



# Physics of Particle Detectors

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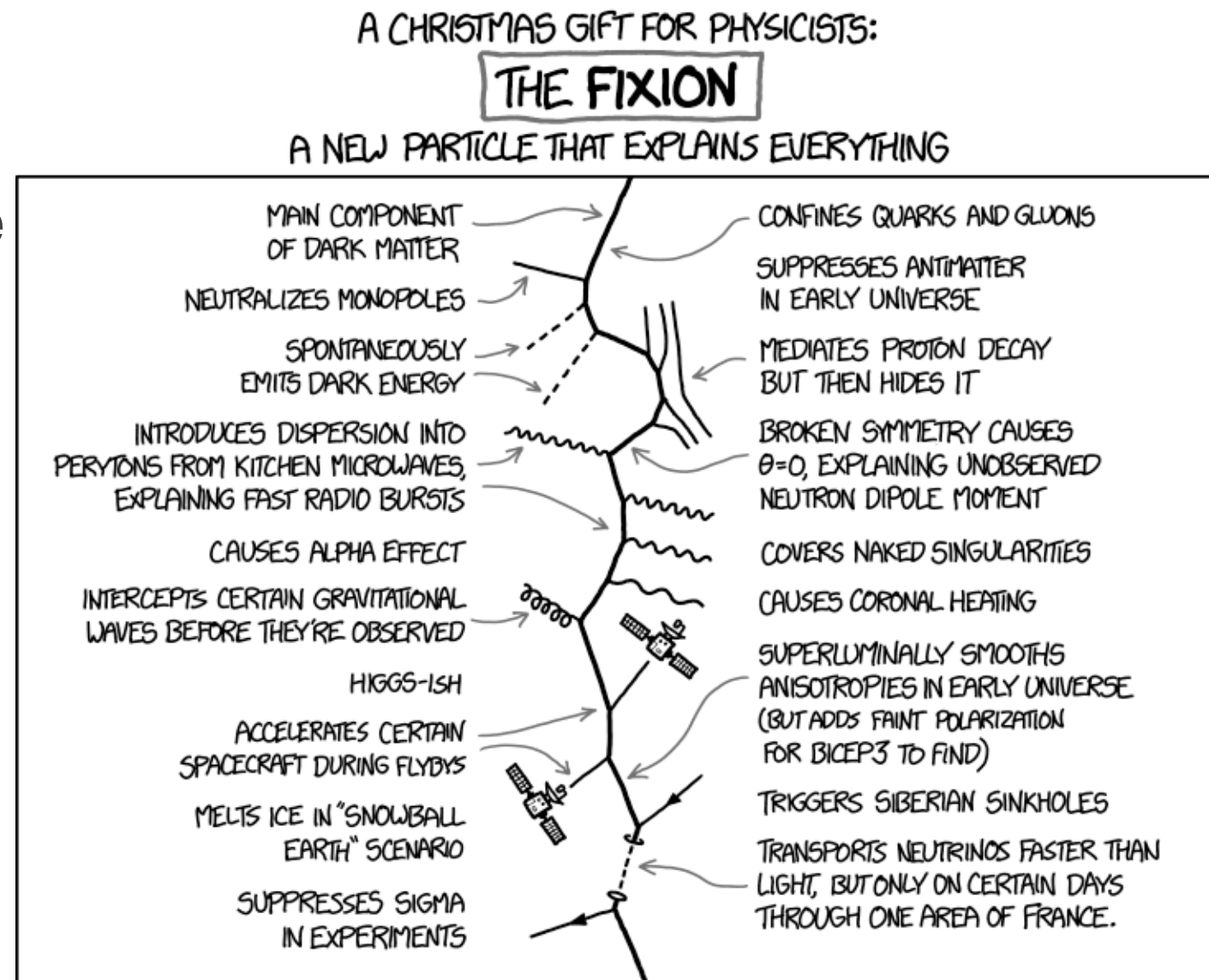
Summer Lecture Series

4 June 2024



# What are we trying to do in particle physics?

- Discover new particles
  - Known unknowns (dark matter, dark energy, etc)
  - Unknown unknowns
- Make precision measurements of particles and properties, probing the framework of the standard model, searches for symmetry violations.
- Probe the origin and early state of the universe (i.e. why more matter than anti-matter).
- And more!



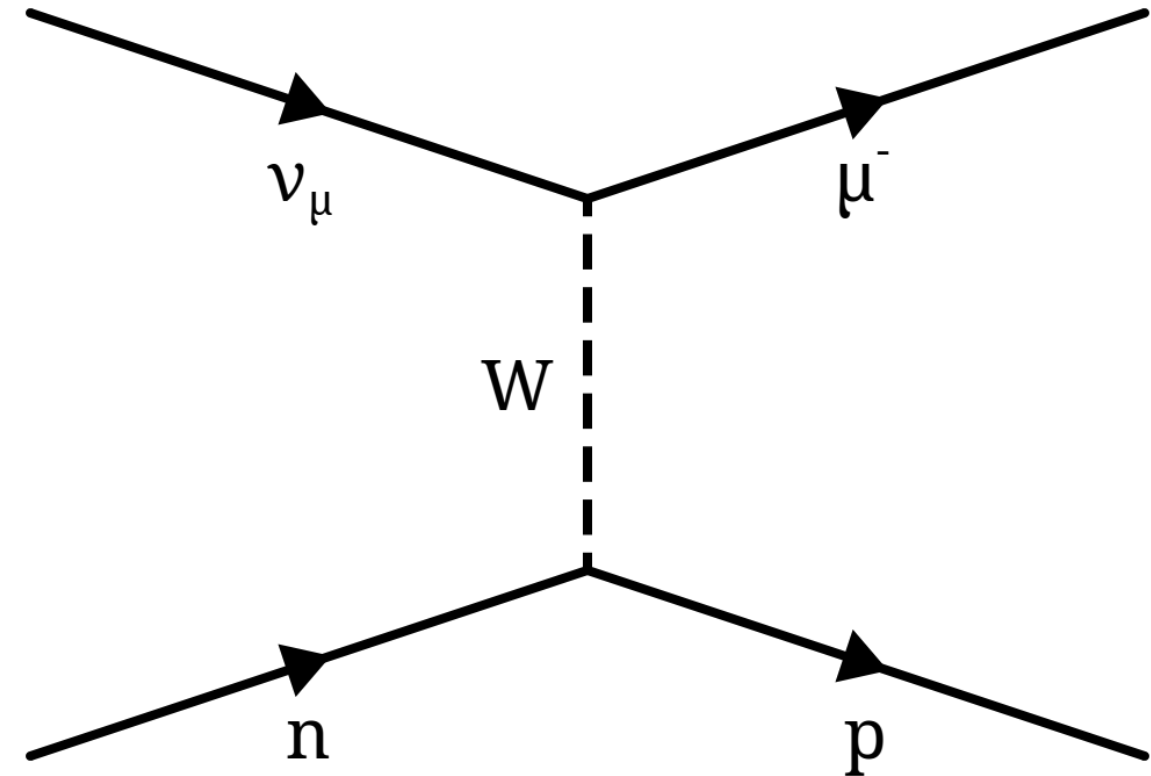
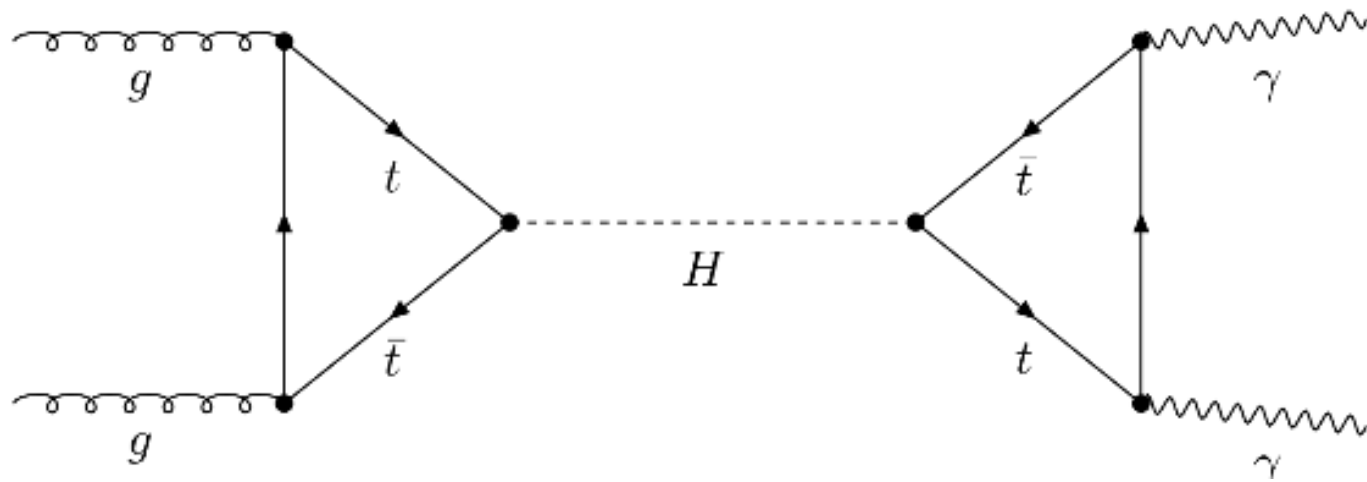


# Asking the question

- What is the mass of the Higgs boson?
- What is the rate of electron and muon neutrinos observed from the atmosphere?



# What do we look for: Theory

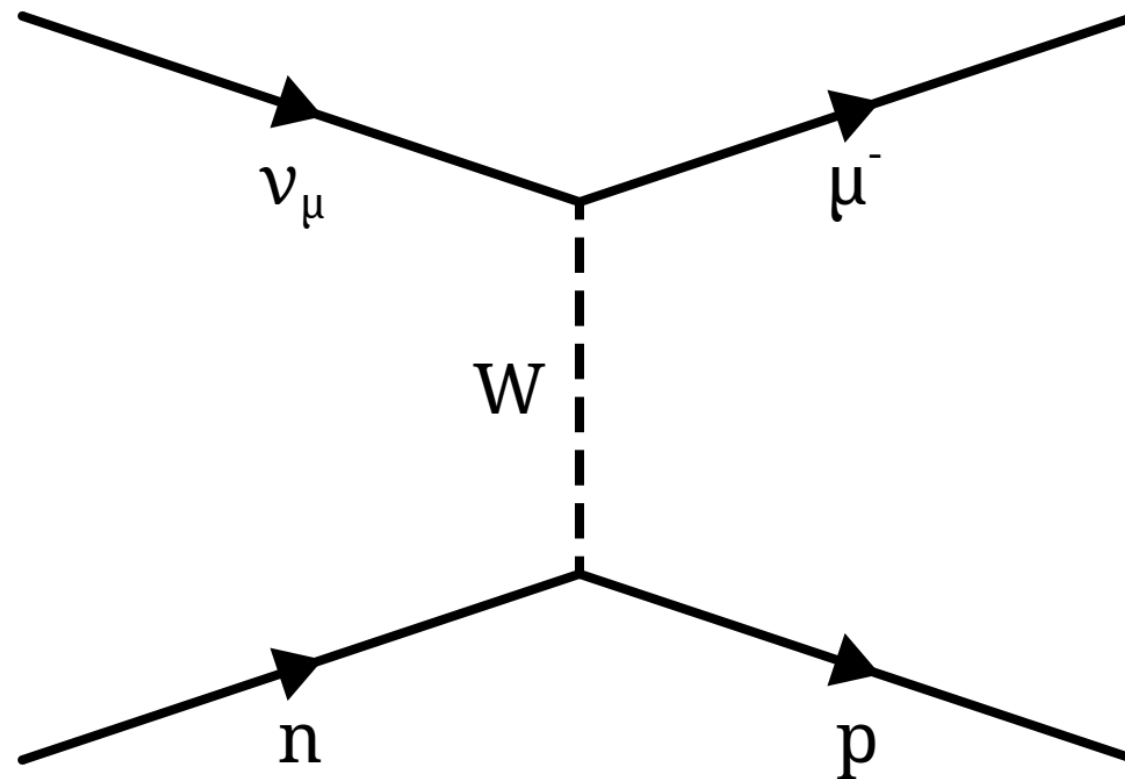




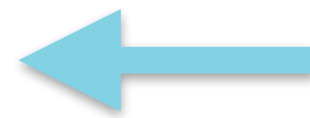
# How do we do that: Detection Methods

## Indirect Observation

## Direct Observation



We infer that a neutrino was present in the interaction based on reconstructing the momentum and energy of the outgoing particles and conservation principles.



We observe the muon and proton producing tracks in our detector.



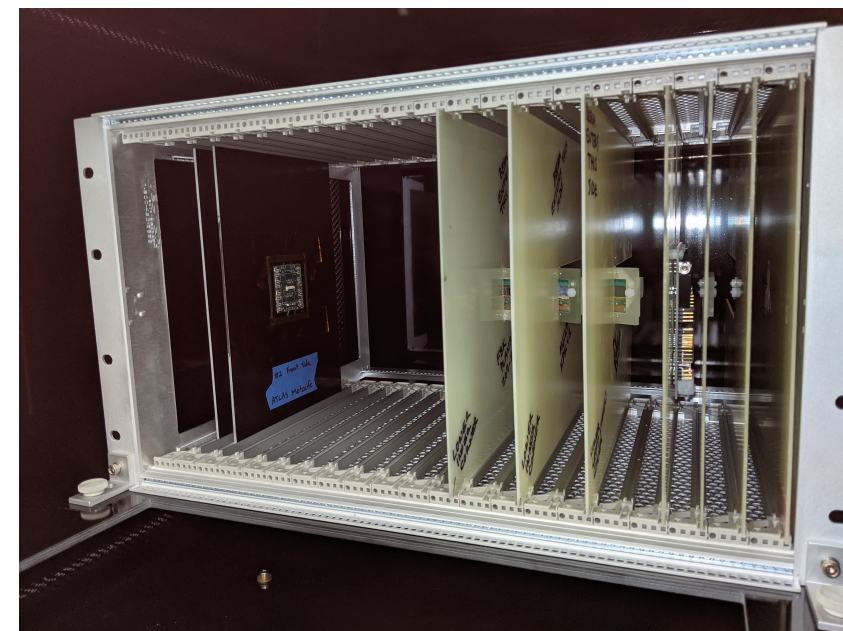
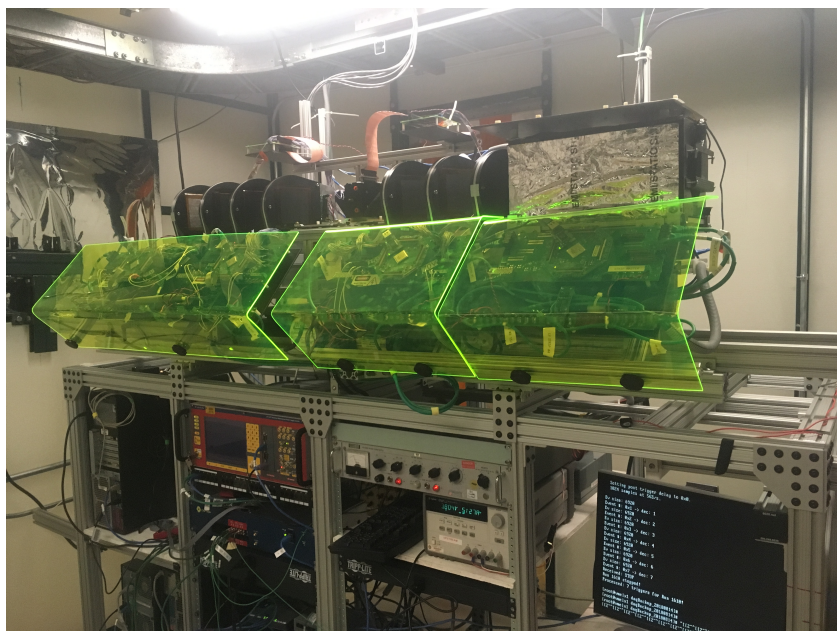
# How do we do that: Designing a detector

- What is the primary physics goal of my experiment?
  - Are there other measurements I can make with the same detector, or could make if I modified the design?
- How do I identify a signal event and conclusively separate it from background?
  - How energetic is the event?
  - How frequent is the event, how frequent is the background?
  - How hard is it to separate the two?
- What are the constraints on my detector design?
  - How big does the detector need to be?
  - How long does it have to run?
  - Does the detector have to be underground, in an accelerator, in space, in the ocean, etc?
  - What are the data rates of the experiment? Do events pile up on top of each other?
  - Does my detector have special requirements, ex: radiation hard materials, cryogenics, fast timing, low radioactivity materials, etc
- How do I maximize the physics potential of the experiment at manageable cost?



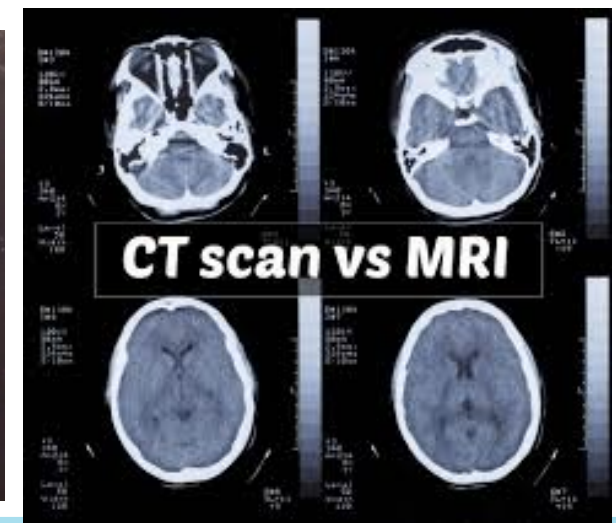
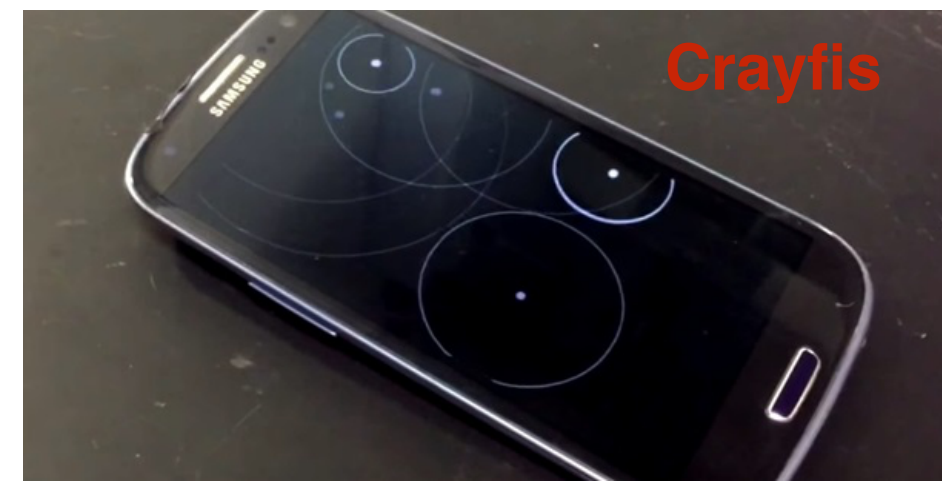
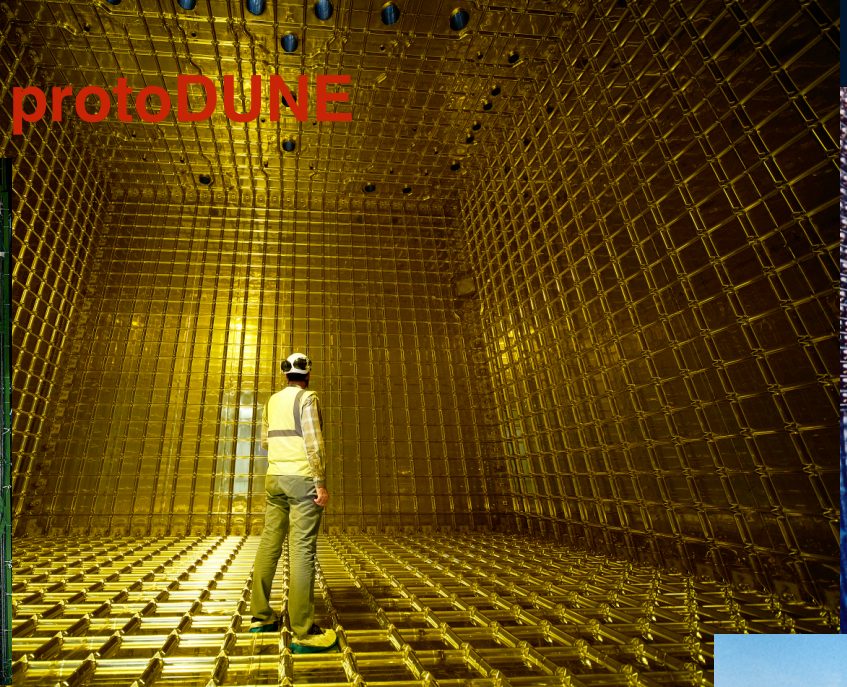
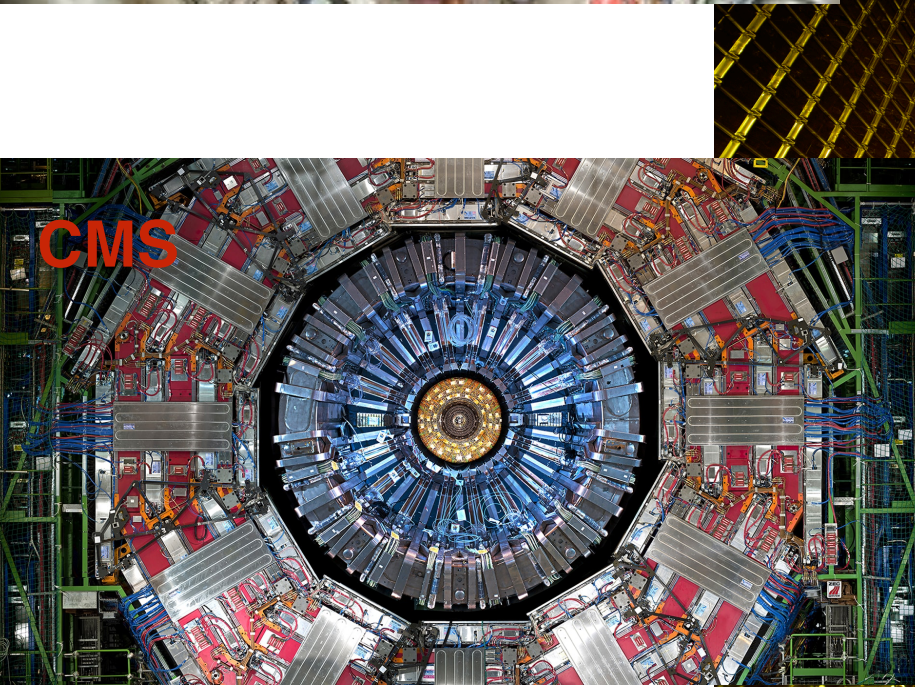
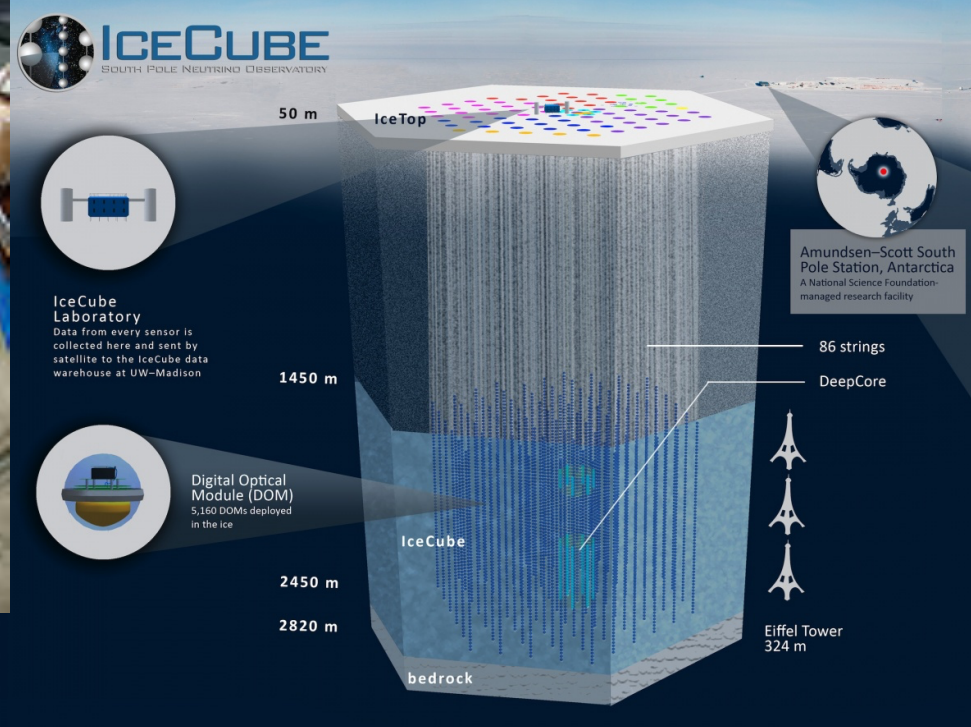
# How do we do that: Designing a detector

- It is possible our experiment requires a detector technology that has never been used before.
- Before spending millions of dollars to build a large detector, we develop prototypes and small tests to ensure that the larger experiment will work when we get there.
- At Fermilab we have a Test Beam Facility ([ftbf.fnal.gov](http://ftbf.fnal.gov)) and an Irradiation Test Area to test detectors and components in beams and subject them to radiation before building the full experiment.





