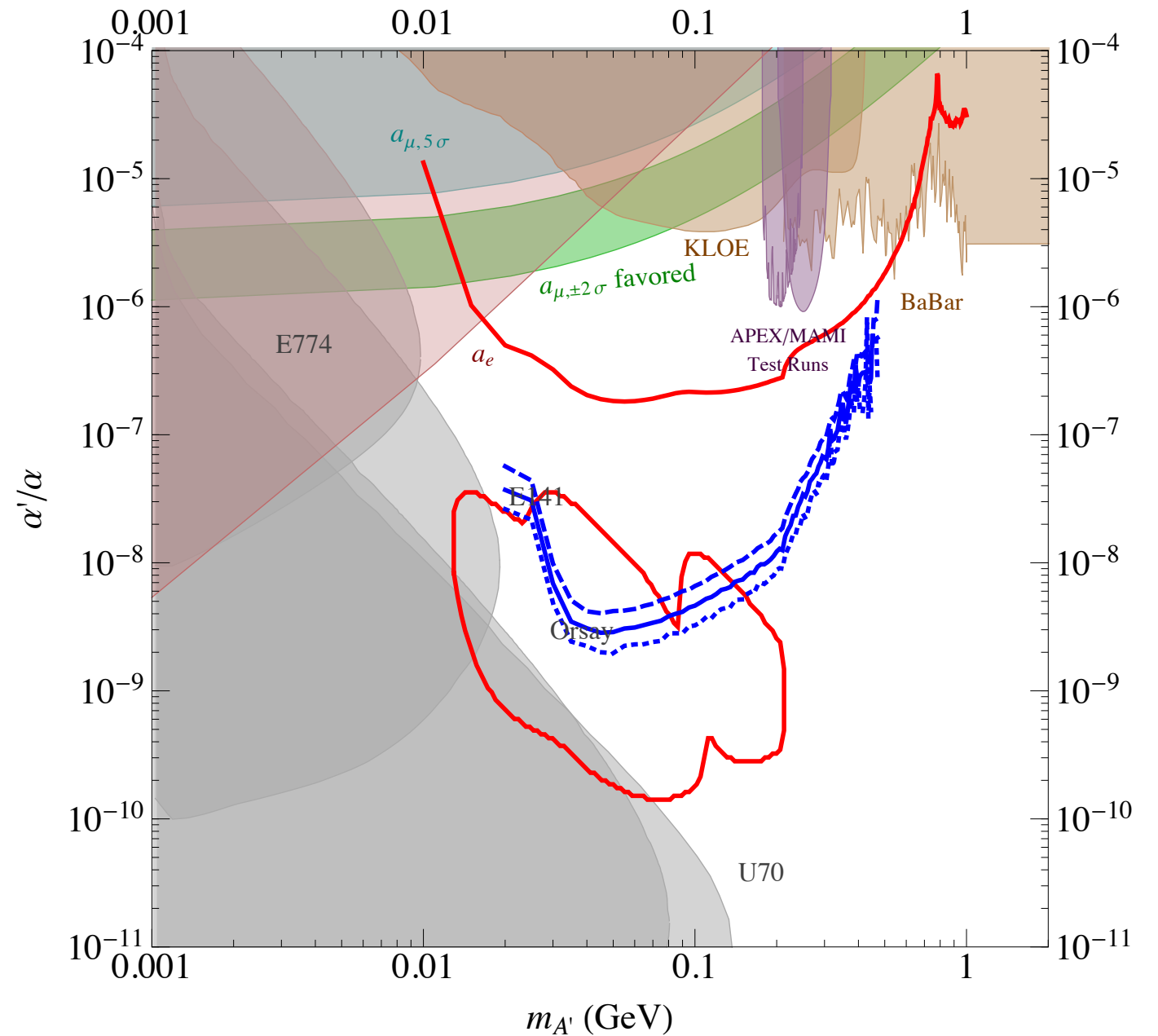


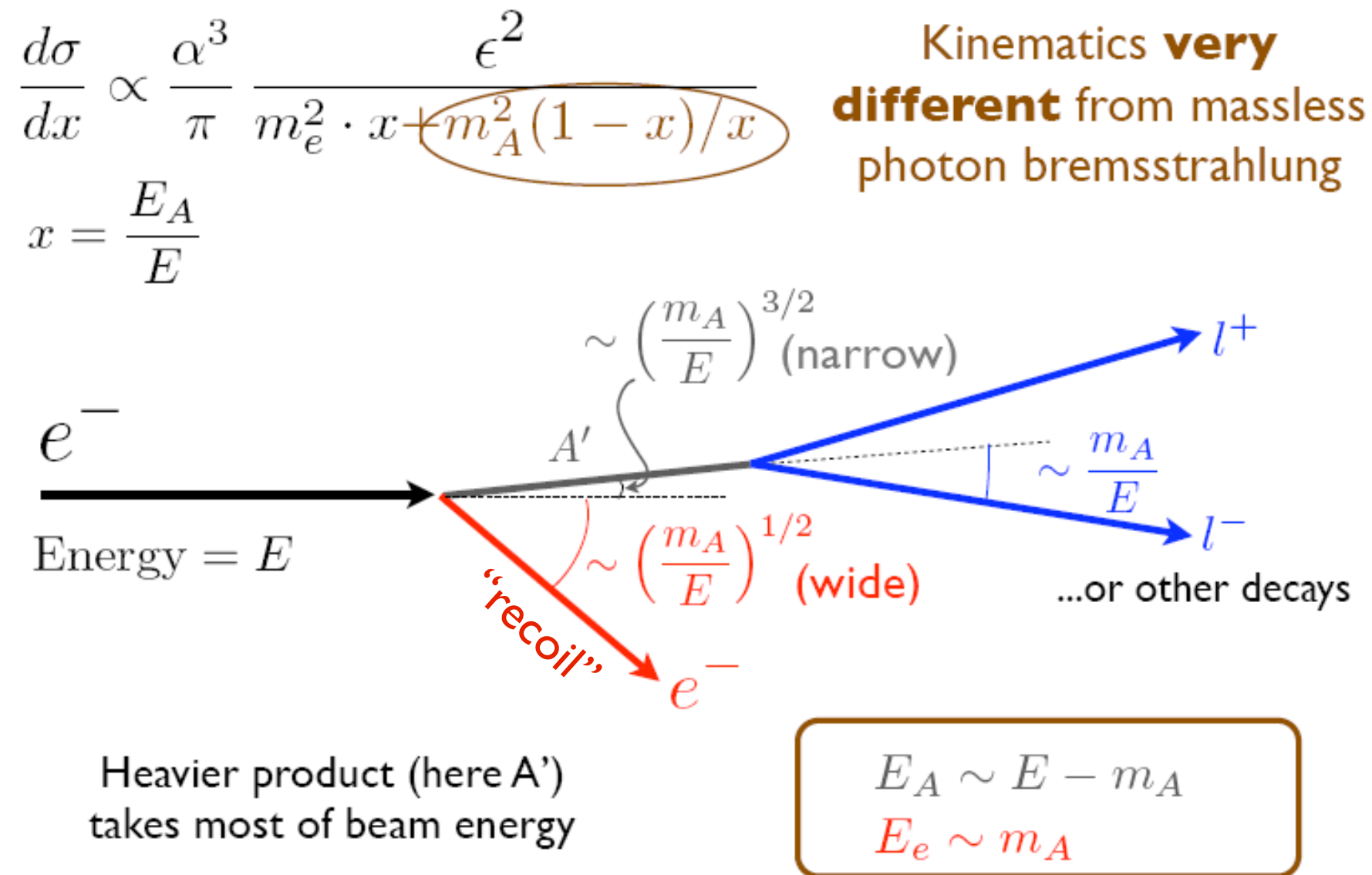
# Thoughts on Future Heavy Photon Searches

Matt Graham,  
Takashi Maruyama, } actual work  
*Tim Nelson* ← crazy ideas

**SLAC**



# Fixed Target Kinematics



Efficient reconstruction of  $A'$  decays needs large, forward acceptance:

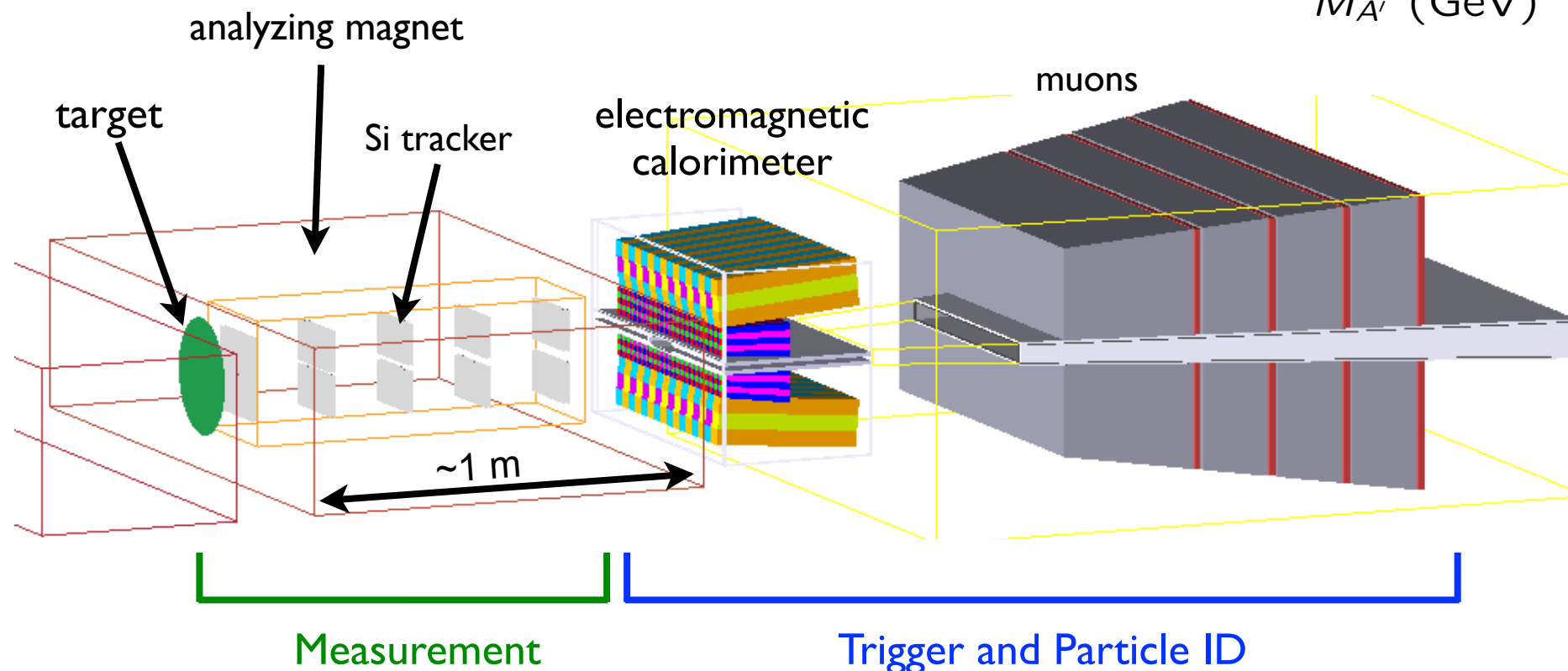
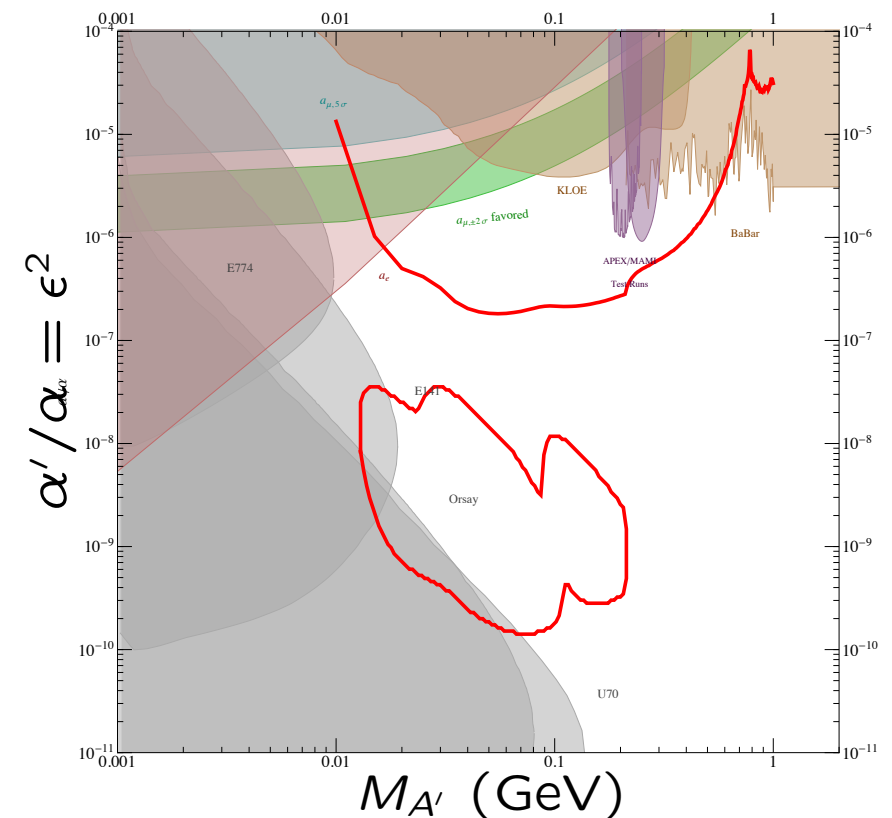
$$\theta_{\text{decay}} = m_{A'}/E_{A'} \quad (\sim 200 \text{ MeV}/6 \text{ GeV} = 33 \text{ mrad})$$

