

Generic Biasing examples status

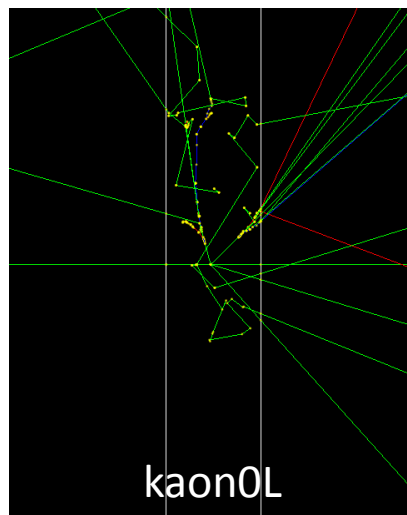
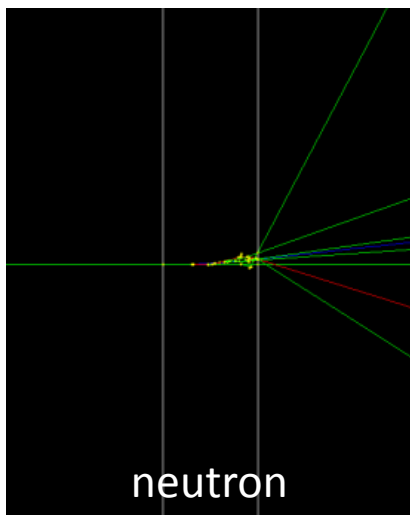
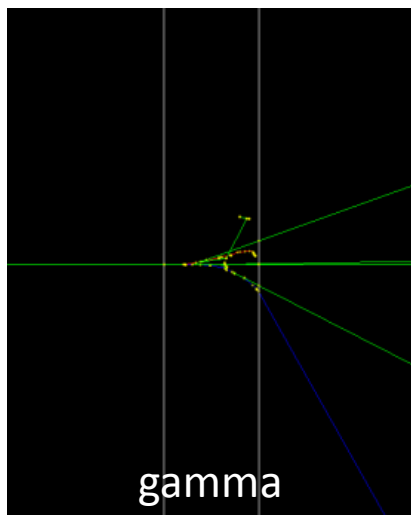
Parallel 3B -Basic and Extended Examples

Fermilab Geant4 Collaboration Meeting
29th September 2015

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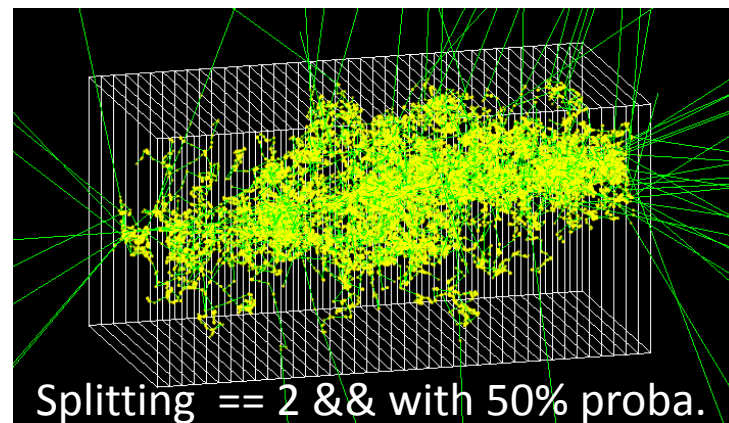
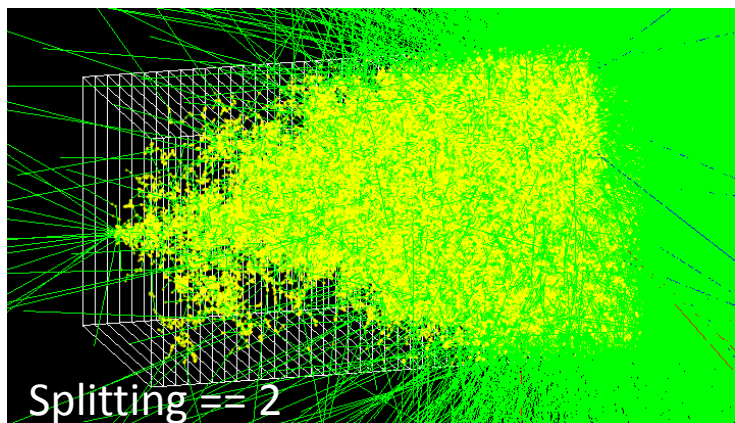
GB01 & GB02

- GB01 and GB02 were existing at last CM time.
 - Were introduced in 10.0.
 - + serious correction for GB01 in 10.1
- GB01:
 - Illustrates biasing of process cross-section.
- GB02:
 - Illustrates a force collision scheme similar to MCNP's one.
 - “Genericity” allows however to apply the scheme to more particle types:

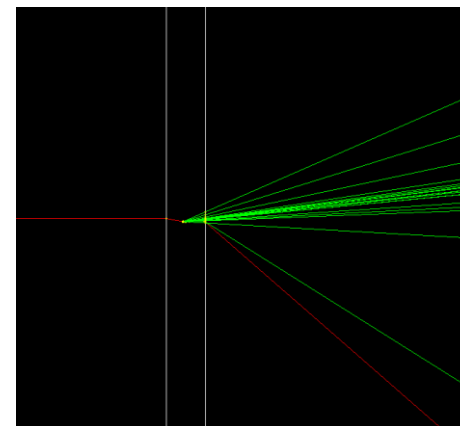


GB03 & GB04

- GB03 and G04 introduced in November 2014, for 10.1.
- Re-implement existing options, to verify generic classes provide intended functionality.
- GB03:
 - Illustrates a geometry-based biasing (with importance associated to volumes).
 - Includes “(re?)invented” option to simply tackle over-splitting.



- GB04:
 - An example re-implementing Bremsstrahlung splitting
 - It is an example of final state biasing.
 - Comes with specific commands:
 - `/GB04/biasing/setSplittingFactor [N splitting]`
 - `/GB04/biasing/biasPrimaryOnly [true/false]`
 - `/GB04/biasing/biasOnlyOnce [true/false]`



Next ?

- Consider adding simple examples:
 - More introductory than the GB01/GB02
 - Yep, would have been better to have those first...
 - To force or change cross-section of only one process
- Consider illustrating “implicit absorption” option:
 - An option which makes that particles don’t “die”
 - Used at low E for neutrons and photons
 - Also known as implicit capture, or survival biasing.
 - Exists in MCNP, FLUKA.
 - What happens:
 - Absorption part ($\sigma_{\text{total}} - \sigma_{\text{scattering}}$) of physics is turned off.
 - Statistical weight account for the absence of absorption.
 - Several points need to be clarified though before going to implementation.