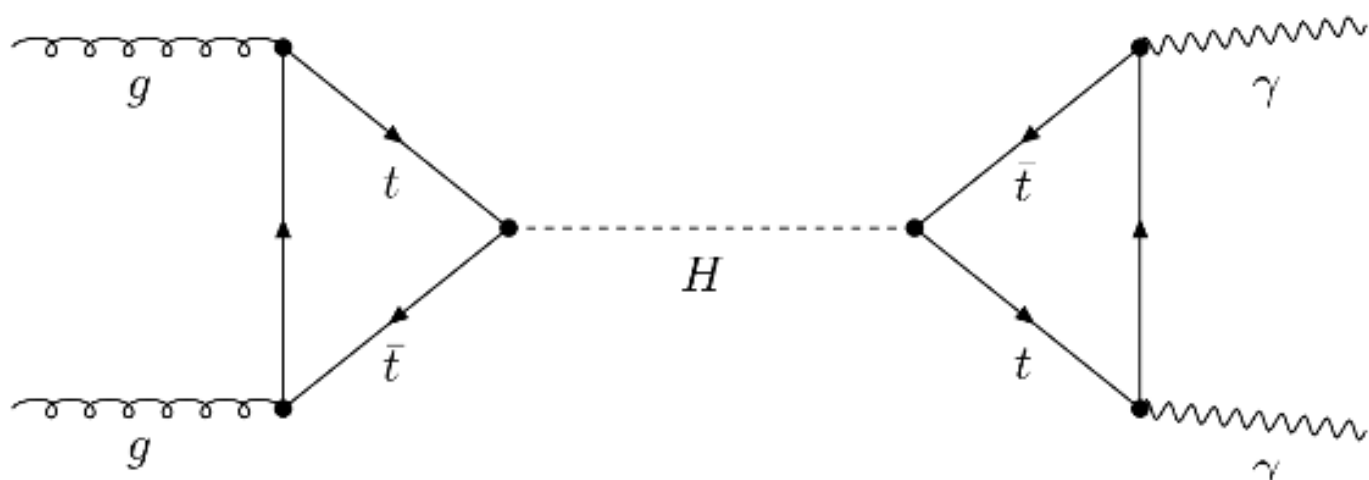
# The end result



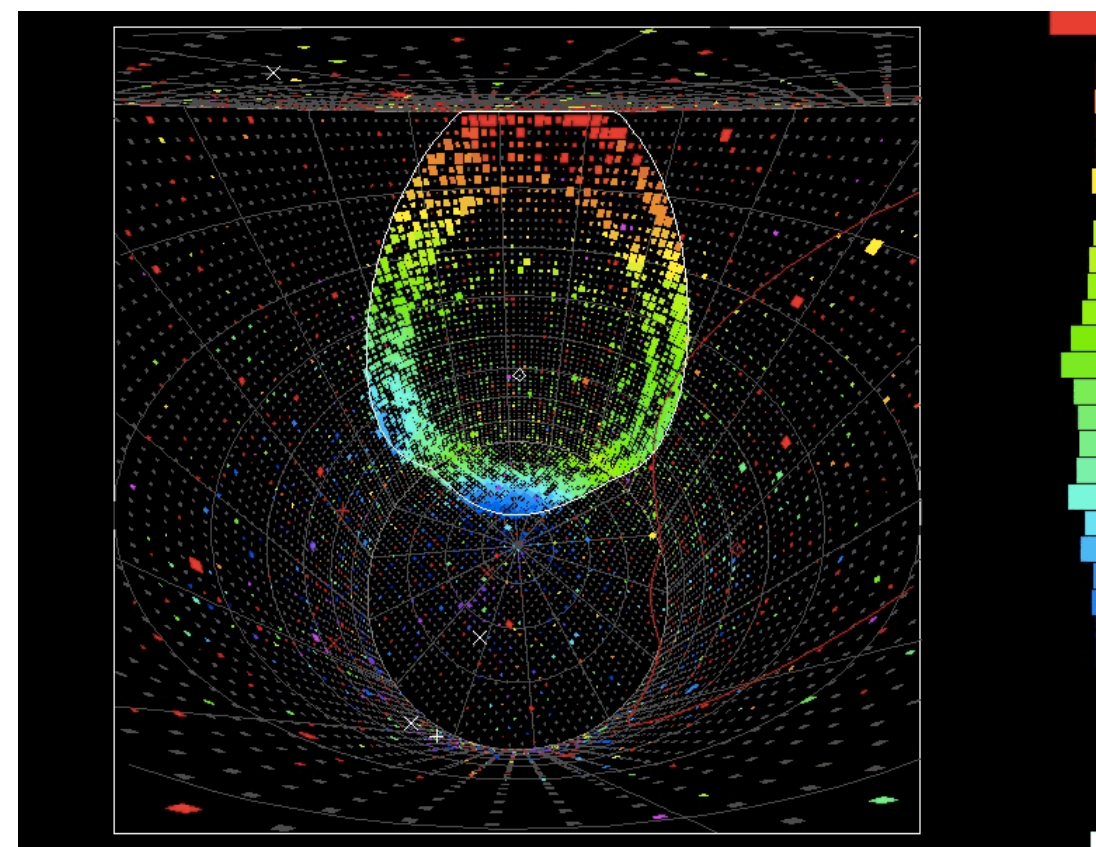
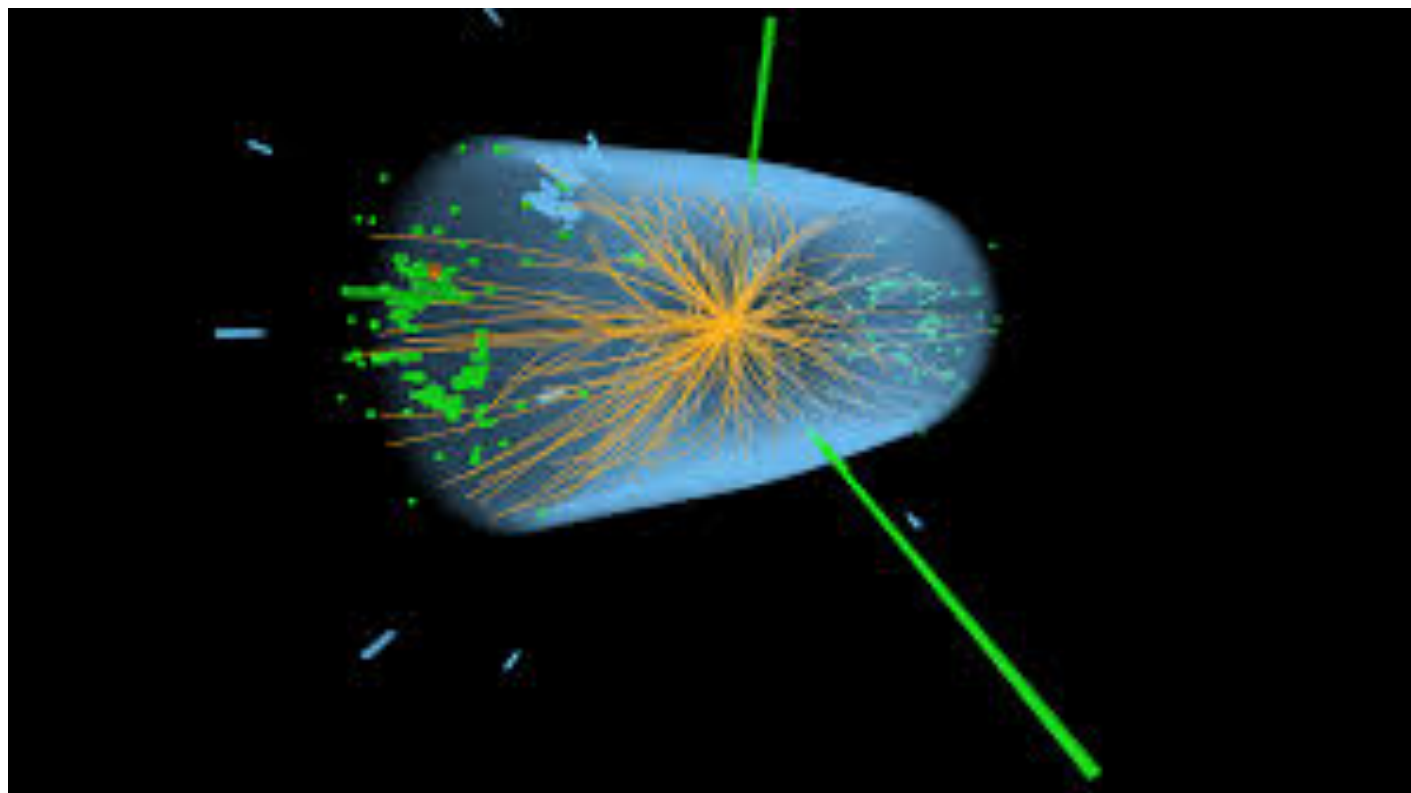
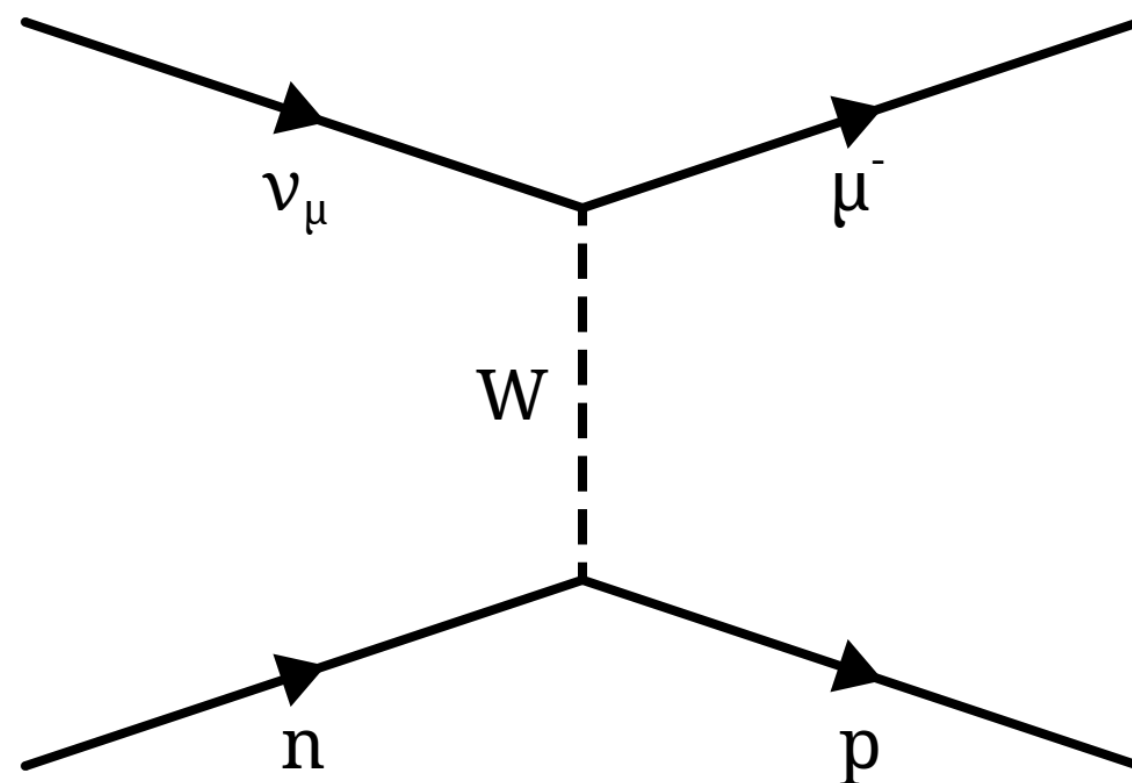


# What do we look for: Experiment

CMS



SuperKamiokaNDE





# Narrowing focus

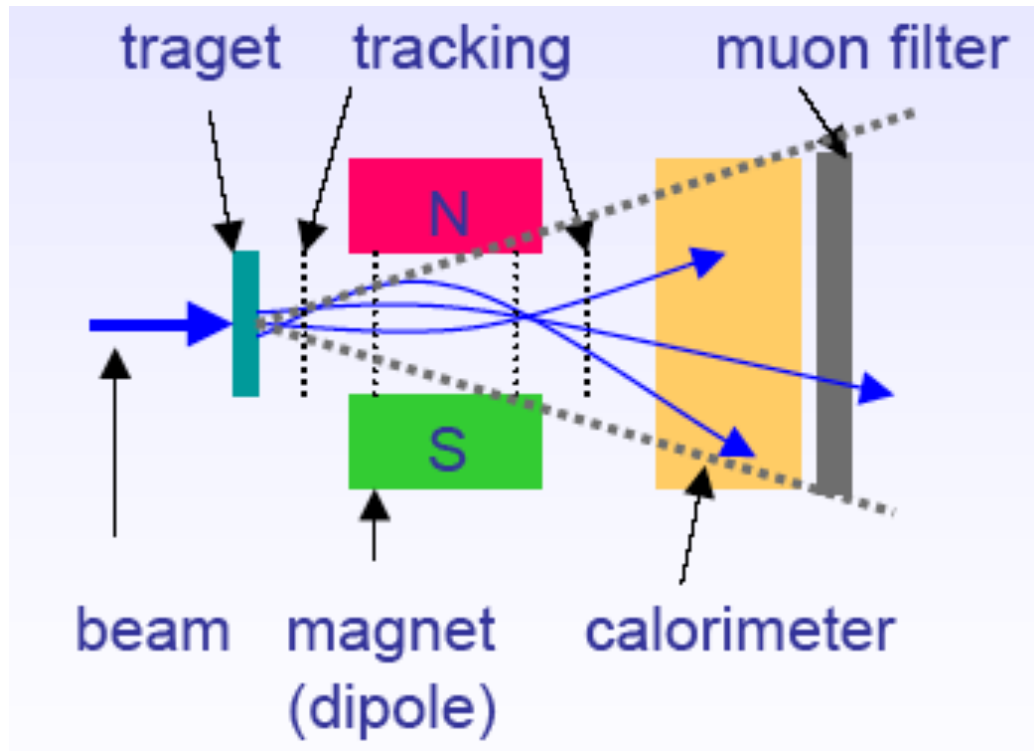
We can detect particles from all different sources with a wide variety of detectors. I'm going to focus now on beams of particles we produce artificially in accelerators.



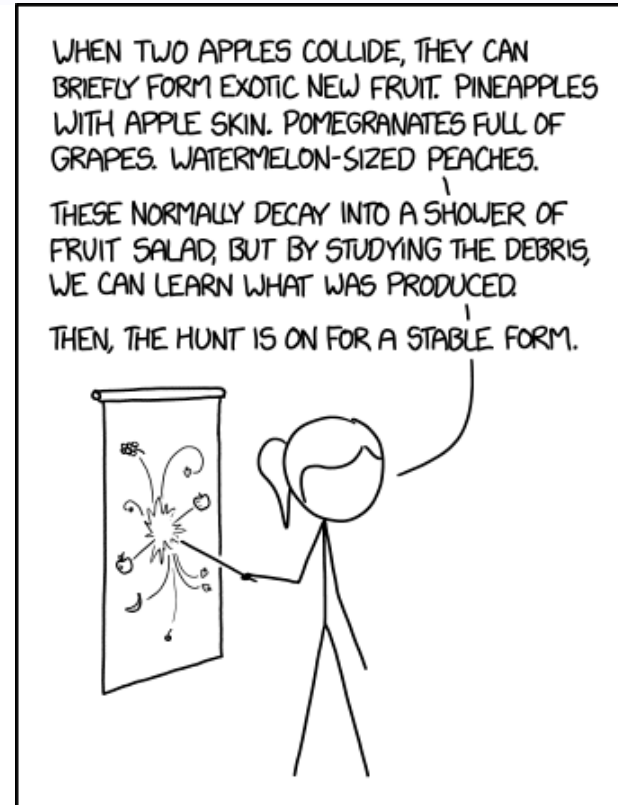
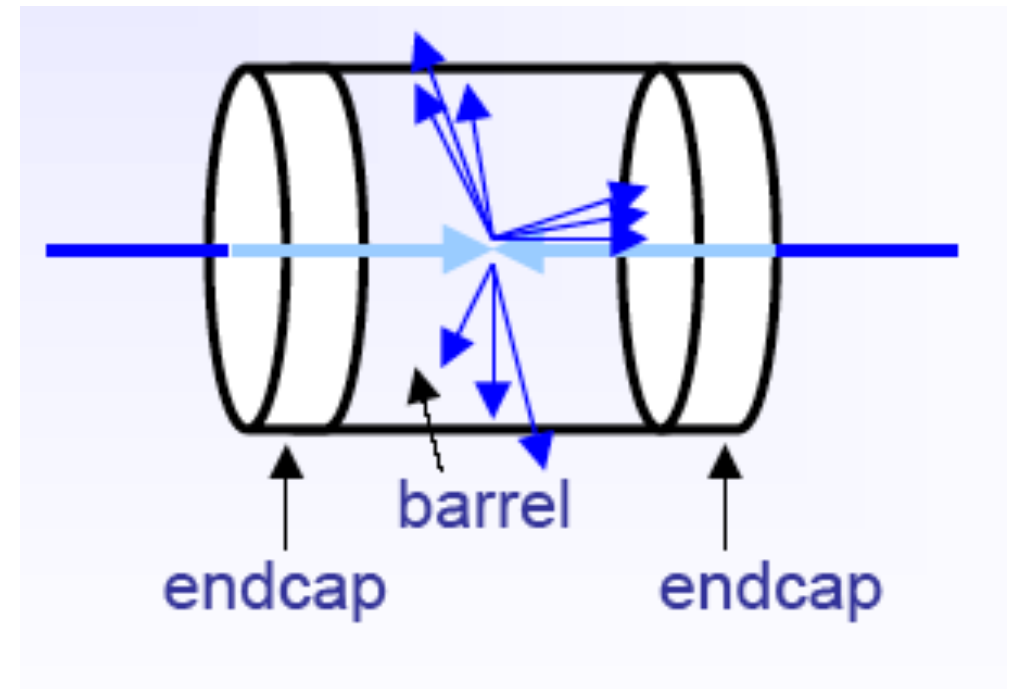


# Detector Geometries

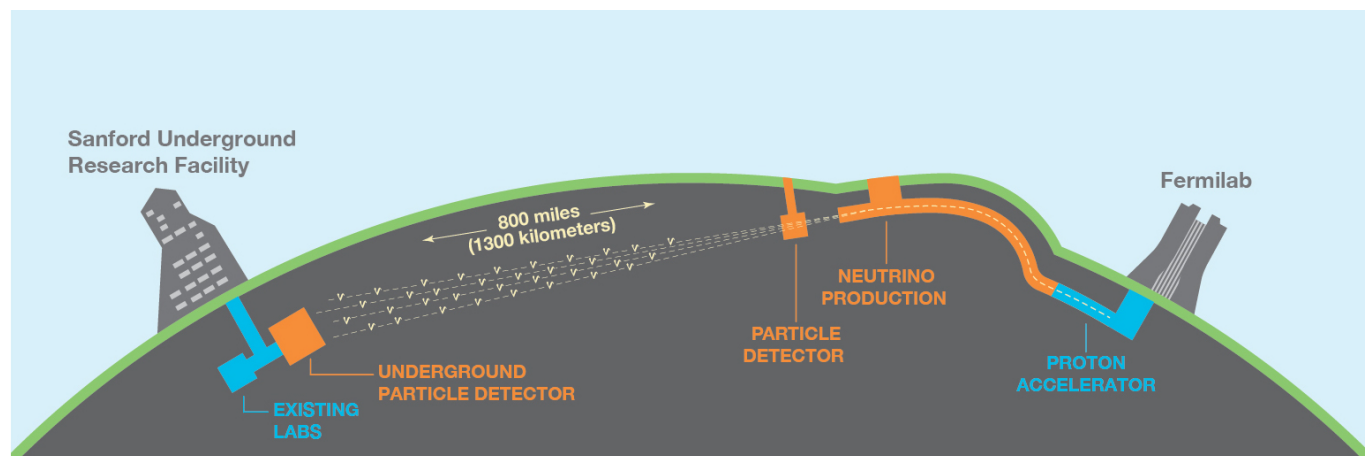
## Fixed Target



## Collider



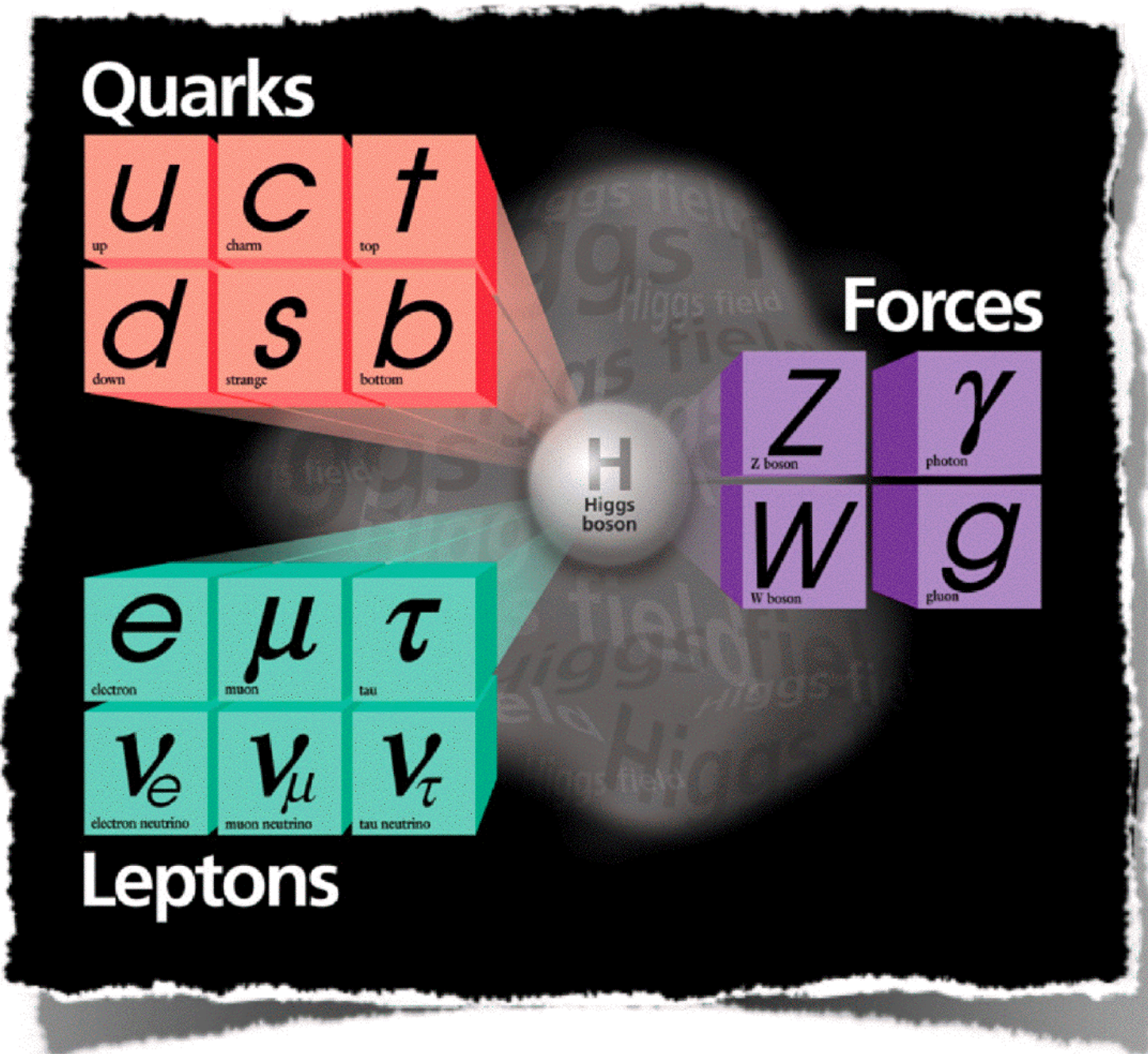
HOW NEW TYPES OF FRUIT ARE DEVELOPED





# What are we seeing in our detectors

## The Usual Suspects



## The Unusual Suspects

- Dark Matter
- SUSY particles
- Sterile Neutrinos
- Magnetic Monopoles
- Etc

# Distinguishing a Particle

- Particles have a unique set of numbers that define them
  - mass, charge, spin, etc
- Conservation of energy
- Conservation of momentum
- Charge/Parity/Time (CPT) conservation or violation
- Particle lifetime

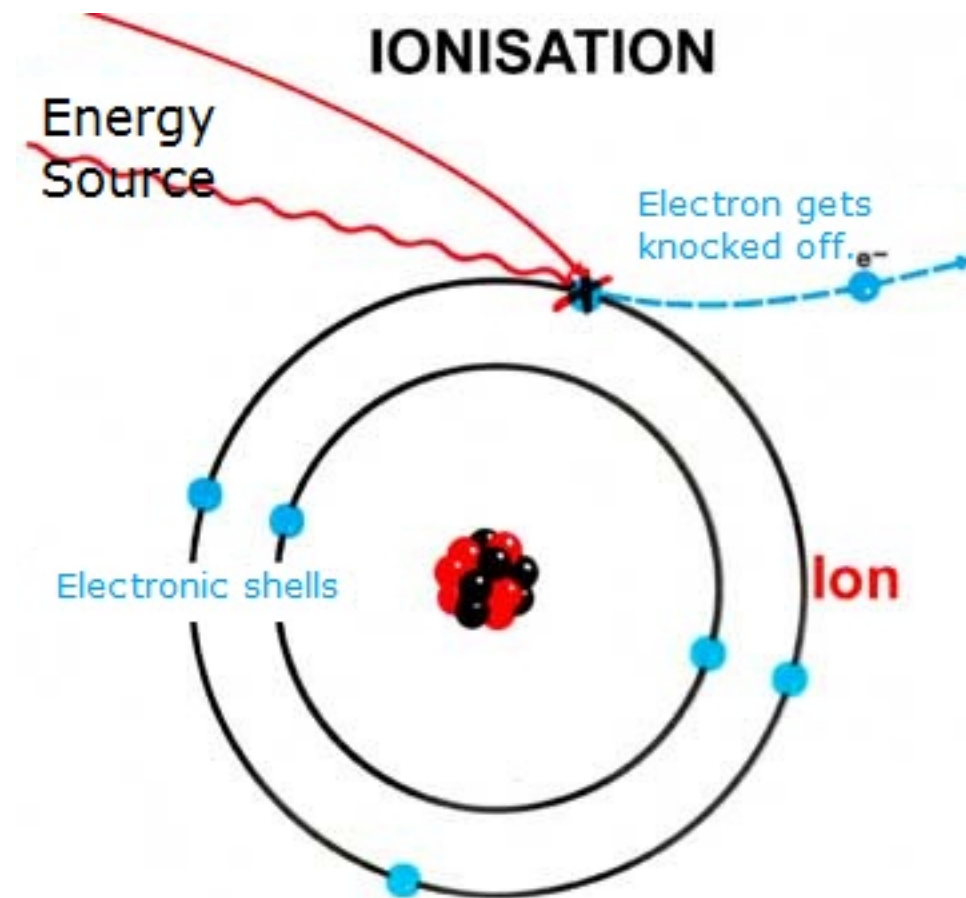
PROPERTY	TYPE/SCALE
ELECTRIC CHARGE	-1 0 +1 
MASS	0 1ks 2ks 
SPIN NUMBER	-1 1/2 0 1/2 1 
FLAVOR	(MISC. QUANTUM NUMBERS)
COLOR CHARGE	(QUARKS ONLY)
MOOD	
ALIGNMENT	GOOD-EVIL, LAWFUL-CHAOTIC
HIT POINTS	0 
RATING	☆☆☆☆☆
STRING TYPE	BYTESTRING-CHARSTRING
BATTING AVERAGE	0% 100% 
PROOF	0 200 
HEAT	
STREET VALUE	\$0 \$100 \$200 
ENTROPY	(THIS ALREADY HAS LIKE 20 DIFFERENT CONFUSING MEANINGS, SO IT PROBABLY MEANS SOMETHING HERE, TOO.)

