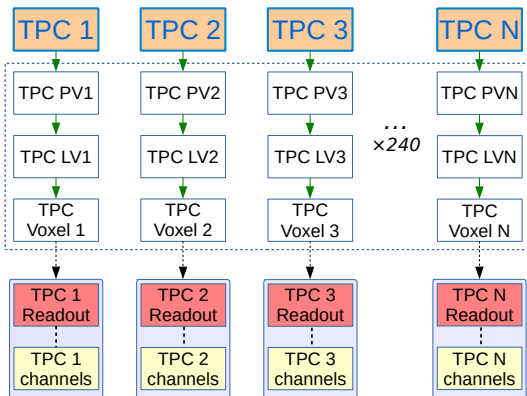


# Optimization of LBNE full detector geometry

Gianluca Petrillo

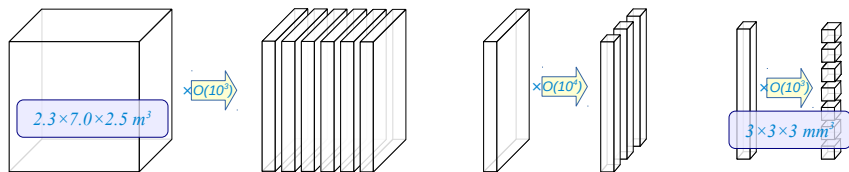
LArSoft stakeholders' and partners' meeting, June 24<sup>th</sup>, 2014

# LBNE full detector geometry



LBNE full detector currently consists of 240 TPCs in 2 cryostats.  
Each TPC has its own independent geometry and readout objects.

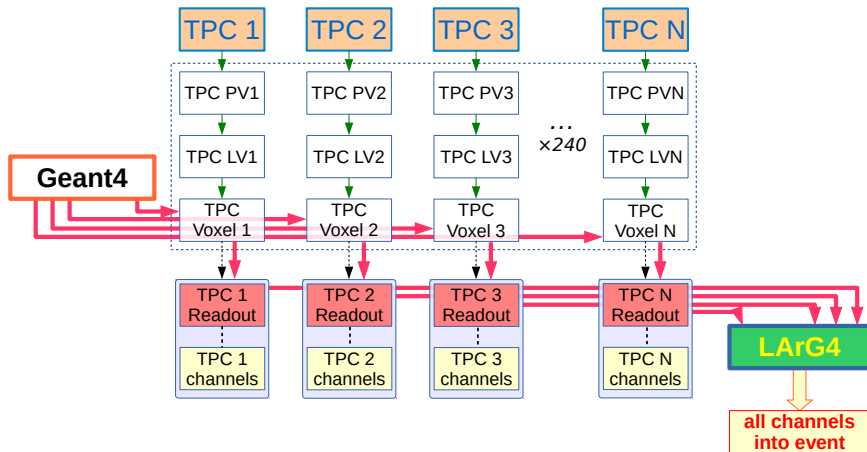
# Voxelization



- GEANT uses the detector geometry borders to define where to simulate interactions
- each TPC is a large uniform liquid argon volume...
- ... so we artificially split it in small volumes (“voxels”,  $(3 \text{ mm})^3$ )
- these volumes live in a “parallel world” used only when simulating interactions

