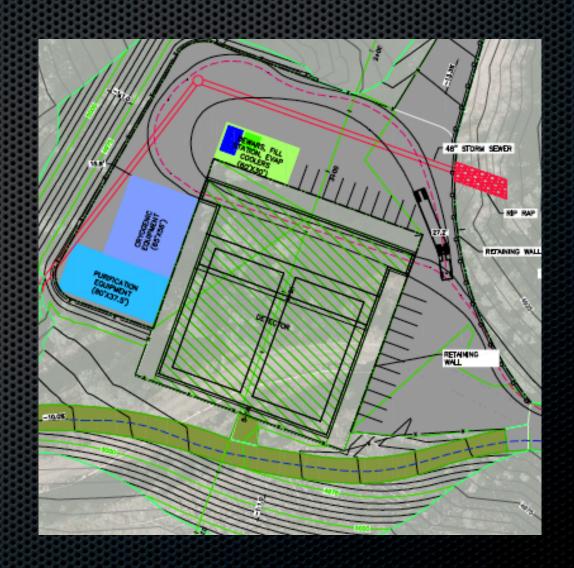
Simulation of LArTPC detectors Mike Kirby for LArSoft Simulation Working Group

Outline

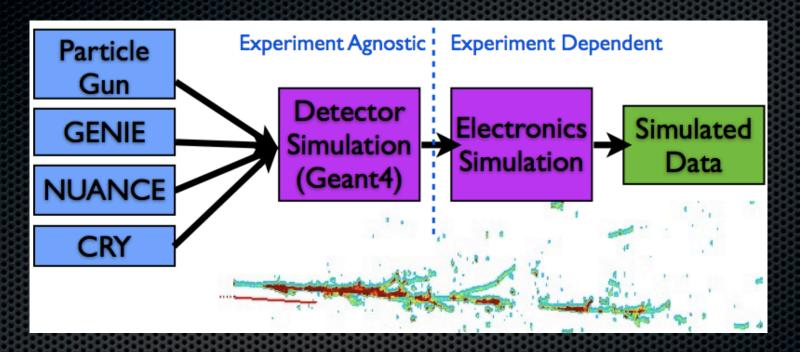
- motivation
- geometry updates
- noise simulation & filtering
- electronic response
- event display
- future projects



Motivation

- move beyond parameterized studies of detector to detailed studies of competing designs
- understand what parameters will affect physics sensitivity
 - event acceptance, reconstruction efficiency, and background estimates
 - non-trivial task of developing simulation
- important for studies of reconstruction algorithms for developed specifically for large mutli-TPC detectors

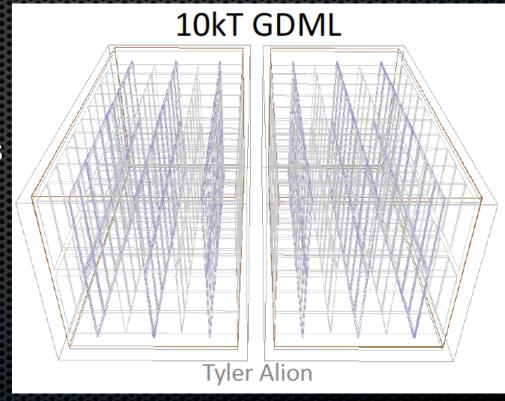
How simulation fits into LArSoft



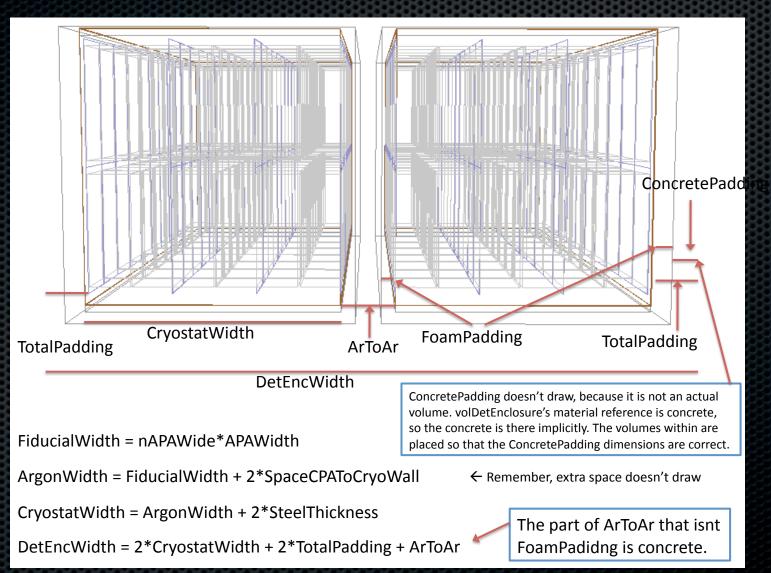
- event generation (GENIE, NuANCE, etc)
- detector geometry (GDML files)
- particle transport, material simulation, and detector response (GEANT4, photon propagation/response, etc)
- digitization of detector response and data generation
- reconstruction (numerous modules)