# Let's look at some tools for particle detection

- Ionization
- Scintillation
- Particles in magnetic fields
- Cherenkov radiation
- Calorimetry
- Time projection chambers

# Ionization

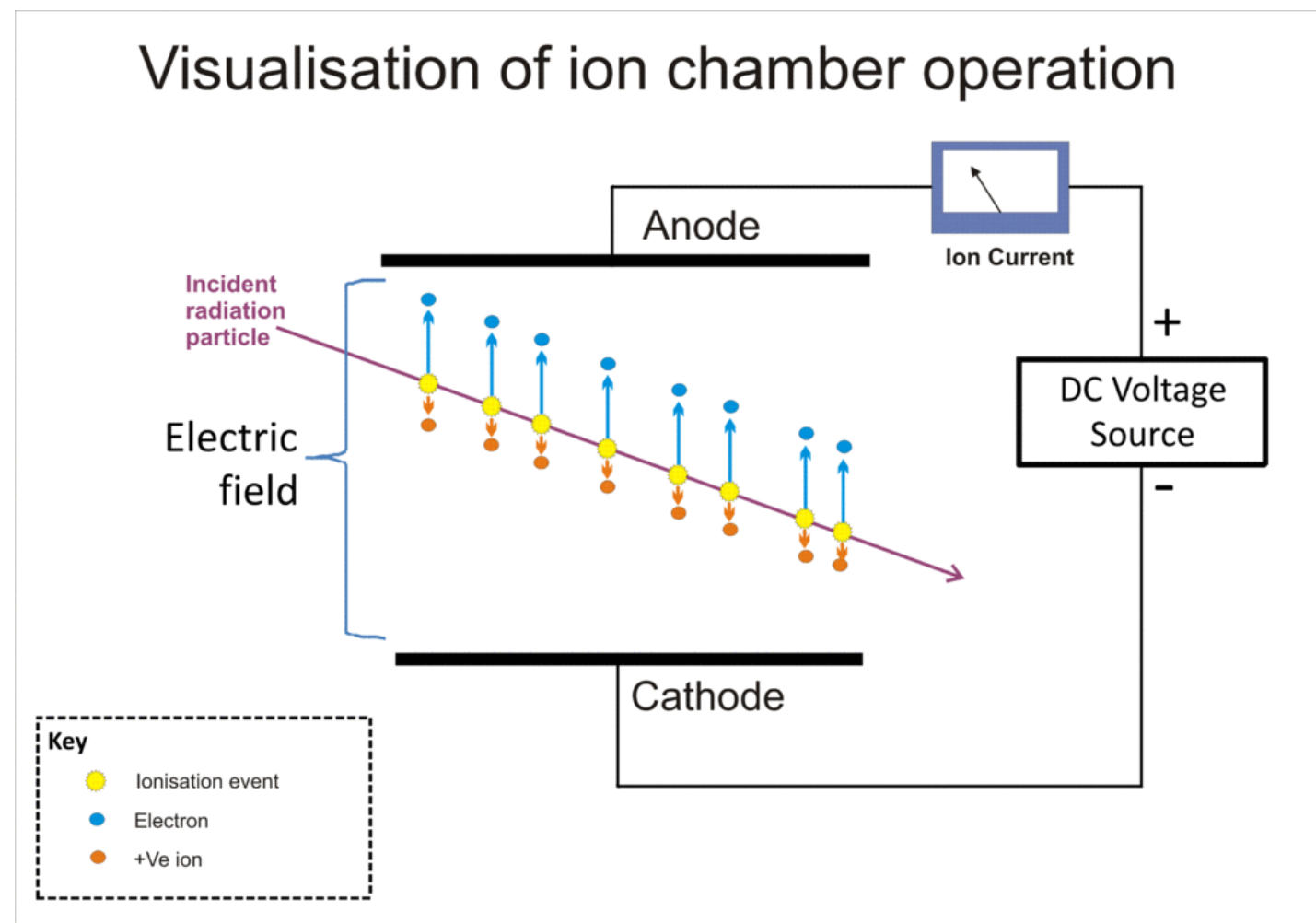
- Ionization is the removal or addition of an electron to an atom to make it positive or negative.





# Ionization

- Charged particles traveling through a medium (gases, liquids, plastics, crystals, silicon sensors, etc) can produce ionization
- Add an electric field to separate free electrons and positive charged atoms
- Collect charge on sensors for energy reconstruction, tracking, timing

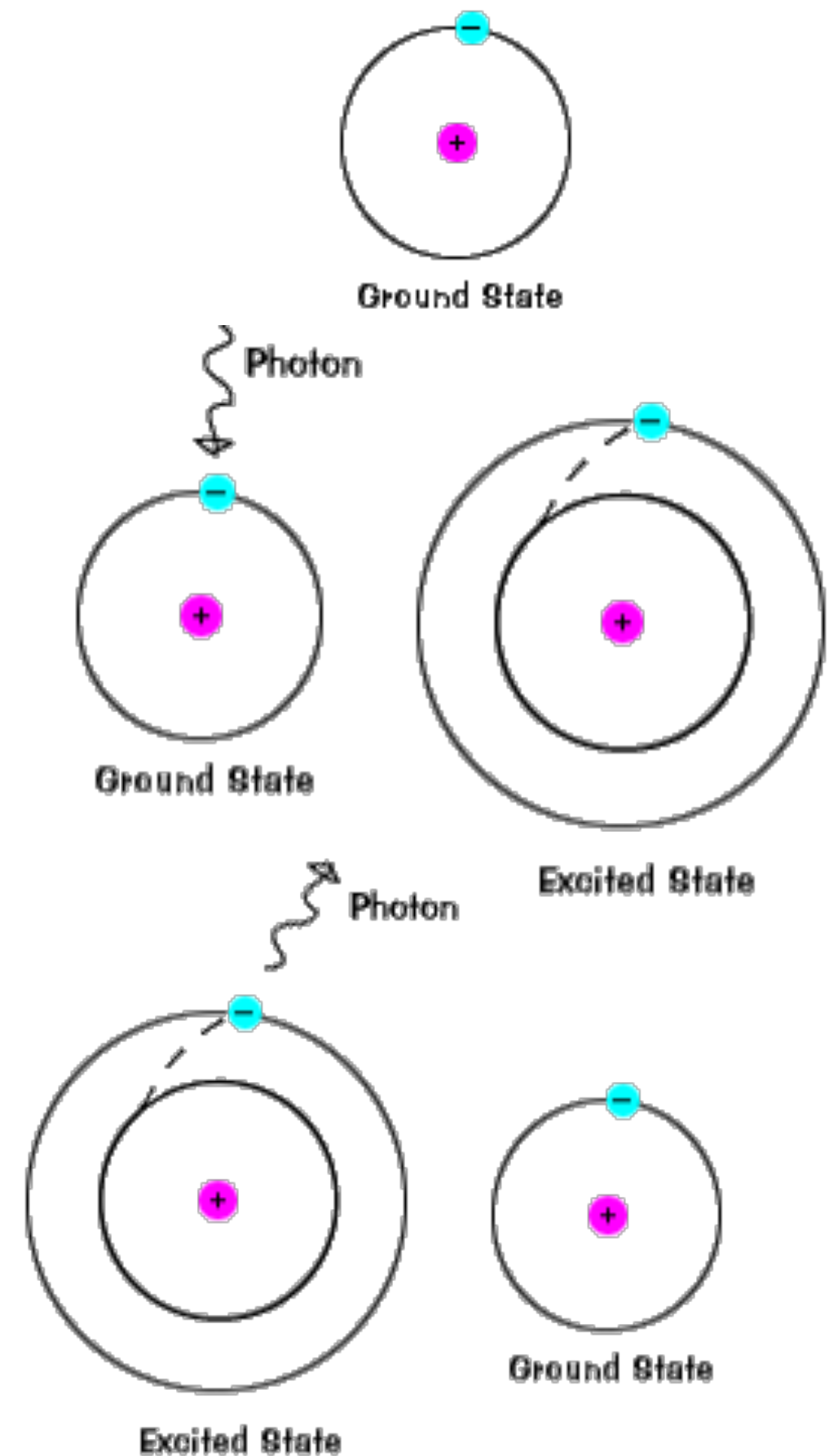


# Scintillation Light

- Liquid, solid, or gaseous materials that produce light via de-excitation after absorbing energy from a passing particle

$$n = n_0 \frac{dE/dx}{1 + B dE/dx}$$

- Number of photons produced. B is Birk's constant, accounting for scintillator saturation



# Scintillation Light

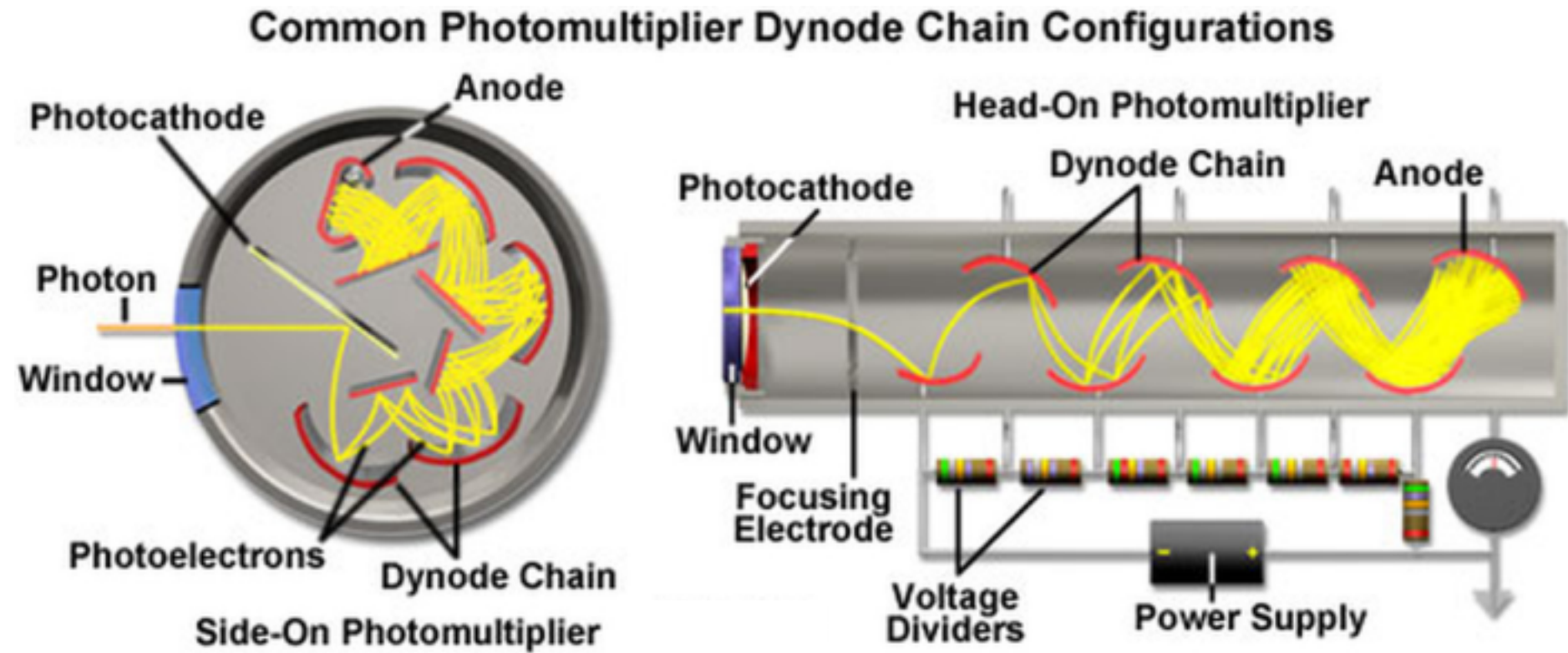
- Materials can be organic or inorganic. Delay time for emitting light depends on material.
- Commonly wave shifters are incorporated so emitted light is not reabsorbed.
- Provides information on particle energy, tracking, timing.



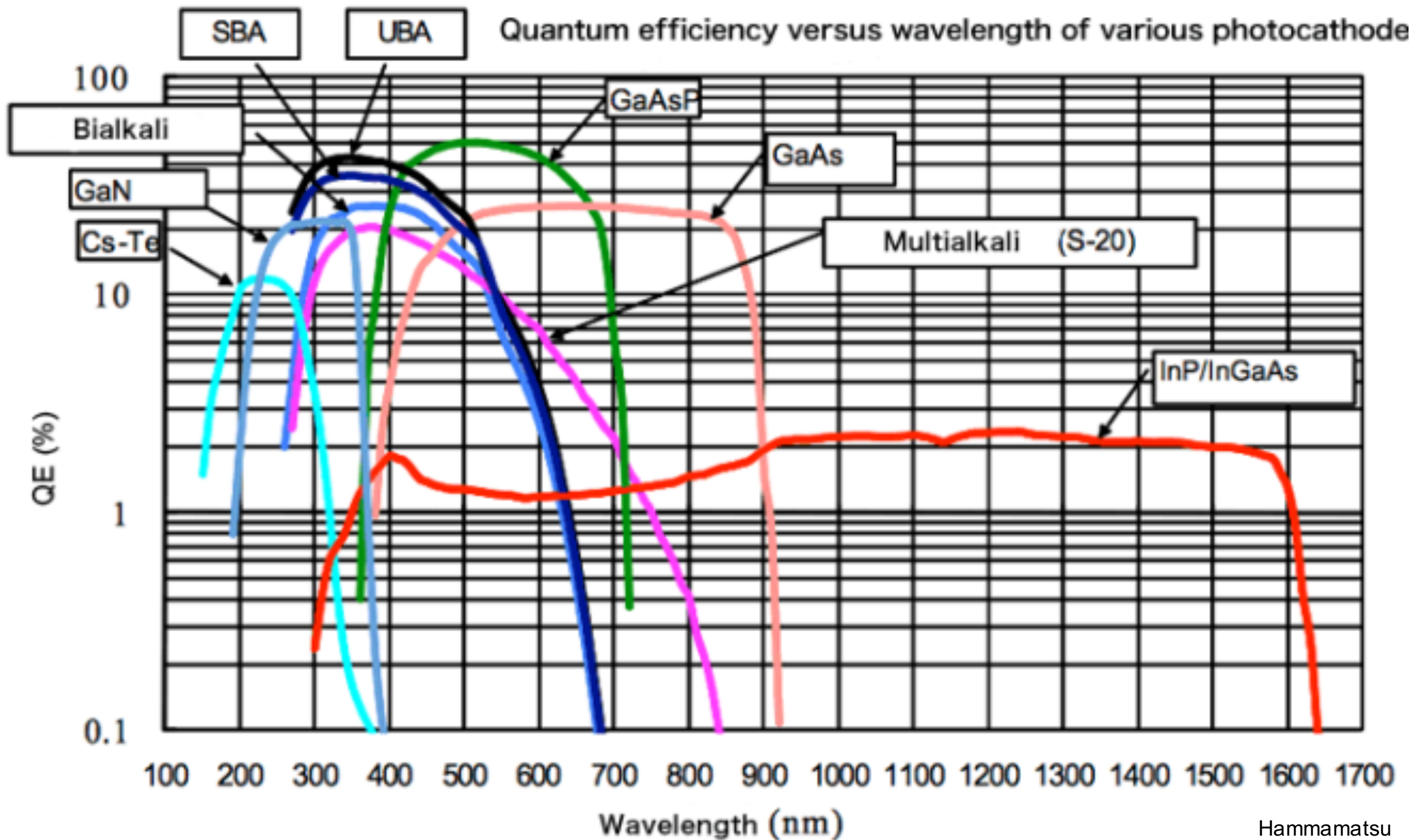


# Photomultiplier Tubes

- Photons incident on photocathode produce photoelectrons via photoelectric effect
- Gains around  $10^6$  are typical
- Tubes come in variety of temperatures, operating characteristics



# Photomultiplier Tubes

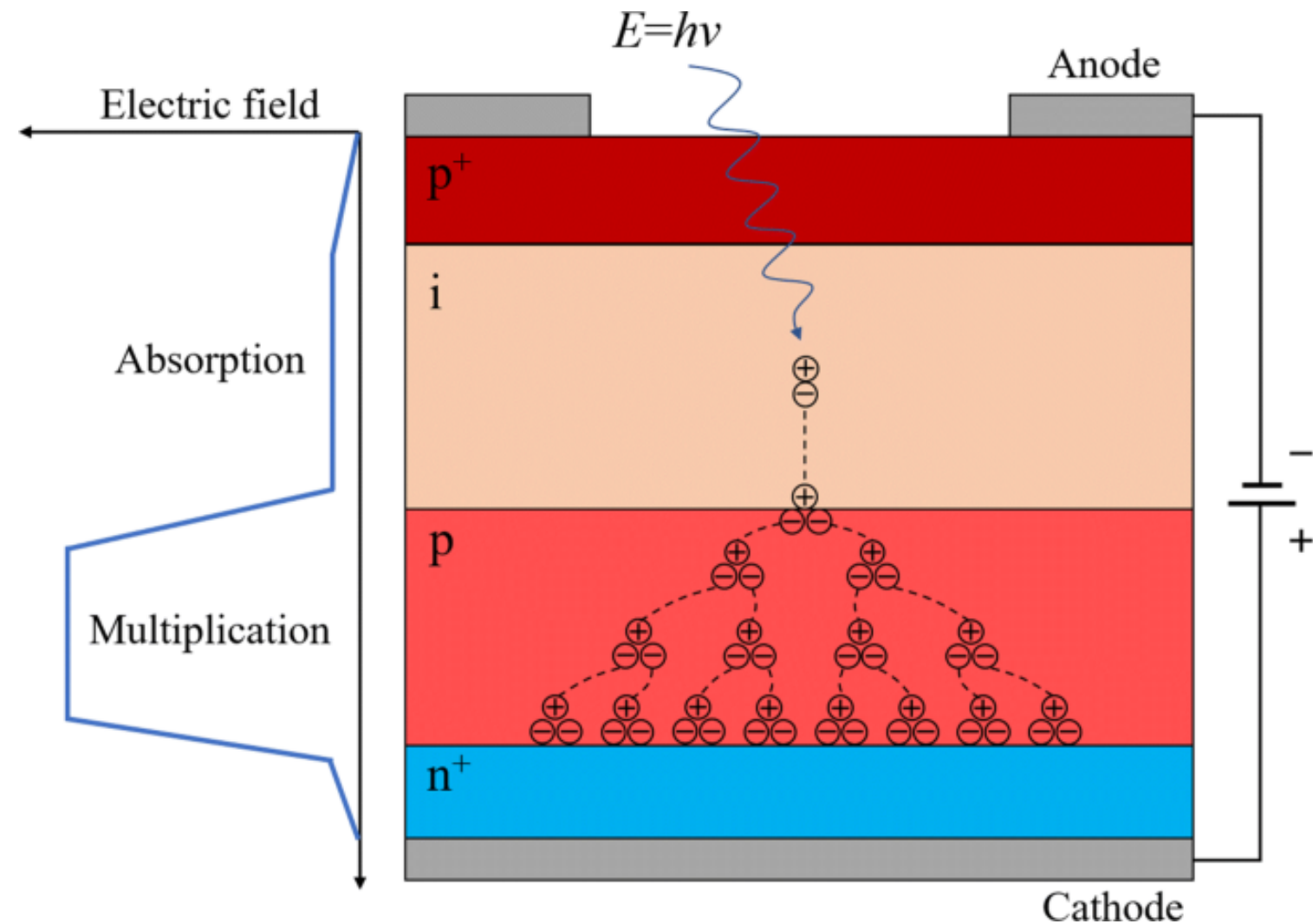


Hammamatsu



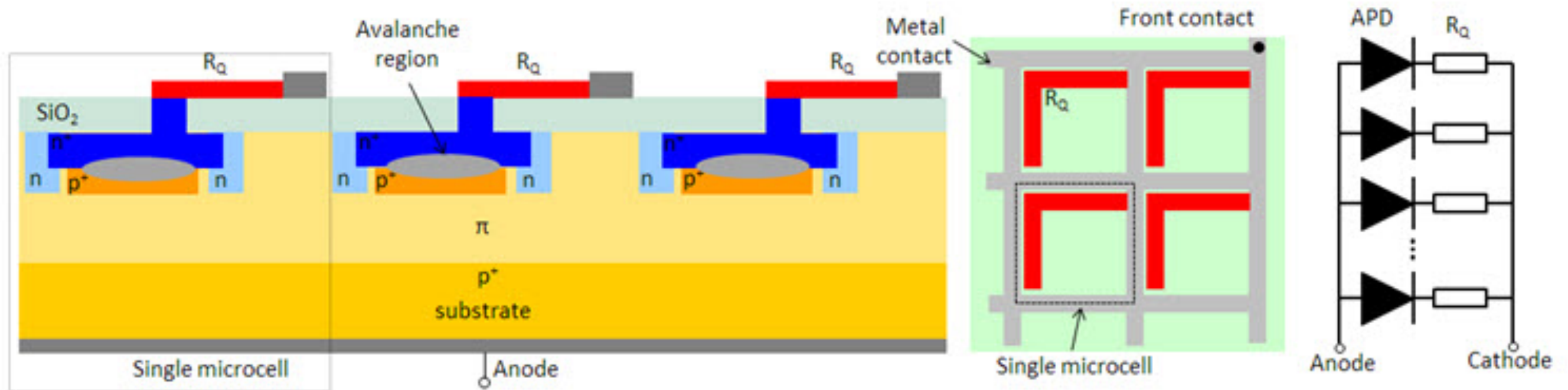
# Avalanche Photodiodes

- High quantum efficiencies, lower operating voltages
- Sensitive to operating voltages
- Lower temperatures to reduce dark currents
- Typically much smaller coverage areas



