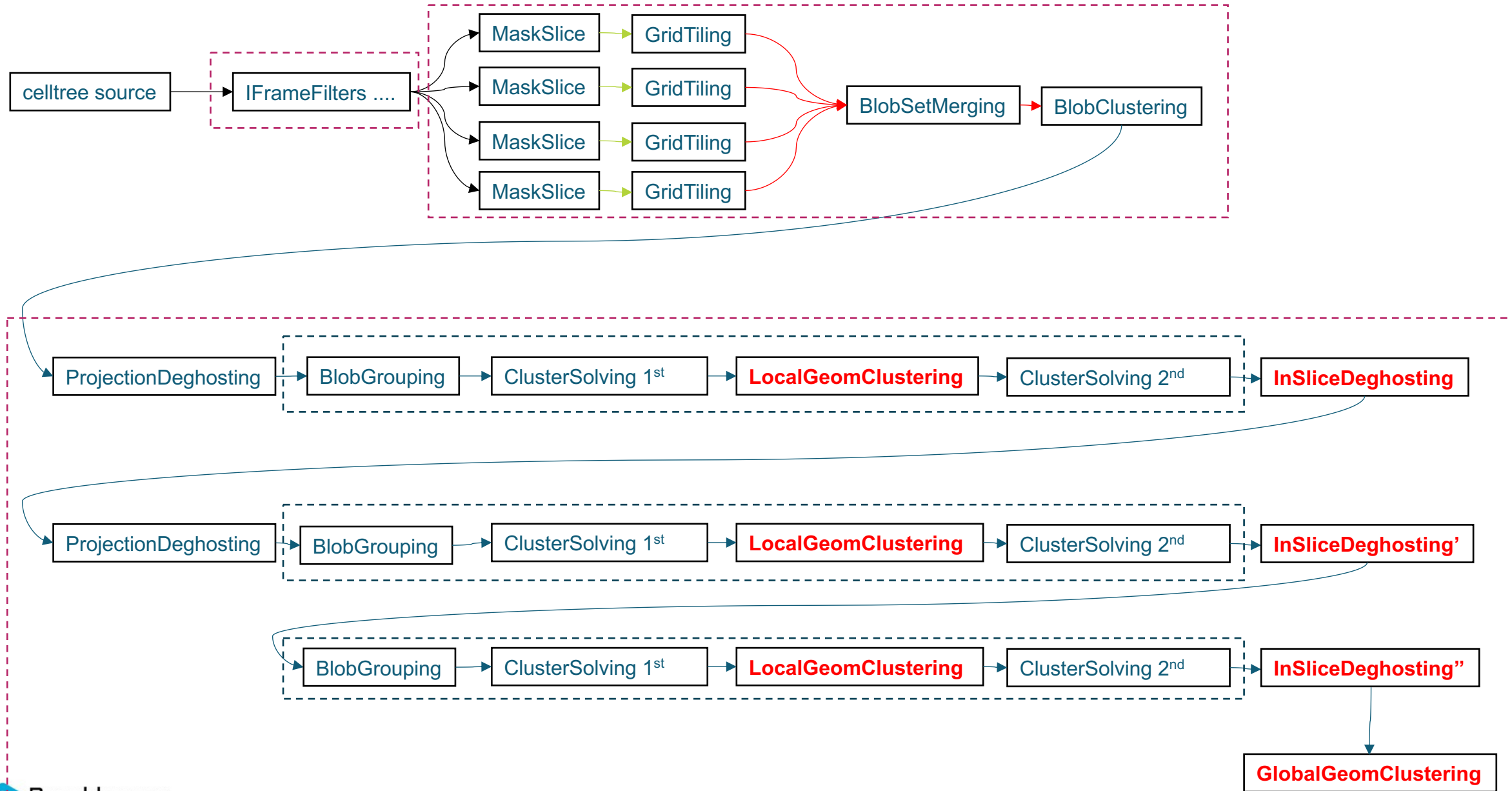
Prototype → Toolkit

- **Generalization** → **deploy to multiple experiments with only configuration change**
- Optimization → performance↑ and computing resources↓
- Working better with LArSoft → data flow through memory not disk
- Easier to maintain → modularized code, fewer interface objects, more functional

```
Blob {  
  charge_map;  
  time;  
  ...  
}  
connectivity_map;
```

