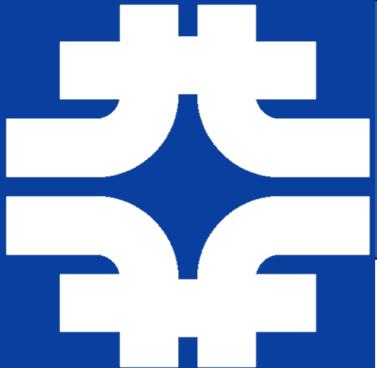
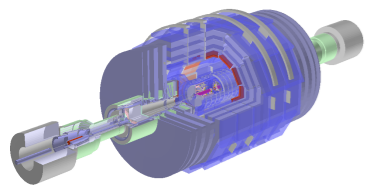
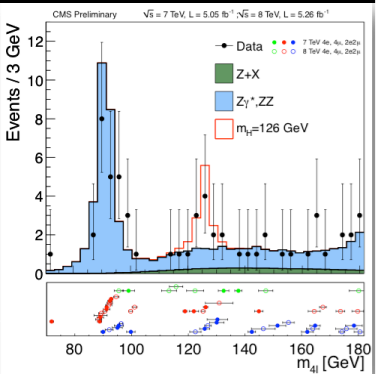
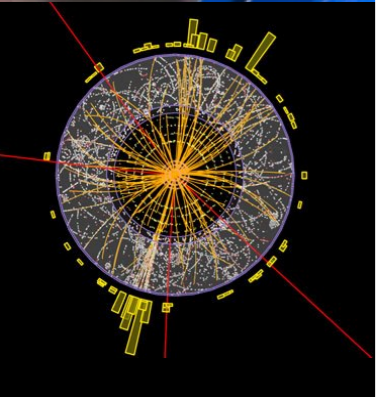
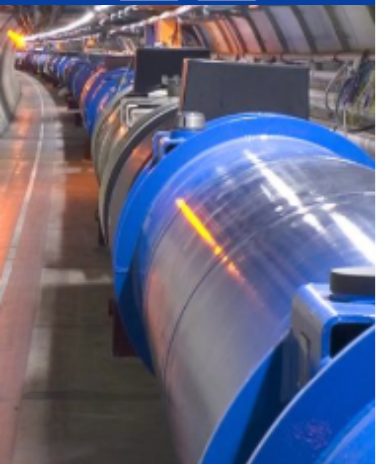


ROOT I/O Workshop, December 2013



Schedule



09:00- 09:15

Intro and *I/O* Update

09:15 - 09:35

CMS

09:35 - 09:55

ATLAS Core Software

9:55 - 10:10

Coffee/Tea break

10:10 - 10:30

ATLAS Distribute Comp.

10:30 - 10:50

LZ4 Compression

11:00 - 11:30

Discussion

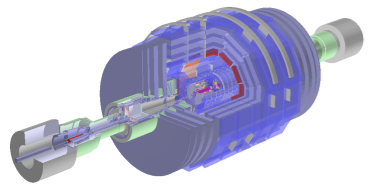
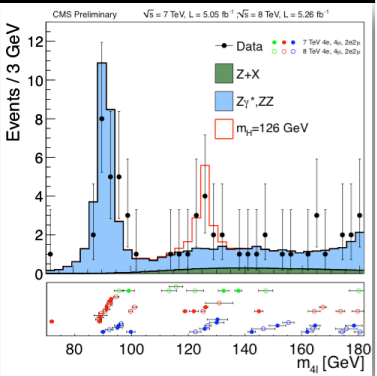
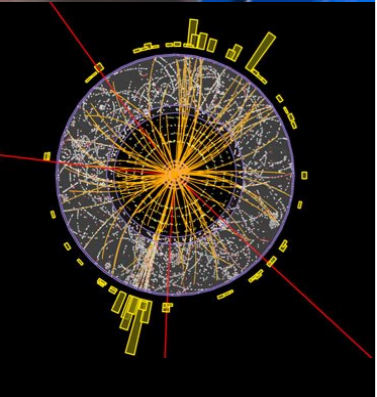
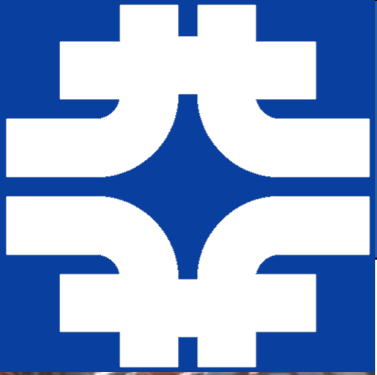