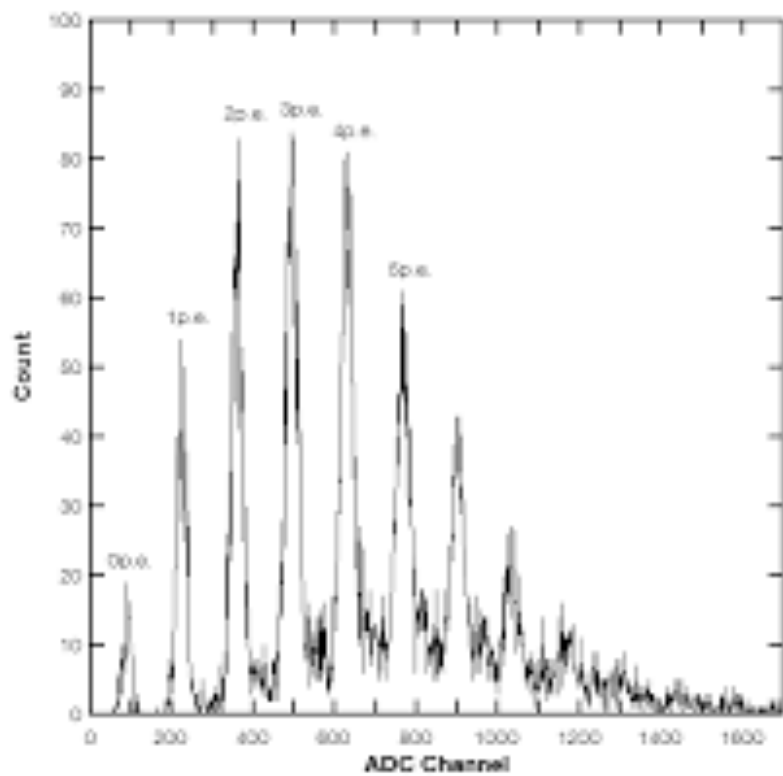


# Silicon Photomultipliers



<https://hub.hamamatsu.com/jp/en/technical-note/how-sipm-works/index.html>

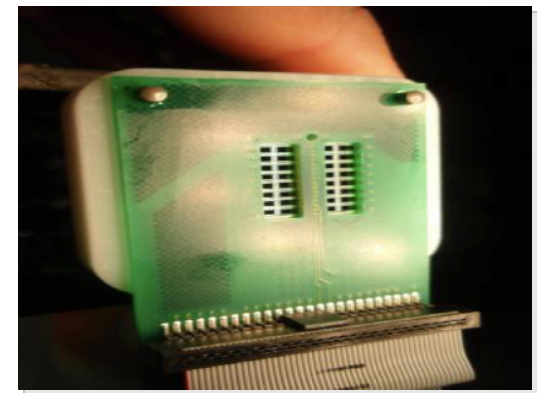
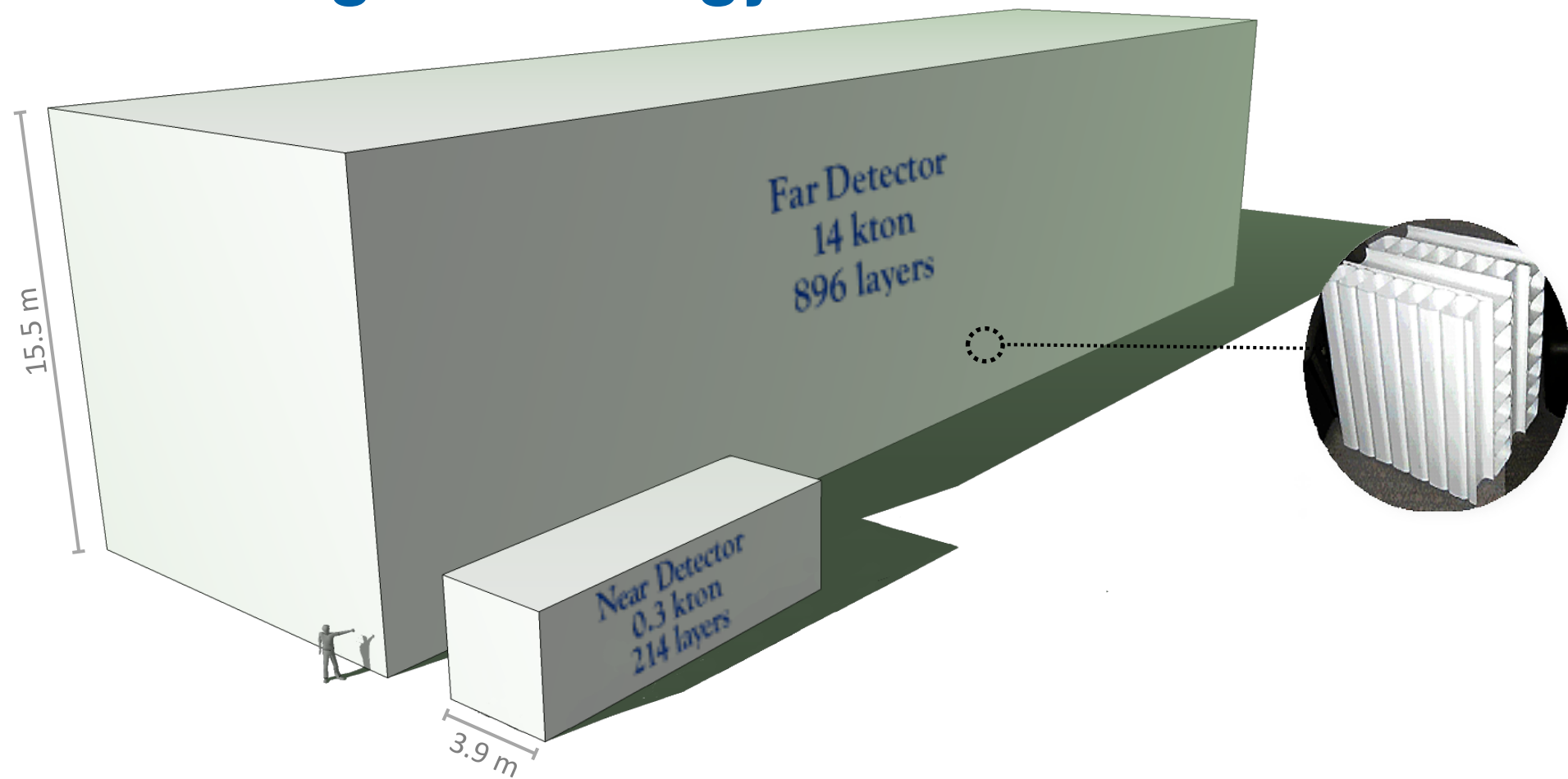
SiPM Photoelectron Spectrum



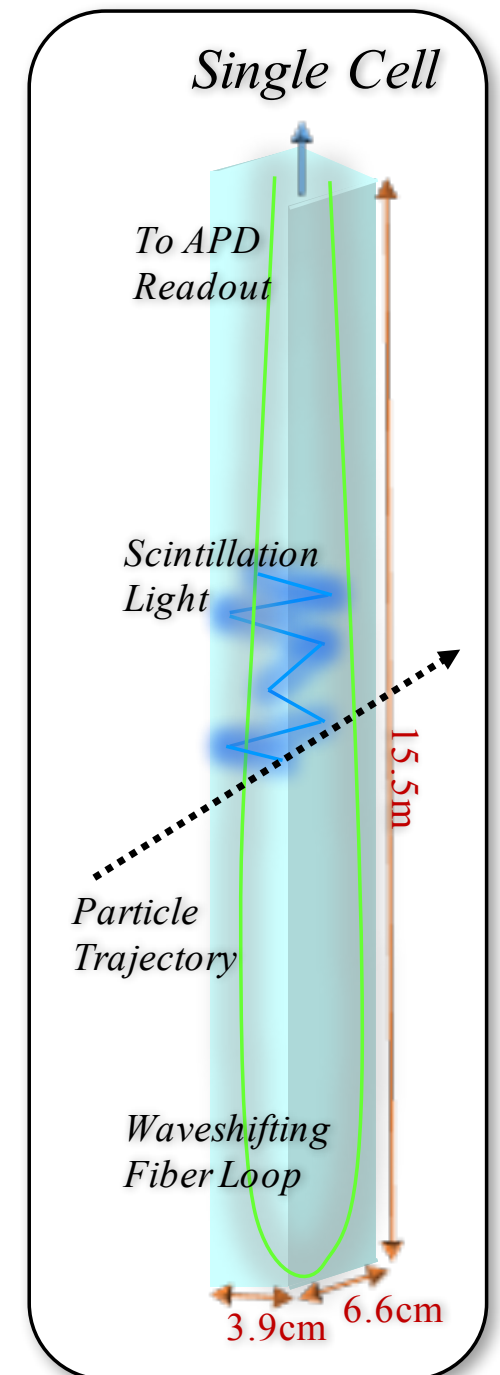
- Series of micro-cells operating at over-voltage in geiger mode
- gains of  $\sim 10^6$
- count individual photons

<https://www.sensl.com/downloads/ds/TN%20-%20Intro%20to%20SPM%20Tech.pdf>

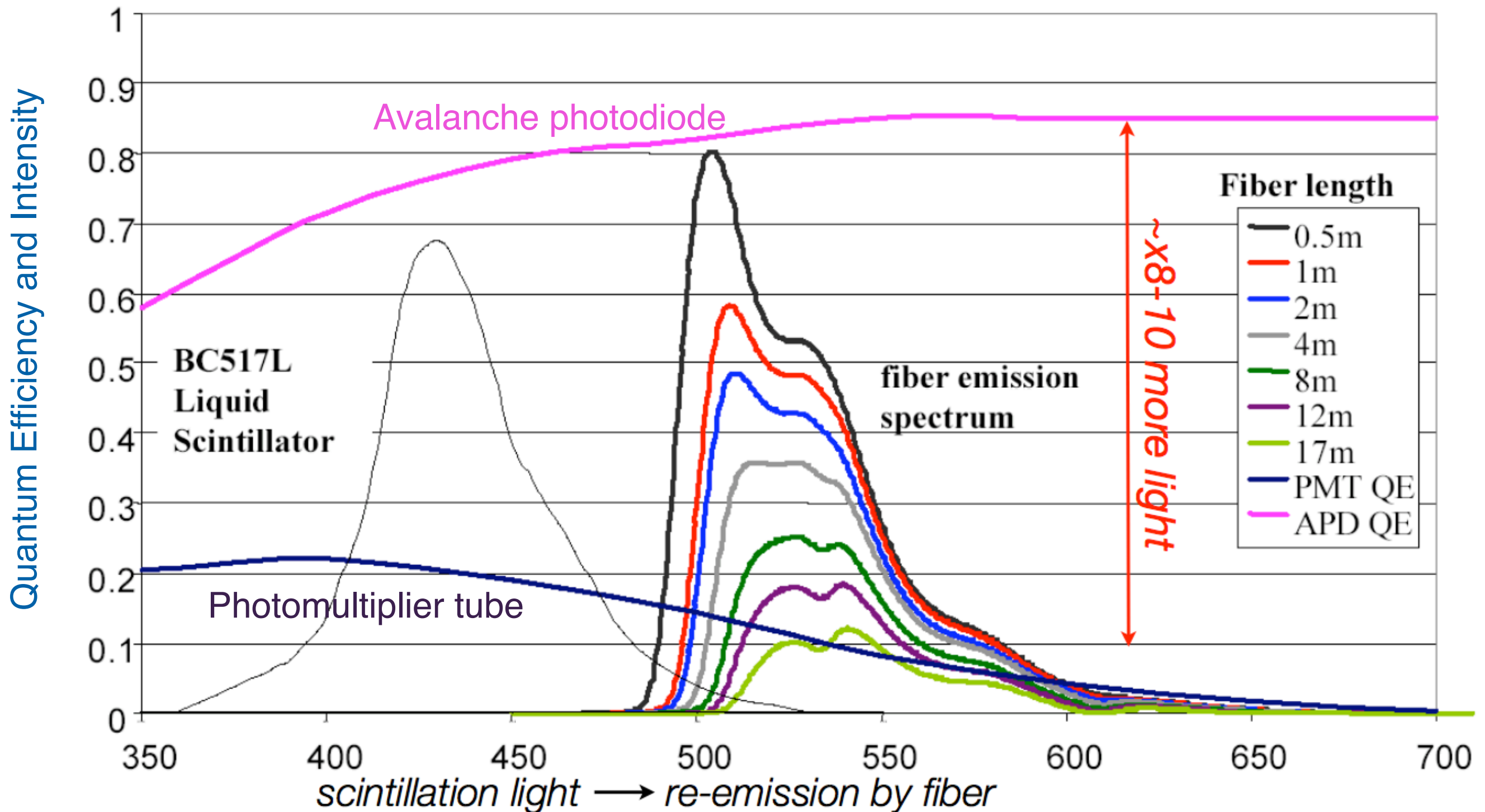
# Choosing Technology: NOvA



- Grid of long cells filled with a scintillating material
- Optical fiber to collect light coupled to a readout device
- How do we optimize design to maximize number of observed photons?



# Choosing Technology: NOvA

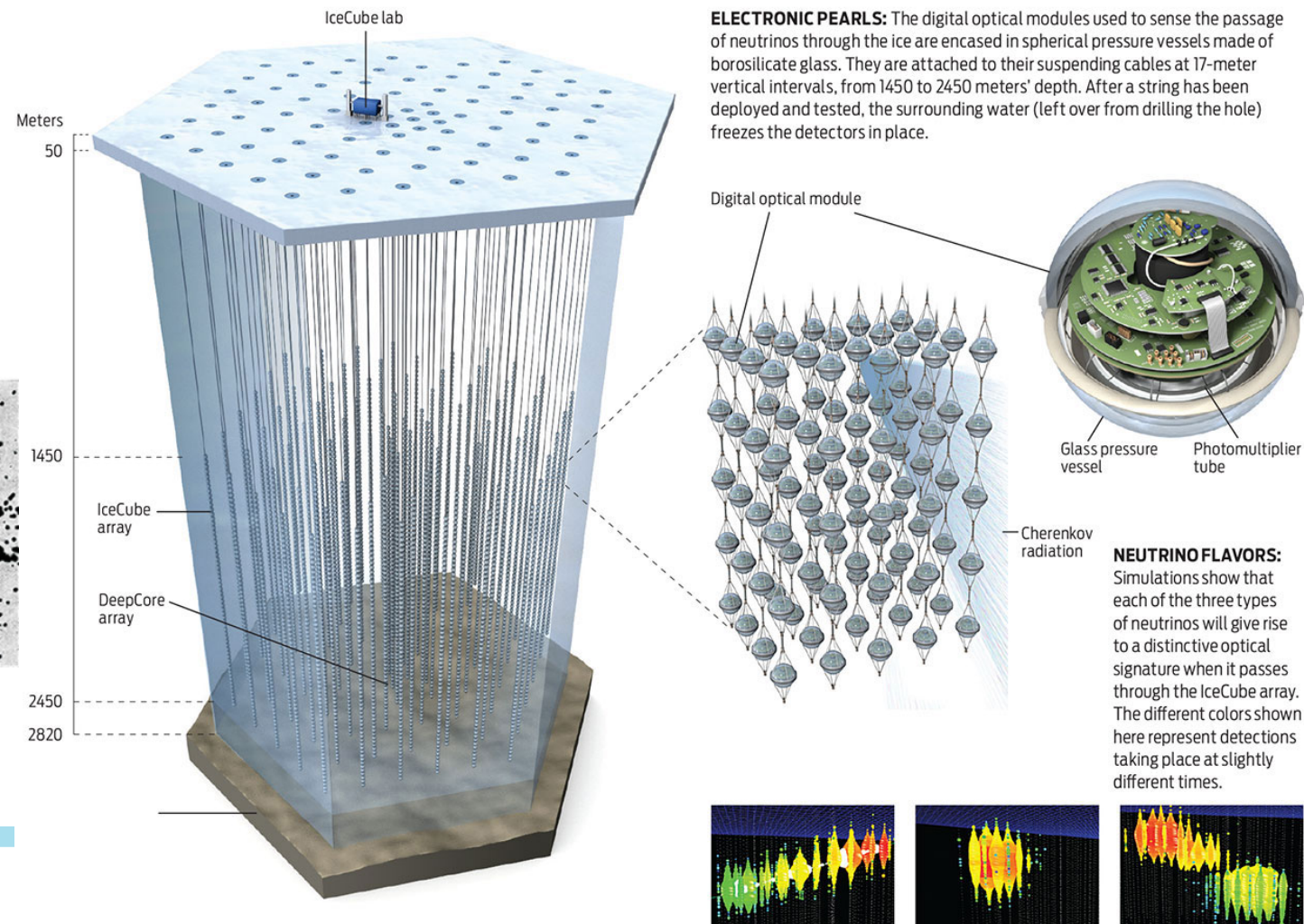
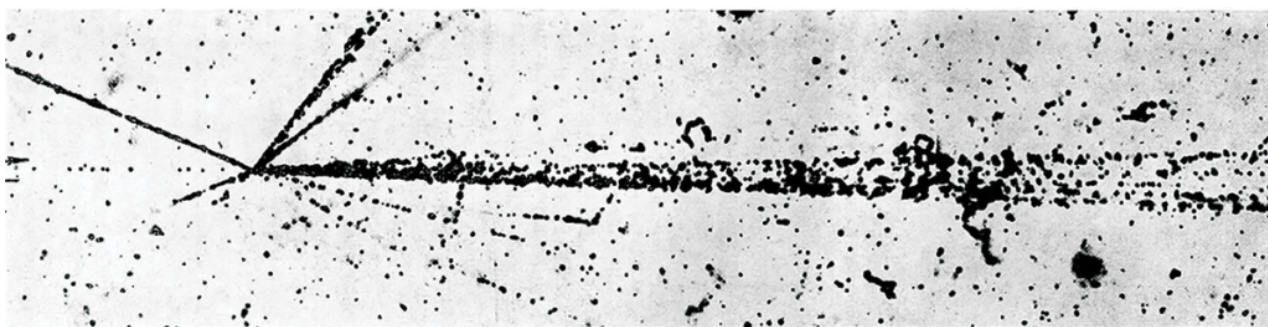
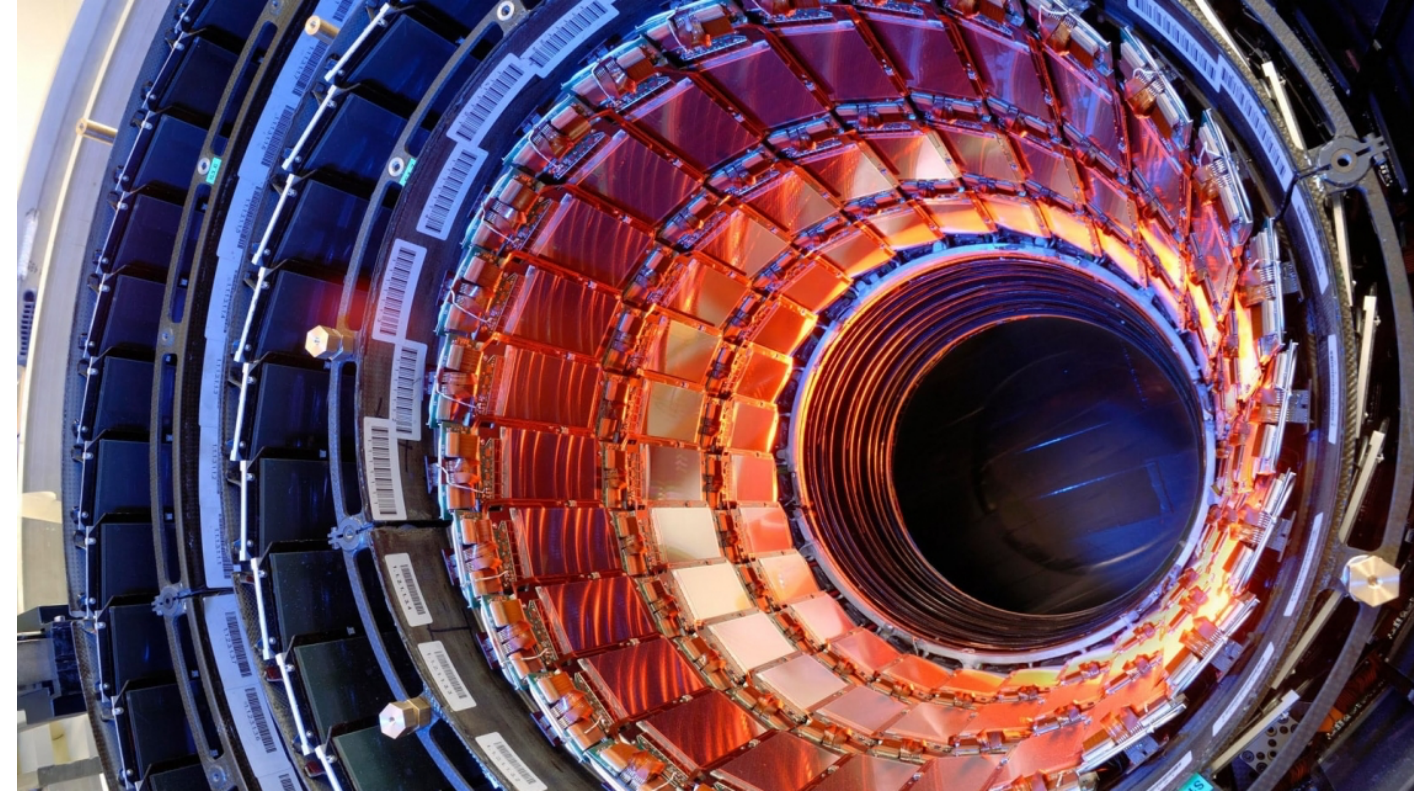


Match efficiency of detector components to work together and increase observed light.



# Tracking (charged) particles

- We can use ionization and scintillation to track particles in discrete steps
- We want the best tracking resolution required to make the physics measurement
  - Minimize dead material which degrades energy resolution
  - More channels -> higher cost
  - More channels -> larger data rates, processing times



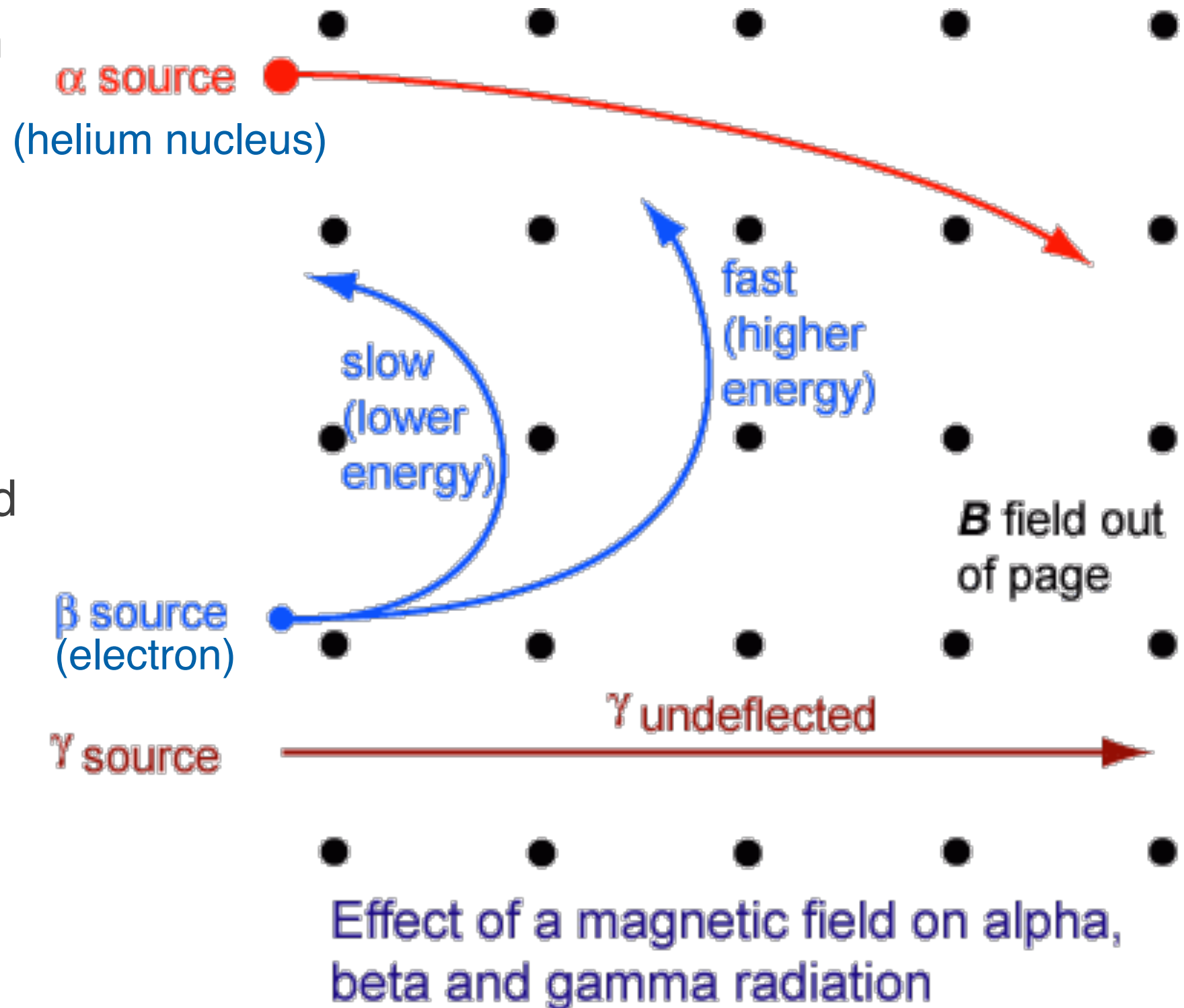


# Tracking in a Magnetic Field

- Momentum reconstruction via curvature
- Charge separation, can distinguish particles and anti-particles
- Only applicable to charged particles

$$F = \frac{mv^2}{r} = qvB$$

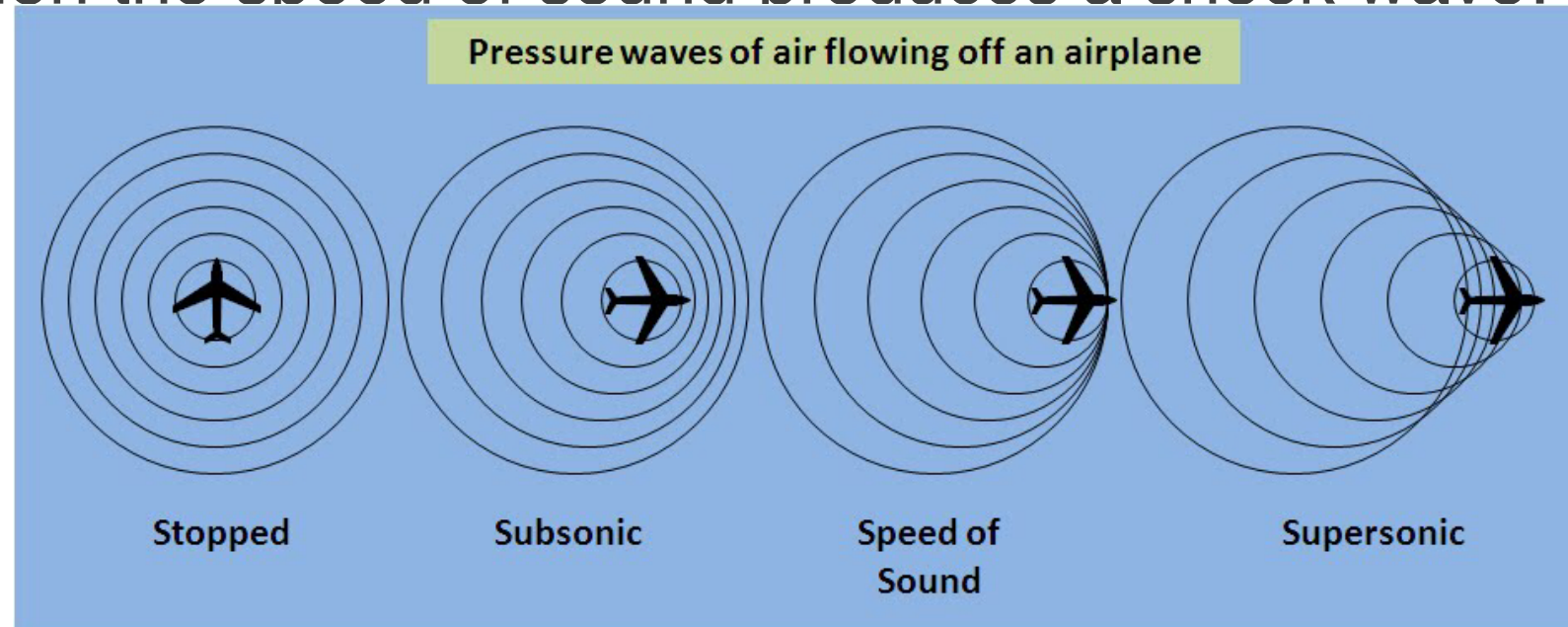
$$r = \frac{mv}{qB}$$



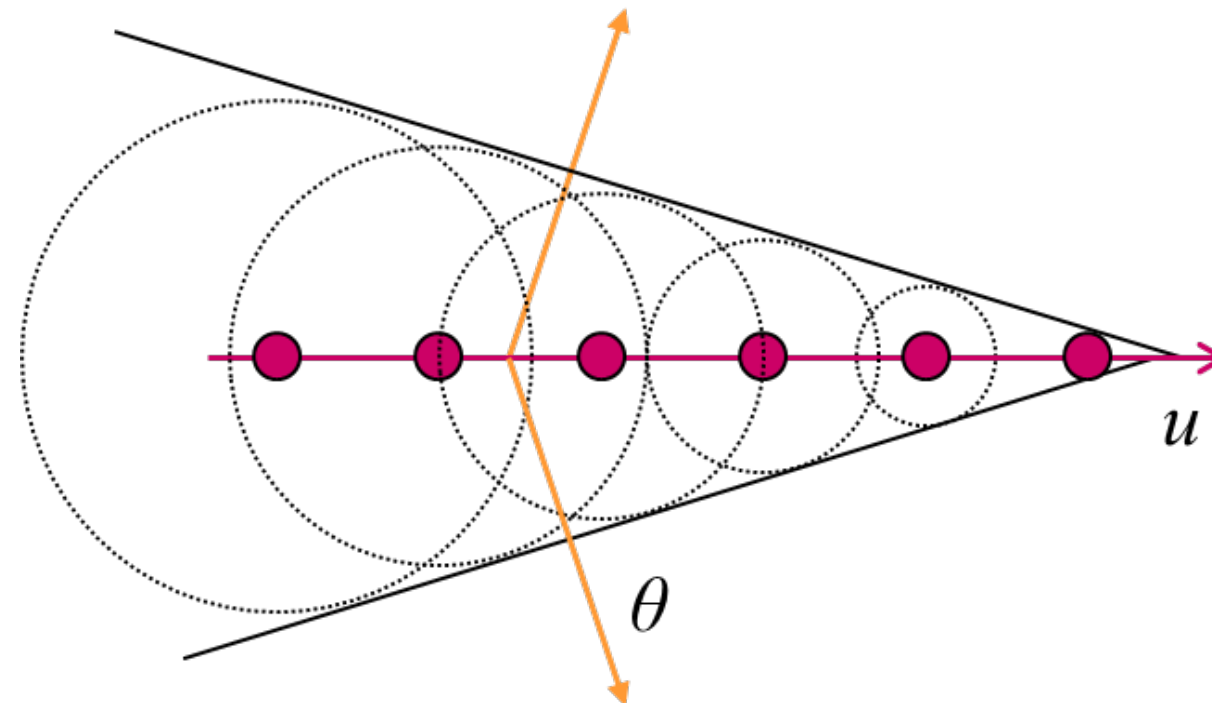
<https://www.miniphysics.com/ss-deflection-of-radioactive-particles.html>