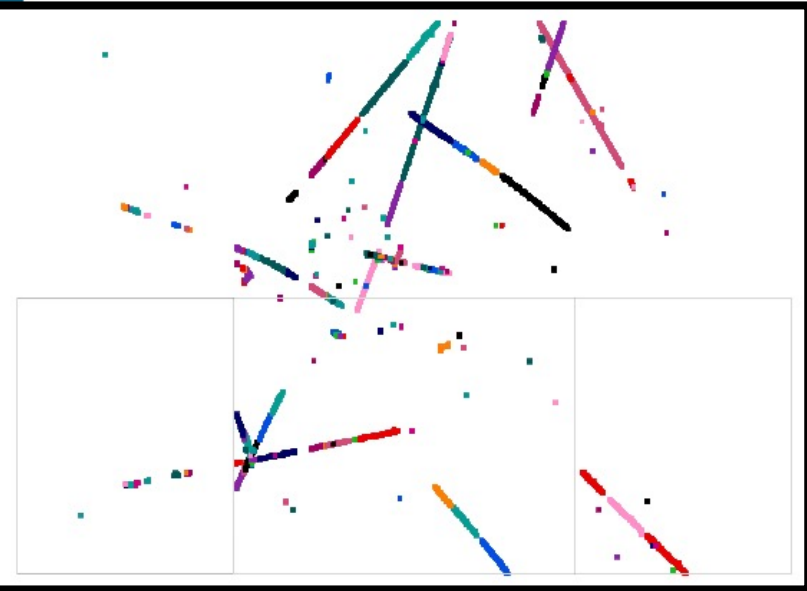


Configuration: uboone imaging pipeline in WCT

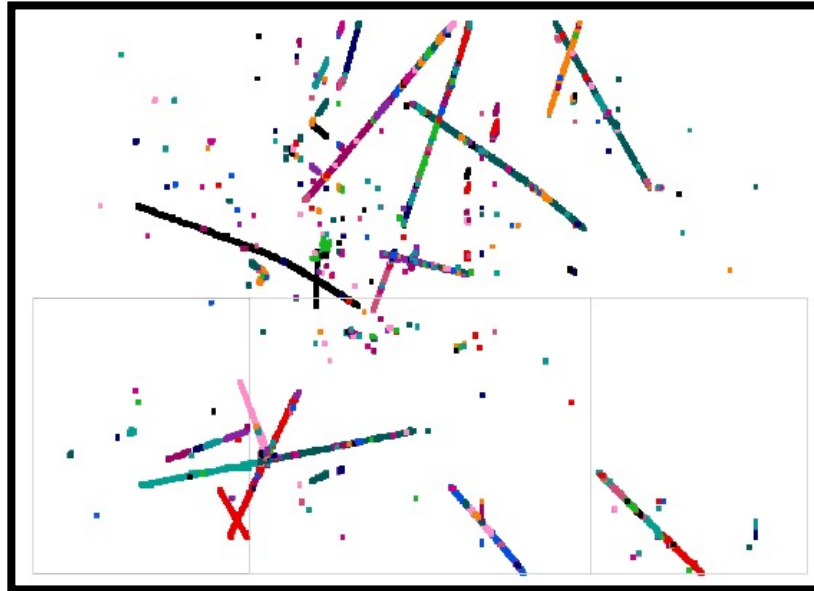


BEE Event display

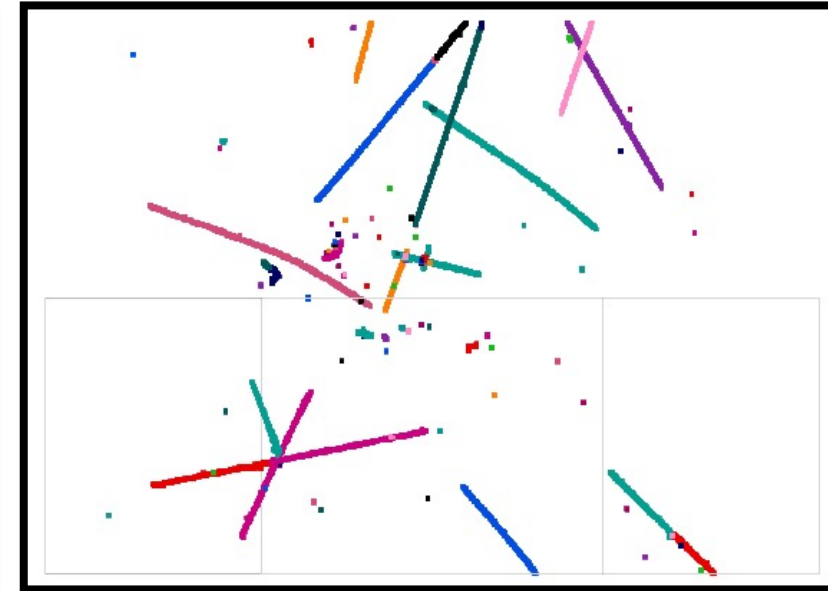
3-view only