ROOT Release v6-00

- Beta 2, January 29, 2014
- Beta 3, March 26, 2014
- Production, May 28, 2014

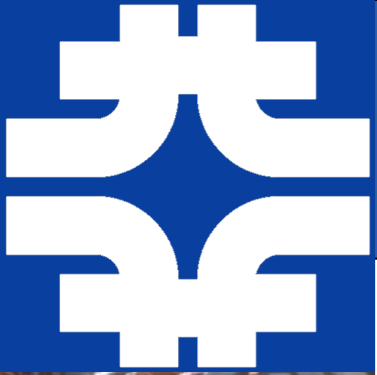
ROOT Release v5-34-00 patches

- v5-34/13 last week
- as needed ...

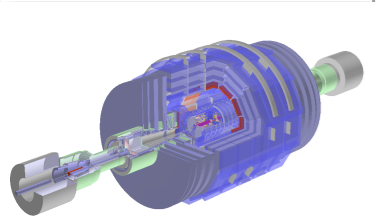
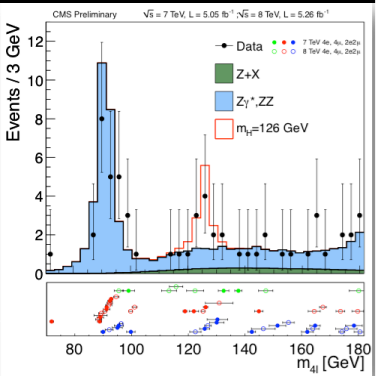
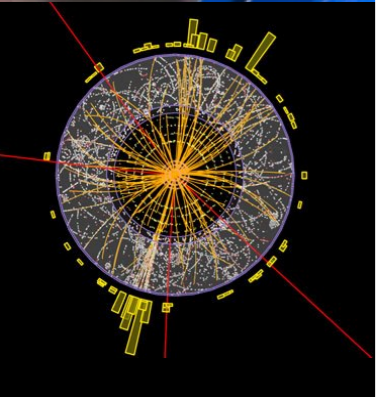


Update on *ROOT I/O*

Philippe Canal
Fermilab



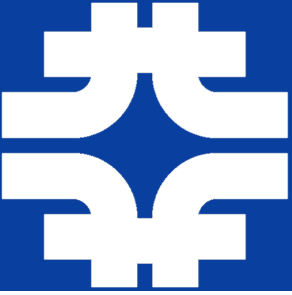
Overview



- Recent Updates
- *I/O* and v6
- *TTreeCache*
- Priorities



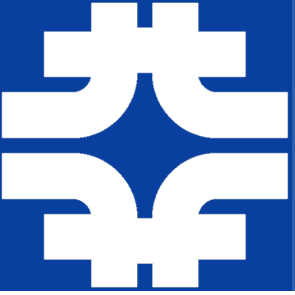
- Bug fixes and **Coverity** induced updates and a few thread safety and tear down order improvements
- Parallel prefetching:
 - bug fixes, performance improvements,
 - Still one possible outstanding instabilities issues (irreproducible by hand)
- **TFileMerger**
 - Fix the handling on non-mergeable object.



Recent Updates



- New **S3** support class.
- Full support conversion to/from any **STL** collection.
- Improved performance of reading a branch with an ***std::list<int>*** by 25%.
- Repaired support for ***std::bitset***.
- Added Error message when missing dictionary for **STL** collection.
- Added the concept of implicit rules to (centrally) support automatic translation (eg for **STL** collection)
- Added support for custom collection which are not templated



- Implemented and available
- Considering upgrading *MakeClass/Selector* based on it

```
#include "TFile.h"
#include "TH1F.h"
#include "TTreeReader.h"
#include "TTreeReaderValue.h"

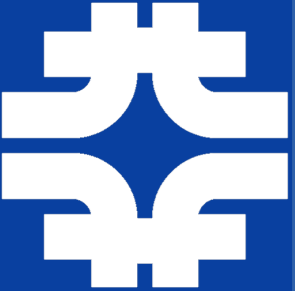
void TreeReaderSimple() {
    TH1F *myHist = new TH1F("h1", "ntuple", 100, -4, 4);

    TFile *myFile = TFile::Open("hsimple.root");
    TTreeReader myReader("ntuple", myFile);

    TTreeReaderValue<Float_t> myPx(myReader, "px");
    TTreeReaderValue<Float_t> myPy(myReader, "py");

    while (myReader.Next()) {
        myHist->Fill(*myPx + *myPy);
    }

    myHist->Draw();
}
```