# Cherenkov Radiation

- Traveling faster than the speed of sound produces a shock wave:



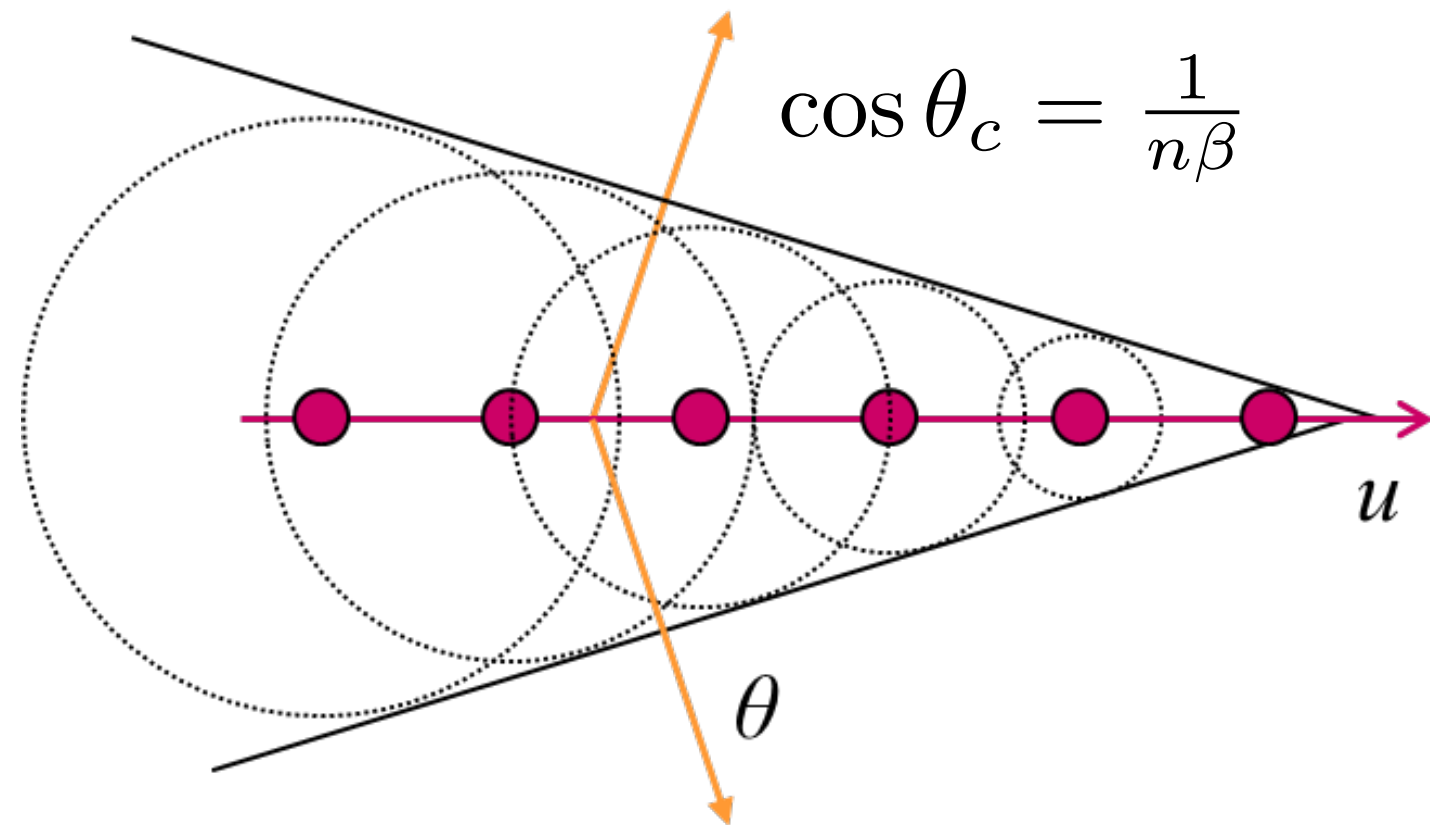
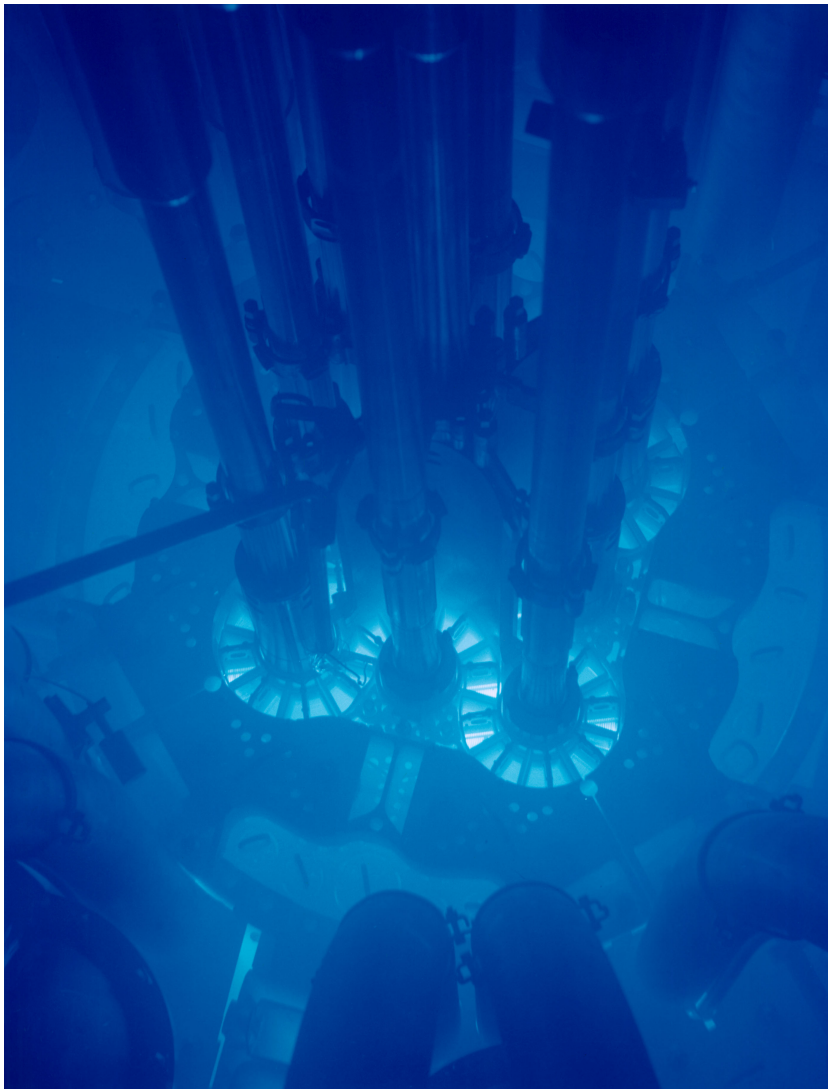
- The same is true for particles traveling faster than the speed of light in a particular medium.





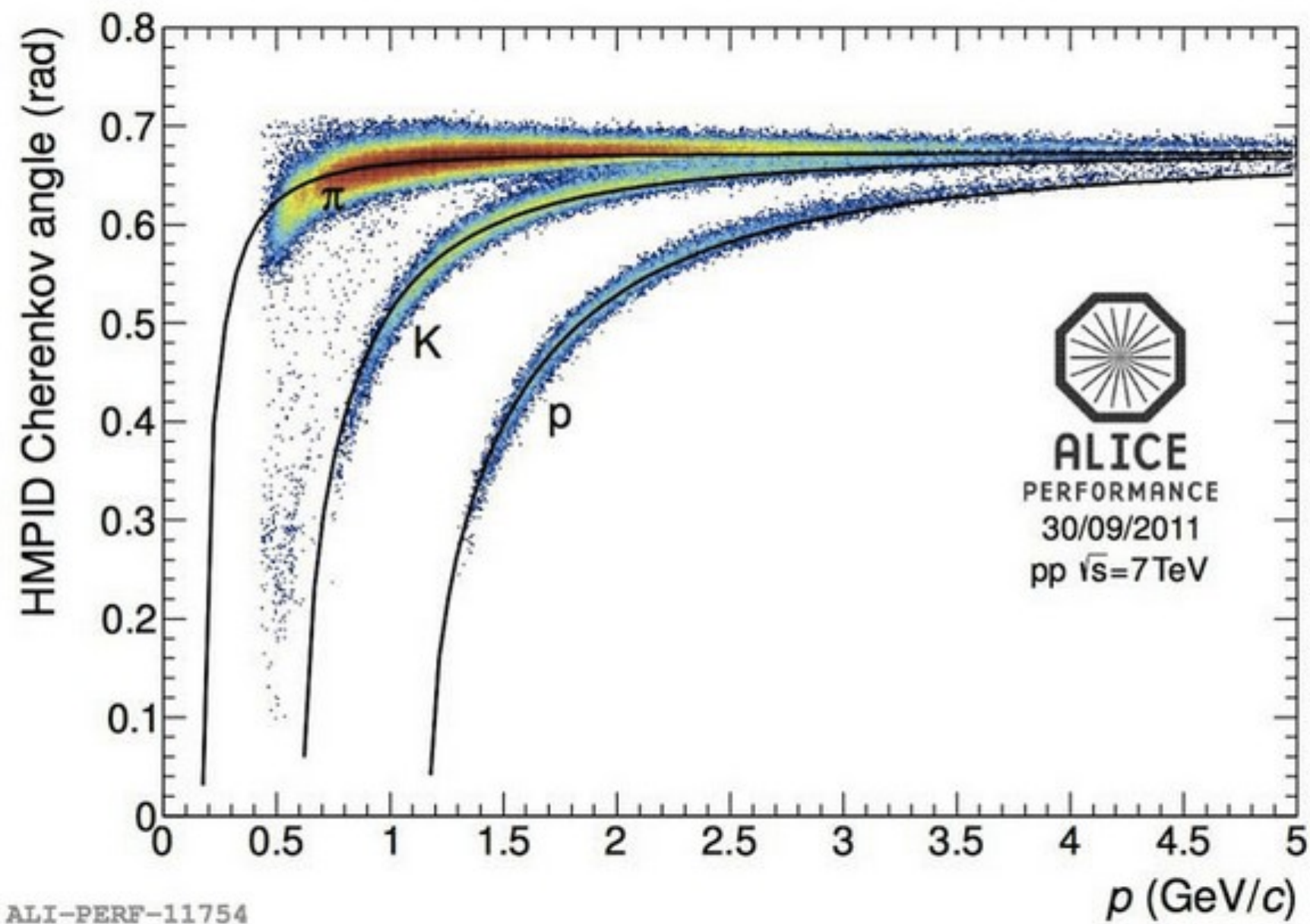
# Cherenkov Radiation

- $c$ : speed of light in a vacuum
- $n$ : index of refraction for a medium
- $\beta$ : velocity of particle ( $v/c$ )
- Cherenkov radiation requires  $c/n < \beta < c$



# Cherenkov Radiation

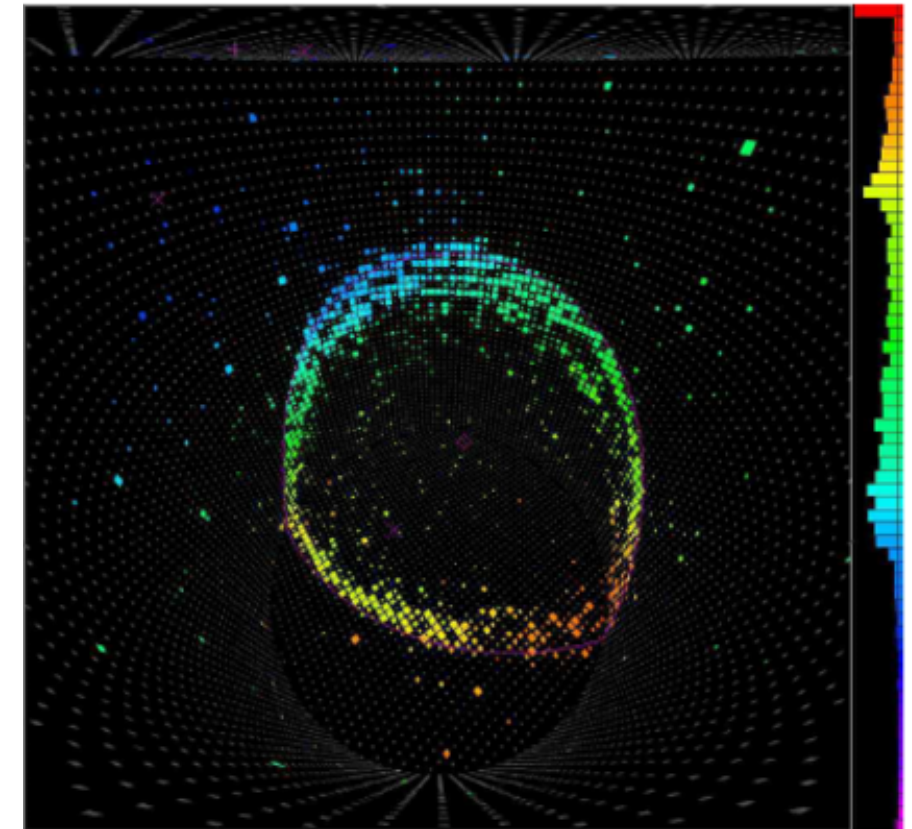
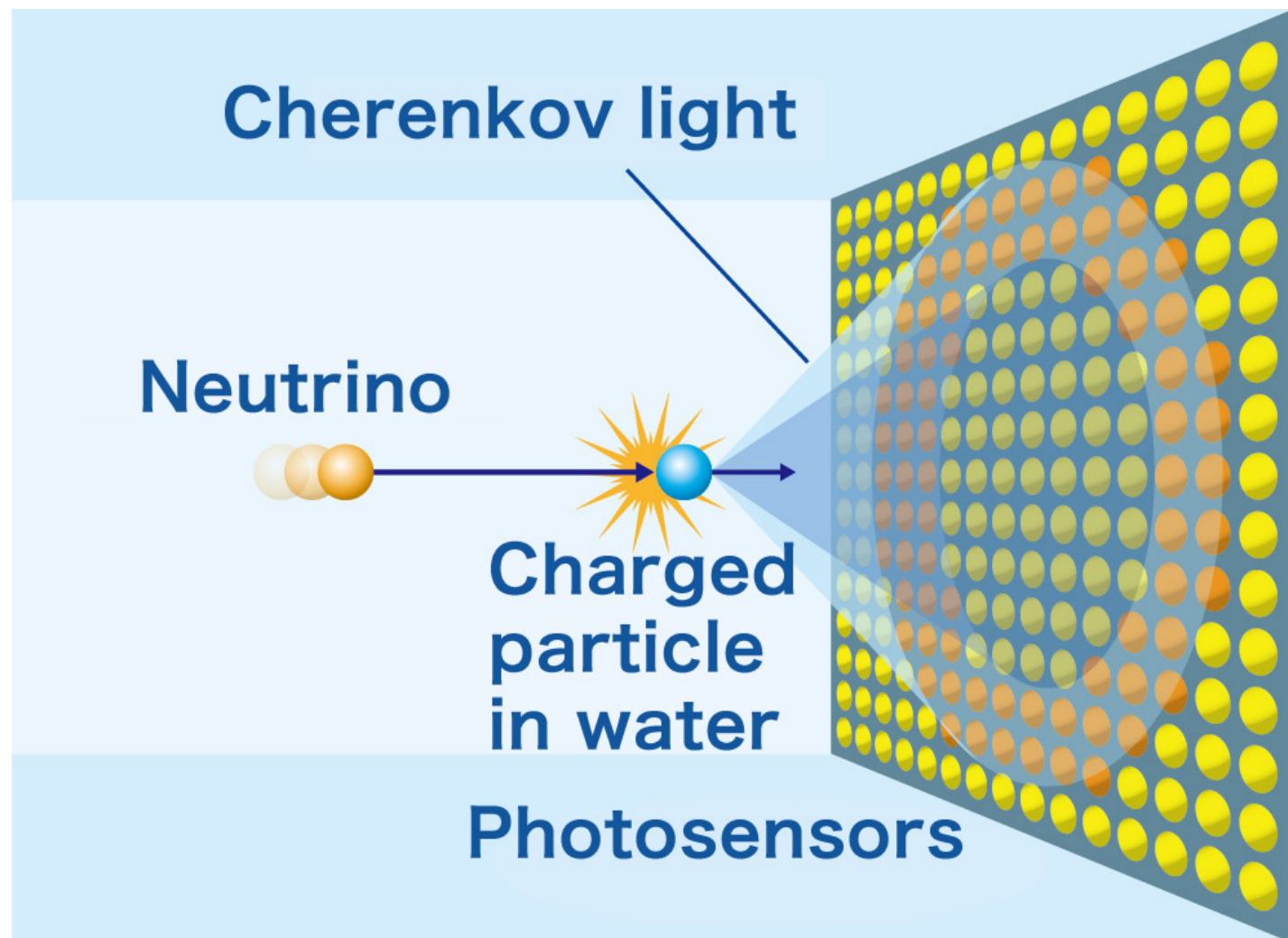
- angle depends on velocity, mass, and material
- can provide directionality, timing, particle identification, energy
- combination of particle mass and detector medium produce thresholds



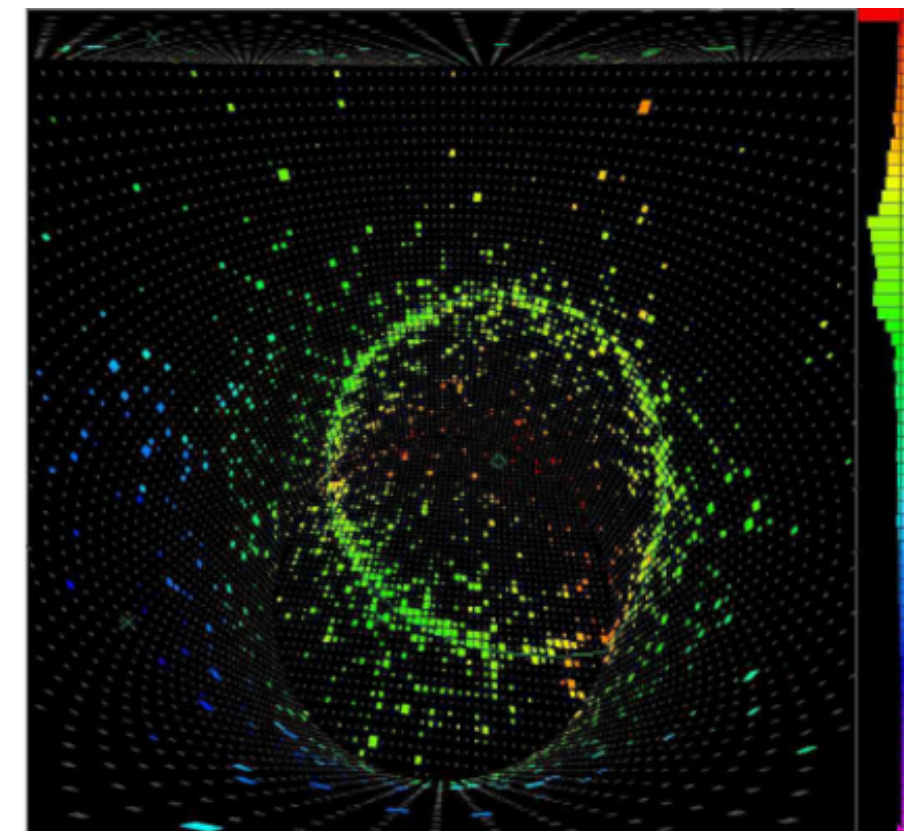


# Cherenkov Radiation

- Water cherenkov detectors: identify particles by ring topology
- Particle identification from ring topology