# HPS Introduction

*Sensitivity in this region relies upon abilities to precisely...*

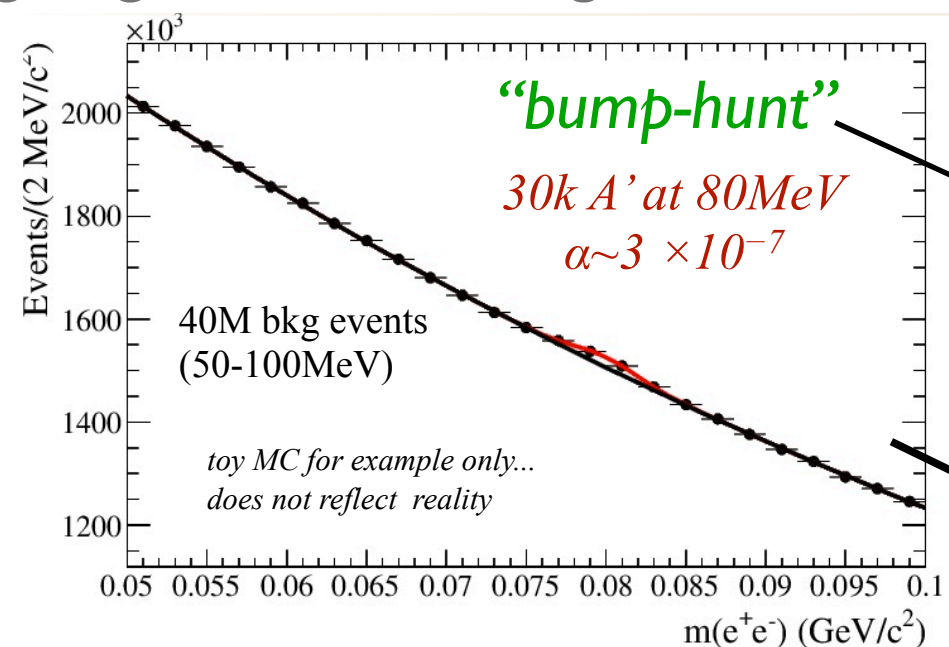
- determine invariant mass of  $A'$  decay products (estimate momentum vectors)
- distinguish  $A'$  decay vertexes as non-prompt (extrapolate tracks to origin)

Placement of a tracking and vertexing system immediately downstream from a target and inside an analyzing magnet provides both measurements with high acceptance from a single, relatively compact detector.



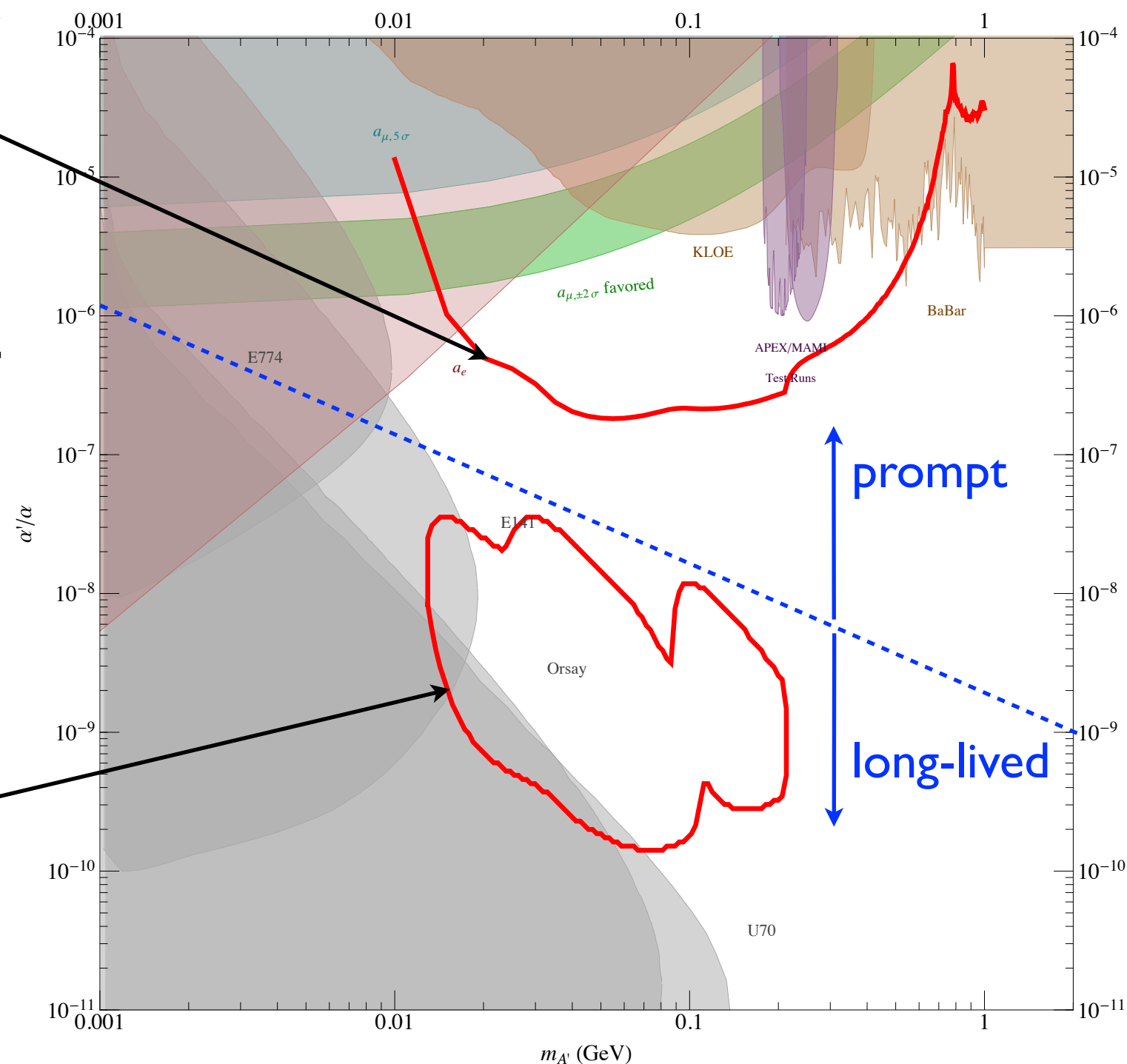
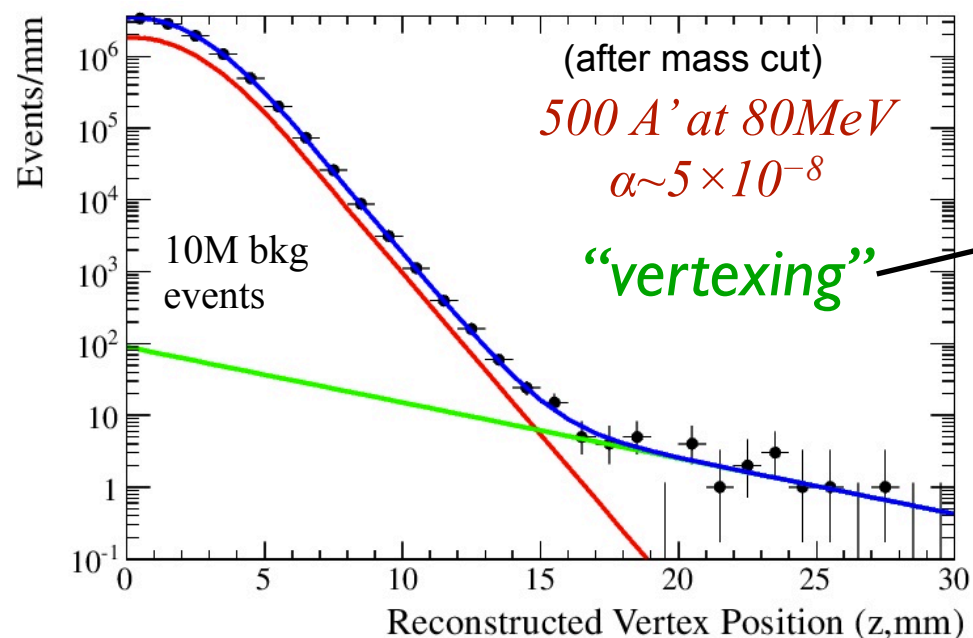
# HPS Challenges

Large signal, **HUGE** background



vertexing

Small signal, **NO** background



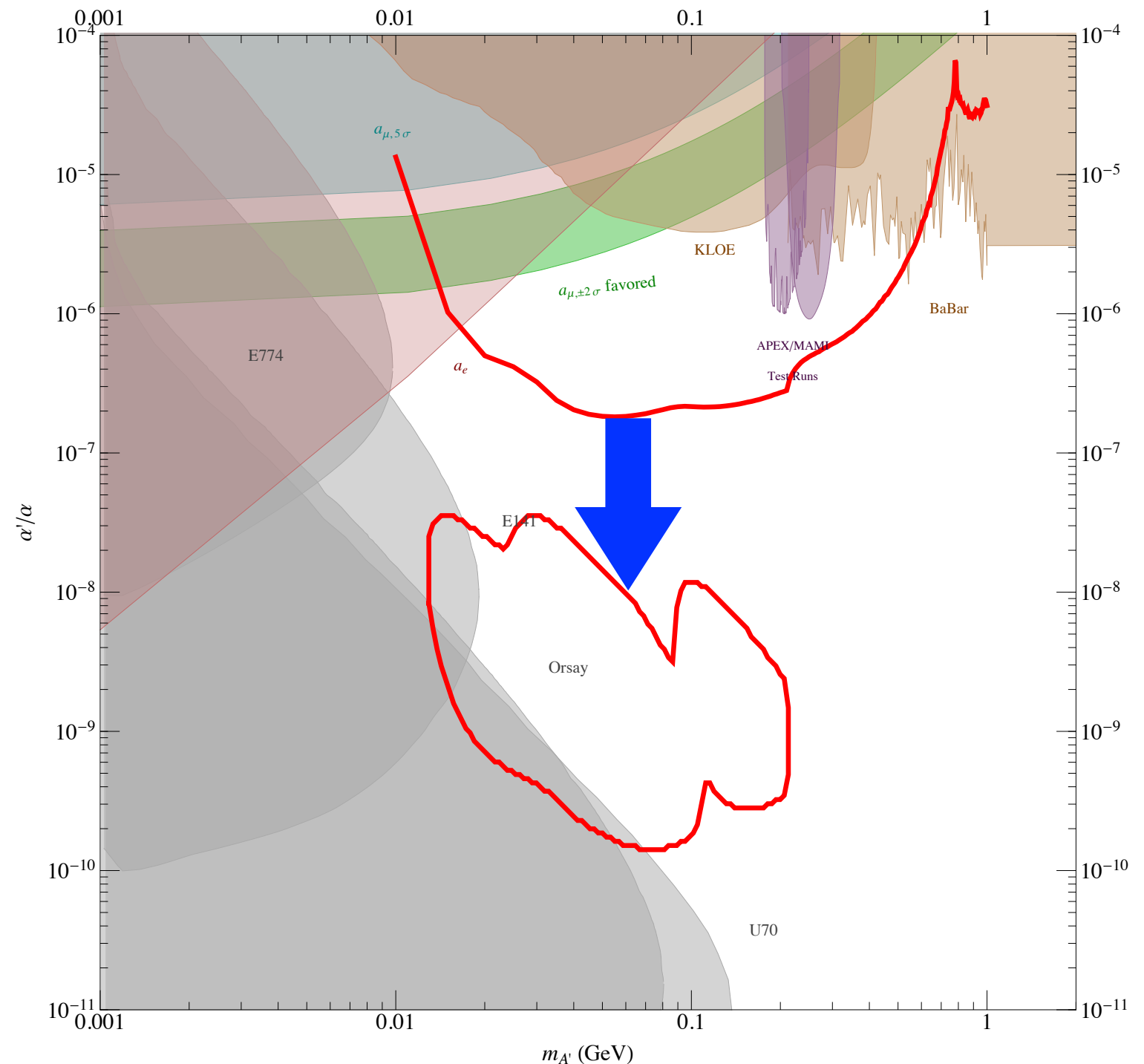
# Improving HPS Bump-hunt

*Eliminate backgrounds. After cuts,*

- 1/4 radiative (irreducible)
  - improve mass resolution
- 3/4 Bethe-Heitler
  - improve mass resolution
  - use recoil kinematics

