



Open Science Grid

# **OSG Production Analysis: Goals, Status, and Plans**

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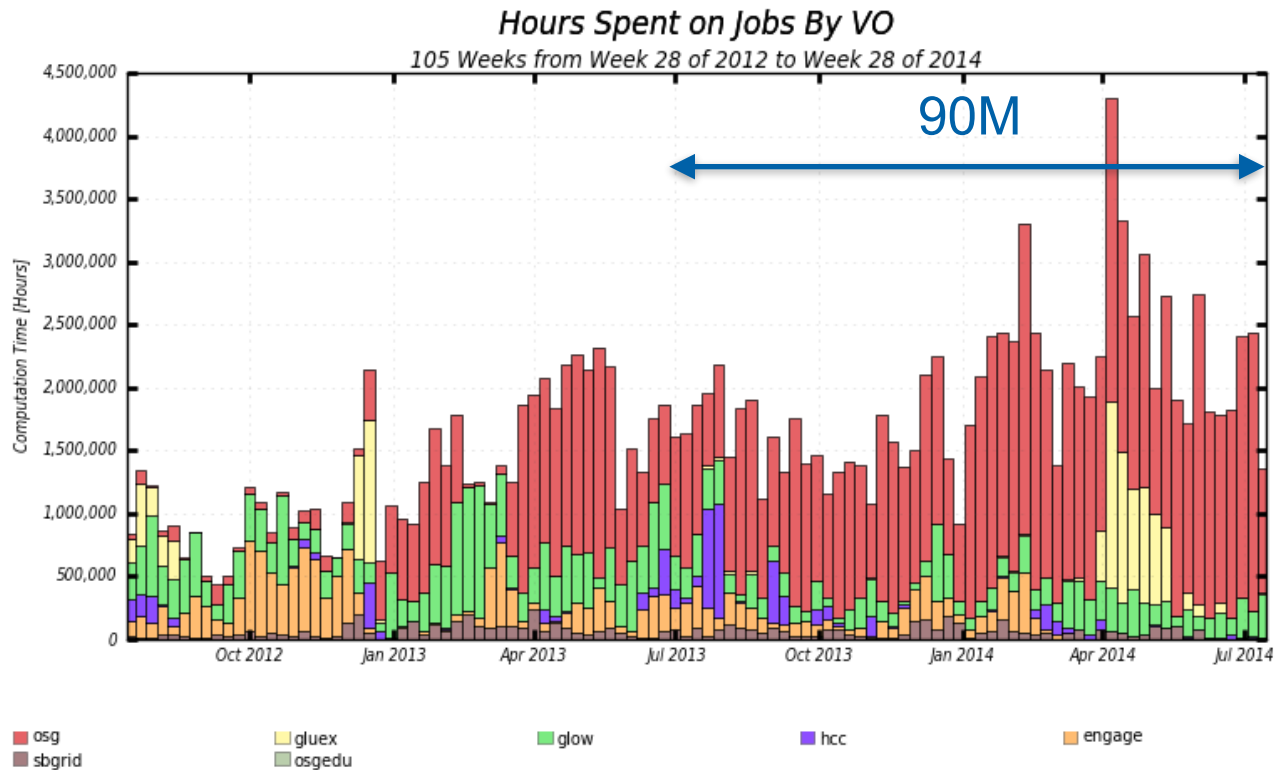
**OSG Council Meeting**

July 15, 2014



# Introduction

- Opportunistic\* VOs constitute ~90M hours over the past year
  - 63M from OSG VO alone
- Target growing to **100M hours** from OSG VO in **year 3**



Maximum: 4,301,975 Hours, Minimum: 443,446 Hours, Average: 1,633,068 Hours, Current: 1,362,837 Hours