building up the detector

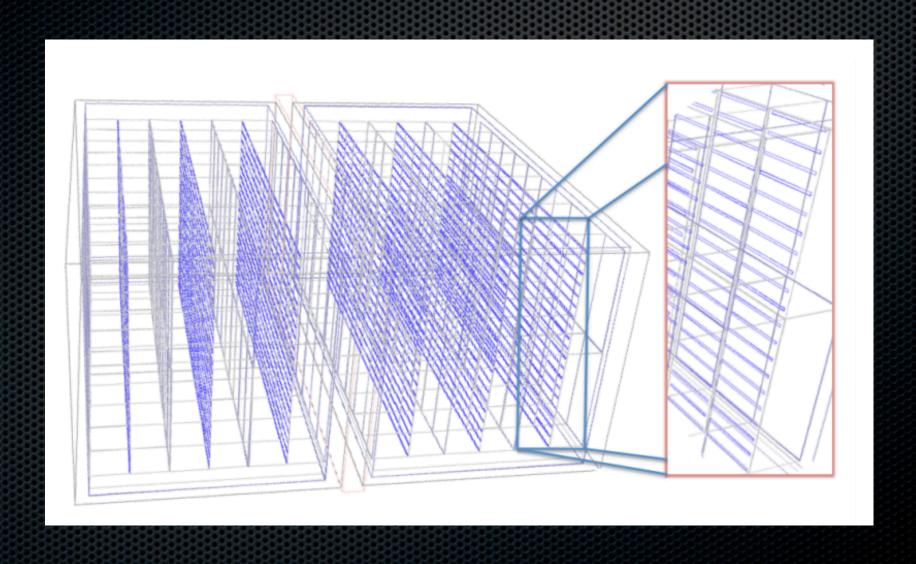
- South Carolina group has written perl scripts for LBNE and 35 T to generate GDML
- can easily build GDML files for different cryostat configurations
- the APA designs appears to be stable (2.5m x 7m)
- allows the input of the number of cryostats and APA configuration and so much more