*Collect much larger datasets*

- intensity / target thickness
- running time



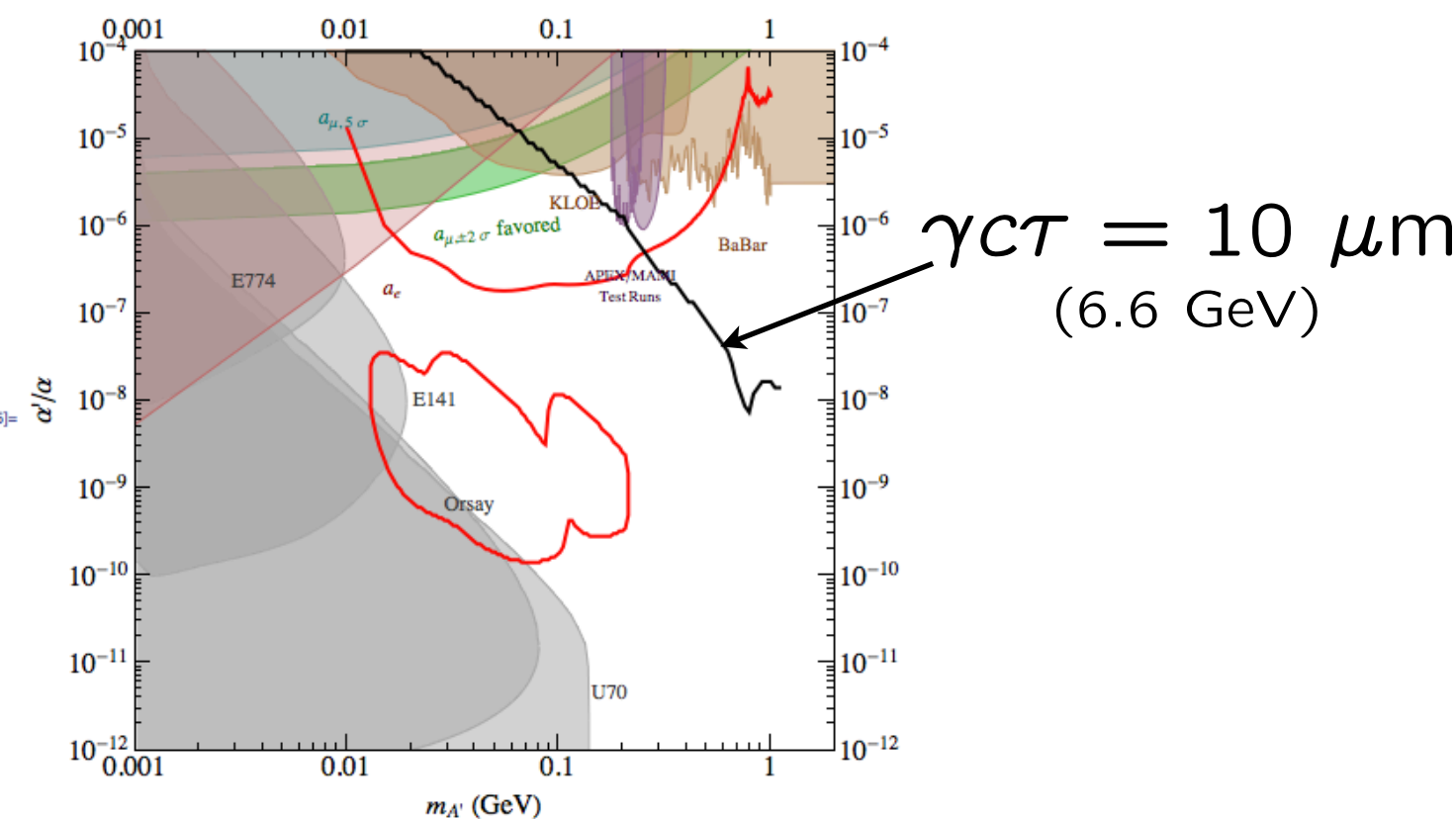
# Improving Mass Resolution

Reach  $\propto 1/\sqrt{\sigma_M}$ :

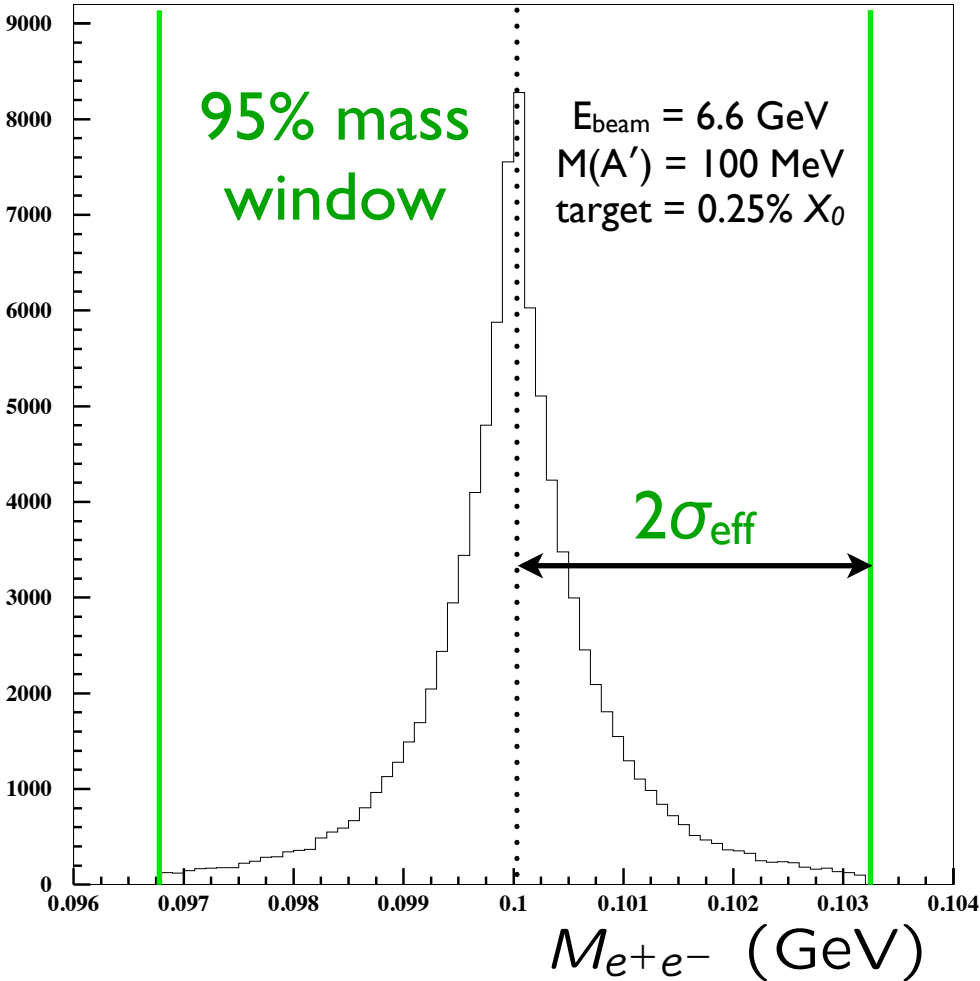
➡ *would need big improvements*

- larger lever arms ( $\propto l^2$ )
- thinner detectors (factor of  $\sim 2$ ?)
- recoil  $e^-$  reconstruction

*There is a fundamental limit from scattering of prompt  $A'$  decay products in the target*



Mass distribution with perfect detector



Target thickness ( $X_0$ )	Ideal-detector $\sigma_{\text{eff}}$ (MeV)
0.125% = 4 $\mu\text{m W}$	1.04
0.25% = 8 $\mu\text{m W}$	1.58
0.5% = 16 $\mu\text{m W}$	2.46
1% = 32 $\mu\text{m W}$	3.98

# Using Recoil Kinematics

Bethe-Heitler kinematics are very different from (irreducible) radiative tridents:

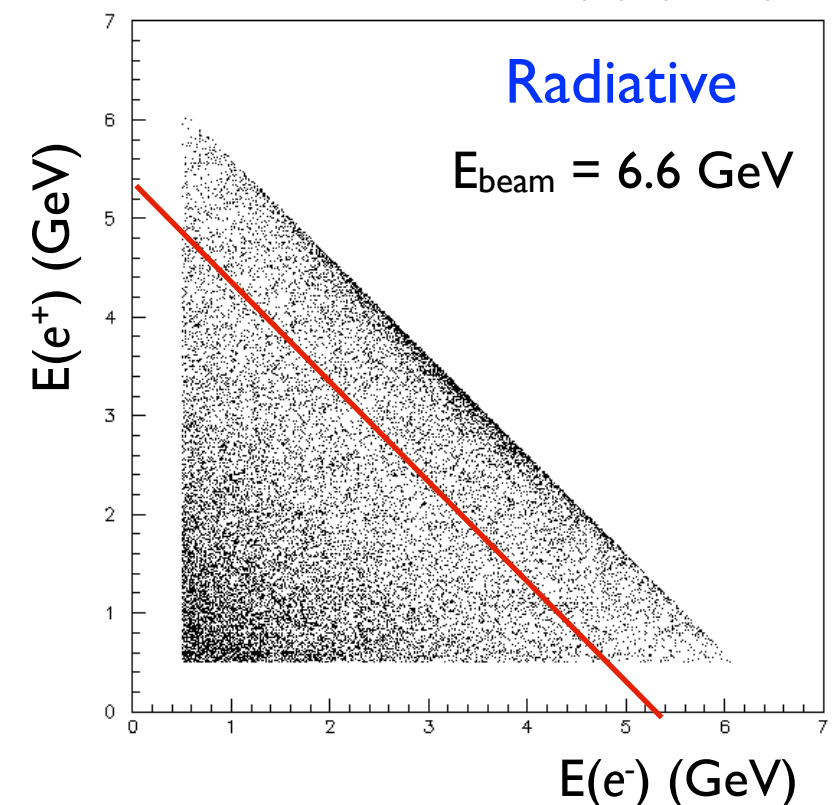
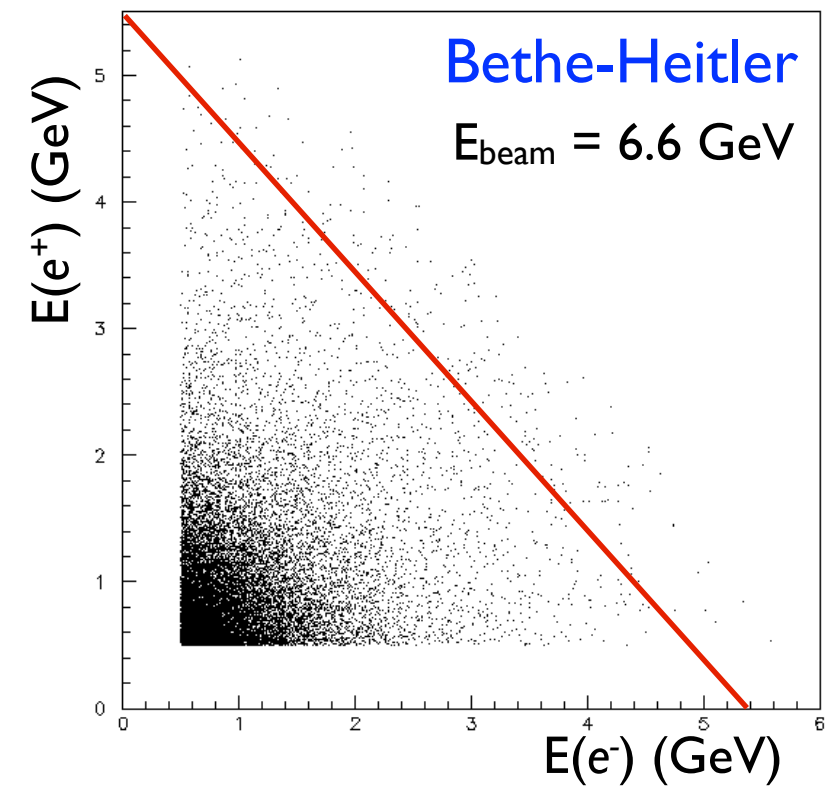
- Even after simple kinematic cuts...