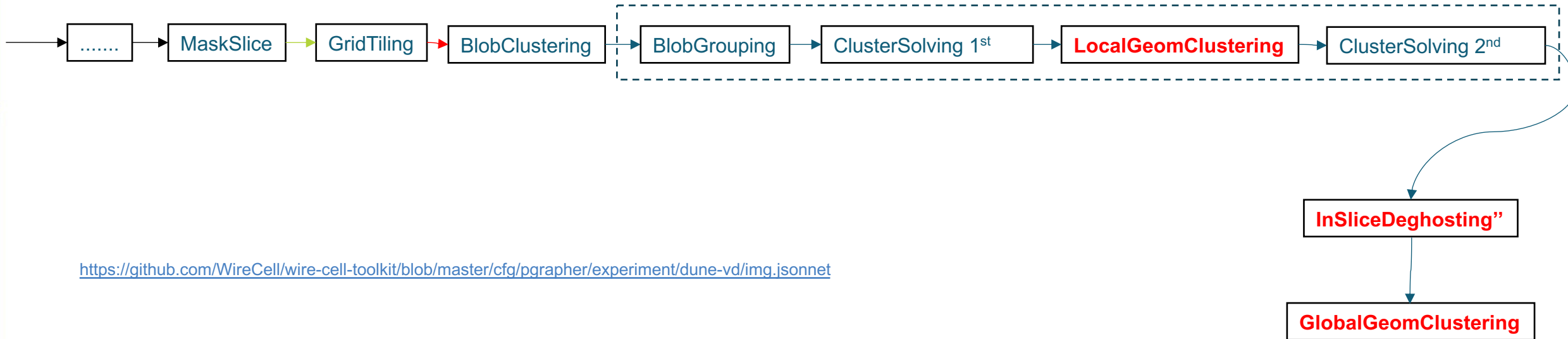
2-view w/o deghosting



2-view w deghosting



DUNE-FD-VD: Simplified version for now



<https://github.com/WireCell/wire-cell-toolkit/blob/master/cfg/pgrapher/experiment/dune-vd/img.jsonnet>