- A few things left open:
- Update to *Checksum*
- Type with template arguments that are enums
 - For example *std::shared_ptr*
- I/O customization *renaming rules* issues
 - Necessary to provide full backward compatibility
 - See JIRA: [5035](#), [3211](#), [3670](#), [3708](#), [5264](#)
- Support for *I/O* for private classes
- Full Backward and Forward compatibility testing



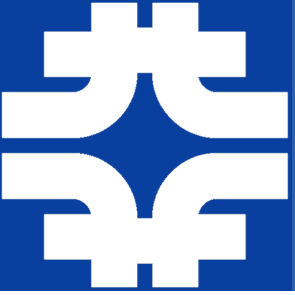
- **CheckSum** are being changed
 - Will switch from using typedef to using normalized name in **ROOT 6**.
 - Eliminate false match ; leverage **CompareContent** to avoid false mismatch.
 - Current **CheckSum** does not detect if a typedef is used and changed from float to int for example.
 - Typedef no longer usable to enforce a platform independent checksum value.
- Need to decide whether this is the time to change the policy on the use of (or lack thereof) **std::** in normalized names.
- Thinking of integrating support (i.e. opaque typedefing) standard typedef **int32_t**, **int64_t**



Normalized Name



- Fully qualify name
 - Except for not mentioning `std::`
- All typedef removed except for
 - ***std::string***
 - ***Double32_t, Float16_t, Long64_t*** (later ***int32_t***, etc. ?)
 - typedef defined in ***std*** and points to a compiler implementation details (i.e. defined in ***__gnu_cxx*** and name starting with `_`)
- Replace ***basic_string<char>*** with ***string***
- Default template parameter expanded except for
 - ***STL*** container
 - ***shared_ptr*** (and later all std classes) [*Will be done next week*]
- “New” issues: template parameter that are ***enum*** constant.

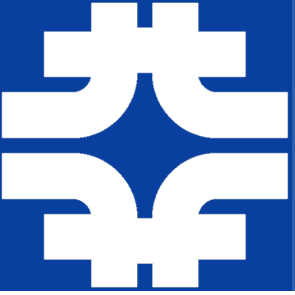


Replacing *Reflex::selection* with:

```
// user header
template <class T, class U = int> class C {
private:
    C<T, float>* fX; // example for a "dependent" dictionary
};

// selection header, to be exposed to genreflex
namespace ROOT {
    namespace Selection {

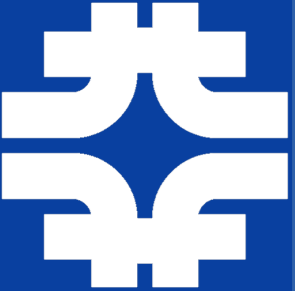
        template <class T, class U = int> class C:
            public HideLastDefaultTemplateArguments<1> {
            Dict<kSelected + kTransient> fX;
        };
    }
}
```



TTreeCache?



- Added ***TTreeCache::LearnPrefill*** (not default ...)
- Still need to:
 - evaluate/install the new ***OptimizeBasket*** proposals
 - Start using it in ***TTreeCloner***.
 - Allow alternative algorithm
 - Tests, tests and tests
 - Switch on by default



- New Plan!
- Add missing global enable/disable API
 - Contribution welcome
- Turn on by default
- Install the new *OptimizeBasket* proposals
- Tests.
- Parallel prefetching
 - Also need to be added to the global enable/disable API
 - Needs to be further tested.



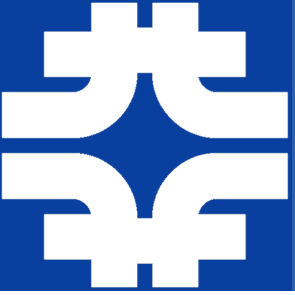
- My effort spread over **ROOT I/O**, **Cling** and **Geant/VP**
 - Split 50/50 between **ROOT** (But has been focused on **Cling**) and Geant
- Extra effort required to make any real progress
 - Effort from **ATLAS**
 - **ROOT** Team effort (Danilo and I) should increase after v6 release
- See June presentation for plan (for now on hold)
- Summer Students and other external contribution
 - **TTreeReader** delivered
 - Runtime generation of **CollectionProxy** Started