$$E(e^+), E(e^-) > 0.5 \text{ GeV}$$

$$E(e^+) + E(e^-) > 0.8 E_{\text{beam}}$$

BH tridents still the dominant background

- recoiling primary  $e^-$  produced more forward for BH: encoded in  $e^+e^-$  pair, but with poor resolution
- Idea: measure recoil momentum to distinguish radiative events from BH.
  - detector for signal recoil (confirmation) ... requires very large detector
  - detector for BH recoil (veto) ... requires only small detector





# Vetoing BH Recoils

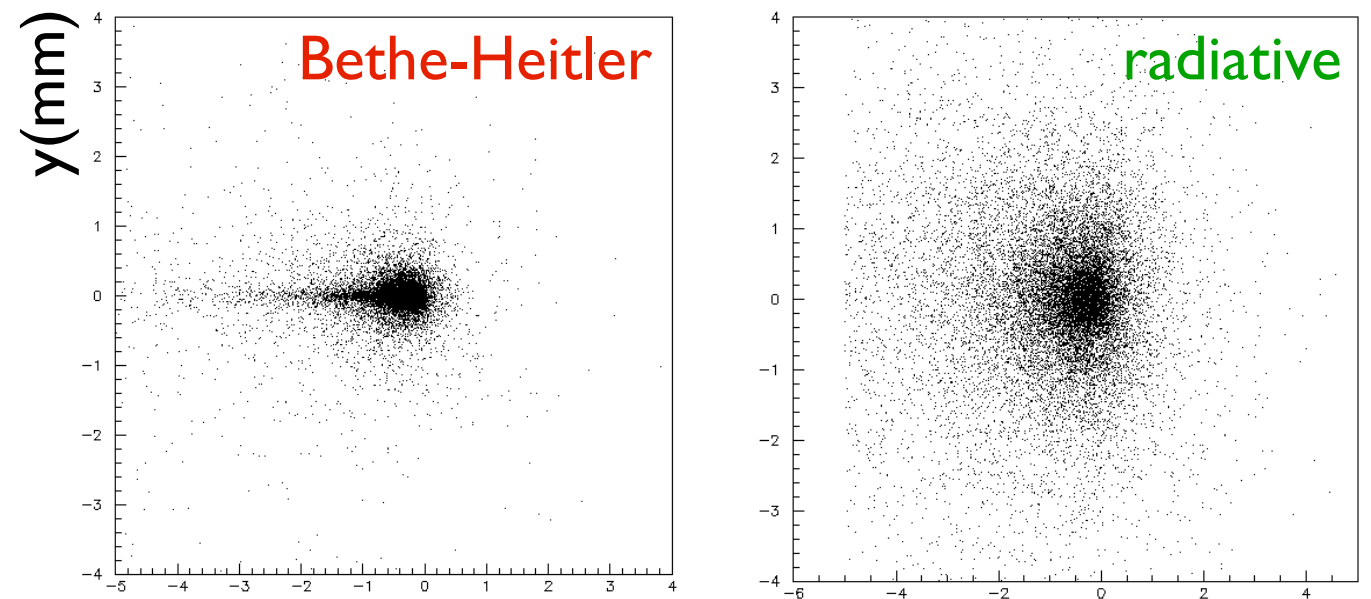
## *Good news:*

After all cuts, there is a clear difference between the distribution of BH and radiative ( $A'$ ) recoils in the detector

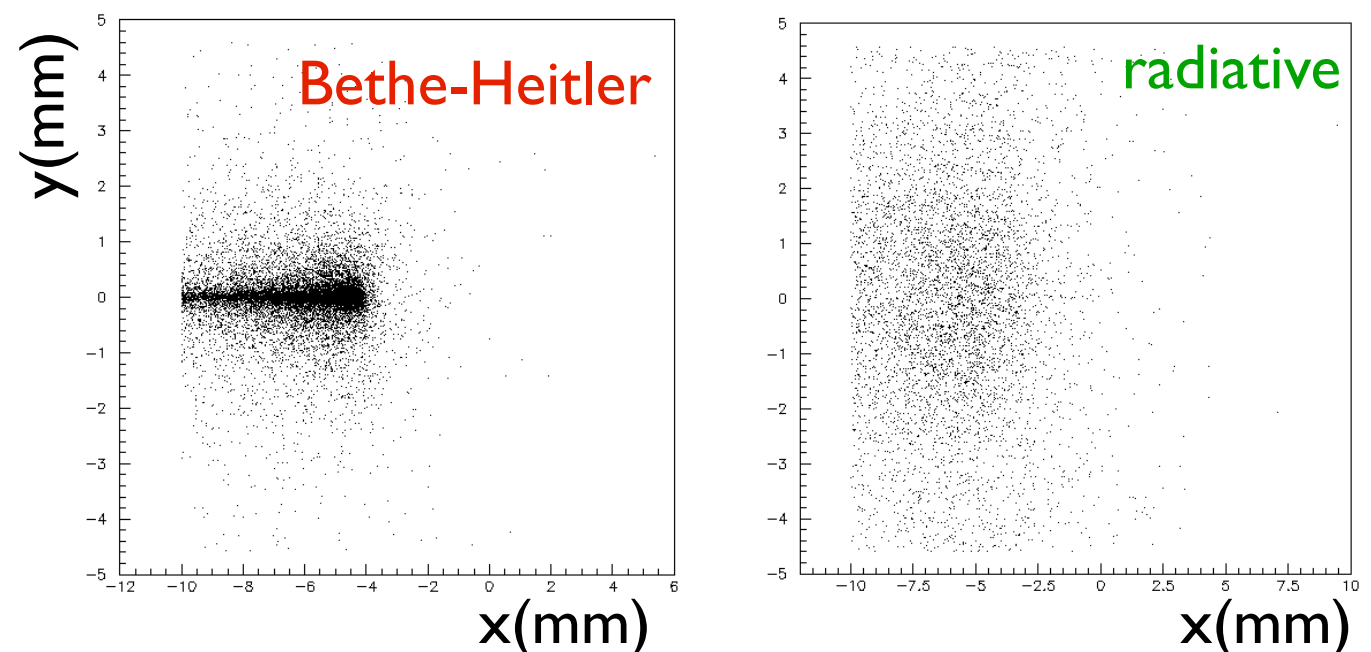
## *Bad news:*

BH recoils are so focused in the “wall of flame” that detecting them will be difficult due to beam backgrounds

Recoil hit position at SVT Layer 1 ( $z=10\text{cm}$ )



Recoil hit position at SVT Layer 4 ( $z=50\text{cm}$ )



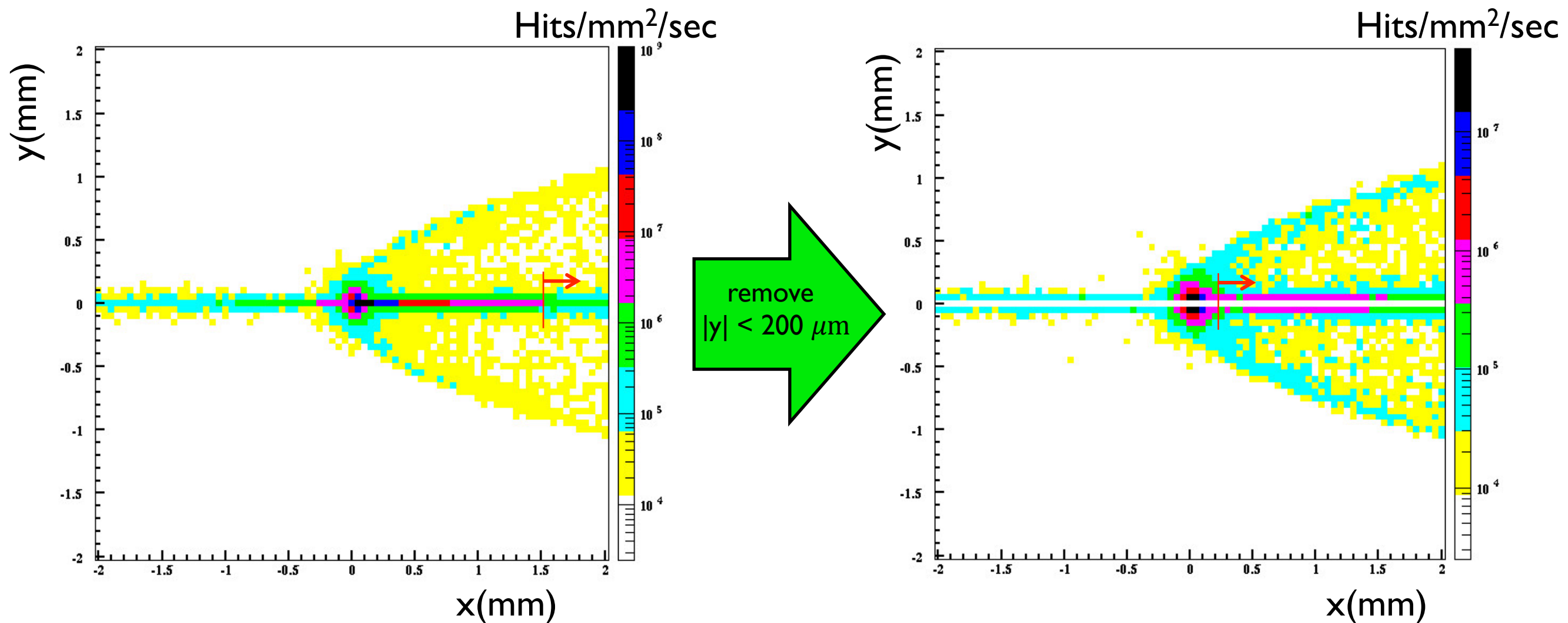


# Vetoing BH Recoils

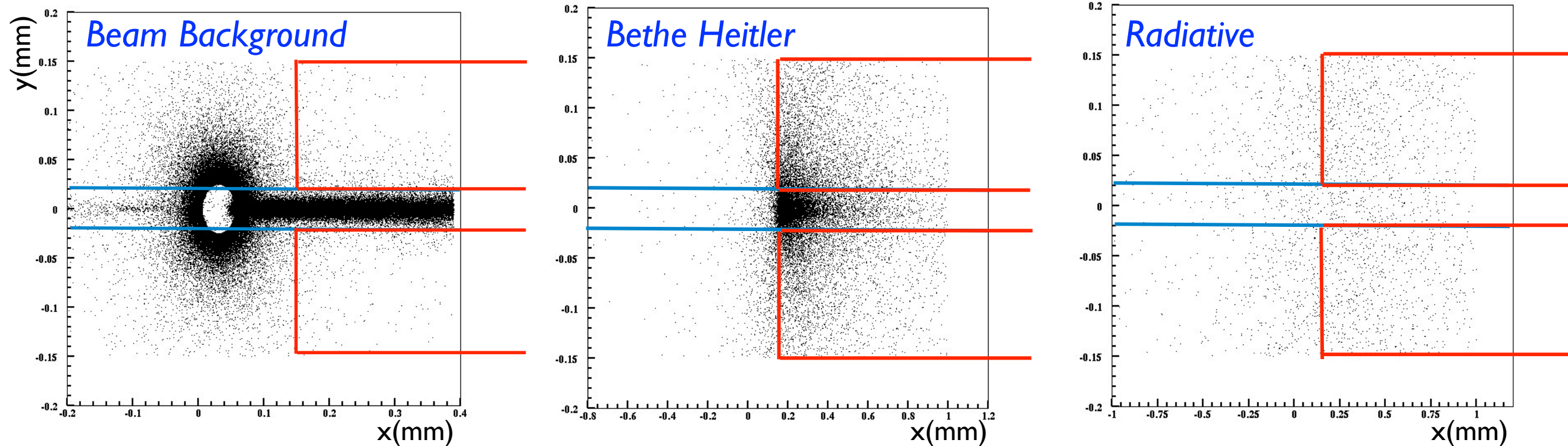
Use existing NA62 Gigatracker pixels as straw man:

*1.4 MHz/mm<sup>2</sup>, 100 ps time resolution*

## Beam Background Hit Density in Layer I at 6.6 GeV 100 nA



# Vetoing BH Recoils



Simplistic test: veto any event with recoil track having hit in LI of recoil detector:

