# The ATLAS Trigger Algorithms Upgrade and Performance in Run-2

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### From Run-1 to Run-2

- The ATLAS trigger system operated successfully in Run-1 (2009-1012)
- In Run-2 (2015-2018), overall trigger rates have increased by a factor of ~5
  - A factor of ~2 due to the energy increase
  - A factor of 2-3 due to the luminosity increase

	√s [TeV]	Peak luminosity [cm <sup>-2</sup> s <sup>-1</sup> ]	Peak pile- up
2012	8	~ 7 x 10 <sup>33</sup>	~ 35
2016	13	~1.4 x 10 <sup>34</sup>	~ 45

- Options to cope with the increase in trigger rates:
  - Increased trigger thresholds → potential loss of interesting physics
  - Increased trigger rejection power → improved hardware/ software

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- Increase output rate  $\rightarrow$  challenge for offline computing



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2017	13	<b>∼2 x 10</b> <sup>34</sup>	~60

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### **Overview of the ATLAS Trigger System**



### Level-1

- Hardware-based; Input from calorimeters & muon system
- Rate and latency limit set by detector & trigger hardware
- Dead-time applied if limits are exceeded
  - Preventive veto to stop the front-end buffers from overflowing
- High Level Trigger (HLT):
  - **Software-based**; Access to all detectors including tracking
  - Average processing time set by HLT farm size
  - 1 kHz average output rate set by computing model (bandwidth, disk space, Tier0 size, ...)

### **Overview of the ATLAS Trigger System**



### The ATLAS Trigger System: Level-1



## The ATLAS Trigger System: HLT

#### High Level Trigger (HLT)

- Input from Level-1 in form of a Regionof-Interest (Rol)
  - Geometrical region in η x Φ with information about type of object (EM, MU, TAU,...) and passed thresholds (p<sub>T</sub>, E<sub>T</sub>)
  - More CPU/time expensive reconstruction algorithms can be run in Rol, e.g. tracking



#### Fast TracKer (FTK)

- Currently being installed, under commissioning in 2017
- Hardware-based full event track finding using associate-memory chips (pattern matching)
- Processes events at 100 kHz make fitted track available to HLT
- To replace/augment CPUexpensive software based tracking in the HLT
- Key feature for highluminosity running



### **Electron & Photon Trigger Improvements**

- Electron triggers:
  - L1 EM isolation tightened to keep single electron trigger threshold low
  - New data-driven smooth LH electron tunes using 2016 data
  - Sharp turn-on curves and good agreement with MC comparison
- Photon triggers:
  - Isolation at L1 and HLT for low-mass di-photon searches to keep thresholds
    low



### Tau & Muon Trigger Improvements

• Tau triggers (hadronic):

<u>Muon triggers:</u>

- L1Topo used by default for di-tau and lepton+tau triggers
- Various improvements and changes to online tau energy scale corrections, online tau identification (BDT) to reflect offline changes, high-pT (> 400 GeV) selection for higher efficiencies





**p**<sub>T</sub> determination using the Cathode Strip Chambers (CSC) to improve the resolution in the forward region (2.0 < |η| < 2.4)</li>



### Jets - Global Sequential Calibration in Small-R Jets

- Jet trigger turn-on curves driven by relative HLT/offline jet resolutions
  - If online resolution closer to the offline  $\rightarrow$  sharper turn-on curve
  - Sharper turn-on curve  $\rightarrow$  less wasted rate below the plateau in the turn-on curve
  - <u>Small R-jet trigger (R = 0.4):</u>
    - Global Sequential Calibration (GSC) calibration for majority of jet triggers
      - Applies additional Jet Energy Scale (JES) corrections using tracking and jet shape information
      - Reduces the flavor dependence of the response and improves the jet energy resolution



## Jets - Trimming & Mass Cuts in Large-R Jets

- Large-R jet trigger (R = 1.0):
  - Jets are wider → more susceptible to pileup
  - Make use of offline grooming techniques to reduce the effects of pile-up
    - Trimming:
      - Re-cluster jet constituents with R = 0.2 to form sub-jets
      - ★ Remove sub-jets if p<sub>T</sub><sup>sub</sup>/p<sub>T</sub><sup>jet</sup> < 4%</p>
    - Slightly altered from offline (5% → 4%) to recover lost efficiency
    - Produces stable mass/p<sub>T</sub> vs pile-up
    - As mass distribution is stable, can apply mass cuts and discriminate QCD vs W/Z/H/t
  - Reduced pile-up dependence, improved resolution
  - Brings online closer to offline → sharper
    turn-on curve
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## Missing Transverse Energy (ME<sub>T</sub>)

- Pile-up mitigation is the main challenge for E<sub>T</sub><sup>miss</sup> triggers
  - In 2016: used *mht* algorithm which is based on negative p<sub>T</sub> sum of all jets reconstructed by the anti-k<sub>T</sub> jet finding algorithm
  - New algorithm in 2017: PUFit which calculates E<sub>T</sub><sup>miss</sup> as the negative pT sum of all calorimeter topological clusters corrected for pile-up, pile-up estimated event-by-event and subtracted
    - Excellent performance in high pile-up regimes









- Many improvements in algorithm performance and robustness across all signature groups to deal with increasing rates due to luminosity and pile-up increase
  - Only highlighted a few of them here!
- FTK currently being installed and commissioned in 2017 → further hardware improvement to the TDAQ System
- Run-1 and ongoing Run-2 have shown that ATLAS trigger system & strategy for event selection is very robust and able to adapt to the changing LHC conditions
  - Dedicated list of triggers (trigger menu) with various backups in place
    - See Heather Russell's talk on "The ATLAS Trigger Menu design for higher luminosities in Run 2"
- Ready for the remaining two years of Run-2 Operations with increased luminosities and pile-up!