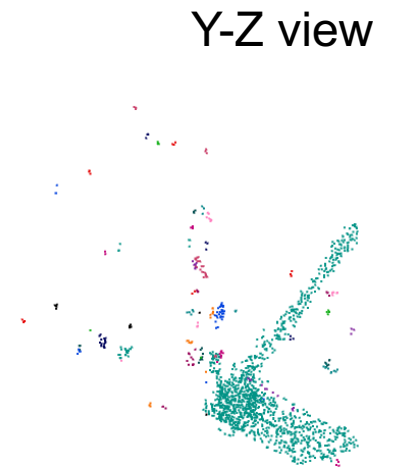
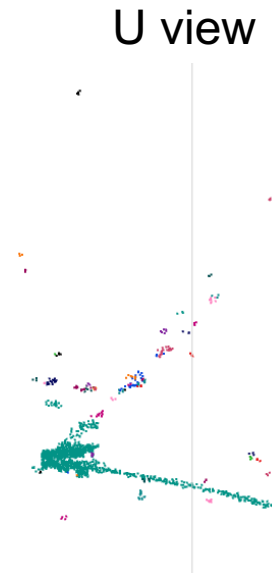
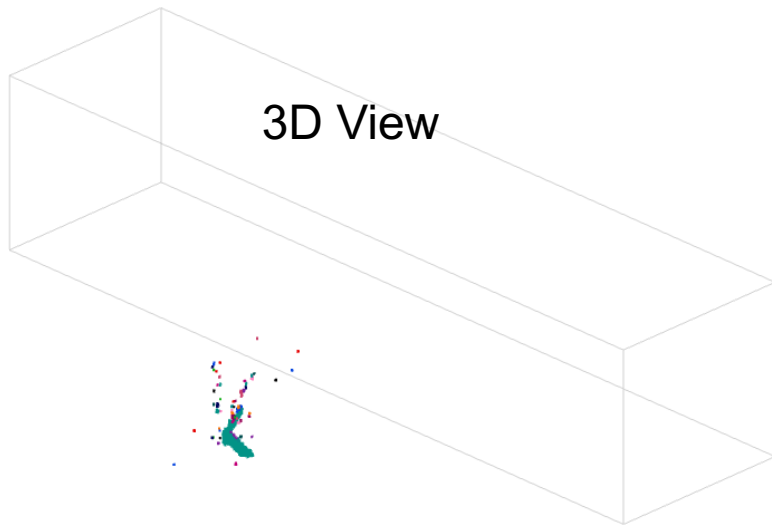
```
98 local sp_maker = import 'pgrapher/experiment/dune-vd/sp.jsonnet';
99 local sp = sp_maker(params, tools, {sparse: false, use_roi_debug_mode: false});
100 local sp_pipes = [sp.make_sigproc(a) for a in tools.anodes];
101
102 local img = import 'pgrapher/experiment/dune-vd/img.jsonnet';
103 local img_maker = img();
104 local img_pipes = [img_maker.per_anode(a) for a in tools.anodes];
```

- The parameters of `img()` could be similar like `sp`.

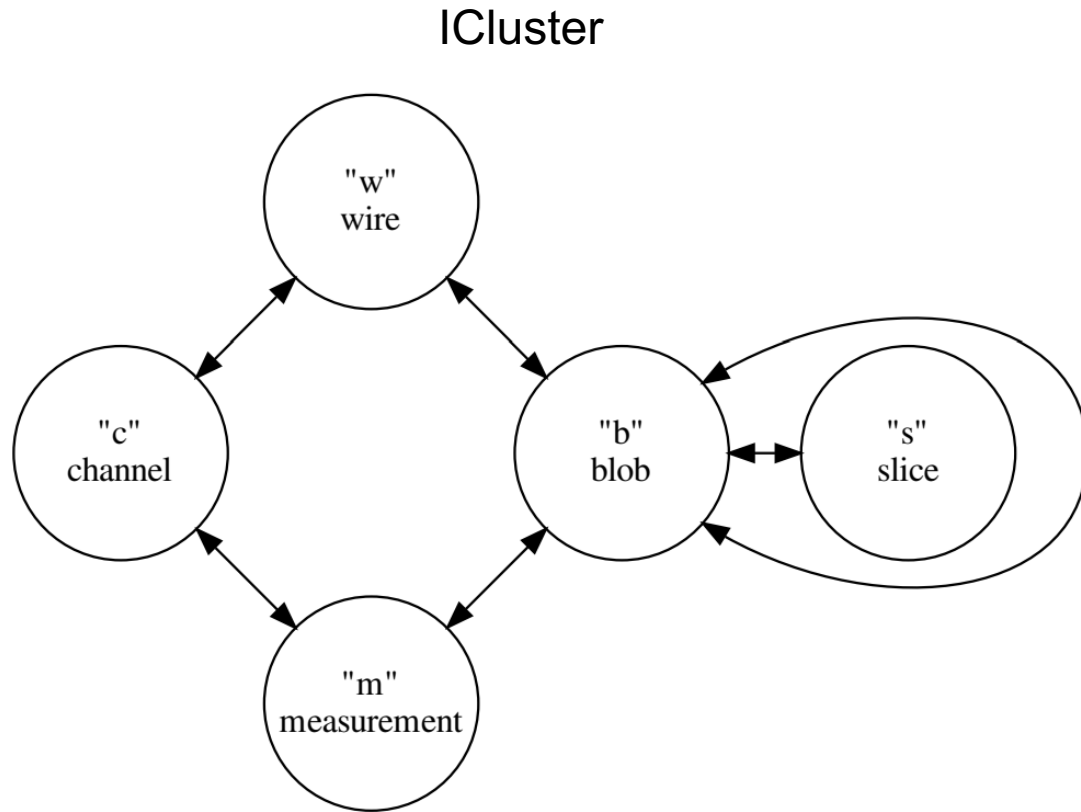
BEE Event display (using uboone boundary for now)