	$\sigma$ ( $\mu\text{b}$ ) HPS Accepted	$\sigma$ ( $\mu\text{b}$ ) HPS Accepted after veto
BH	0.75	0.50
Rad	0.19	0.17
<b>BH/Rad ratio</b>	<b>4.1</b>	<b>2.9</b>

*Will be additional gain with properly reconstructed production angle, but still a tough sell*

# Collecting Larger Datasets - HPS<sup>2</sup>

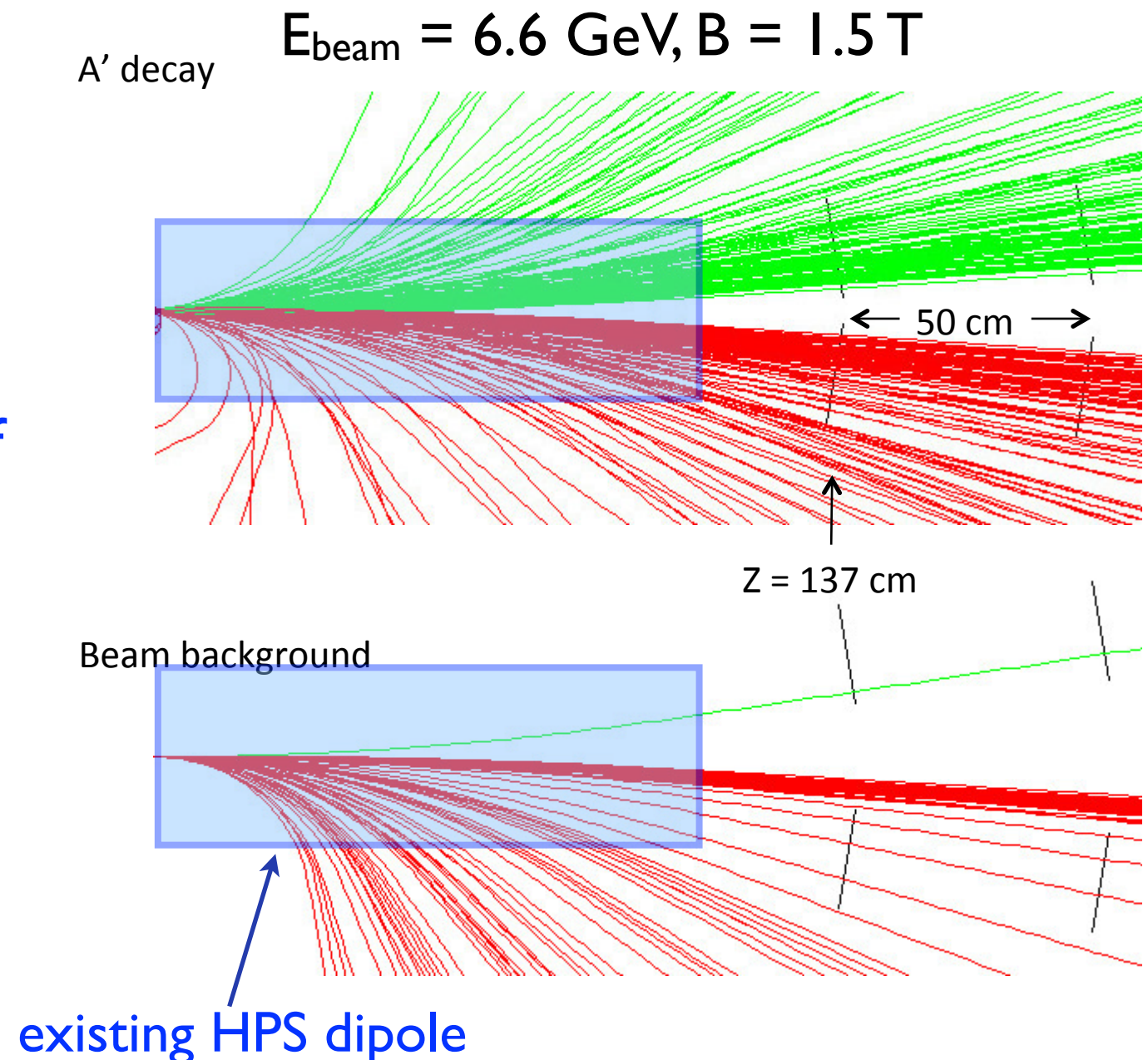
Need 2-3 orders of magnitude:  
*more running time won't work.*

*Need more luminosity X acceptance*

➡ double-arm HPS downstream of  
existing dipole

- radiation tolerant
- high-rate capable

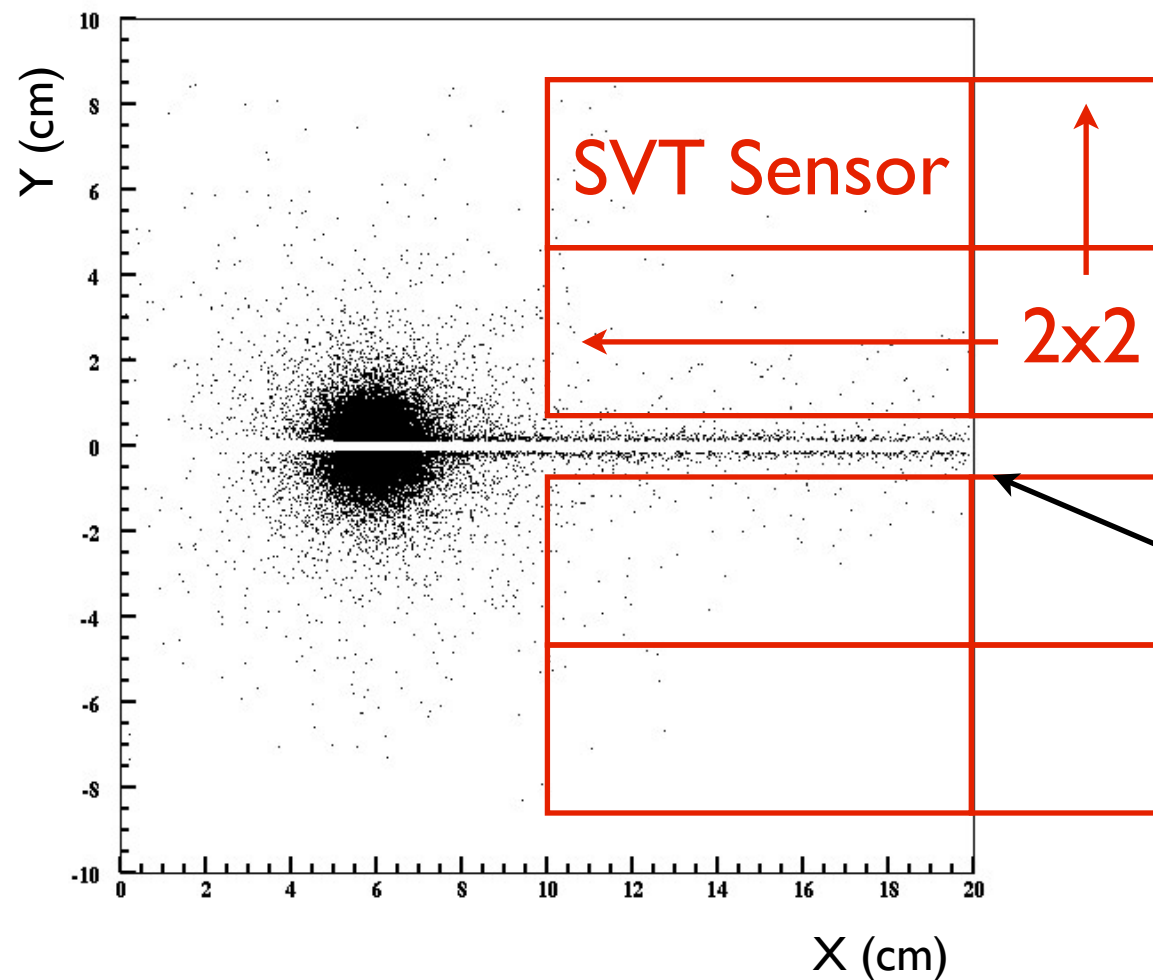
*Similar to APEX but with  
much larger acceptance*