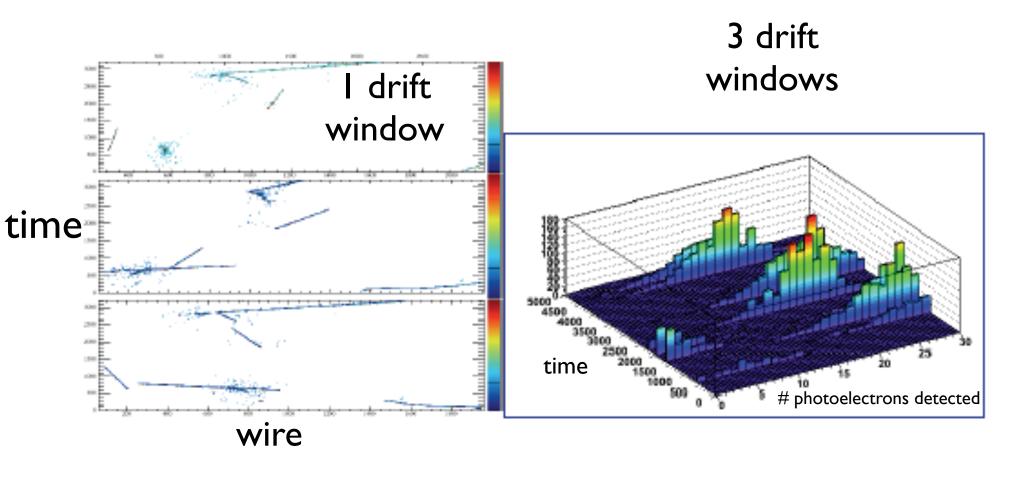
double cryostat



photon detectors in APAs



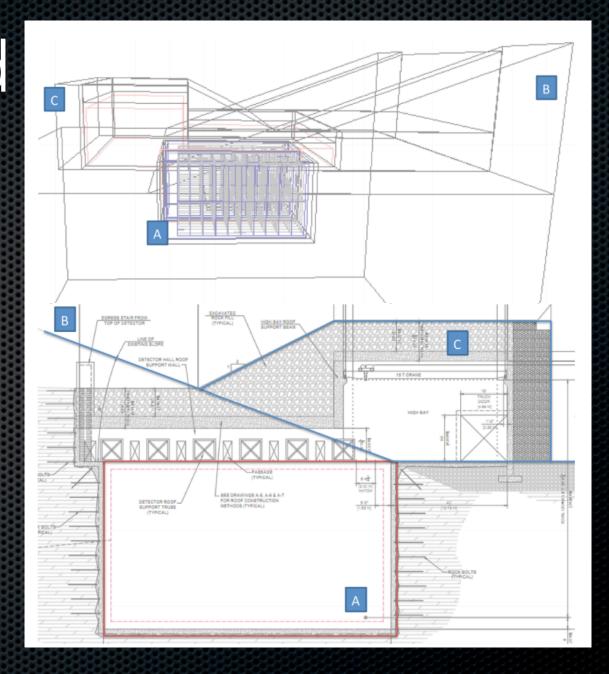
Charge + Light!



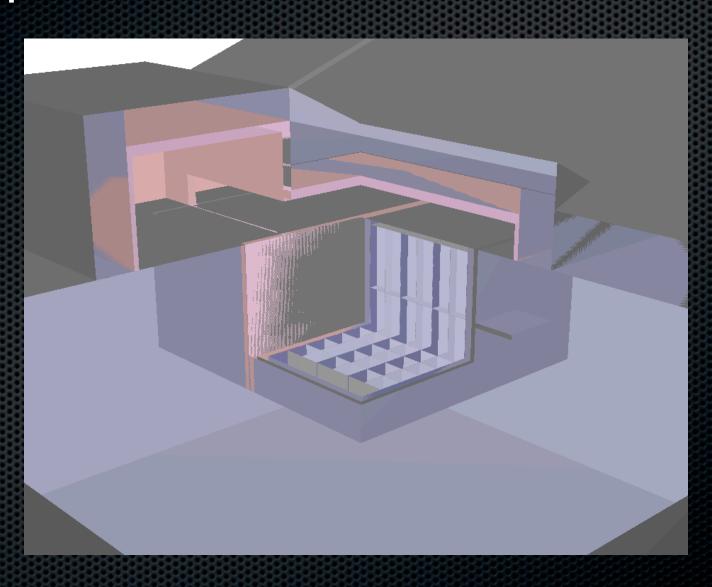
CRY Cosmics overlaid on a GENIE evt

building and overburden

- incorporated the previous surface design utilizing the hill for shielding
- include the building high and low bays
- getting the correct overburden important for physics backgrounds and capabilities, using default DUSEL rock composition
- now looking to modify for the new flat-spot design