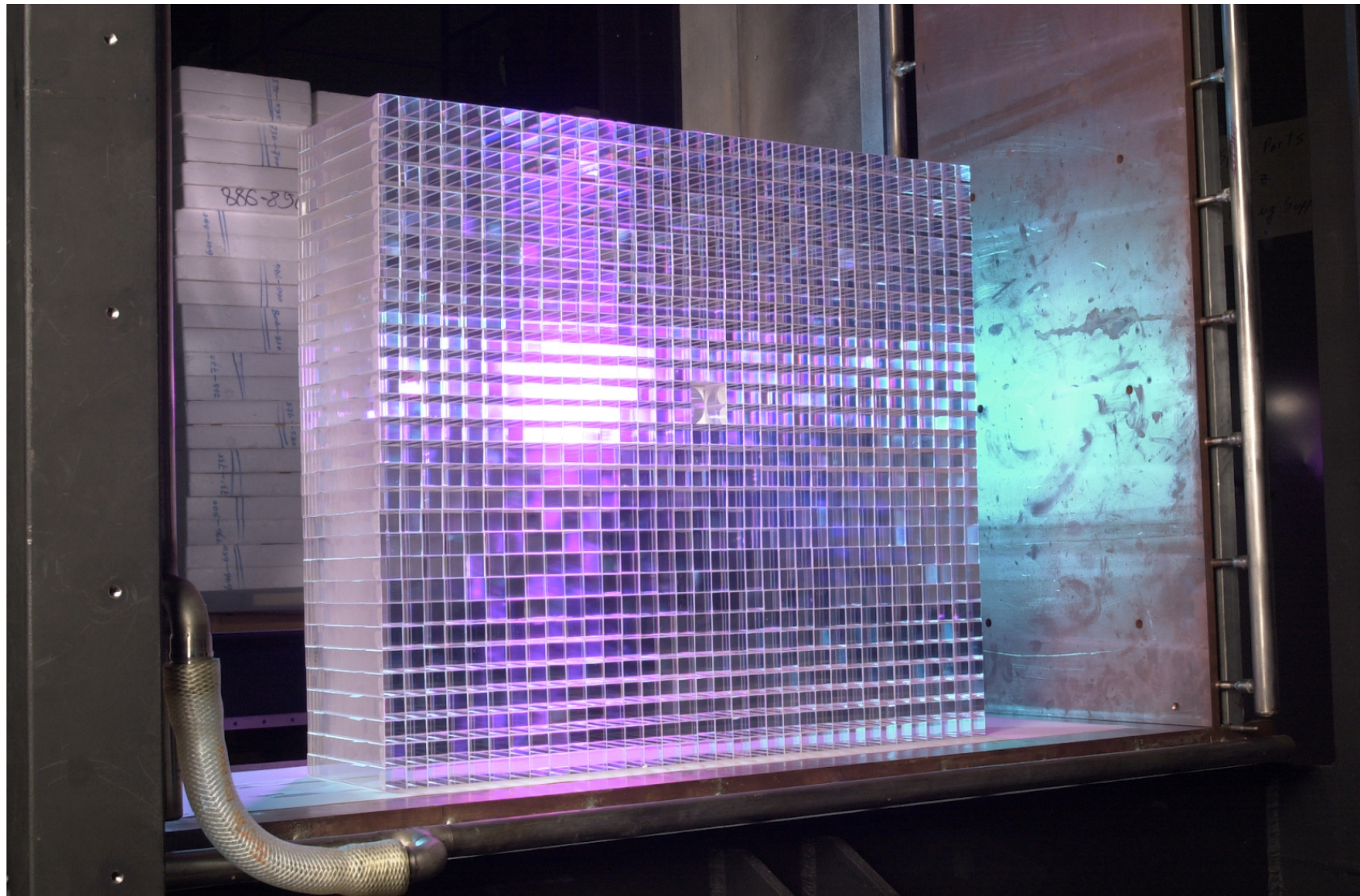
Simulated Electron Neutrino Interaction





# Calorimetry

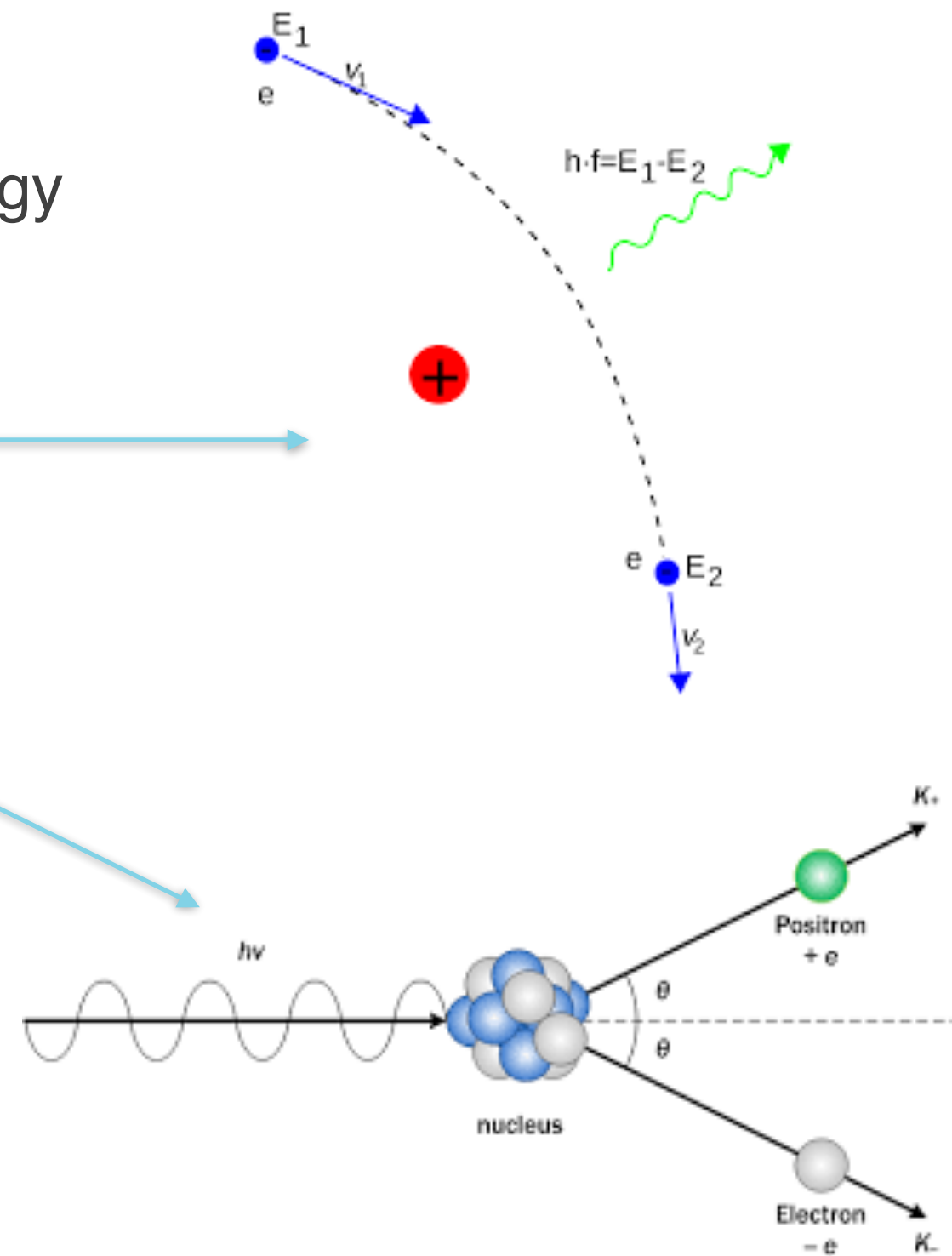
- Measuring the energy a particle loses passing through a detector.
- To fully characterize the energy of a particle you need to stop it.





# Energy Loss

- Many ways for particles to lose energy
- Electromagnetic interactions
  - Bremsstrahlung
  - Pair production
  - Photoelectric effect
  - Cherenkov radiation
  - Scattering
  - Ionization
  - Scintillation
- Strong interactions
  - Hadronic showers
- Weak interactions
  - Neutrinos



# Bethe-Bloch Equation

- 1932, relativistic energy loss of charged “massive” particles

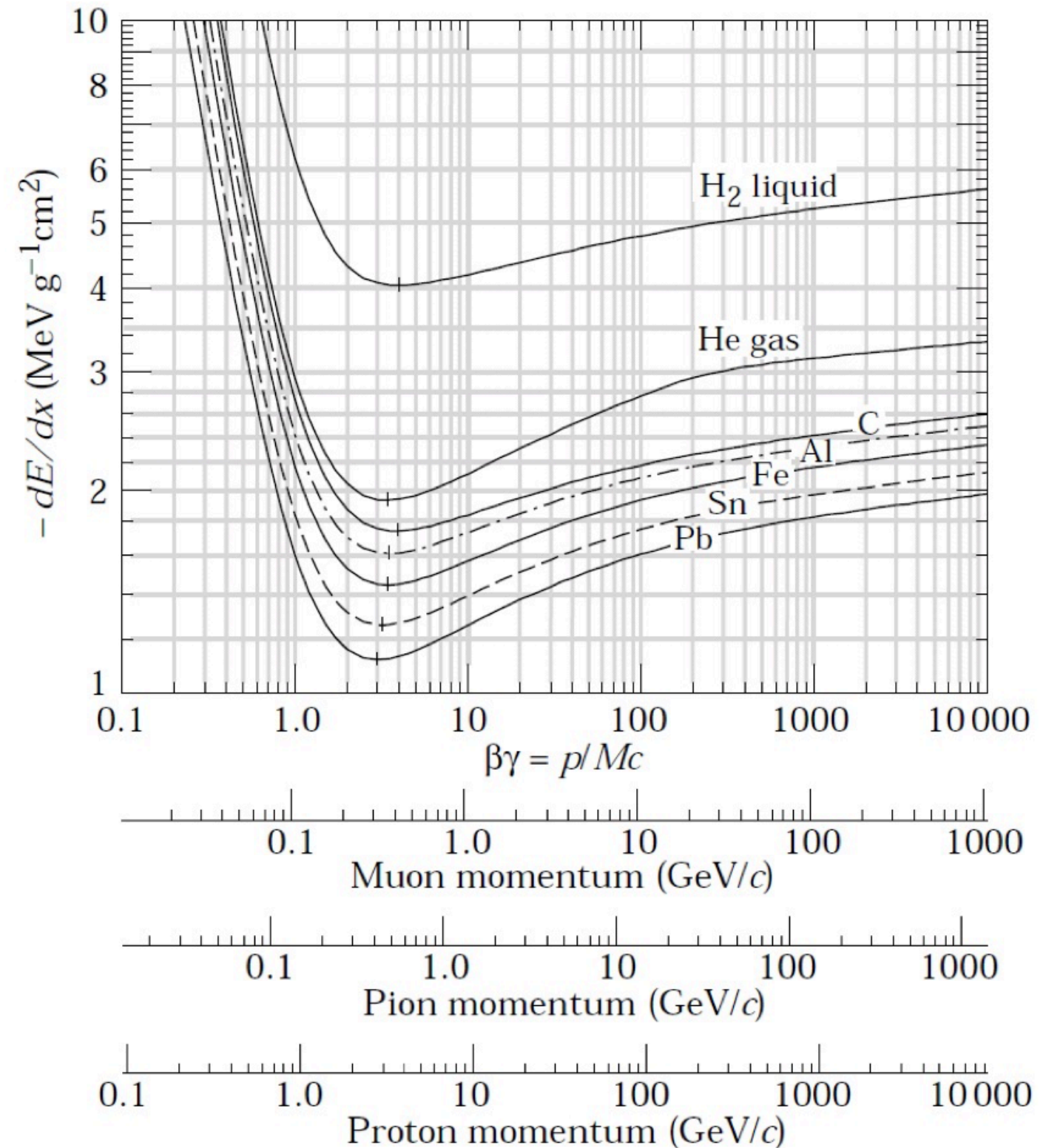
$$-\frac{dE}{dx} = K z^2 \frac{Z}{A} \frac{1}{\beta^2} \left[ \frac{1}{2} \ln \frac{2m_e c^2 \beta^2 \gamma^2 T_{\max}}{I^2} - \beta^2 - \frac{\delta(\beta\gamma)}{2} \right]$$

- $A, Z$ : atomic mass and atomic number of absorber
  - $z$ : charge of incident particle
  - $\beta, \gamma$ : relativistic velocity, relativistic factor of incident particle
  - $\delta(\beta\gamma)$ : density correction due to relativistic compression of absorber
  - $I$ : ionization potential
  - $T_{\max}$ : maximum energy loss in a single collision
  - $dE/dx$  has units of MeV cm<sup>2</sup>/g
- 
- Formula does not cover electrons which requires more corrections



# Minimum ionizing particles

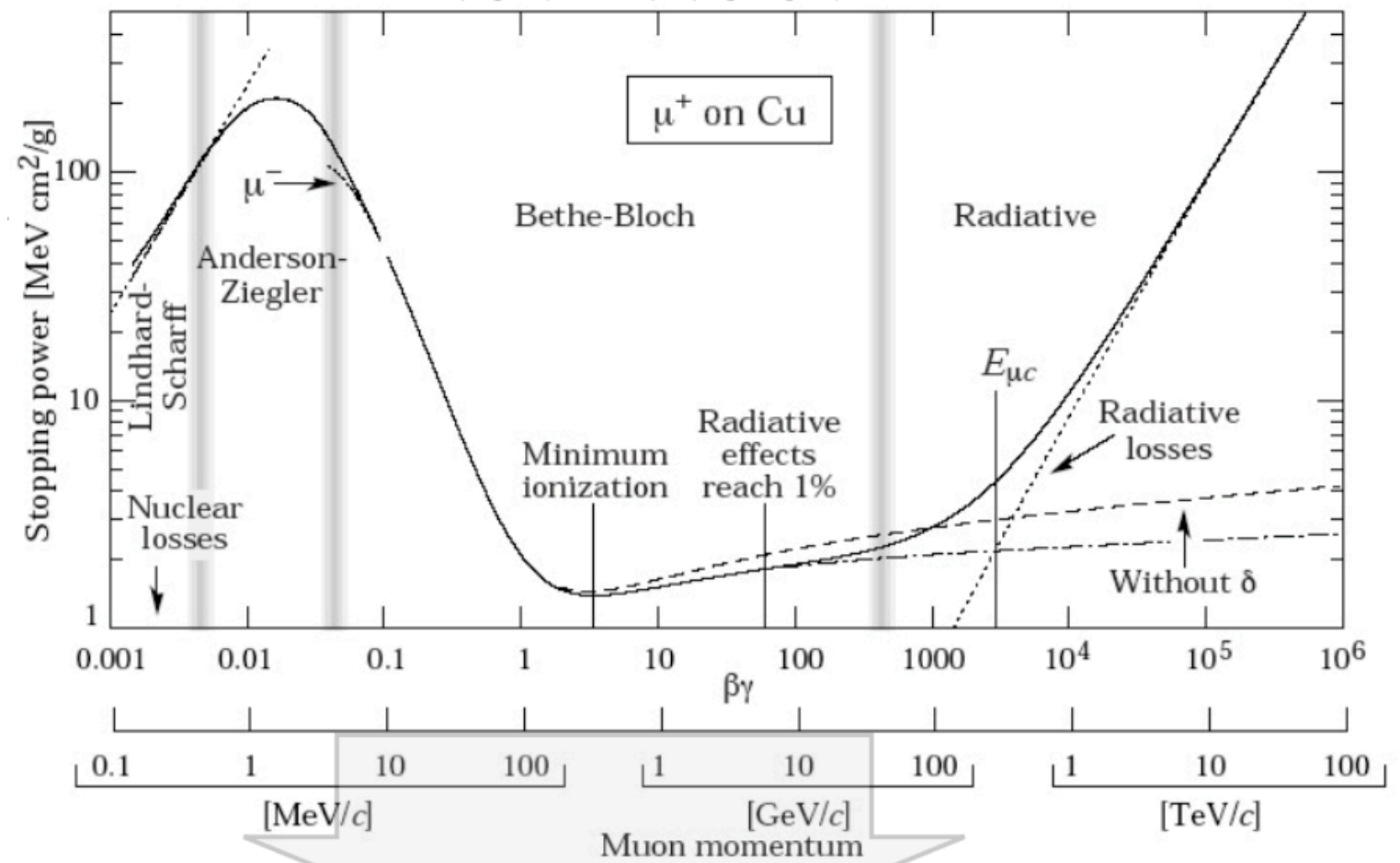
- Bethe-Bloch has same shape independent of material.
- Minimum position is about the same spot where energy loss comes from ionization.
- $dE/dx$  combined with energy or momentum measurements for particle identification.



# Energy loss: Muons

- Muons with momentum between 0.1 and 100 GeV lose energy almost entirely through ionization
- For a given medium can determine muon energy to about 3% by range

W.-M. Yao et al., Journal of Physics G 33, 1 (2006)  
available on the PDG WWW pages (URL: <http://pdg.lbl.gov/>)



$$-\frac{dE}{dx} = K z^2 \frac{Z}{A} \frac{1}{\beta^2} \left[ \frac{1}{2} \ln \frac{2m_e c^2 \beta^2 \gamma^2 T_{\max}}{I^2} - \beta^2 - \frac{\delta(\beta\gamma)}{2} \right]$$



# Energy Loss: Electromagnetic Showers

Due to small mass, energy loss due to brems more important

W.-M. Yao et al., Journal of Physics G 33, 1 (2006)  
available on the PDG WWW pages (URL: <http://pdg.lbl.gov/>)

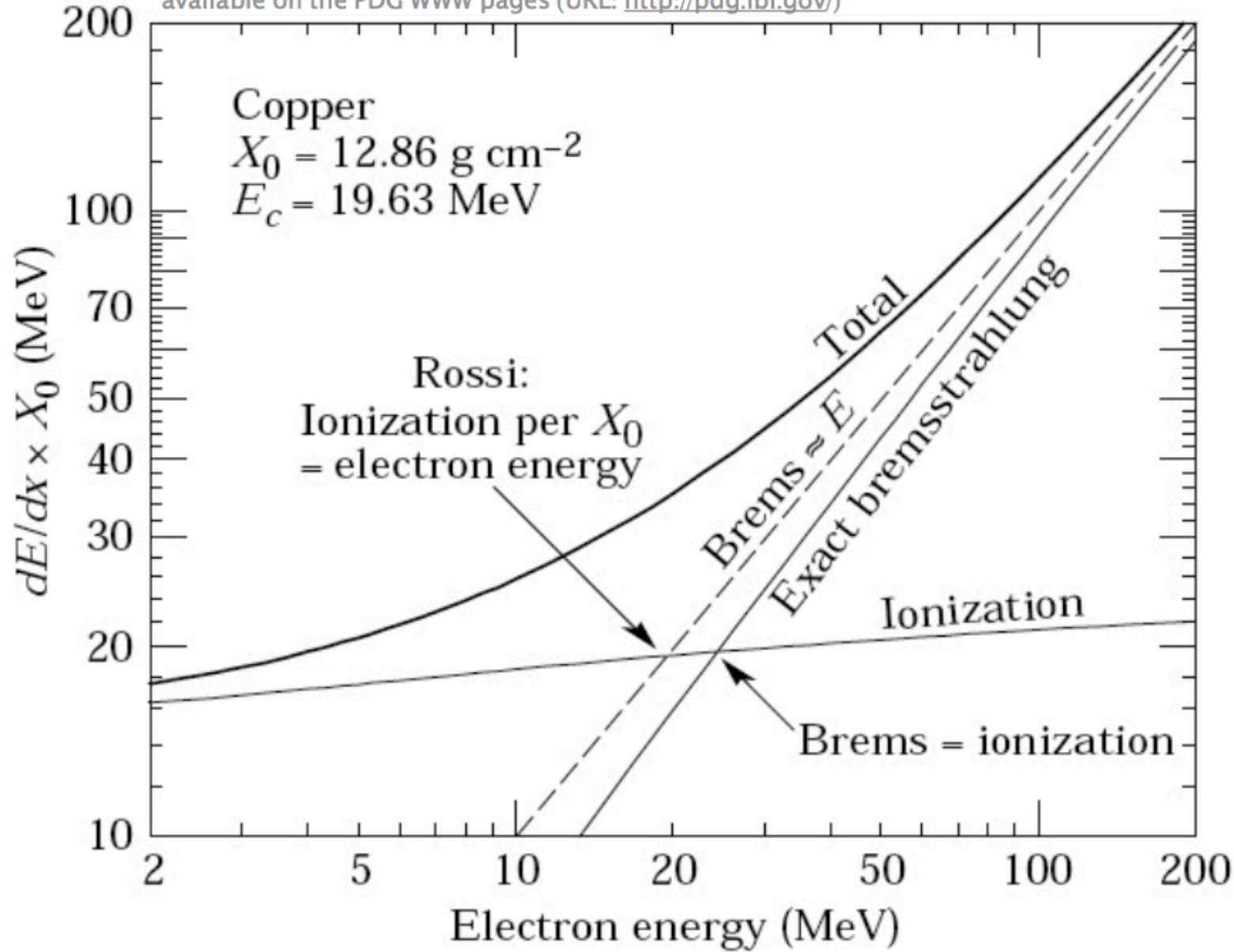
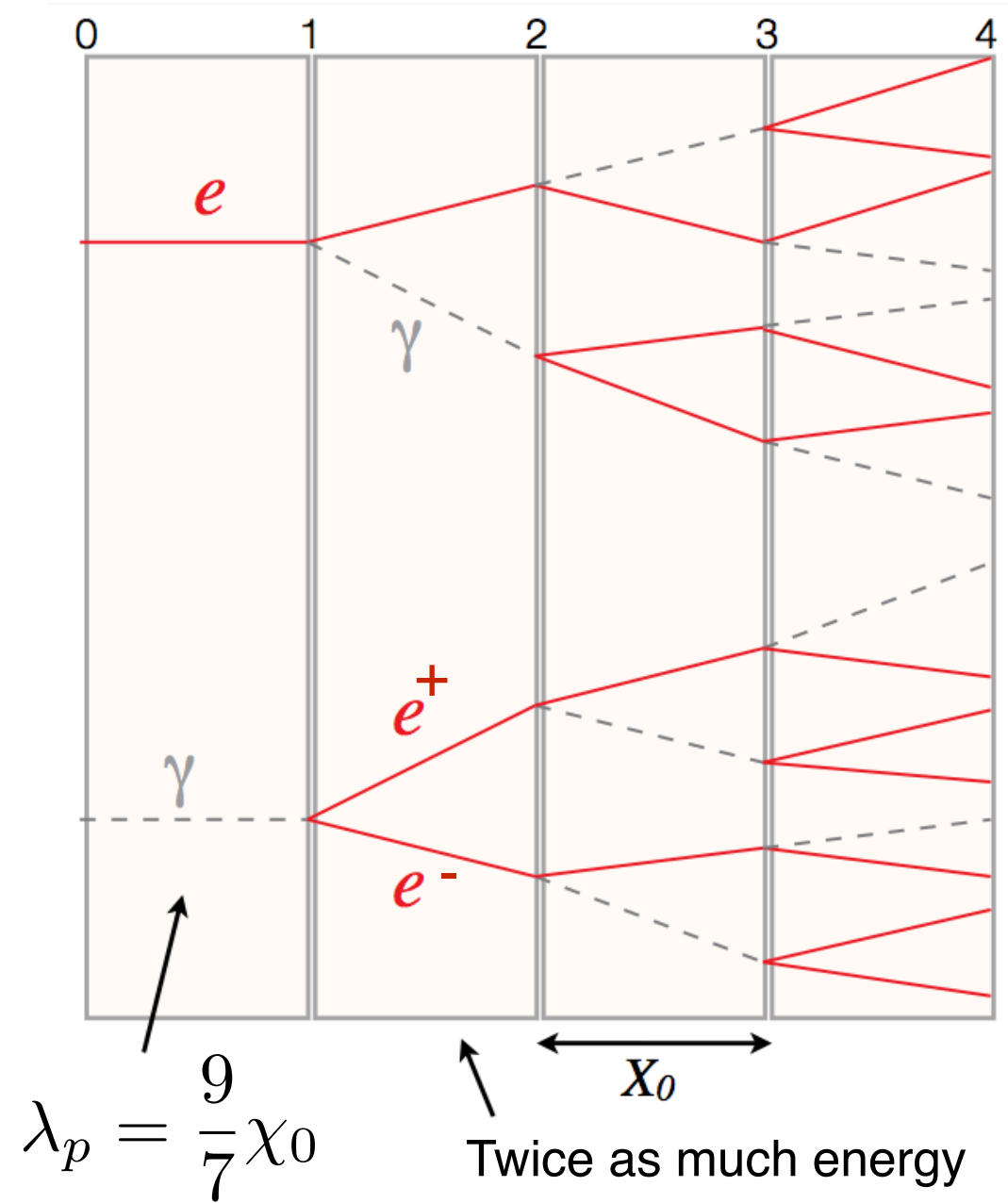


Figure 27.12: Two definitions of the critical energy  $E_c$ .

$$E_c \approx \frac{800 \text{ MeV}}{Z+1.2}$$

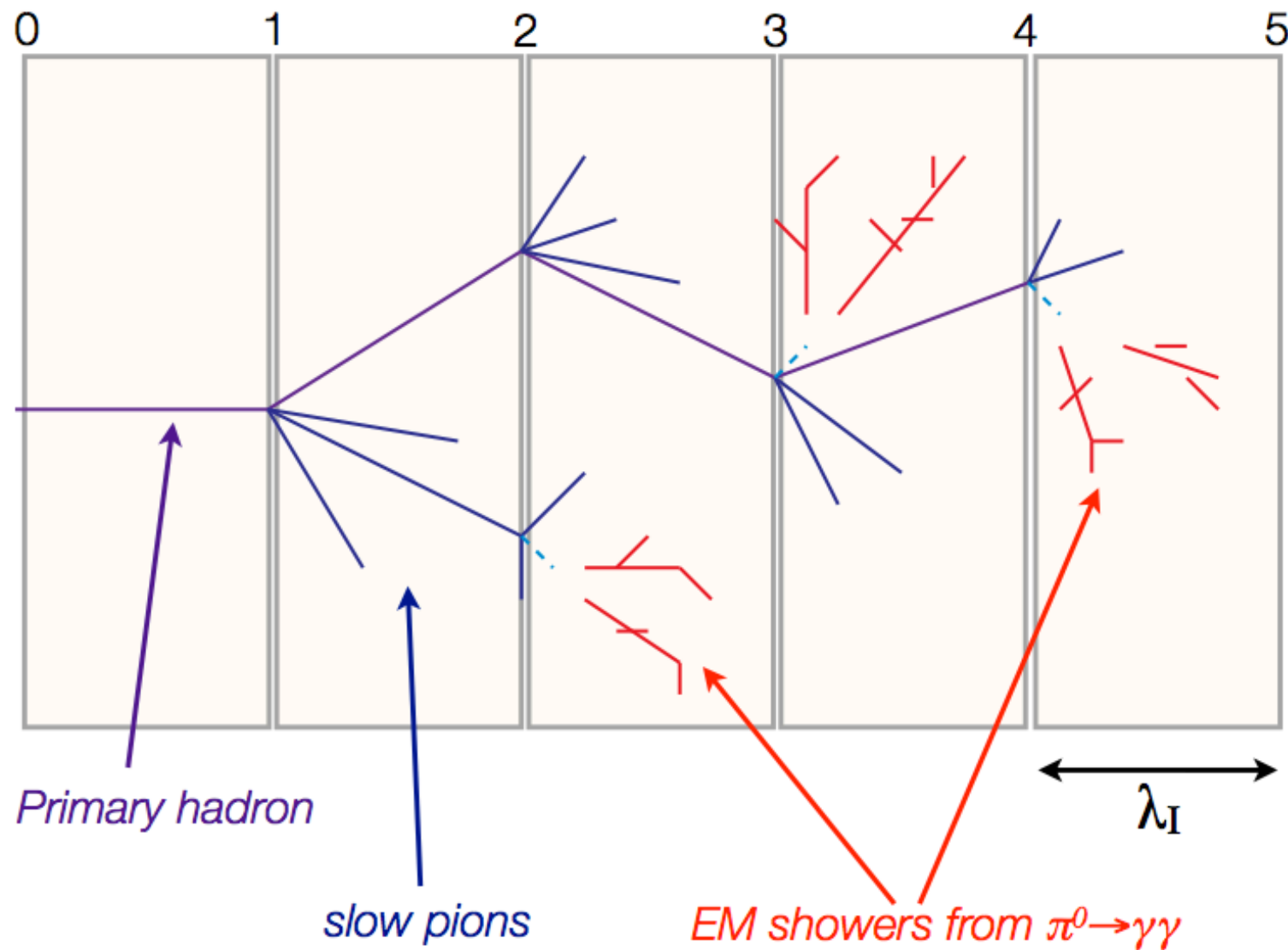
Radiation length is distance electron loses 1/e energy via radiation



Twice as much energy at start of shower

$$R_M = \frac{21.2 \text{ MeV}}{E_C} \chi_0$$

# Energy Loss: Hadronic Showers



CHARM-II collaboration, NIM A277 (1989) 83-91.