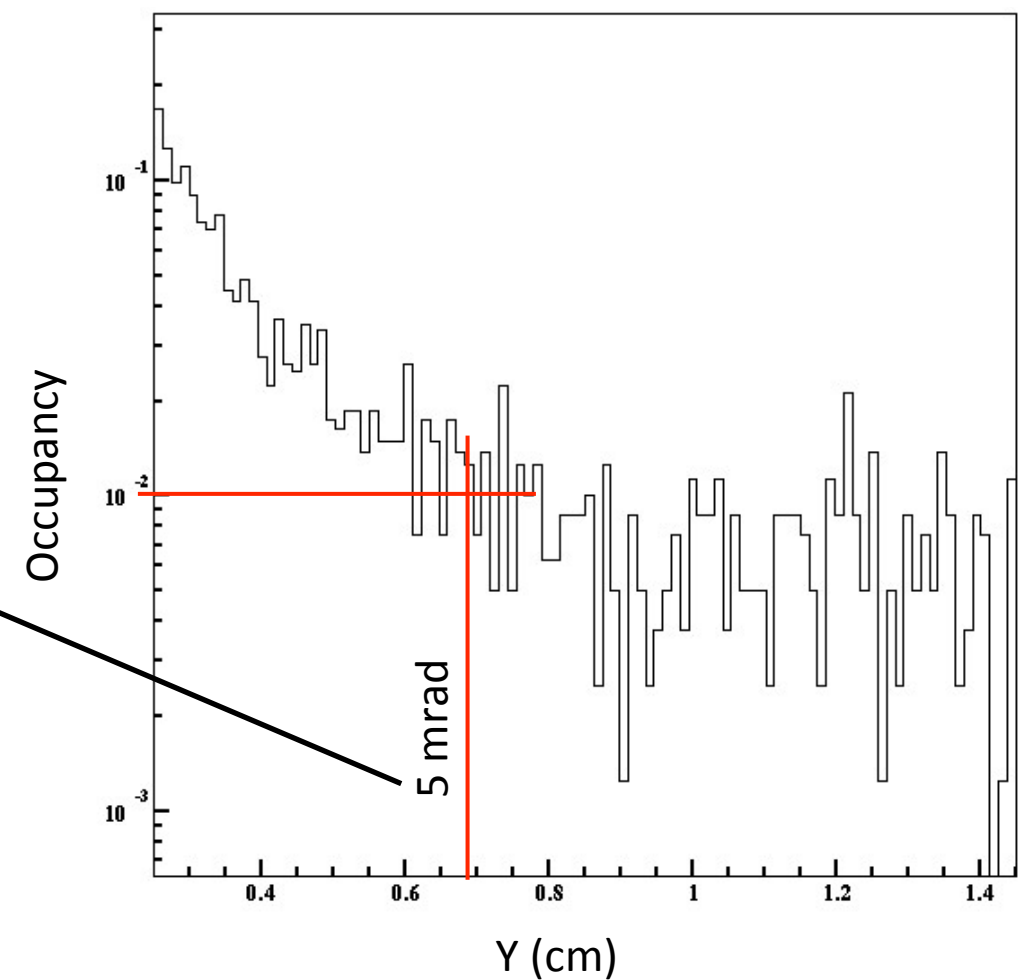
# HPS<sup>2</sup> Dead Zone

*Dead zone can be much smaller...*

Beam Backgrounds



10  $\mu$ A @ 6.6 GeV on 2.5% X<sub>0</sub> target

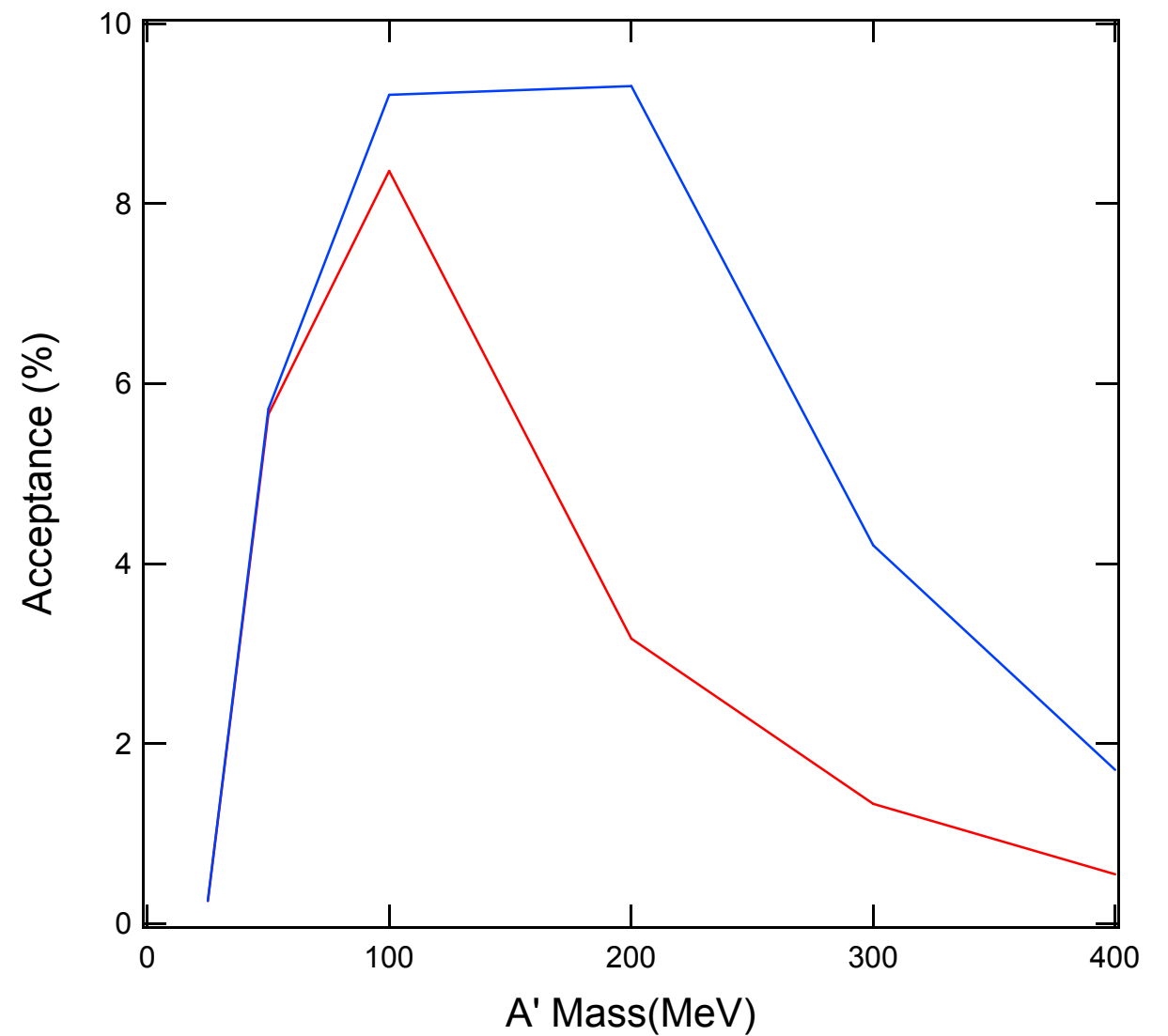
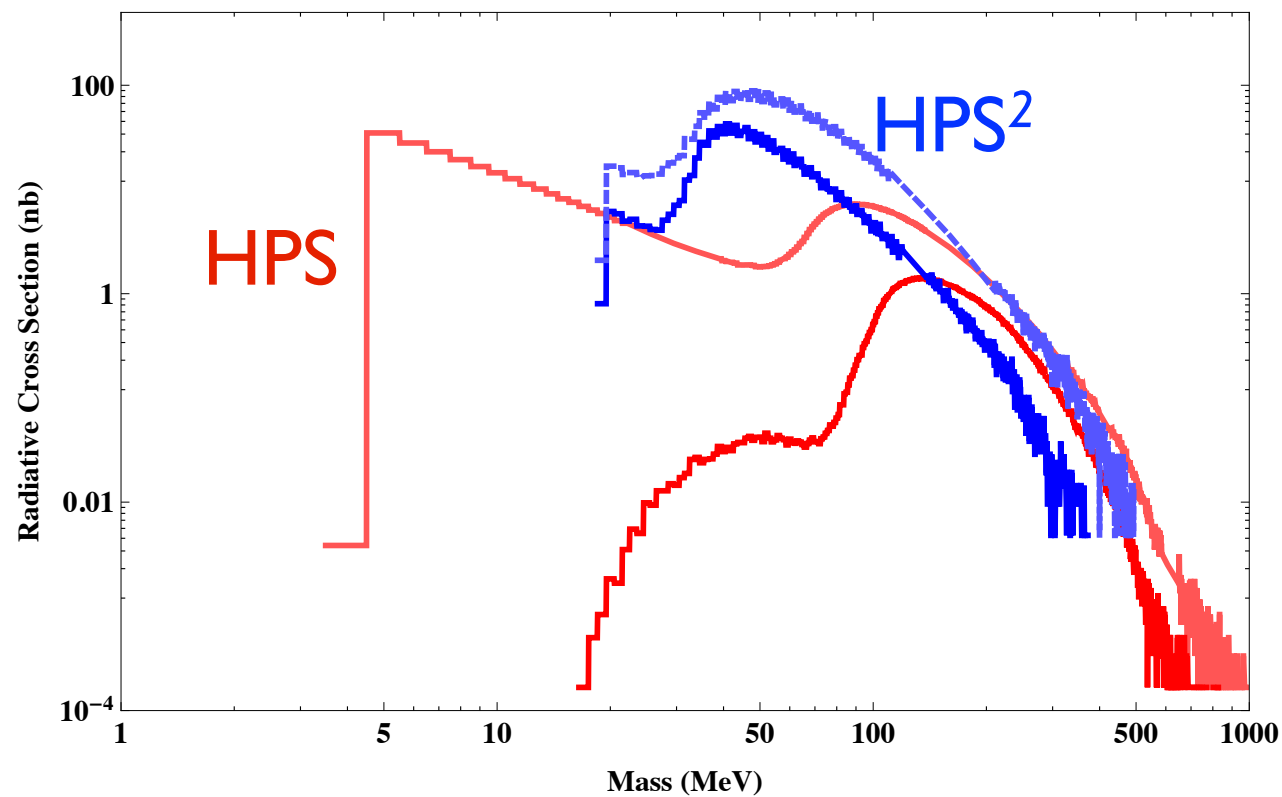


# HPS<sup>2</sup>

*... resulting in much higher acceptance at low mass*

$$E_{\text{beam}} = 6.6 \text{ GeV}$$

Radiative cross section before/after acceptance

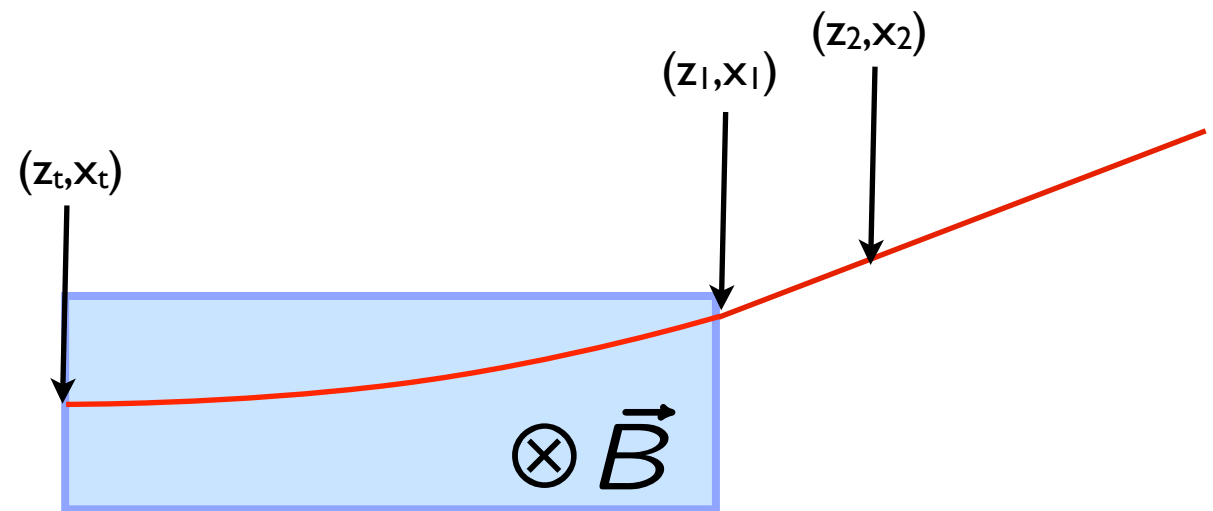




# HPS<sup>2</sup> Mass Resolution

*Assume:*

- Same sensors as current SVT
- Same material budget as current SVT
- Same magnet as current SVT
- Silicon outside B-field
- Ability to constrain to target (vertexing is possible but not trivial)



*Toy model of track reconstruction at  $E_{beam}=6.6$  GeV gives:*

$$@ |p| = 1.3 \text{ GeV}$$

$$\frac{\sigma_p}{p} = 0.4\%$$

$$\frac{\sigma_\phi}{\phi} = 0.25 \text{ mrad}$$

$$@ |p| = 3.3 \text{ GeV}$$

$$\frac{\sigma_p}{p} = 0.3\%$$

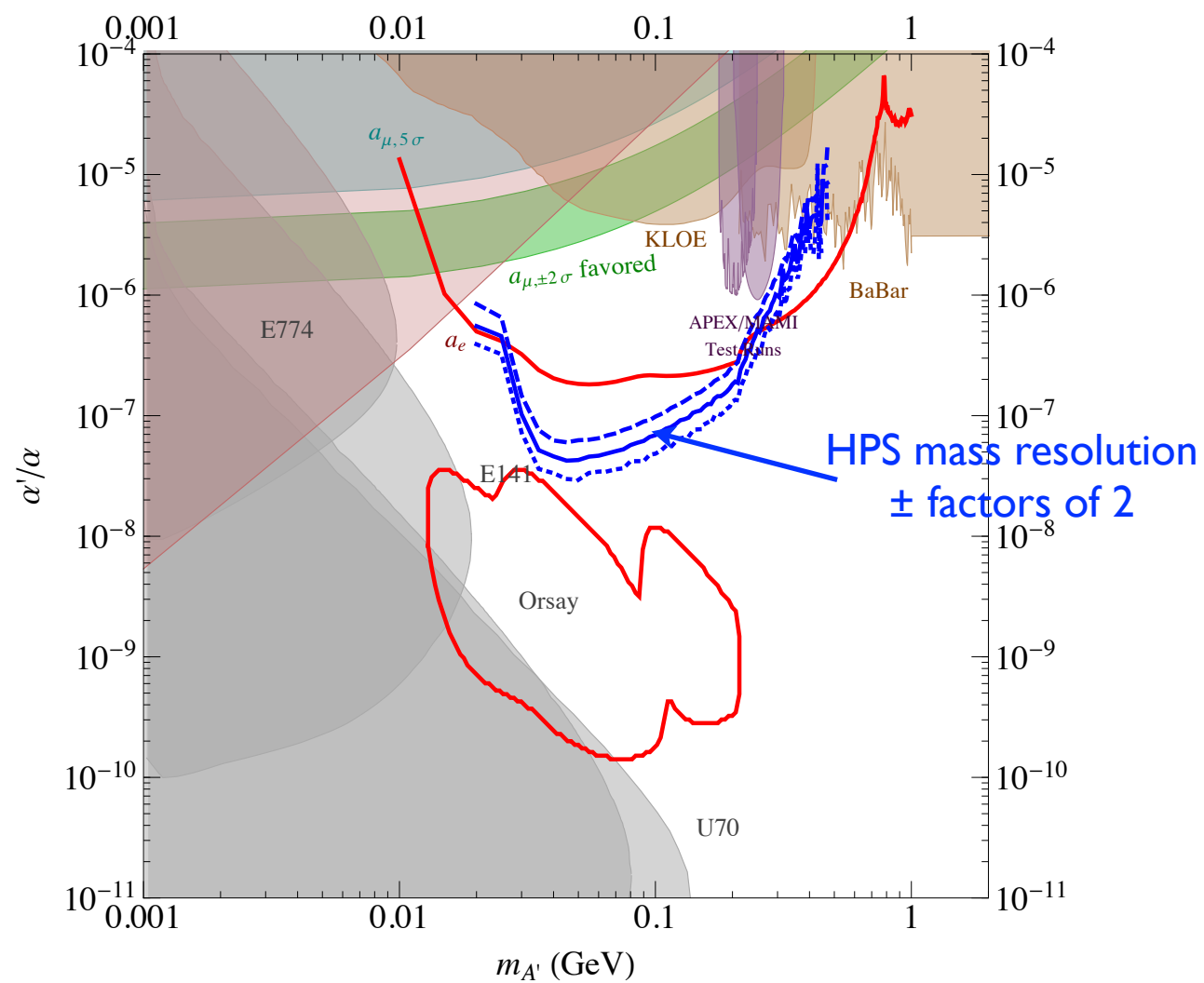
$$\frac{\sigma_\phi}{\phi} = 0.55 \text{ mrad}$$