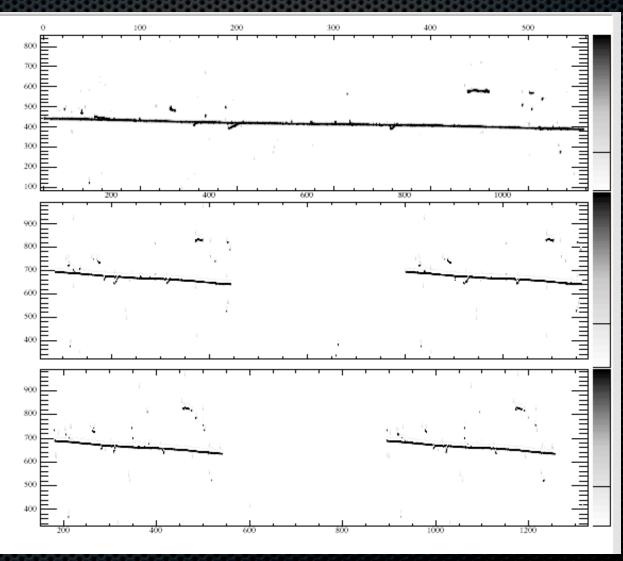


clipped view of the detector



first event display

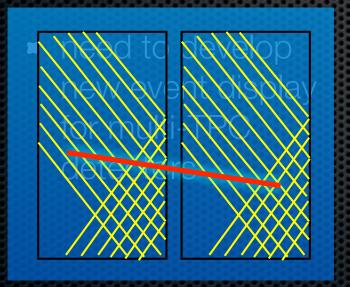
- shows a single TPC of the full LBNE far detector
- wrapped wires apparent in the U and V views
- need to develop new event display for multi-TPC detectors

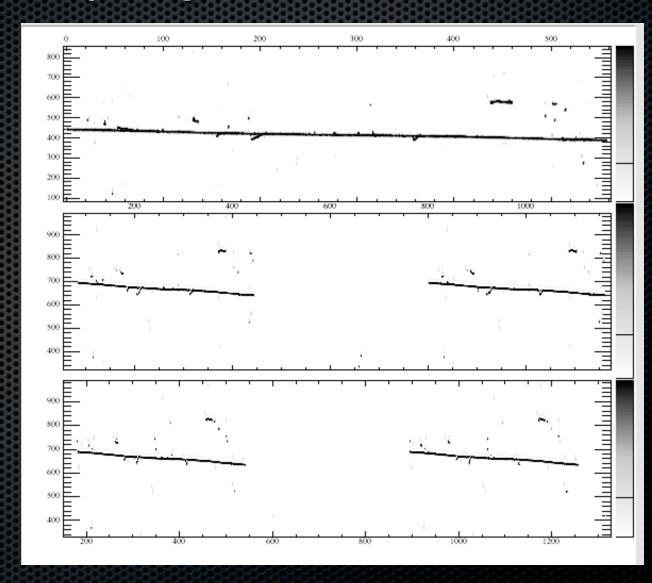


Wire Number

first event display

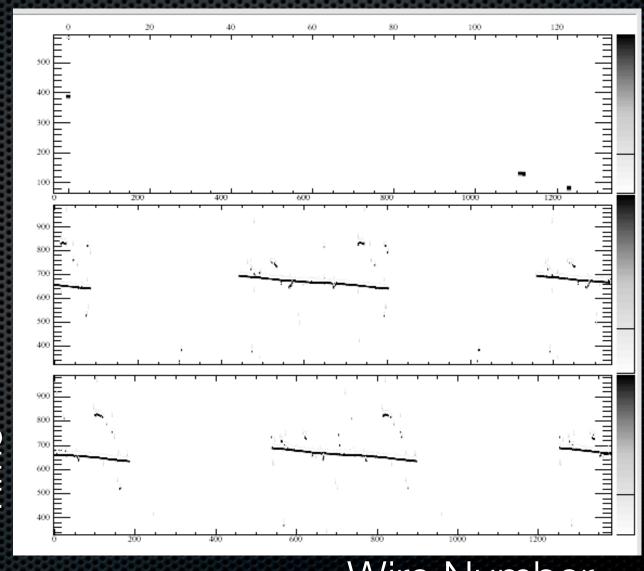
- shows a single TPC of the full LBNE far detector
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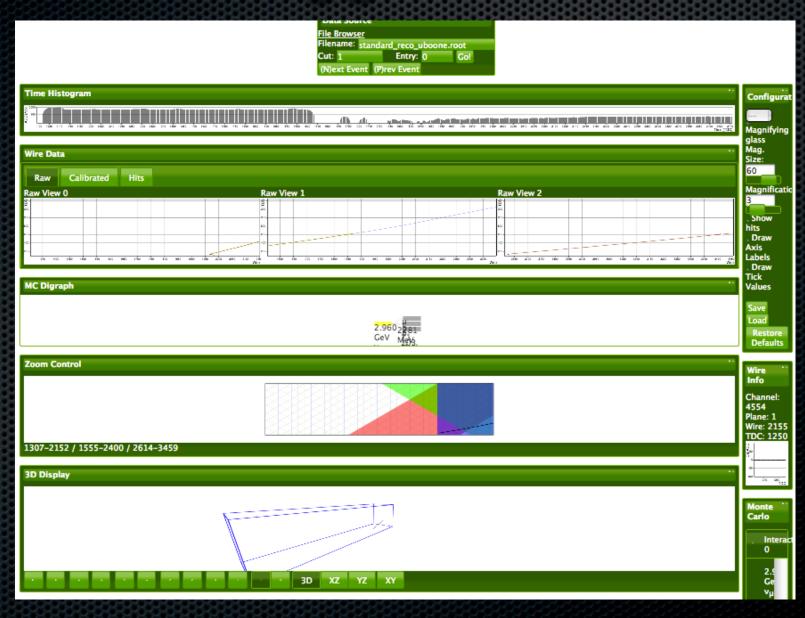
first event display