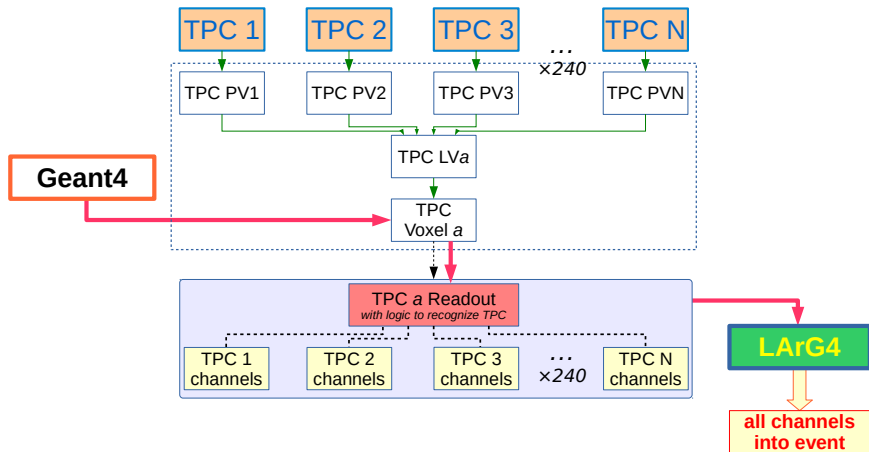
The result for a typical LBNE TPC is  $\mathcal{O}(10^{12})$  voxels.  
That takes *some* memory... (about 1.8 MB).

# LArSoft detector readout



- 1 GEANT simulates some interaction in one of the voxels
- 2 the readout object stores the outcome for LArSoft
- 3 after GEANT is done, LArSoft (LArG4 module) collects the data

# LArSoft detector readout: new design

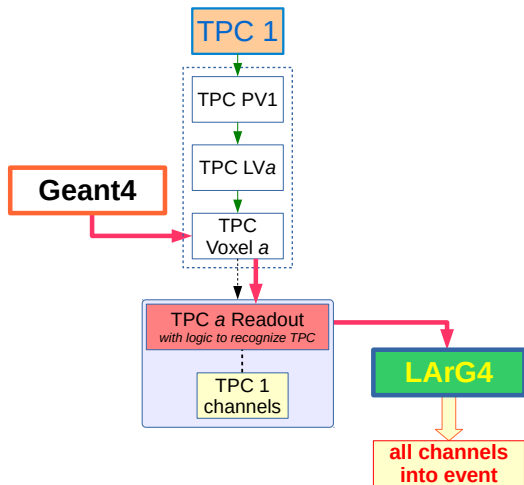


- 1 voxels are now **shared** among TPCs (readout object too)
- 2 the readout object needs to discover which TPC each charge is in

Sharing of TPC voxels is implemented by a cache.

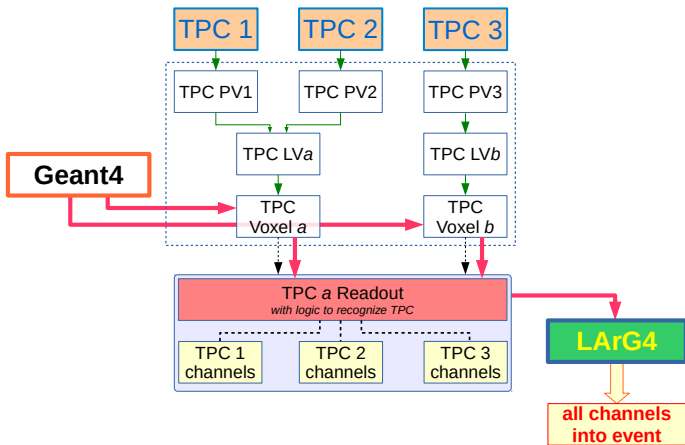
- LBNE FD requires about 500 MB for readout geometry
- that can be reduced to less than one tenth by duplicating structure
- **some major changes in the readout code are required**
- testing a solution on LBNE FD, then on MicroBooNE and LBNE 35t geometry
- the impact on MicroBooNE jobs should be small

# LArSoft detector readout: new design (MicroBooNE)



MicroBooNE geometry in the new design is not very different, but there is at least one overhead for the determination of which TPC the charge is in. I have implemented a shortcut when there is only one TPC in the geometry.

# LArSoft detector readout: new design (LBNE 35t)



Detectors with TPCs with different geometries should be supported:

- all TPCs with the same size (and voxel size) will share voxels
- the readout object uses GEANT to learn which TPC we are in