*These are much better than current HPS resolutions*

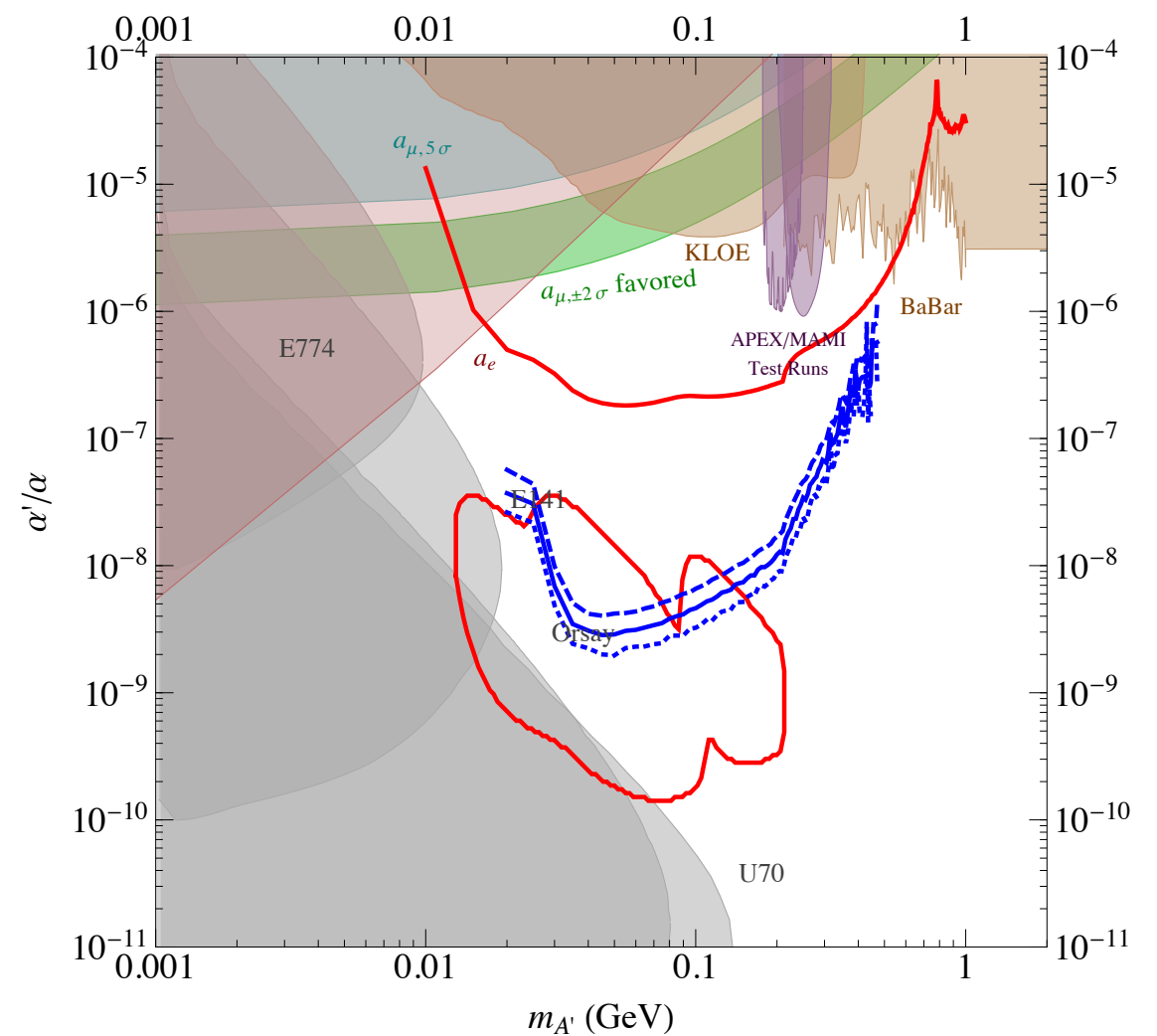


# HPS<sup>2</sup> Reach - 6.6 GeV only

15 days a 450 nA w/ 0.25%  $X_0$  target



15 days a 10  $\mu$ A w/ 2.5%  $X_0$  target



*This concept would easily close “Mont’s Gap.”*

# Improving Vertexing Reach

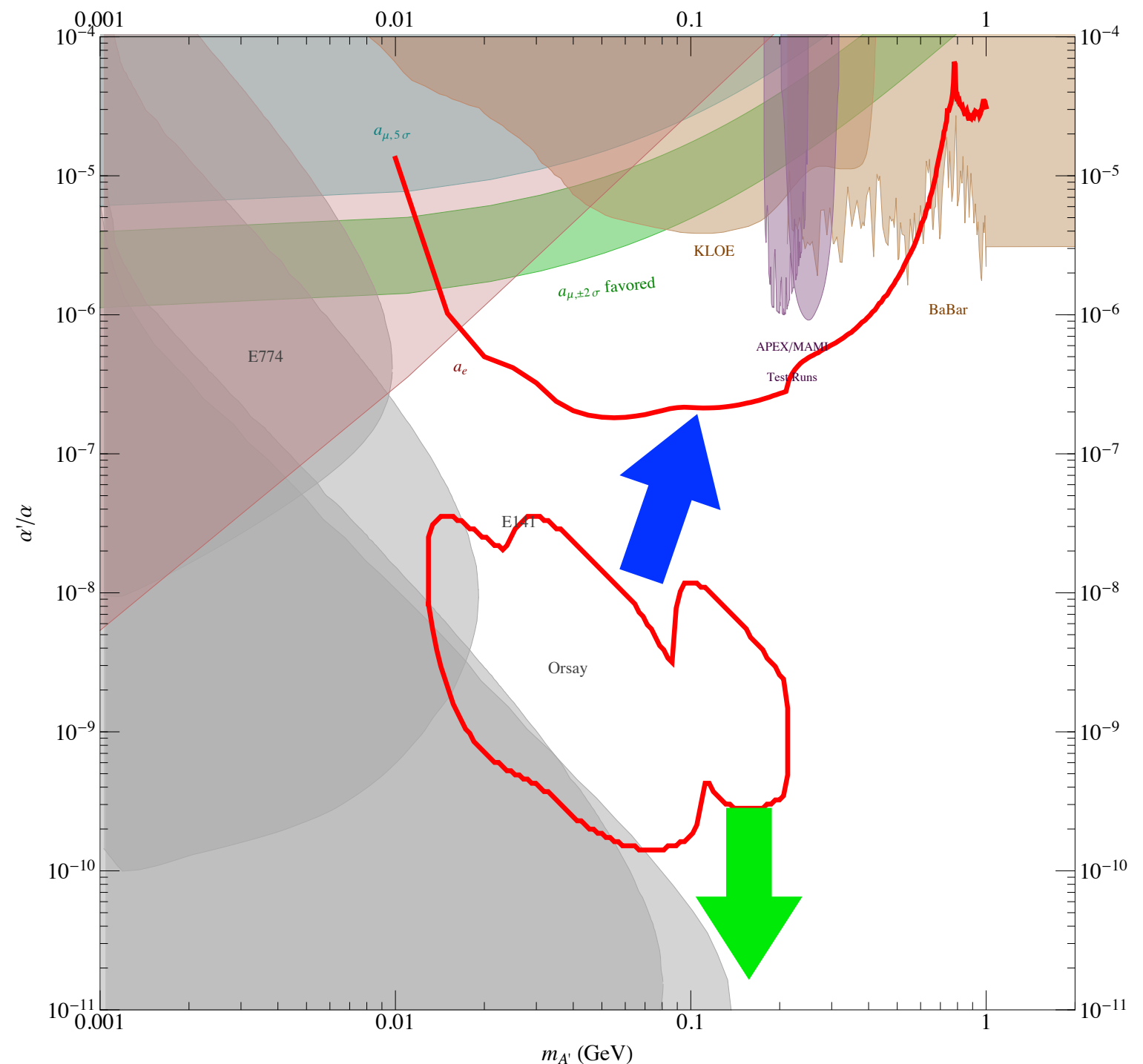
## Improve Vertex Resolution

- Reduce material:  
*difficult at these rates*
- Move LI closer to target:  
*difficult at these rates*

$\gamma c\tau \propto 1/\epsilon^2 \Rightarrow$  hard to gain reach

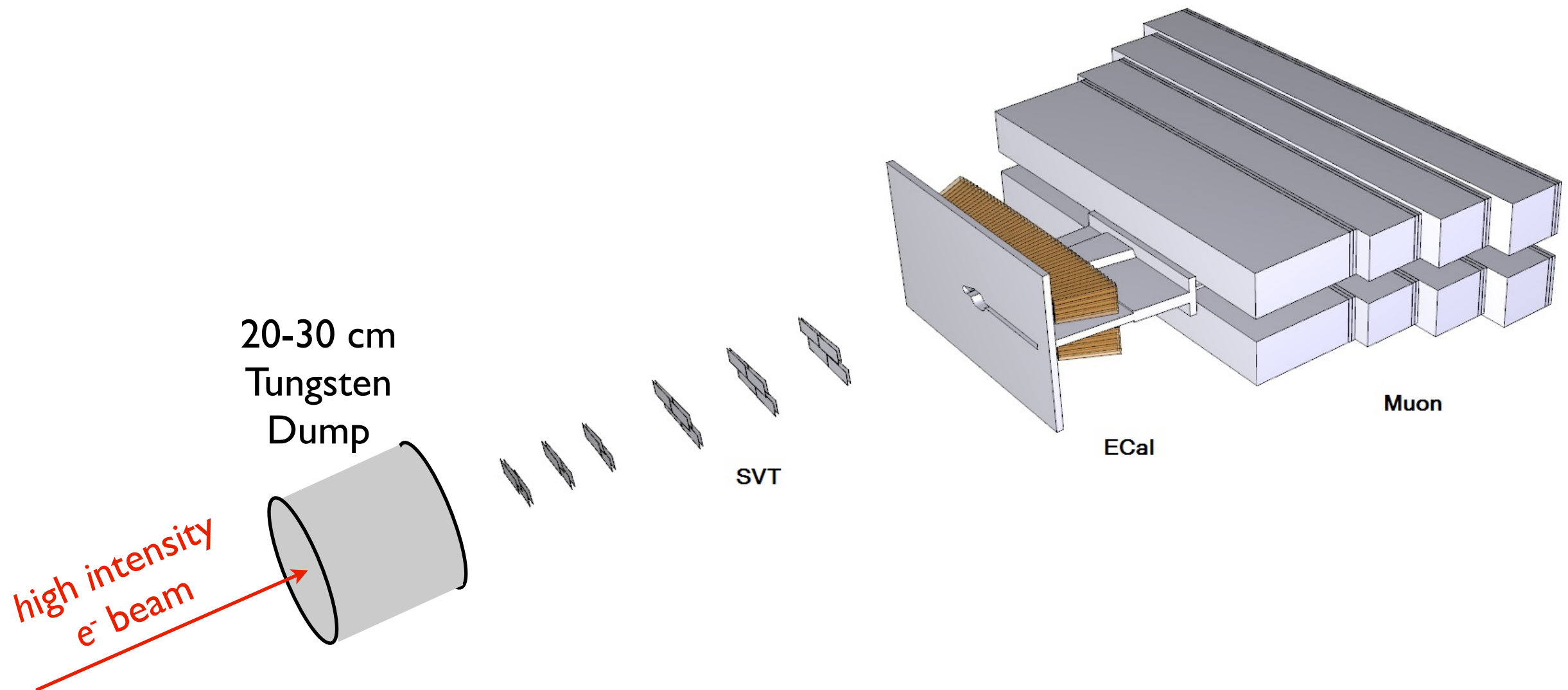
*Increase luminosity and acceptance  
for longer lifetimes*