- shows a single TPC of the full LBNE far detector
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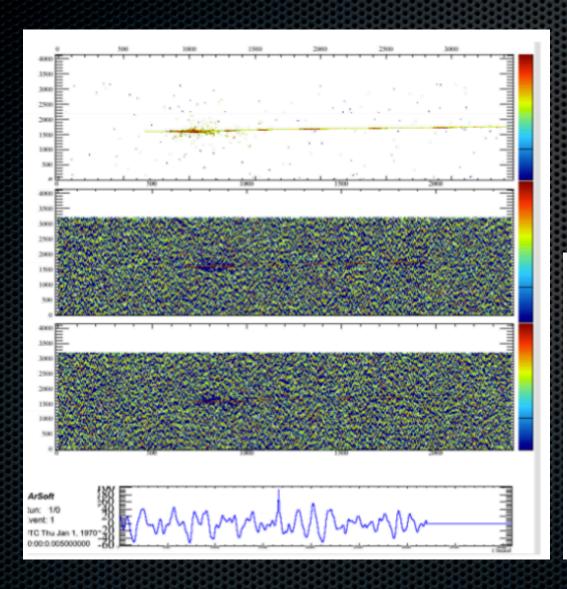


Wire Number

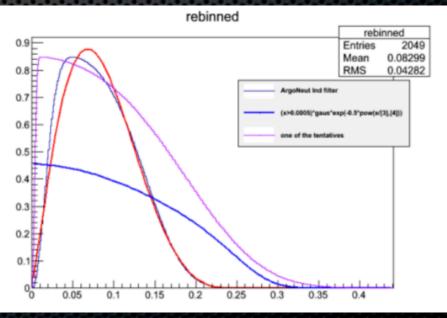
improved event display -Nathaniel Tagg



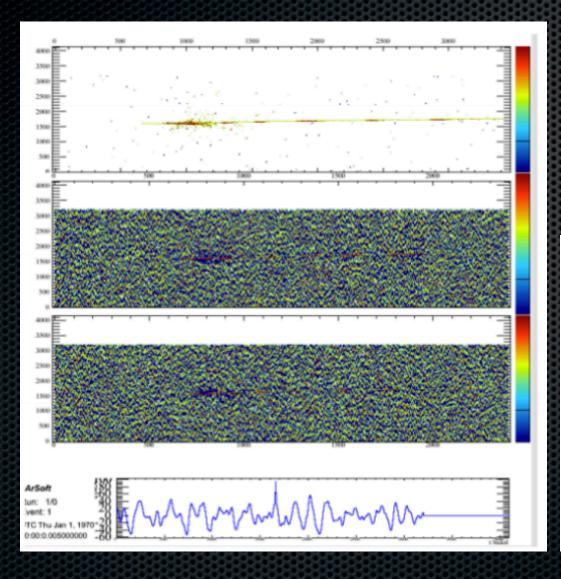
detector noise



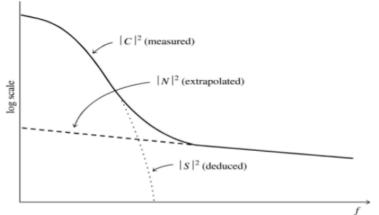
- original noise filter done using function based filter
- one problem non-zero value of filter at f=0
- return to basics