<https://www.phy.bnl.gov/twister/bee/set/6105426a-8b4c-40a5-97bb-c6cbdd43463a/event/0/>

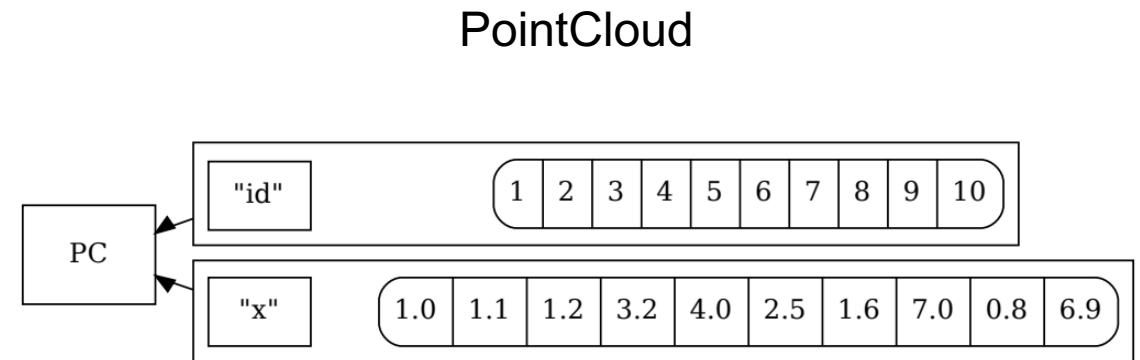
Points for BEE are randomly sampled from the reconstructed 3D "blob"s