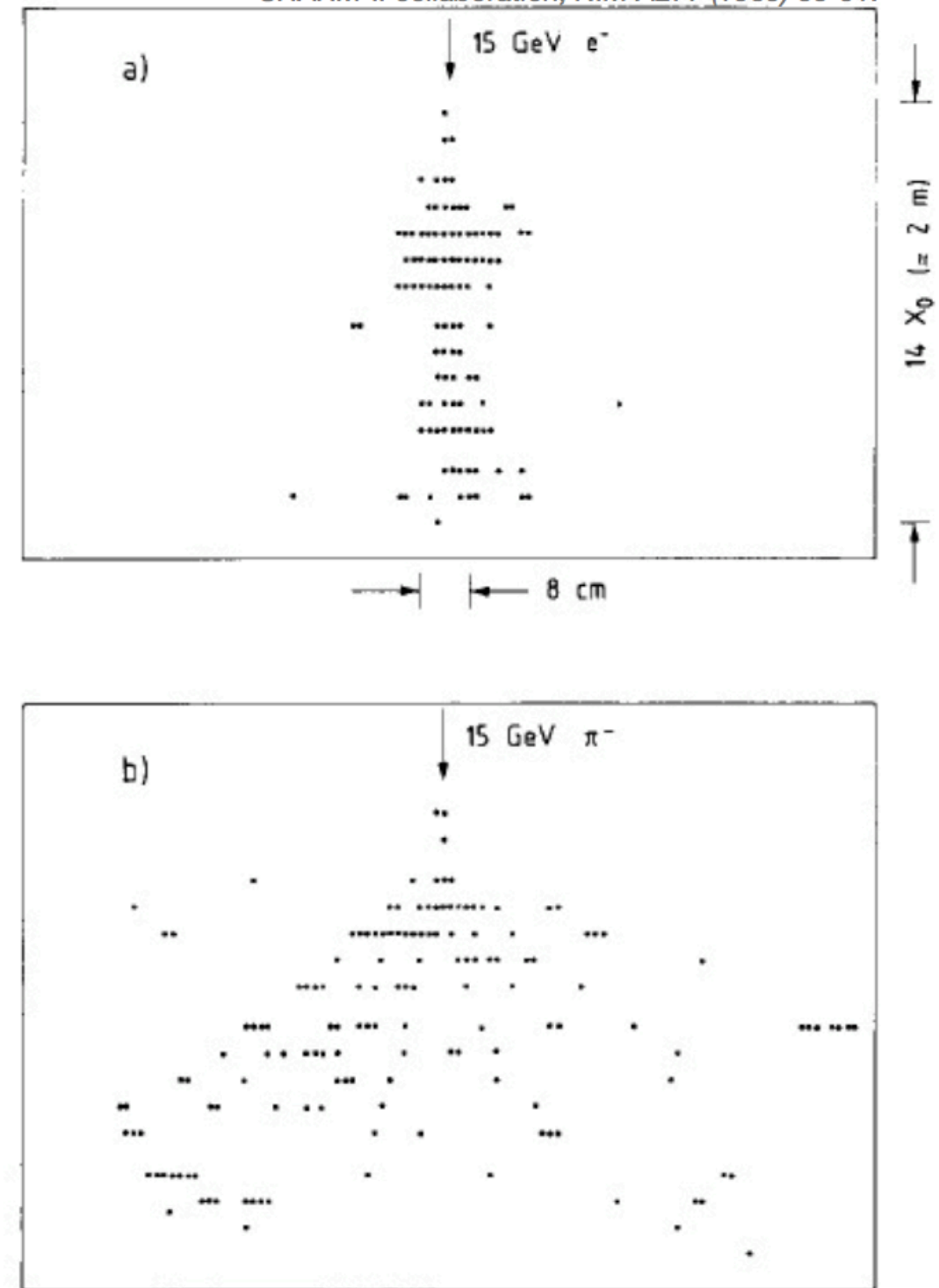
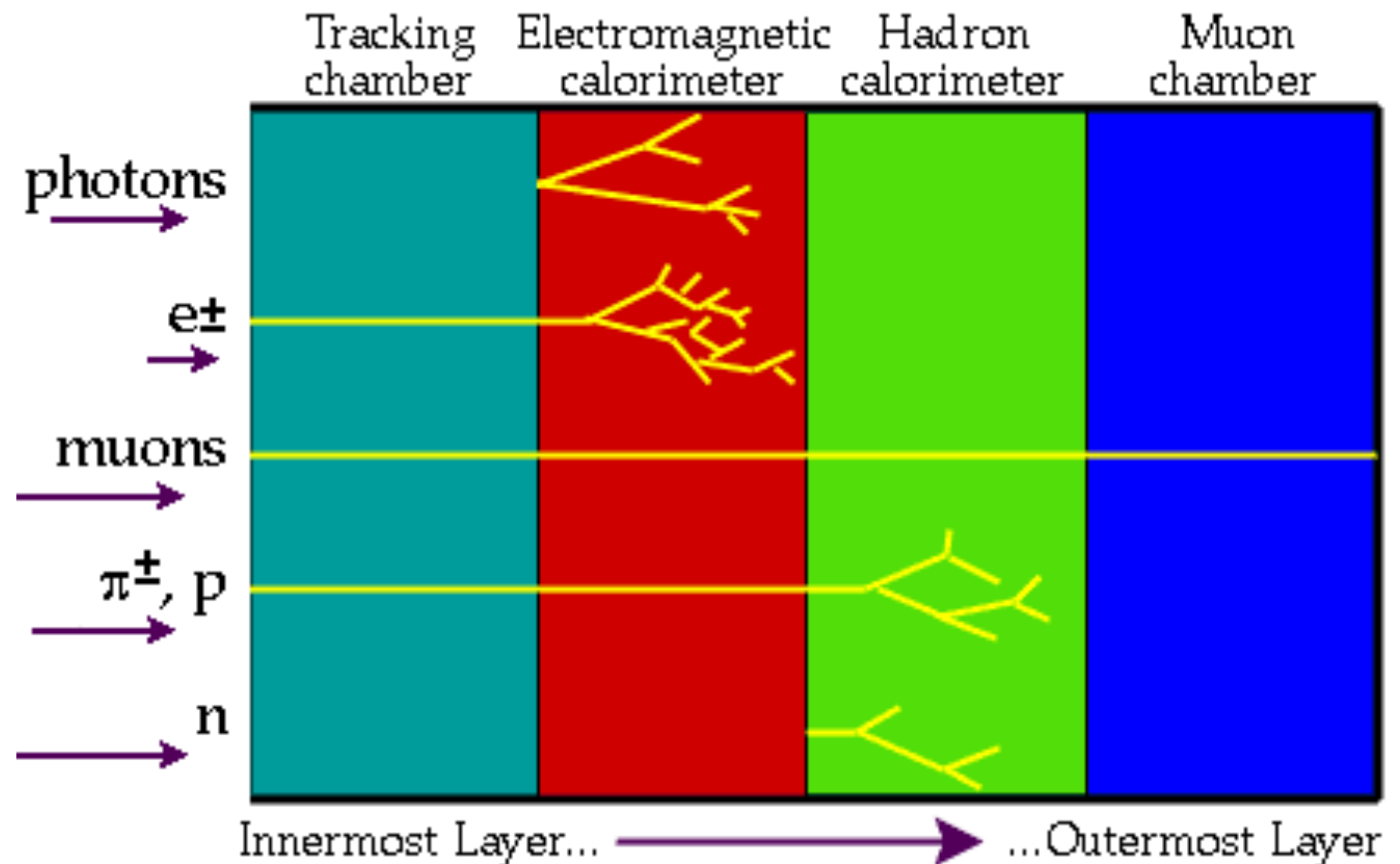


Fig. 13. Pattern of tube hits for two typical events: (a) electron-induced, (b) pion-induced.



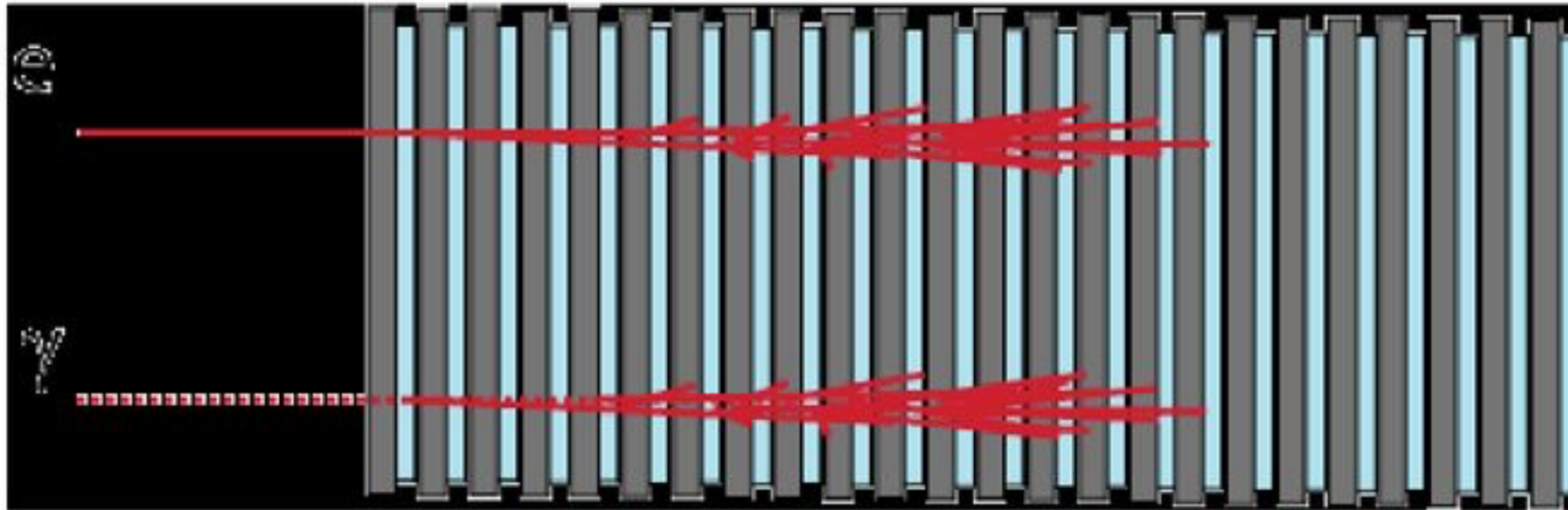
# Calorimetry

- Calorimeters come in different types
  - Electromagnetic vs hadronic
- Detector materials and particles/energies of interest effect design and placement of calorimeter



# Types of calorimeters

## Sampling Calorimeter

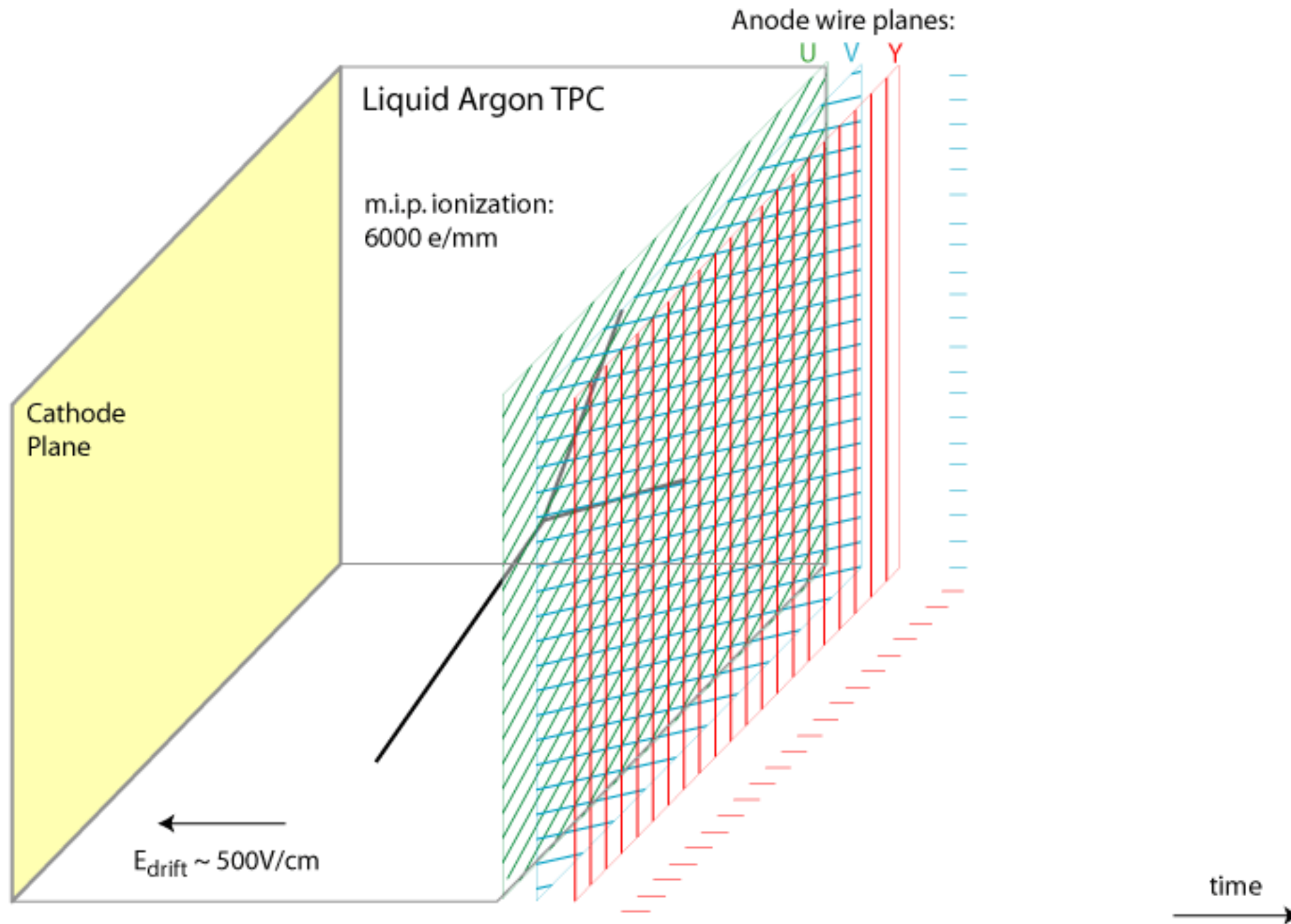


## Homogeneous Calorimeter



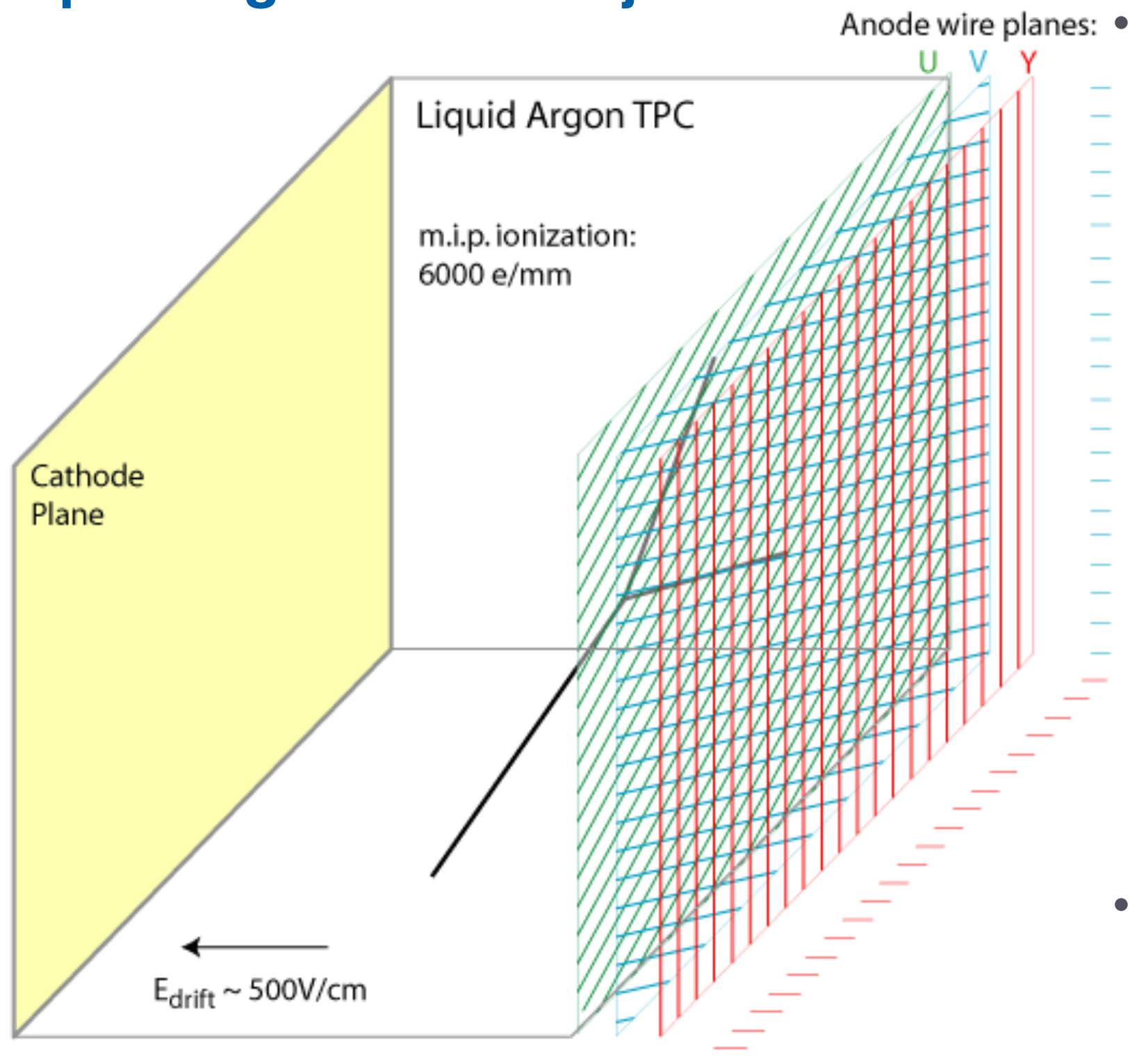


# Liquid Argon Time Projection Chambers



Interacting particles produce scintillation light (time) and ionize medium. Applying an electric field and collection plane provides precision tracking.

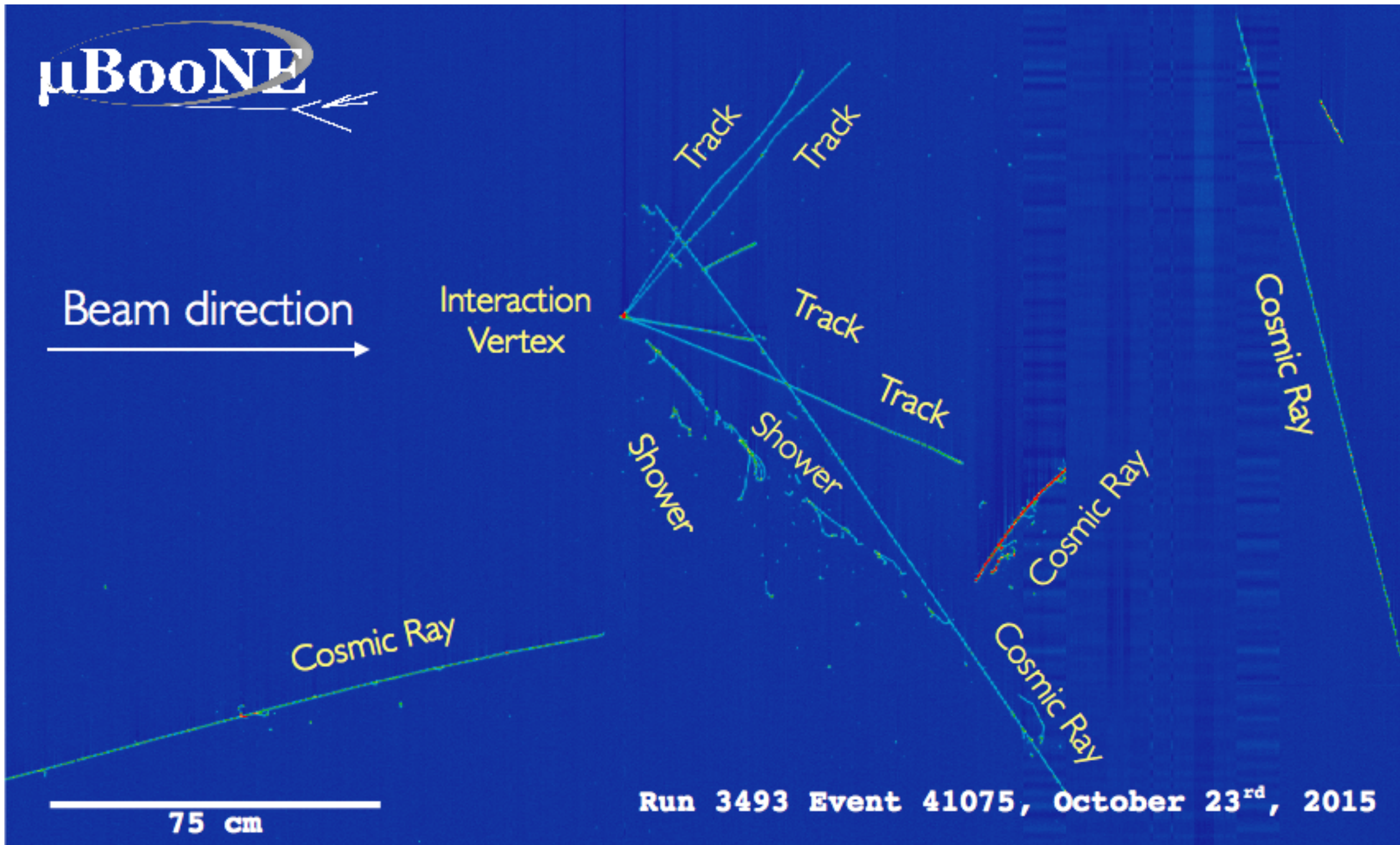
# Liquid Argon Time Projection Chambers



- What advantages would liquid argon have as a detector medium?
  - Nobel element so little interaction with electrons resulting from ionization as they drift.
  - Produce scintillation light in addition to ionization, gives you event time.
  - Relatively inexpensive -> large volume
  - High density -> more interactions
- Provide tracking, calorimetry, particle ID all in one.