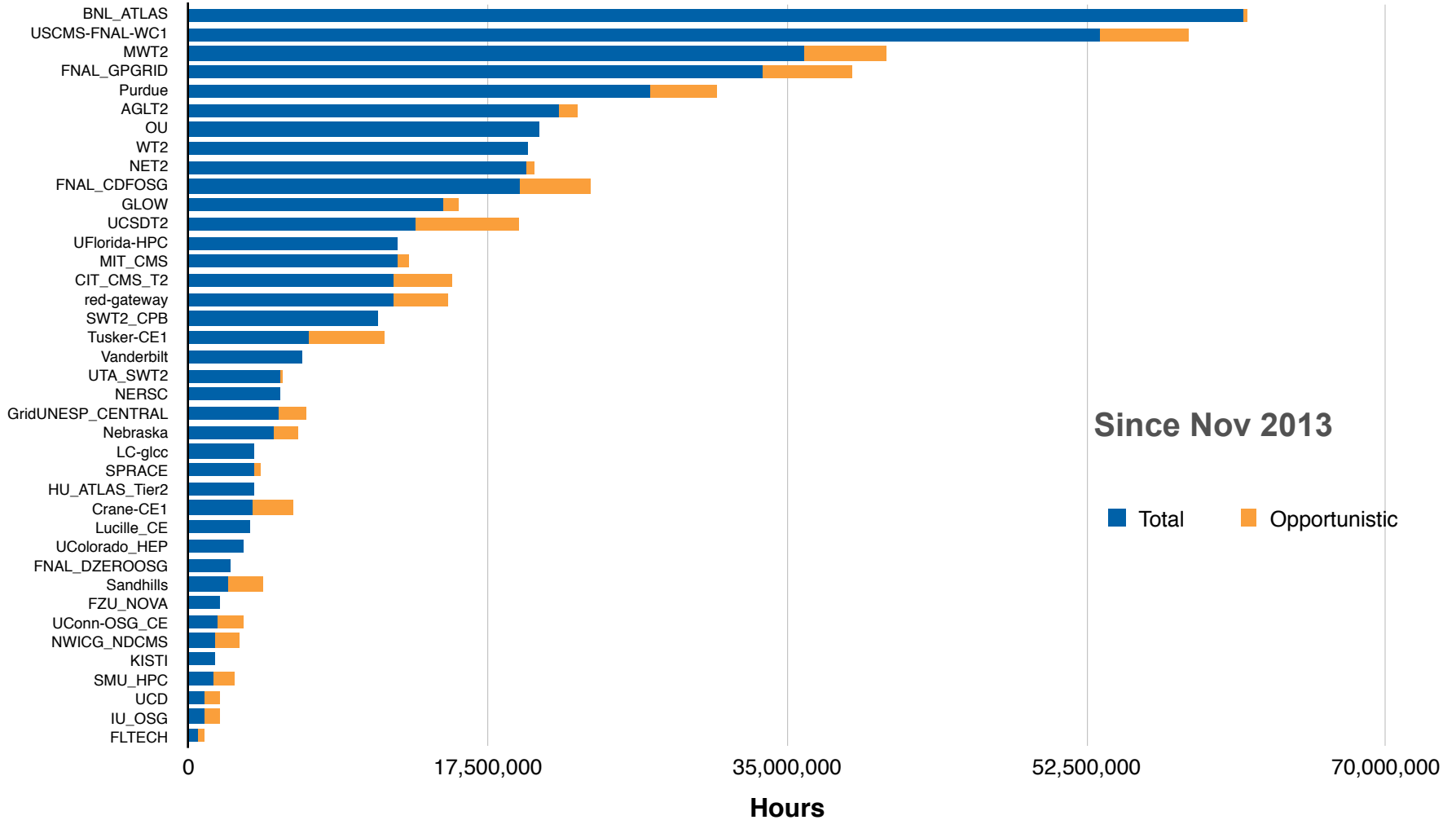
\*Opportunistic = osg, hcc, glow, engage, sbgrid, gluex

# Increasing Opportunistic Cycles

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1. Grow overall size of OSG
  - Rate of new sites approaching OSG is increasing
  - Existing ATLAS/CMS sites growing anticipating Run 2
2. Increase opportunistic share at existing sites
  - Are existing sites not providing all opportunistic hours they can
  - Are opportunistic jobs not configured to take advantage of existing resource
3. Eliminate inefficiencies in existing infrastructure
  - e.g., at Factory-level

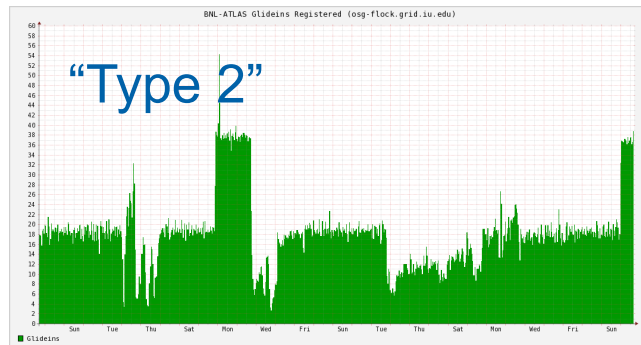
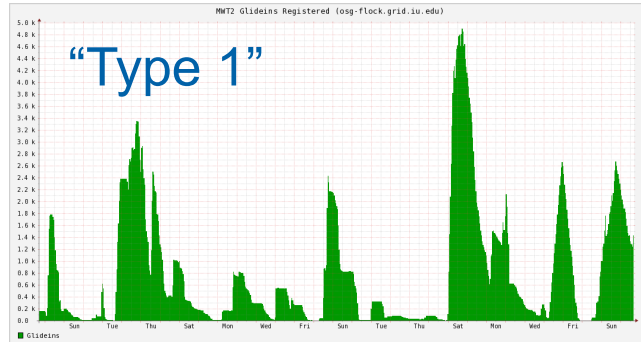
# A top-down look