Current Wire-Cell interface objects



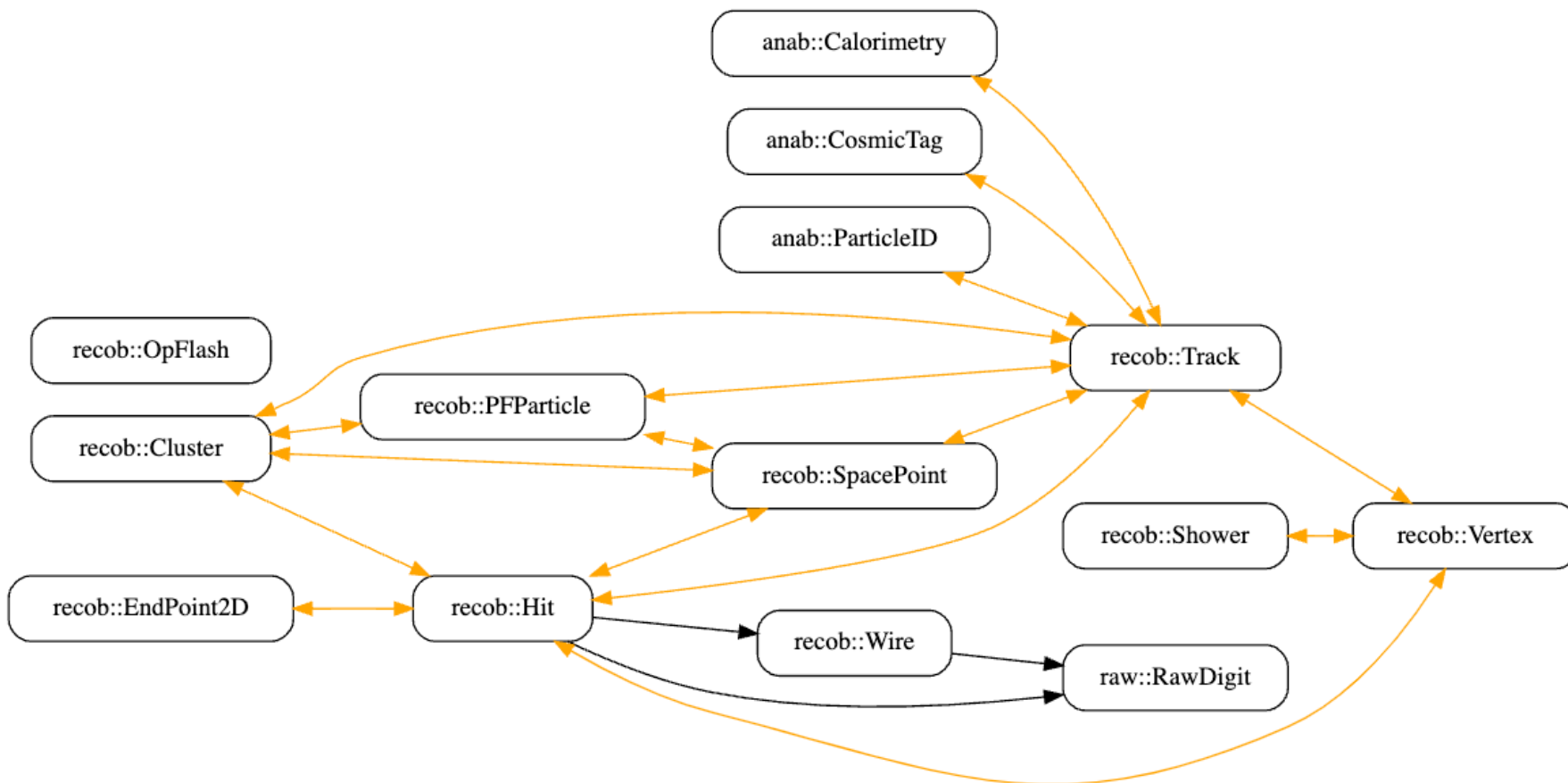
- ICluster contains full SigProc waveforms and reconstructed 3D “blob”s and auxiliary information with minimum redundancy.
- PointCloud is based on WireCell::ITensor for persistency and can utilize KDTree for spacial information.



LArSoft data products

https://larsoft.github.io/LArSoftWiki/Data_products_architecture_and_design

https://nusoft.fnal.gov/larsoft/doxsvn/html/SpacePoint_8h_source.html



recob::SpacePoint	
int	fID
double[3]	fXYZ
double[6]	fErrXYZ
double	fChisq

Summary and next

- All Wire-Cell 3D imaging functions from Prototype (used in uboone) are available in Wire-Cell Toolkit
 - can be configured for DUNE and other experiments
 - available in larsoft v09_80_00rc2, with larwirecell v09_80_00rc2 and wirecell v0_25_1.
- Can handle bridged geom
 - Current configuration is for bridged geom., **which one should we use?**
- Currently only standalone output for WireCell::ICluster. We are figuring out the proper data object in LArSoft.