

Compression level of ROOT output

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LArSoft Librarians' meeting, May 6th, 2014

Output files

- products are propagated by `art` from input to output
- `RootOutput` module has more and more work as we go down the production chain
- it can take relevant time

Our observations:

- Wesley has noticed that the time taken by `RootOutput` strongly depends on the compression level we request...
- ... and the compression level may have limited impact on the size of the output
- Herbert has confirmed that this kind of findings led DØ to choose a compression level 1
- `art` sets compression level to 7 by default

I have collected some figures to help characterize this behaviour.

- tests run with `LArSoft v1_01_00` on GPVM machines
- 100 events per job
- same random seeds when appropriate
- compression level set by one line like:
`outputs.out1.compressionLevel: 7`
(`out1` being the label of the `RootOutput` module)

Figures have \mathcal{O} (3%) statistical fluctuations.

compr. level	prodsingle		reco			
	size [MB]	s/evt	input compr. 0 size [MB]	s/evt	input compr. 7 size [MB]	s/evt
0	58.4	0.0086	26499.5	0.072	26231.9	0.075
1	32.4	0.026	667.7	0.521	640.9	0.515
2	32.4	0.028	667.7	0.547	641.0	0.561
7	31.1	0.050	650.7	0.801	623.9	0.779

`prodsingle` → `prodsingle_lbnefd.fcl`

`reco` → `standard_reco_lbnefd.fcl`

The `reco` test has been performed with two different inputs:

- 1 from `prodsingle` output produced with compression level 0;
- 2 from `prodsingle` output produced with compression level 7.

compr. level	prodsingle		reco2D		
	size [GB]	s/evt	size [GB]	s/evt	peak mem [GB]
0	16.054	0.39	32.42	0.7	2.38
1	0.581	1.06	26.91	16.8	2.49
2	0.551	1.05	26.93	18.9	2.53
7	0.368	2.77	26.66	41.4	2.47

`prodsingle` → `prodsingle_uboone.fcl`

`reco2D` → `standard_reco_uboone_2D_noopt.fcl`

The `reco` test has been performed with input produced with compression level 7.

Conclusions

- the size of the output also depends (mildly) on the compression of the input
- the mileage varies a lot with the job
- going from compression level 1 to 7:
 - ⇒ produces 5–50% larger files
 - ⇒ takes 35–85% less time
- small differences between compression levels 1 and 2
- memory impact seems to be minor

Further tests:

- how does “fast cloning” affect the size of “reco” jobs?

Additional material

Producers in the test configurations

`prodsingle_lbnefd.fcl` SingleGen, LArG4, SimWireLBNE35t,
RandomNumberSaver, TriggerResultInserter

`standard_reco_lbnefd.fcl` CalWireLBNE35t, GausHitFinder,
HitCheater, TriggerResultInserter

`prodsingle_uboone.fcl` SingleGen, LArG4,
SimWireMicroBooNE, TriggerResultInserter

`standard_reco_uboone_2D_noopt.fcl` RandomNumberSaver,
CalWireMicroBooNE, GausHitFinder, RFFHitFinder,
fuzzyCluster, ClusterCrawler, LArPandora,
TriggerResultInserter