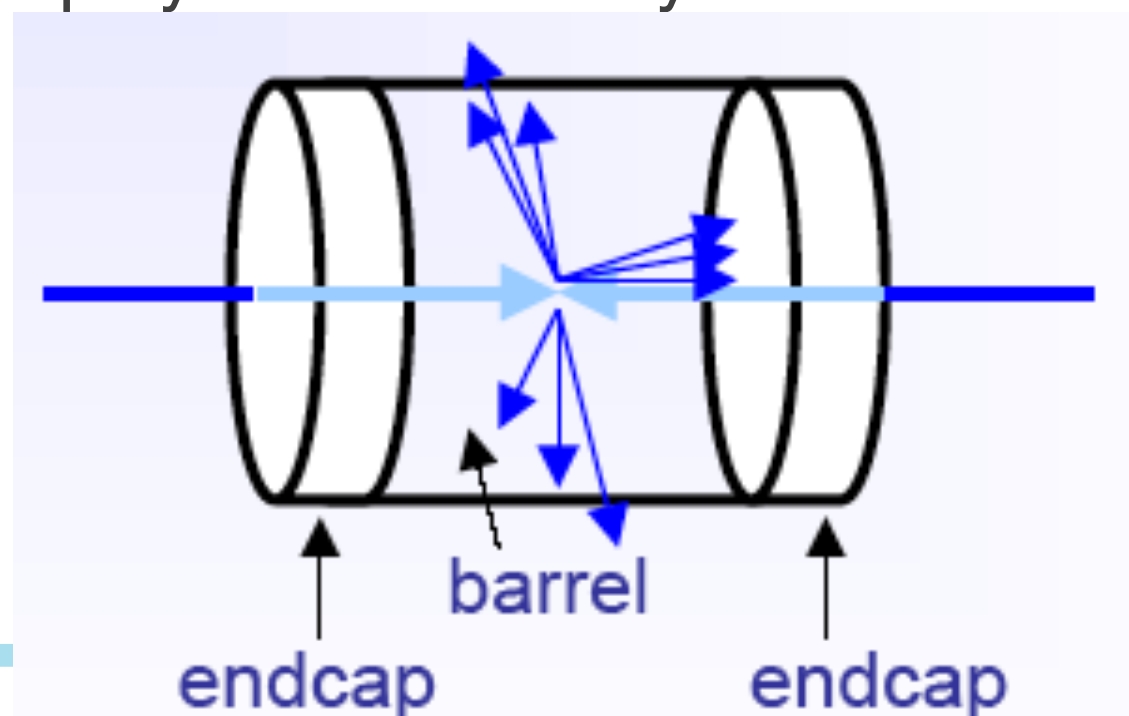
# Liquid Argon Time Projection Chambers



<http://inspirehep.net/record/1600791/plots#2>

# Putting is all together: Collider Experiment

- Accelerator steers particles to collide in center of detectors → Particles radiate outward, build detector in rings
- High multiplicity of interactions → granular detector, fast technologies, radiation hard components
  - High Luminosity LHC era looking at 140-200 interactions in a 5 cm area, in ~200 picoseconds
- High energy interactions → Large and massive detector to fully contain interactions
- Multiple detector technologies employed to efficiently collect and ID different particles





# CMS DETECTOR

Total weight : 14,000 tonnes  
Overall diameter : 15.0 m  
Overall length : 28.7 m  
Magnetic field : 3.8 T

STEEL RETURN YOKE  
12,500 tonnes

SILICON TRACKERS  
Pixel ( $100 \times 150 \mu\text{m}^2$ )  $\sim 1.9 \text{ m}^2 \sim 124\text{M}$  channels  
Microstrips ( $80\text{--}180 \mu\text{m}$ )  $\sim 200 \text{ m}^2 \sim 9.6\text{M}$  channels

SUPERCONDUCTING SOLENOID  
Niobium titanium coil carrying  $\sim 18,000 \text{ A}$

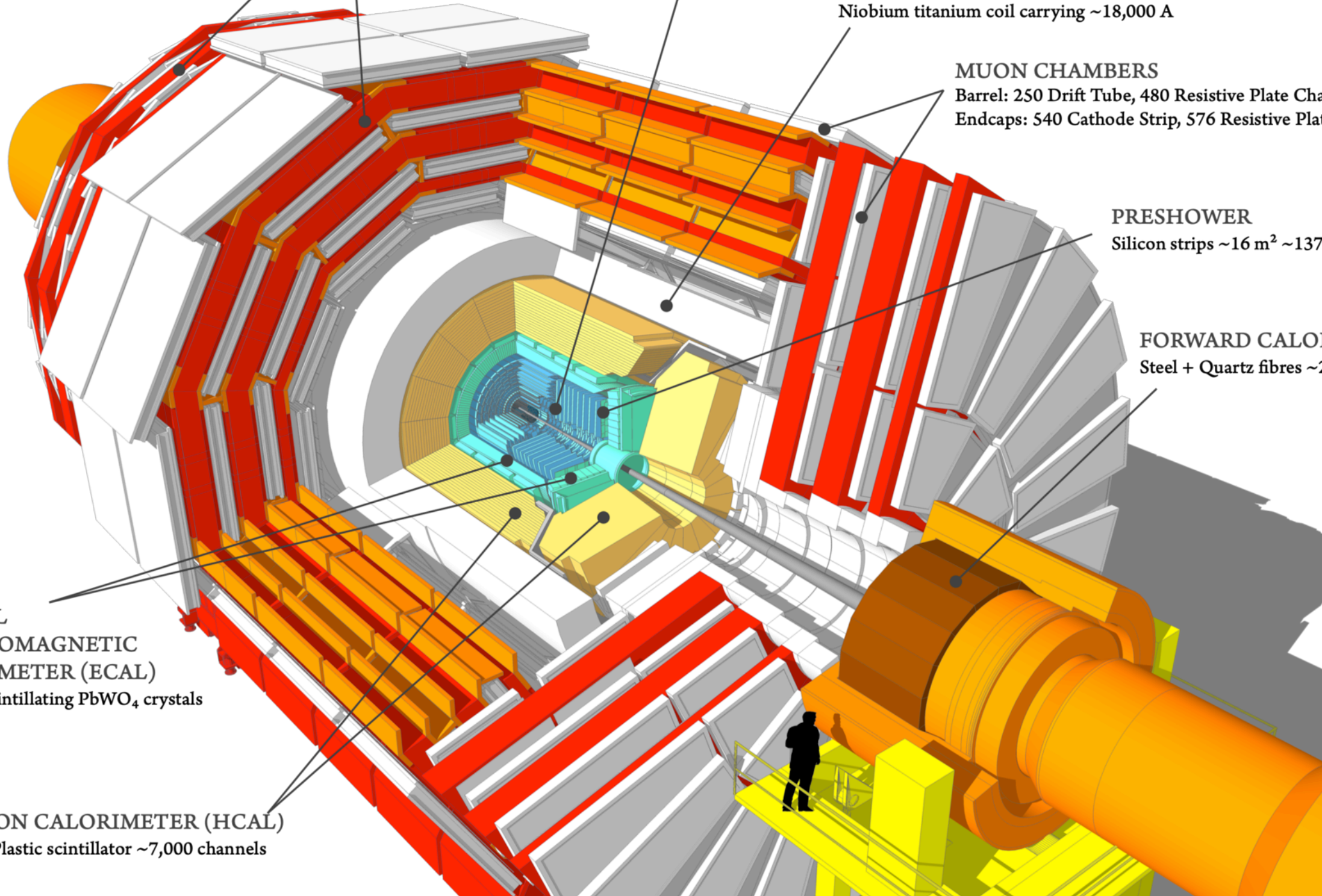
MUON CHAMBERS  
Barrel: 250 Drift Tube, 480 Resistive Plate Chambers  
Endcaps: 540 Cathode Strip, 576 Resistive Plate Chambers

PRESHOWER  
Silicon strips  $\sim 16 \text{ m}^2 \sim 137,000$  channels

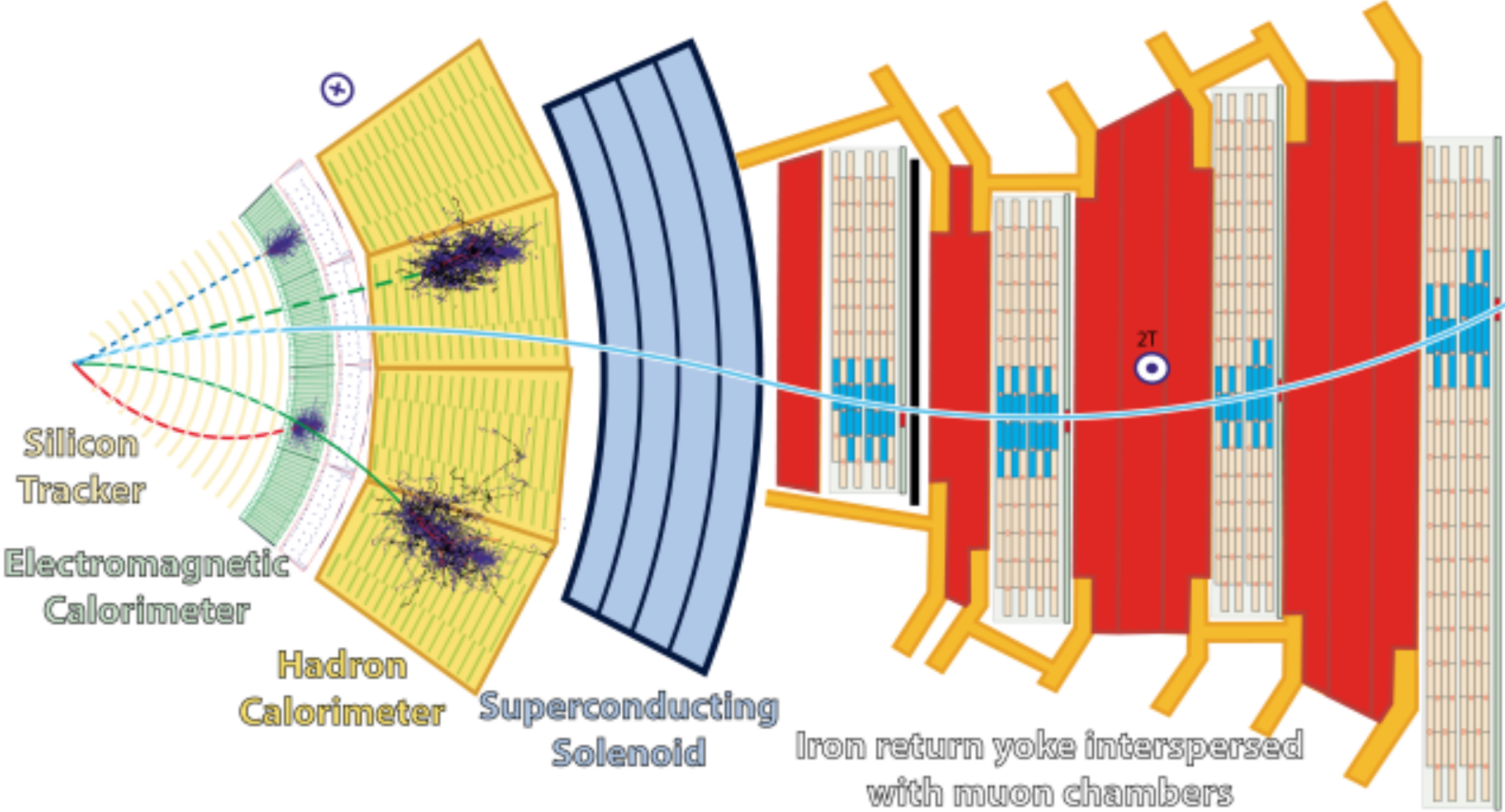
FORWARD CALORIMETER  
Steel + Quartz fibres  $\sim 2,000$  Channels

CRYSTAL ELECTROMAGNETIC CALORIMETER (ECAL)  
 $\sim 76,000$  scintillating  $\text{PbWO}_4$  crystals

HADRON CALORIMETER (HCAL)  
Brass + Plastic scintillator  $\sim 7,000$  channels

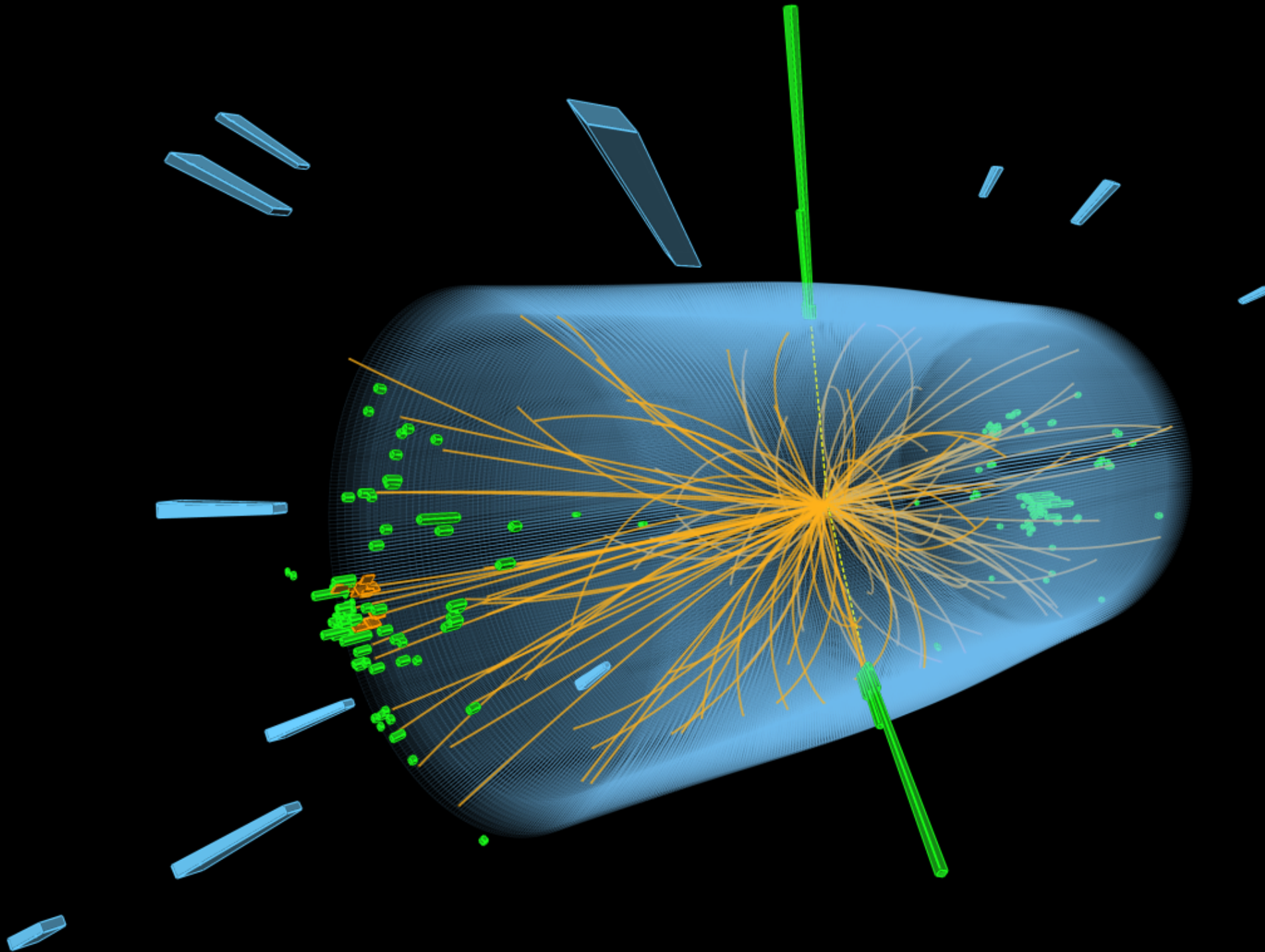


# CMS



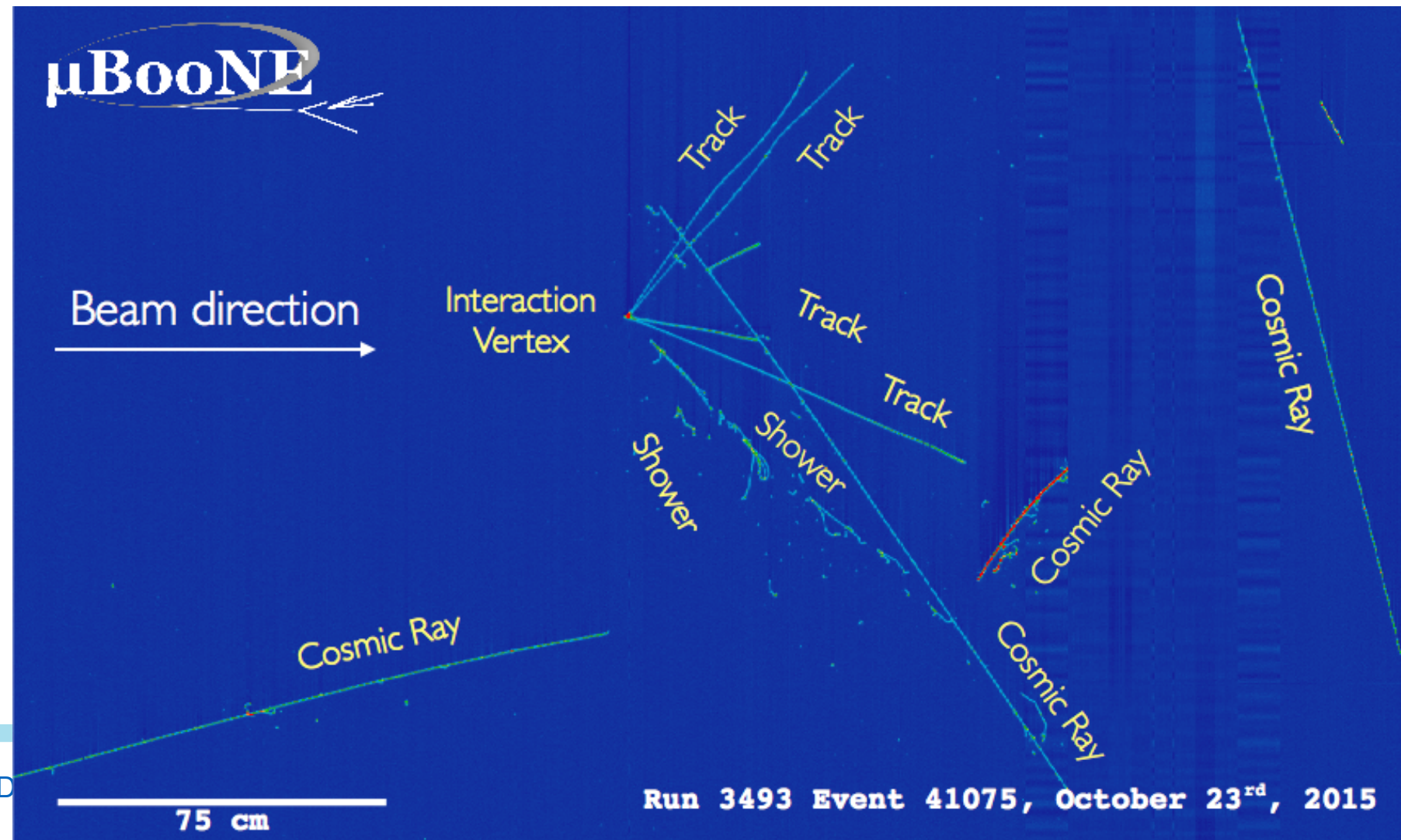
- Muon
- Electron
- Charged hadron (e.g. pion)
- - - Neutral hadron (e.g. neutron)
- - - Photon





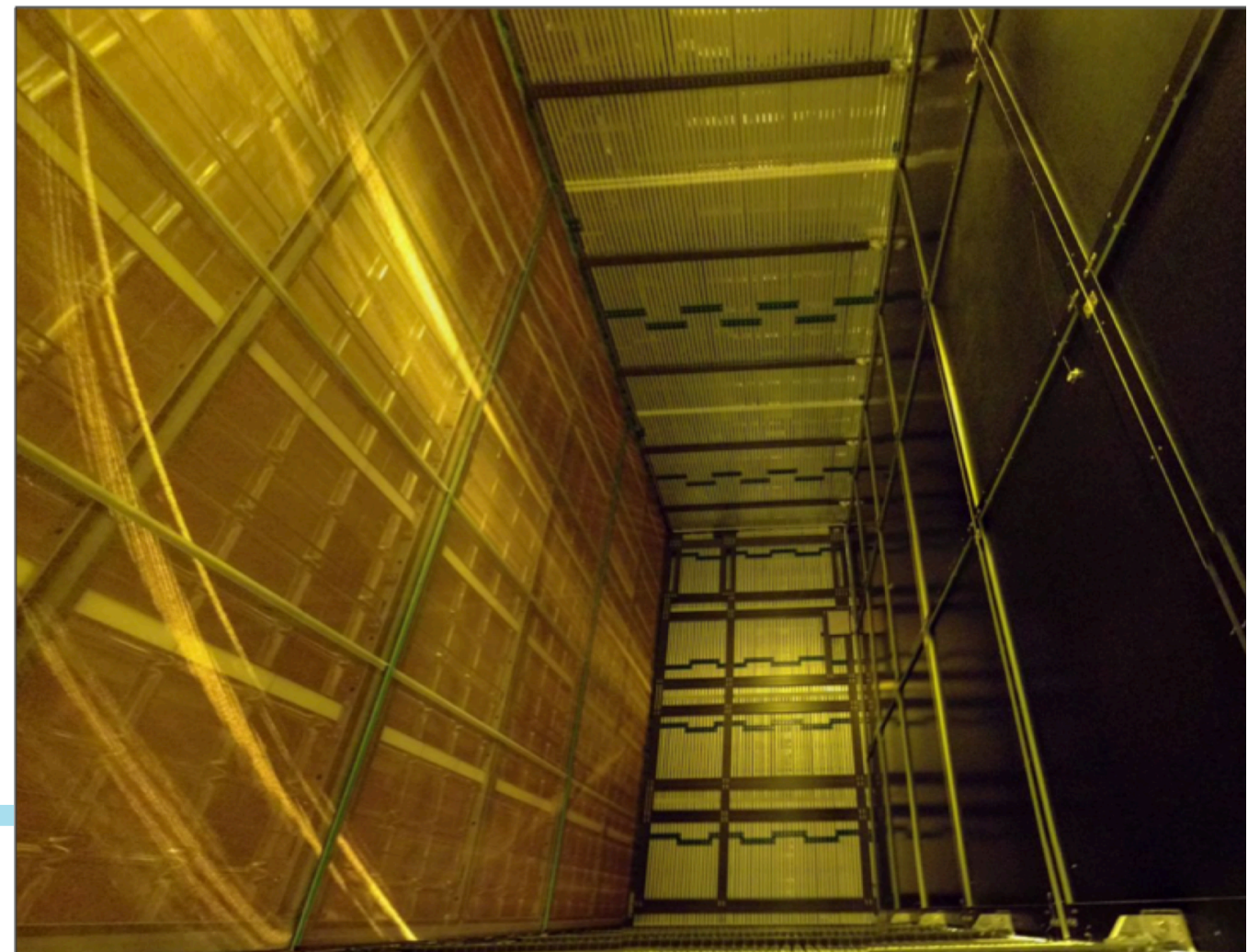
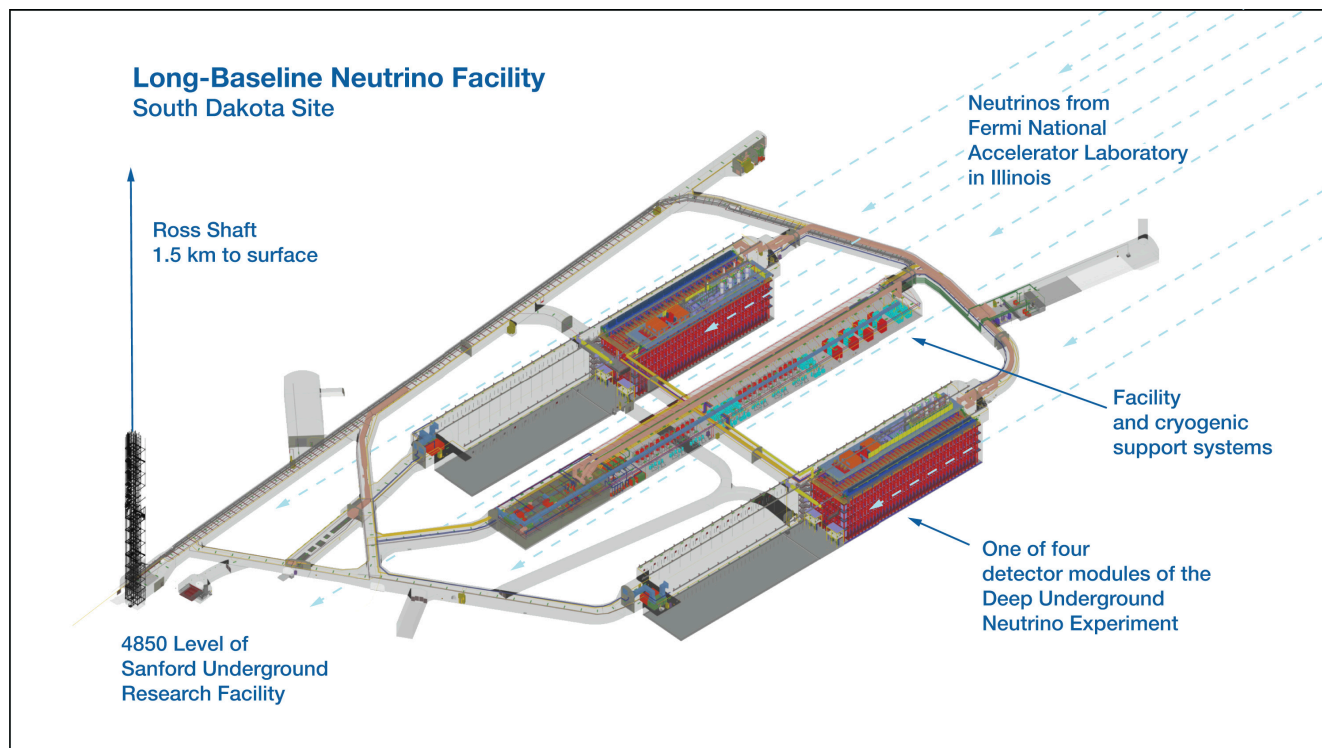
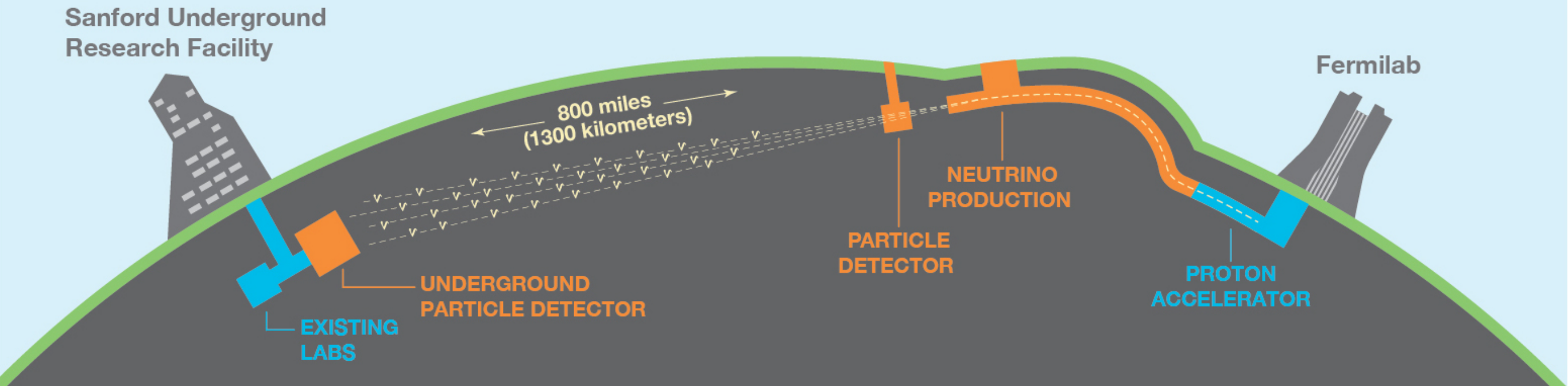
# Putting is all together: Neutrino Experiment

- Interactions are rare due to low mass and only interacting through weak nuclear force.
  - Build a detector as large as possible in target mass
  - Use an intense source of neutrinos
  - Run the experiment as long as possible
  - Minimize background sources
  - Good energy resolution, fully contain the event
  - Good particle identification





# Putting it all together: DUNE



# Summary

- Many technologies for identifying particles (far more than covered today!).
- Optimize detector design to satisfy a set of physics goals, there is no one way to build an experiment.
- We have a lot of tools we can use to detect particles: ionization, scintillation, magnetic fields, calorimetry
- As much effort or more can go into designing and building a detector as collecting and analyzing the data. Many detector concepts require technological innovations to become reality.