- increase intensity and  
target thickness
- increase distance to target



# Improving Vertex Reach - *hi*HPS

Run HPS downstream of a shallow tungsten dump



*Huge increase in luminosity, eliminates backgrounds*

# hiHPS Limitations

## Radiation:

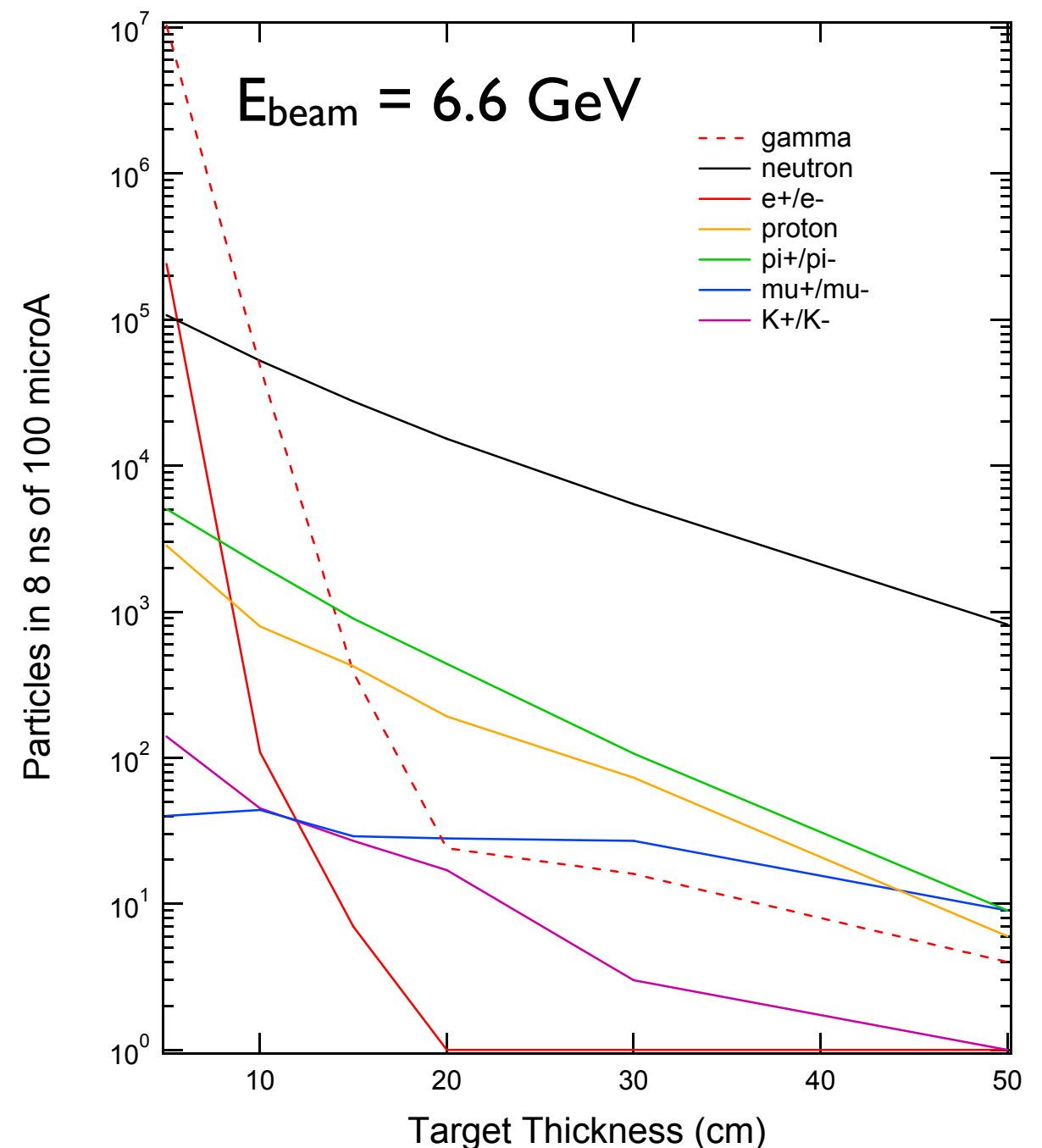
- Tracker is illuminated with large flux of forward-going fast neutrons
- At 100  $\mu\text{A}$ , current SVT survives about *15 hours* for 20 cm dump

➡ 30 cm dump reduces flux by factor  $\sim 4$

**Power:**

- Dump absorbs entire beam power:  
*660 kW* @ 100  $\mu\text{A}$  at 6.6 GeV.
- Cooling for dump will be difficult

Operate at  $10 \mu A$  for 1 month:  $q_{tot} = 20-25 C$



# hiHPS Occupancies

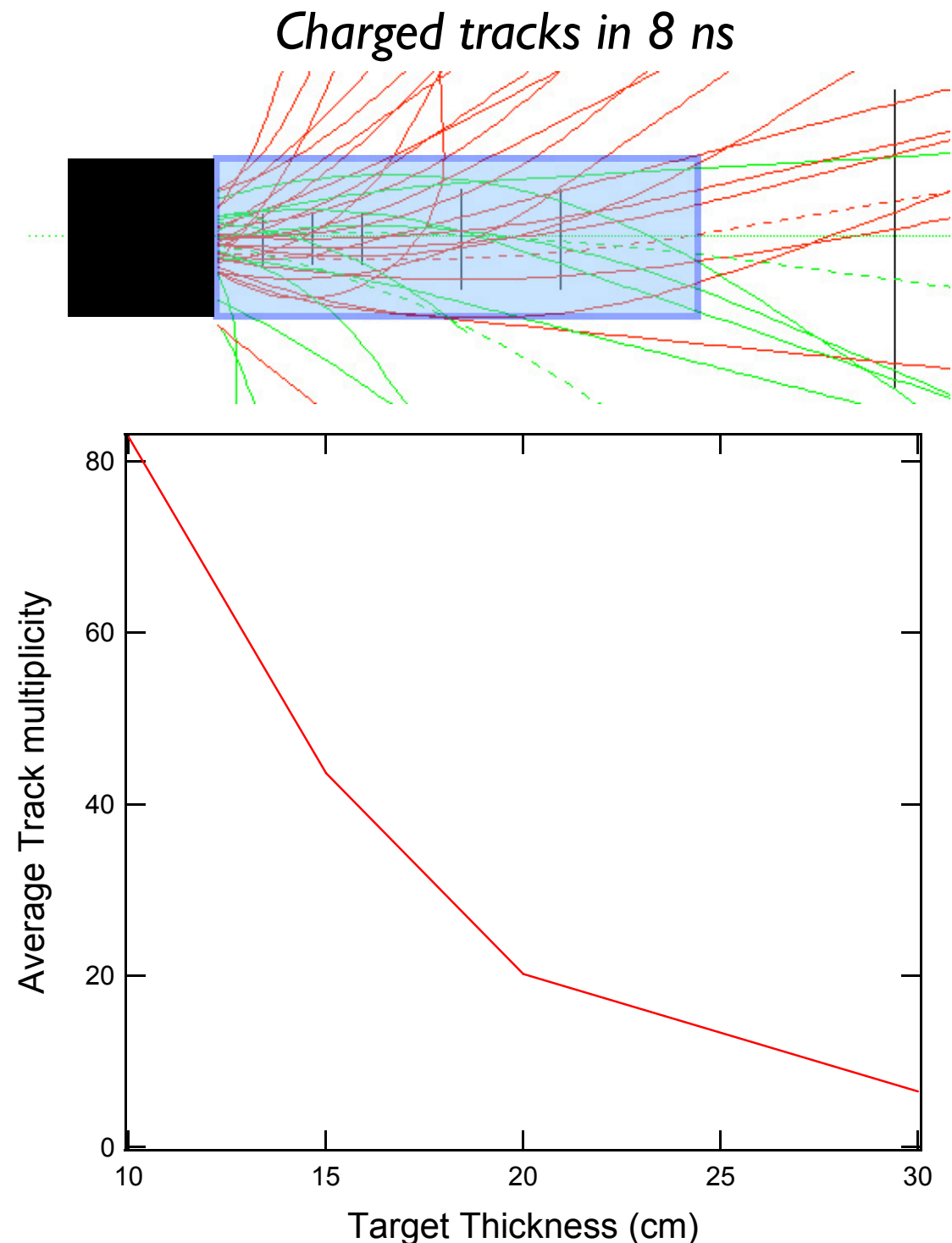
*Hit/track occupancies are manageable:*

- Average  $\sim 4$  charged tracks in each half of SVT per 8 ns window
- Mostly  $\pi/p/\mu$ . Rate of  $e^\pm$  negligible

Once we...

- Trigger on pairs with ECal
- Require matching tracks
- Require tracks make vertex
- Require vertex downstream of target

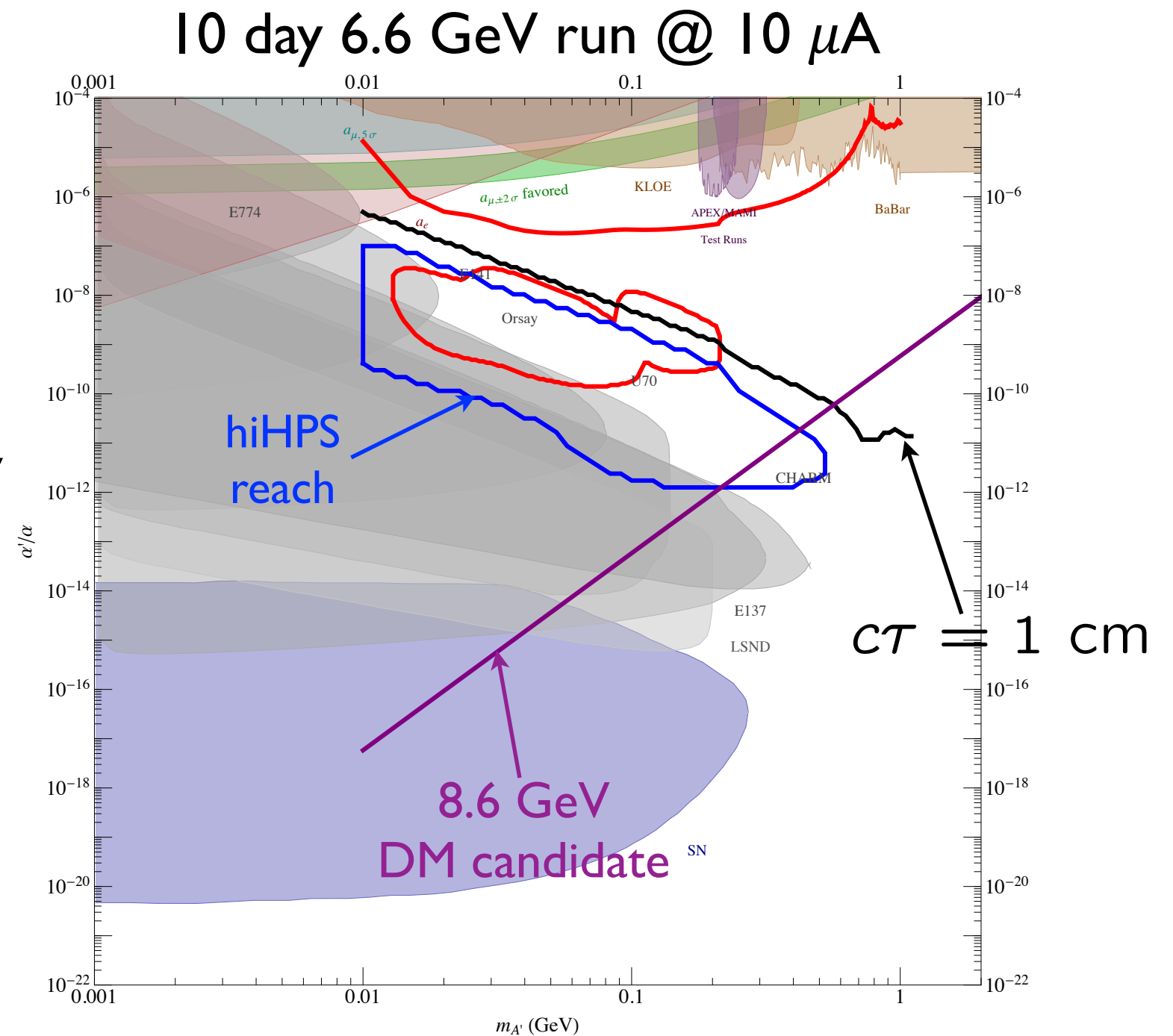
*Expect a zero-background experiment*



# hiHPS Reach

*Significant improvement over previous dump experiments:*

- Covers a large fraction of HPS vertexing reach.
- Extends low-coupling sensitivity to new mass regime
- Intersects region interesting for low-mass DM candidates.





# Conclusions

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- Rethinking the HPS experiment, augmenting existing detector elements and/or deploying them on a larger scale can greatly enhance reach
- Nearly all of most interesting parameter space below  $M_{A'} < 200$  MeV (and *most* below 500 MeV) can be covered with these concepts
- Although somewhat more complex, both of these concepts are still relatively inexpensive
- There will be more crazy ideas to follow these in the coming months and years. The next (very tough) nut is higher masses, which will be fun to think about how to crack!