# Categorizing sites

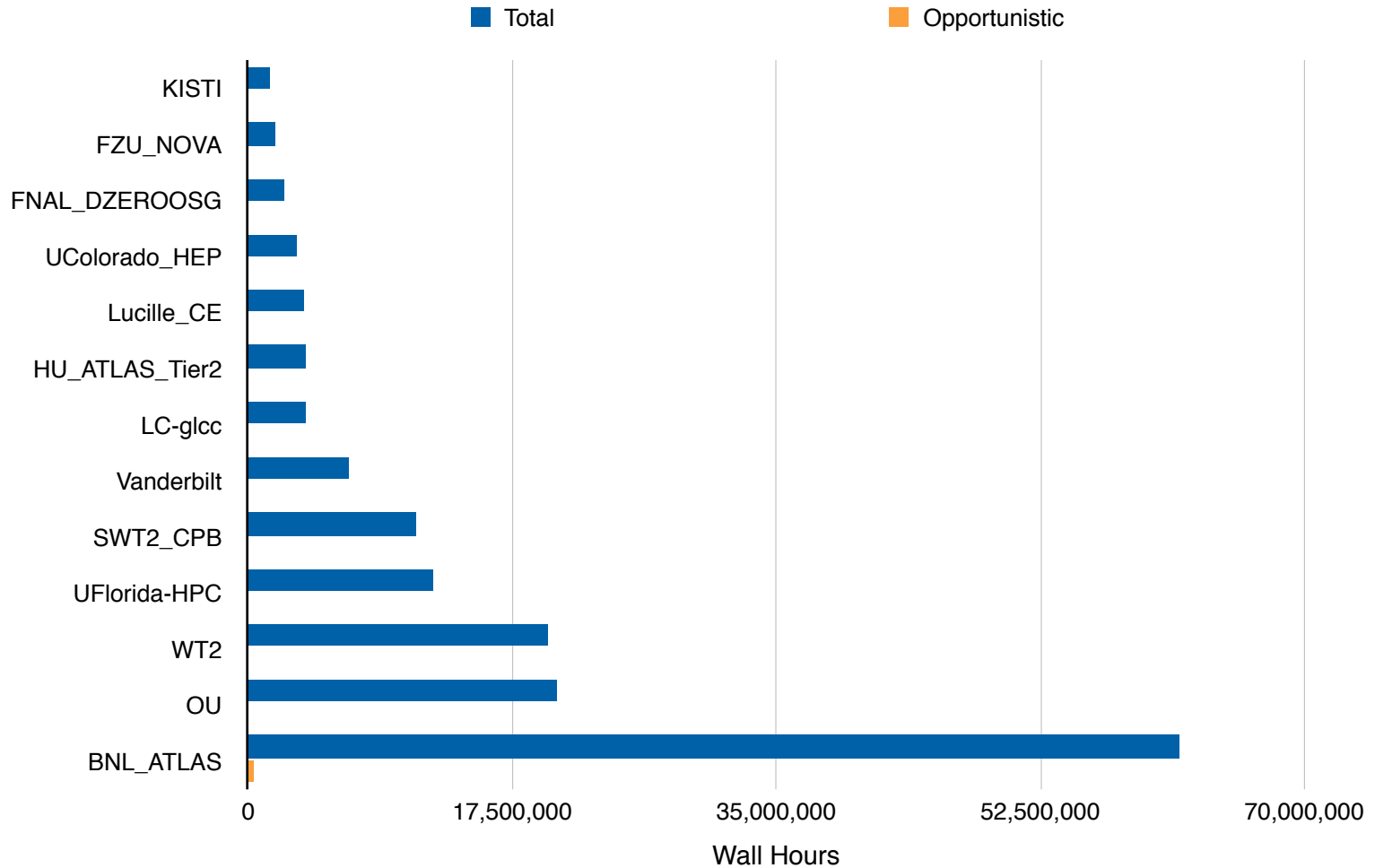
- Broadly break sites down into three categories
  - Sites accepting OSG VO jobs “fully opportunistically”
  - Sites accepting OSG VO jobs with a cap/quota
  - Sites not accepting OSG VO jobs
- Metrics used to determine
  - Glidein monitoring per site
  - Correlations between opportunistic VOs and dominant VO for a site



	cms	osg	engage
cms	1.00000	-0.83145	-0.68202
osg	-0.83145	1.00000	0.60380
engage	-0.68202	0.60380	1.00000



# Sites with little opportunistic availability





# Next steps

- Approach sites/organizations about providing more opportunistic cycles
  - e.g., productive presentation to US ATLAS computing on 7/9
  - Better communication of what our preferences are (e.g., occasional opportunistic fills better than small but constant quota)
- Understand how we can reconfigure to better take advantage of available resources
  - e.g., should there be a “short” job queue?
- *What role does the OSG council foresee playing in this process?*