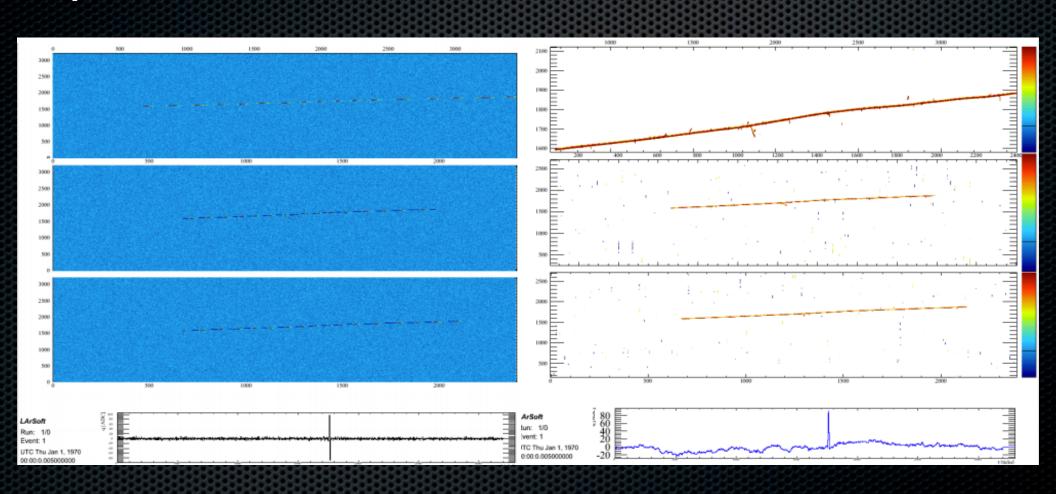
detector noise



- original noise filter done using function based filter
- one problem non-zero value of filter at f=0
- return to basics
 - ► The formula is: $\Phi(f) = \frac{|S(f)|^2}{|S(f)|^2 + |N(f)|^2}$
 - ▶ the trick is: $|S(f)|^2 + |N(f)|^2 \simeq |C(f)|^2$

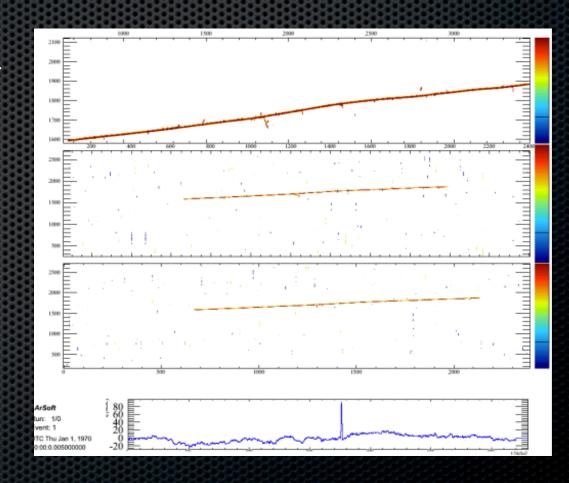


improved noise filter for µBooNE in LArSoft



LBNE signal simulation in LArSoft

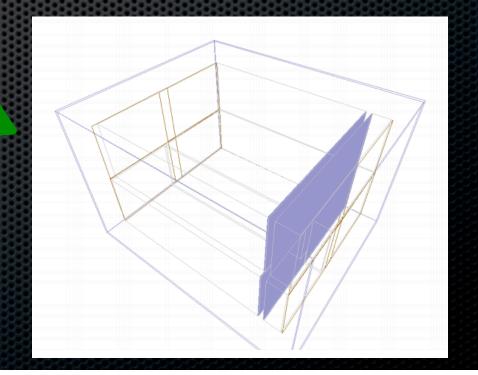
- work is ongoing to develop wire response simulation for both 10 kT and 35 T configuration
- modules and parameters have been developed
- signal shaping incorporated
- studies of zero suppression algorithms incorporated within modules



35T detector geometry



- three different drift volumes
- modified the APA design from 10kT design
- preliminary GDML available



conclusions

- the geometry is 99.44% complete for the two cryostat 10kT far detector
 - generation of events has been successful and within the month should be available for large scale generation
- considerable amount of work needed to fill in the details of the material in the detector - electronics, g10, CPS details
- basic design of the overburden available, but is now a moving tager
- software for mapping the wrapped APA needs integration and validation finished today
- considerable success for the noise and signal simulation
- event display progressing nicely but considerable effort needed