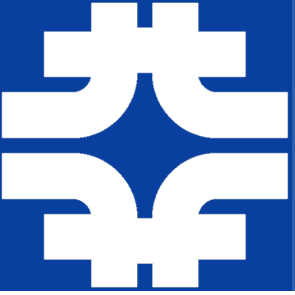
Priorities Recapitulations



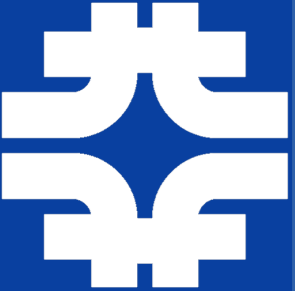
- Fix blocking issues / User Support
- Long outstanding issues
 - Yes ☺ I mean ***TTreeCache*** and ***OptimizeBasket***.
- Multi-threading, Multi-processing
 - Requires v6 (hence push for cling).
- File Format upgrades
 - Cost of repeated [deep] hierarchies
 - Write I/O customization Rules
- Performance Improvements
 - Including vectorization of I/O (***TTree::Draw***)
- Interface Simplification
 - ***SetBranchAddress***, ***TTree::Draw***,



- Backup Slides



- Implemented normalization routines that
 - Adds full qualification
 - Adds default template parameter except for **STL** containers
 - Keeps opaque typedefs
- Extra care to preserve user typed spelling and be as close as possible to the “**ROOT I/O** name”
- **However** some names must change
 - ***Outer::Tplt<Inner>*** -> ***Outer::Tplt<Outer::Inner>***
 - Adding missing default template arguments
- Risk/Consequences alleviated by
 - Renaming I/O customization rules
 - Automatic matching of different spelling
 - Added flexibility in checksum matching cross-checks



Priorities Recapitulations – Nov Rel.



- Fix blocking issues / User Support
- Required for ROOT 6 beta release
 - Renaming rules - 2w – **July** ([5035](#),[3211](#),[3670](#),[3708](#),[5264](#))
 - Genreflex – **August** (see cling)
- Multi Processing
 - *First new revision on histogram parallel merge* - 3w – **September** ([5071](#))
 - *Parallel merge daemon* – 2w – **October** ([5070](#))
- File Format upgrades
 - *Write only once files (Hadoop)* – 1w - **September** ([5075](#))
 - *Switch from big endian to little endian* – 1w - **October** ([5073](#))

Red items only possible with extra effort. !



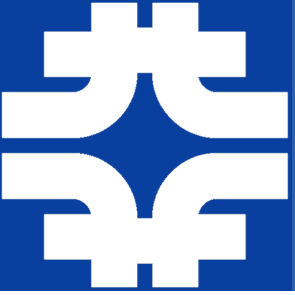
- Performance
 - TTreeCache and TTreeCloner – 1w – **August** ([5078](#))
 - *Testing plan for OptimizeBasket, TTreeCache* – 2w-
September ([5080](#))
- New Features
 - TTreeFormula and long long **[Atlas]** ([5084](#), [5085](#))
 - TTreePerfStat and multiple TTree **[Atlas]** ([5079](#))
- Nice to have
 - TTreeReader **[External Contribution]** ([5165](#))
 - Runtime generation of CollectionProxy **[Summer student]** ([5164](#))



Priorities Recapitulations – May Rel.



- Fix blocking issues / User Support
- More documentations and fix more outstanding issues.
 - See detailed list ...
- Multi-processing
 - Refine parallel merging based on user experience
 - Start upgrading to support multi-threading/tasking
- File Format upgrades
 - Cost of repeated [deep] hierarchies
 - Write I/O customization Rules
- Performance Improvements
 - OptimizeBasket
- Interface Simplification
 - SetBranchAddress, TTree::Draw, etc.



TTreeReader



```
class h1analysisTreeReader : public TSelector {
public:
    TTreeReader          myTreeReader; //!
    TTreeReaderValue<Float_t> fPtds_d;  //!
    TTreeReaderValue<Float_t> fEtads_d;  //!
    TTreeReaderValue<Float_t> fDm_d;    //!
    TTreeReaderValue<Int_t>   fIk;      //!
    ...
}
```

```
// entry is the entry number in the current Tree
// Selection function to select D* and D0.
myTreeReader.SetLocalEntry(entry);
if (!useList) {
    // Return as soon as a bad entry is detected
    if (TMath::Abs(*fMd0_d-1.8646) >= 0.04) return kFALSE;
    if (*fPtds_d <= 2.5) return kFALSE;
    (*fIk)--; //original fIk used f77 convention
    ...
    if (fNlhpi.At(*fIpi) <= 0.1) return kFALSE;
    (*fIpis)--; if (fNlhpi.At(*fIpis) <= 0.1) return kFALSE;
    if (*fNjets < 1) return kFALSE;
}
...
//fill some histograms
hdmd->Fill(*fDm_d);
h2->Fill(*fDm_d,*fRpd0_t/0.029979*1.8646/ *fPtd0_d);
```

