Status of Optical Simulation for LBNE

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Geometries

- Working mostly toward having simulations ready for 35t test
 - Using photon libraries and fast optical simulation previously developed
 - Currently have a geometry in place but need handle attenuation and efficiencies externally from LArSoft
 - Would like to have this handled internally to LArSoft as much as possible to avoid use of offline software

Geometries

- Question of how to best handle many different PD modules in 35t
 - 8 PD modules within 35t
 - Includes three very different geometries
 - Each geometry includes different light collection technologies
 - Many unknown parameters
- How much should be parameterized vs. adding all of the physics to LArSoft?

Outputs

- What type of information do we want from the PD simulation?
 - Somewhat direct how the parameterization of simulation is handled
 - How to best coordinate with TPC information to do things like combined reconstruction